```
1 class Node:
 2
 3
       def __init__(self, name, parent=None):
           self.children = []
 4
 5
           self.name = name
           self.parent = parent
 6
 7
           if parent is not None:
 8
               parent.children.append(self)
 9
       def __str__(self):
10
11
           return self.name
12
13 def printer(root, level=0):
       print(" "*level + "|-", root.name)
14
       for node in root.children:
15
16
           printer(node, level+1)
17
18 if __name__ == "__main__":
       root = Node("Root")
19
       node1 = Node("1",root)
20
       node11 = Node("1.1", node1)
21
22
       node12 = Node("1.2", node1)
       node13 = Node("1.3", node1)
23
24
       node14 = Node("1.4", node1)
25
       node15 = Node("1.5", node1)
       node2 = Node("2",root)
26
       node21 = Node("2.1", node2)
27
       node22 = Node("2.2", node2)
28
       node23 = Node("2.3", node2)
29
       node24 = Node("2.4", node2)
30
       node25 = Node("2.5", node2)
31
32
33
       printer(root)
```