



INSTITUTE OF AERONAUTICAL ENGINEERING

(Autonomous)

Dundigal, Hyderabad - 500 043

LABORATORY WORK SHEET

Date: 28/06/2022..

Roll No: 21951A6754 Name: P. JYOTHI PRASANNA

Exp No: 03 Experiment Name: CONTROL STRUCTURES

DAY TO DAY EVALUATION:

	Preparation	Algorithm	Source Code	Program Execution	Viva	Total
		Performance in the Lab	Calculations and Graphs	Results and Error Analysis		
Max. Marks	4	4	4	4	4	20
Obtained	4	4	4	4	4	20

Signature of Lab I/C

START WRITING FROM HERE:

AIM: Design and develop an algorithm to find the reverse of an integer number N and check whether it is palindrome or not. Implement a C program for the developed algorithm that takes an integer number as input and output the reverse of the same with suitable messages. Ex: $N: 2020$, Reverse: 0202 , Not a palindrome.

PROGRAM:

```
#include <stdio.h>
```

```
void main()
```

```
{
```

```
    int n, rev=0, rem, m;
```

```
    printf("Enter a number:");
```

```
    scanf("%d", &n);
```

```
    m=n;
```

```
    if (n<=999 || n>9999)
```

```
    {
```

```
        printf("Not a 4-digit number");
```

```
        exit(0);
```

```
    }
```

```
    while(n!=0)
```

```

{
    rem = n % 10;
    n = n / 10;
    rev = rev * 10 + rem;
}
if (m == rev)
{
    printf("The given number is Palindrome", m);
}
else
{
    printf("The given number is not Palindrome", m);
}
}

```

INPUT: Enter a number: 121

OUTPUT: The given number 121 is a palindrome

- b) AIM: Draw the flowchart and write a program to compute $\sin(x)$ using Taylor series approximation given by $\sin(x) = x - (x^3/3!) + (x^5/5!) - (x^7/7!) + \dots$. Compare the result with the built-in library function and print both the results with appropriate messages.

PROGRAM:

```

#include <stdio.h>
#include <math.h>
float mysine(float x, int n);
int fact(int n);
int main()
{
    int x, n;
    float rad, res;
    printf("Enter the degree and number of terms:");
    scanf("%d %d", &x, &n);
    rad = (x * 3.14) / 180;

```

```

res = mysine(rad, n);
printf("my defined sine function (1.d) = 1.f", x, res);
printf("using library function sine(1.d) = 1.f", x, sin(rad));
fflush();
}
float mysine(float x, int n);
{
    int i, sign = 1;
    float sum = 0;
    for (i = 1; i <= n; i += 2)
    {
        sum = sum + sign * (pow(x, i) / fact(i));
        sign *= -1;
    }
    *int count, n = 1, sign = 1;
    for (count = 1; (n <= 10); count += 2)
    {
        *res += sign * (pow(num, count) / factorial(count));
        n += 1;
        sign *= -1;
    }
}
return sum;
}
int fact(int n);
{
    if (n == 0)
        return 1;
    return n * fact(n - 1);
}

```

INPUT: Enter the degree and number of terms: 30
2

OUTPUT: my defined sine function (30) = 0.523333
using library function sine(30) = 0.499770

- c) AIM: Design and develop an algorithm and flowchart to read a 3 digit number and check whether the given number is Armstrong or not. Write a C program to implement the same & also display the Armstrong no.'s between 1 to 1000.

PROGRAM:

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
int num, originalNum, remainder, result = 0;
```

```
printf("Enter a three-digit integer: ");
```

```
scanf("%d", &num);
```

```
originalNum = num;
```

```
while (originalNum != 0)
```

```
{ // remainder contains the last digit
```

```
remainder = originalNum % 10;
```

```
result += remainder * remainder * remainder;
```

```
// remaining last digit from the original number
```

```
originalNum /= 10;
```

```
}
```

```
if (result == num)
```

```
printf("%d is an Armstrong number.", num);
```

```
else
```

```
printf("%d is not an Armstrong number.", num);
```

```
return 0;
```

```
}
```

INPUT: Enter a three digit number : 153

OUTPUT: 153 is an Armstrong number.

- d. Design and develop an algorithm for evaluating the polynomial $f(x) = a_4x^4 + a_3x^3 + a_2x^2 + a_1x + a_0$, for a given value of x & its co-efficients using Horner's method. Implement a C program for the same & execute the program for different sets of values of co-efficients & x .

// Preprocessor directions

#include <stdio.h>

// Main program

main () {

float coeff[10], x, fx = 0;

int i;

printf("Program to evaluate the given polynomial $f(x) = a_4x^4 + a_3x^3 + a_2x^2 + a_1x + a_0$ for ");

printf("Given value of x and the co-efficients using Horner's method");

printf("Enter the co-efficients (integer/float) of a given polynomial (i.e., $a_0, a_1, a_2, a_3, a_4 \dots$)");

for (i=0; i<=4; i++) {

printf("coeff[%d]=", i);

scanf("%f", &coeff[i]);

}

printf("Enter the value of x (integer or float) ...:");

scanf("%f", &x);

for (i=4; i>=0; i--) {

fx = fx * x + coeff[i];

printf("f(%.1f) = %.1f", x, fx);

}

}

INPUT: Enter the value of x (integer or float) $a: 2$

OUTPUT: $f(2.000000) = 0.000000$

