

[// apply.js](#)

```
let obj = {
  name: 'yuva'
}

function greet(param){
  console.log(`Hello ${this.name} ${param}`);
}

Function.prototype.myApply = function(context, args){
  let uniqueKey = Symbol();
  context[uniqueKey] = this;
  context[uniqueKey](args);
  delete context[uniqueKey];
}

greet.apply(obj, [1,2,3]);

greet.myApply(obj, [1,2,3]);
```

[// bind.js](#)

```
let obj = {
  name: 'yuva'
}

function greet(greetMsg){
  console.log(`Hello ${this.name}, ${greetMsg}`);
}

const greetFunc = greet.bind(obj);

greetFunc('Good Morning!');

Function.prototype.myBind = function(context){
  return function(...args){
    this.call(context, ...args);
  }
}

const greetFunc1 = greet.myBind(obj);

greetFunc('Good Evening!');
```

[// call.js](#)

```
let obj = {
  name: 'yuva'
}

function greet(){
  console.log(`Hello ${this.name}`);
}
```

```
Function.prototype.myCall = function(context, ...args){
  let uniqueKey = Symbol();
  context[uniqueKey] = this;
  context[uniqueKey](...args);
  delete context[uniqueKey];
}
```

```
greet.call(obj);
```

```
greet.myCall(obj);
```

[// curried.js](#)

```
function sum(a,b,c,d){
  return a+b+c+d;
}
```

```
function curry(func){
  return function curried(...args){
    if(args.length < func.length){
      return (...nextArgs) => curried(...args, ...nextArgs);
    } else {
      return func(...args);
    }
  }
}
```

```
const curriedSum = curry(sum);
```

```
console.log(curriedSum(1)(2)(3)(4));
console.log(curriedSum(1,2)(3,4));
console.log(curriedSum(1,2,3)(4));
console.log(curriedSum(1,2,3,4));
```

[// debounce.js](#)

```
function debounce(cbFunc, delay){
  let timer;
  return function(...args){
    clearTimeout(timer);
    timer = setTimeout(() => cbFunc(...args), delay);
  }
}
```

[// deepEqual.js](#)

```
let obj = {
  name: 'shiv',
  age: '33',
  hey: {
    hello: {
      name: {
        anc: 'abc'
      }
    }
  }
}
```

```

let obj1 = {
  name: 'shiv',
  hey: {
    hello: {
      name: {
        anc: 'abc'
      }
    }
  },
  age: '33'
}

```

// Warning: Incomplete solution. Refer to below.

```

function shouldDeepCompare(type) {
  return type === '[object Object]' || type === '[object Array]';
}

```

```

function getType(value) {
  return Object.prototype.toString.call(value);
}

```

```

function deepEqual(valueA, valueB) {
  const typeA = getType(valueA);
  const typeB = getType(valueB);

  if (typeA === typeB && shouldDeepCompare(typeA) && shouldDeepCompare(typeB)) {
    // When both props are objects or arrays, we traverse into them by calling
    `isEqual` again.
  }

  return Object.is(valueA, valueB);
}

```

```

console.log(JSON.stringify(obj) === JSON.stringify(obj1));

```

```

console.log(deepEqual(obj, obj1));

```

[// deepOmit.js](#)

```

const obj = {
  a: 1,
  b: 2,
  c1: {
    d: 3,
    e: 4,
  },
  f: [5, 6],
};
let result = deepOmit(obj, ['b', 'c', 'e']); // { a: 1, f: [5, 6] }

console.log("result...", result);

function deepOmit(obj, omitArr){

```

```

  function omit(nestedObj){

```

```

    if(typeof nestedObj !== 'object' || nestedObj == null) return nestedObj;

```

```

    if(Array.isArray(nestedObj)){
      return nestedObj.map(omit);
    }
    let ans = {};
    Object.entries(nestedObj).forEach(([key, value]) => {
      console.log("key = ", key);
      if(!omitArr.includes(key)){
        if(typeof value == 'object' && value != null){
          ans[key] = omit(value);
        } else {
          ans[key] = value;
        }
      }
    })
    return ans;
  }

  return omit(obj);
}

```

[// deepclone.js](#)

```

let obj = {
  name: 'shiv',
  age: '33',
  hey: {
    hello: {
      name: 'text'
    }
  },
  companies: [
    {
      name: 'sapient'
    },
    {
      name: 'harman'
    }
  ]
}

```

```
const newObj = {...obj};
```

```
function deepClone(obj){
```

```

  function clone(object){
    if(Array.isArray(object)){
      return object.map(item => clone(item));
    } else if(typeof object == 'object' && object != null){
      let result = {};
      Object.entries(object).forEach(([key, value]) => {
        result[key] = clone(value)
      })
      return result;
    }
    return object;
  }
}

```

```

    return clone(obj);
}

const deepCloned = deepClone(obj);

obj.companies[0].name = 'polaris';

console.log(obj);
console.log(newObj);
console.log(deepCloned);

```

[// filter.js](#)

```

let arr = [1,2,3];

console.log(arr.filter(ele => ele%2));

Array.prototype.myFilter = function(cb){
    let arr = [];
    for(let i=0;i<this.length;i++){
        if(cb(this[i])){
            arr.push(this[i]);
        }
    }
    return arr;
}

console.log(arr.myFilter(ele => ele%2));

```

[// flat.js](#)

```

let arr = [1,[2,[3,[4]]],5,[6,7],8];

console.log(arr.flat(2));

Array.prototype.myFlat = function(depth){
    const ans = [];
    function flatten(arr, d){
        for(let i=0;i<arr.length;i++){
            if(Array.isArray(arr[i]) && (d > 0 || d == Infinity)){
                flatten(arr[i], d-1);
            } else {
                ans.push(arr[i]);
            }
        }
    }

    flatten(this, depth);
    return ans;
}

console.log(arr.myFlat(Infinity));

```

[// jsonStringify.js](#)

```

const obj = {

```

```

a: 1,
b: 2,
c1: {
  d: 3,
  e: 4,
},
f: [5, 6],
};

```

```

function JSONStringify(object){

  function stringify(value){
    if(value == null) return 'null'

    if(typeof value == 'string') return value;

    if(typeof value == 'number' || typeof value == 'boolean') return
String(value);

    if(Array.isArray(value)){
      const items = value.map((item) => stringify(item)).join(',');
      return `[${items}]`;
    }

    if(typeof value == 'object' && value != null){
      const entries = Object.entries(value).map(([key, value]) => `${key}:
${stringify(value)}`);
      return `{${entries.join(',')}}`;
    }

    return 'null';
  }

  return stringify(object)
}

let res = JSONStringify(obj);

console.log(res);

```

[// map.js](#)

```

let arr = [1,2,3];

console.log(arr.map(ele => ele*3));

Array.prototype.myMap = function(cb){
  let arr = [];
  for(let i=0;i<this.length;i++){
    arr[i] = cb(this[i]);
  }
  return arr;
}

console.log(arr.myMap(ele => ele*3));

```

[// map_size.js](#)

```

const map = new Map(Object.entries([1,2,3,4]));

```

```
console.log(map.size);

Object.defineProperty(Map.prototype, 'length', {
  get: function(){
    return this.size
  },
  enumerable: false,
  configurable: true
})
```

```
console.log(map.length);
```

[// memoize.js](#)

```
function memoize(){
  let cache = {};

  return function multiply(num){
    if(cache[num]) {
      return cache[num];
    }
    else {
      console.log("Generating...")
      cache[num] = 7 * num;
      return cache[num];
    }
  }
}
```

```
const multiplyBy7 = memoize();
const ans = multiplyBy7(4);
console.log("Ans = ", multiplyBy7(4));
console.log("Ans = ", multiplyBy7(9));
console.log("Ans = ", multiplyBy7(8));
console.log("Ans = ", multiplyBy7(4));
```

[// mixin.js](#)

```
const logging = {
  log(){
    console.log(`Logging ${this.name}`)
  }
}
```

```
const user = {name: 'yuva'};
```

```
Object.assign(user, logging);
```

```
user.log();
```

[// myPromise.js](#)

```
function MyPromise(executor) {
  let value;
  let onResolve, onReject;

  let isFulfilled = false,
```

```

    isRejected = false,
    isCalled = false;

function resolve(val) {
    if (isFulfilled || isRejected) return;
    isFulfilled = true;
    value = val;

    if (typeof onResolve === 'function' && !isCalled) {
        isCalled = true;
        onResolve(value);
    }
}

function reject(err) {
    if (isFulfilled || isRejected) return;
    isRejected = true;
    value = err;

    if (typeof onReject === 'function' && !isCalled) {
        isCalled = true;
        onReject(value);
    }
}

this.then = function (callback) {
    return new MyPromise((resolve, reject) => {
        onResolve = function (val) {
            try {
                const result = callback(val);
                if (result instanceof MyPromise) {
                    result.then(resolve, reject);
                } else {
                    resolve(result);
                }
            } catch (err) {
                reject(err);
            }
        };

        if (isFulfilled && !isCalled) {
            isCalled = true;
            onResolve(value);
        }
    });
};

this.catch = function (callback) {
    return new MyPromise((resolve, reject) => {
        onReject = function (err) {
            try {
                const result = callback(err);
                resolve(result);
            } catch (e) {
                reject(e);
            }
        };

        if (isRejected && !isCalled) {
            isCalled = true;

```



```

        onReject(value);
    }
    });
};

this.finally = function (callback) {
    return this.then(
        (val) => MyPromise.resolve(callback()).then(() => val),
        (err) => MyPromise.resolve(callback()).then(() => { throw err; })
    );
};

try {
    executor(resolve, reject);
} catch (err) {
    reject(err);
}
}

// ' Static Methods

MyPromise.resolve = function (val) {
    return new MyPromise((resolve) => resolve(val));
};

MyPromise.reject = function (err) {
    return new MyPromise( (_, reject) => reject(err));
};

MyPromise.all = function (promises) {
    return new MyPromise((resolve, reject) => {
        const results = [];
        let count = 0;

        promises.forEach((p, i) => {
            MyPromise.resolve(p).then((val) => {
                results[i] = val;
                count++;
                if (count === promises.length) resolve(results);
            }).catch(reject);
        });
    });
};

MyPromise.allSettled = function (promises) {
    return new MyPromise((resolve) => {
        const results = [];
        let count = 0;

        promises.forEach((p, i) => {
            MyPromise.resolve(p).then((val) => {
                results[i] = { status: 'fulfilled', value: val };
            }).catch((err) => {
                results[i] = { status: 'rejected', reason: err };
            }).finally(() => {
                count++;
                if (count === promises.length) resolve(results);
            });
        });
    });
};

```

```

};

MyPromise.race = function (promises) {
  return new MyPromise((resolve, reject) => {
    promises.forEach((p) => {
      MyPromise.resolve(p).then(resolve).catch(reject);
    });
  });
};

MyPromise.any = function (promises) {
  return new MyPromise((resolve, reject) => {
    let rejections = [];
    let count = 0;

    promises.forEach((p, i) => {
      MyPromise.resolve(p).then(resolve).catch((err) => {
        rejections[i] = err;
        count++;
        if (count === promises.length) {
          reject(new AggregateError(rejections, 'All promises were
rejected'));
        }
      });
    });
  });
};

const promise = new MyPromise((resolve) => {
  setTimeout(() => {
    resolve("Success...");
  }, 1000);
});

promise
  .then((data) => {
    console.log("1:", data);
    return MyPromise.resolve("Next value");
  })
  .finally(() => {
    console.log("2: In finally");
  })
  .then((data) => {
    console.log("3:", data);
    return MyPromise.reject("Oops");
  })
  .catch((err) => {
    console.log("4: Caught", err);
  });

const one = new MyPromise((res) => setTimeout(() => res("A"), 100));
const two = new MyPromise((res) => setTimeout(() => res("B"), 200));
const fail = new MyPromise((_, rej) => setTimeout(() => rej("Error"), 150));

MyPromise.all([one, two])
  .then(console.log) // ["A", "B"]

MyPromise.any([fail, one])
  .then(console.log) // "A"

```

```

MyPromise.allSettled([one, fail])
  .then(console.log); // [{status: "fulfilled", value: "A"}, {status:
"rejected", reason: "Error"}]

MyPromise.race([two, fail])
  .then(console.log)
  .catch(console.log); // "Error"

```

[// pipe.js](#)

```

const add5 = (value) => value + 5;
const multiply3 = (value) => value * 3;
const subtract4 = (value) => value - 4;

function pipe(...functions){
  return (value) => {
    return functions.reduce((currParam, currFun) => currFun(currParam),
value);
  }
}

const processNumber = pipe(add5, multiply3, subtract4);

console.log(processNumber(2));

```

[// privatePropClass.js](#)

```

class BankAccount{
  #balance;

  constructor(name, balance){
    this.name = name;
    balance = balance;
  }

  withdraw(amount){
    balance = balance - amount;
    console.log
  }

  getDetails(){
    console.log(`Details = ${JSON.stringify(this)}`);
  }
}

const yuva_acc = new BankAccount('yuva', 1000);
const dhritiyi_acc = new BankAccount('Dhritiyi', 5000);

yuva_acc.getDetails();

dhritiyi_acc.getDetails();

console.log(Object.getOwnPropertyNames(yuva_acc));

```

[// propertyDescriptors.js](#)

```
let obj = {
  name: 'yuva',
  age: 33
}

console.log(Object.getOwnPropertyDescriptors(obj));
```

[// proxyAndReflect.js](#)

```
const user = {
  name: 'yuva',
  age: 33
}

const handler = {
  set(target, prop, value){
    console.log("prop", prop, "typeof value ", typeof value, "value = ",
value)
    if(prop == 'age' && typeof value !== 'number'){
      throw new Error('Age must be a number!');
    }
    return Reflect.set(target, prop, value);
  }
}

const ProxyUser = new Proxy(user, handler);

ProxyUser.age = '34';
```

[// reduce.js](#)

```
let arr = [1,2,3];

console.log(arr.reduce((prev, curr) => prev+curr, 10));

Array.prototype.myReduce = function(cbFunc, initialValue){
  let startIndex, currValue;

  if(initialValue){
    currValue = initialValue;
    startIndex = 0;
  } else {
    currValue = this[0];
    startIndex = 1;
  }

  for(let i=startIndex;i<this.length;i++){
    currValue = cbFunc(currValue, this[i]);
  }
  return currValue;
}

console.log(arr.myReduce((prev, curr) => prev+curr, 10));
```

[// squash object.js](#)

```
const object = {
```

```

a: 5,
b: 6,
c: {
  f: 9,
  g: {
    m: 17,
    n: 3,
  },
},
};

```

```

function squashObject(object){

  function squash(obj, prefix= '', result = {}){
    // console.log(obj);
    for(let [key,value] of Object.entries(obj)){
      let newKey = prefix ? `${prefix}.${key}` : key;
      if(typeof value == 'object' && value !=null){
        squash(value, newKey, result);
      } else {
        result[newKey] = value;
      }
    }
    return result;
  }

  return  squash(object);
}

let result = squashObject(object); // { a: 5, b: 6, 'c.f': 9, 'c.g.m': 17,
'c.g.n': 3 }

console.log(result);

```

[// throttle.js](#)

```

function throtttle(func, delay){
  let flag = false;

  return function(...args){
    if(!flag){
      flag = true;
      func(...args);
      setTimeout(() => {
        flag = false;
      }, delay);
    }
  }
}

```