Yuvraj Singh

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EXPERIENCE

IISER, Kolkata | Summer Research intern

May 2024 - Present

- Working under Prof. Kripabandhu Ghosh to create a dataset of stance-analysed famous sports controversies with applied stance detection
- Scraped YouTube comments for famous sports controversies ranging from cricket to football.
- Utilized LLMs like Llama-3.1/3.2, Mistral-7b, Qwen-2.5 under zero/few-shot prompt to create the dataset.

AIISC | Research intern

March. 2024 - July 2024

- Worked with Prof. Amitava Das on Prevention of Hallucination in LLMs
- Part of the data collection team- Performed web scraping of news articles and posts. Generated synthetic data using various open-source LLMs.
- Tagged LLM-generated synthetic data with entities using GLiNER and other open-source models.

Clinical AI Assistance | Research intern

Dec. 2023 – March 2024

- Worked closely with the Research Team for the main project, building dataset and testing the model's generated output with other Text Generative tools like GPT etc.
- Used HuggingFace API to use various LLMs to test our generated response to the original ones
- Data Gathering and cleaning and performing Data Analysis on the generated output to view model's efficiency

SKILLS

Languages: C++, Python

Frameworks: Pytorch, Keras, Flutter, Flask

GenAI Tools Langchain, LlamaIndex, Chromadb, Pinecone, FAISS, HuggingFace

NLP: GRU, RNN, LSTM, Bi-LSTM, Transformers, LLMs Computer Vision: CNN, OpenCV, YOLOv8, GANs, ViTs

Tools: Streamlit, Git, Github, Firebase, Docker, GCP

PROJECTS

Paper/Architecture Replication from Scratch using PyTorch | GitHub Repository

2024

* Tools: Pytorch, HuggingFace Spaces (for deployment of smaller versions of replicated models), Git, Github

FarmGenie (GeoHack 2024) | Empowering farmers with real-time insights and expert guidance via AI-driven space 2024

* Role: Backend (AI/ML Integration)

- * Vision/Goal: In the ever-evolving agricultural landscape, farmers often face challenges in accessing up-to-date knowledge and resources to improve their farming practices. To address this, we have developed a comprehensive product that leverages the power of LLMs as Experts and Agents to create an interactive platform for farmers.
- * Solution: Our platform utilizes LLMs and a Mixture of Expert (MoE) approaches to provide precise guidance on soil management, plant disease identification, and irrigation techniques. Built as a scalable web application with a Next.js frontend and backend, and supported by a Redis queue and multiple worker nodes, FarmGenie ensures robust performance. The system's multilingual support, interactive community forum, and up-to-date knowledge base facilitate seamless, expert-driven assistance for both new and experienced farmers.

* Tools: Tailwind CSS, TypeScript, Next.js, Flask, Python, Langchain, GeminiPro API, peft, bitsandbytes, transformers, PostgreSQL, FAISS, Pinecone, MySQL, Unsloth, GCP, Docker, Vercel, DigitalOcean

PlogPayouts (Google Solution Challenge '24) | AI-driven Plogging System

* Role: Backend (AI/ML+Server)

- * Vision/Goal: To bring about an effective change in the garbage collection process and also tackle the social stigma regarding the position and work of garbage collectors to harbour a cleaner and greener environment, working together without any social differences.
- * Solution: Detection, classification and counting of garbage collected by the users for which redeemable coins are rewarded in exchange for their hard work, lowering the need for post-garbage processing while being the garbage collectors themselves doing a part of their daily activity-jogging.
- * Tools: Flutter, HTML, CSS JavaScript, Bootstrap, Flask, Python, Django, Keras, OpenCV, YOLOv8, Firebase Firestore, Realtime Database, Storage, GCP APIs, Mapbox, Render, Docker

Insight-Ed (HackNITR 5.0) | EdTech Platform for Student and Teacher

2024

2024

- * Role: Backend (AI/ML+Server)
- * Vision/Goal: Our solution tries to bridge the knowledge gap between a teacher and a student in online classes by leveraging the power of AI to provide the teacher and student with insights to better prepare themselves for the course/lecture.
- * Solution: Implemented features such as- Detection of Emotion and Attentiveness of a Student for better understanding of student's understanding of a topic, Topic Modelling to know exactly where he/she lost attention, QnA with uploaded PDFs (Handwritten/Printed) along with any Videos/Tutorials and Reverse Video Search to quickly look for any concepts in the same.
- * Tools: Flask, Python, Gemini API, Whisper API, HuggingFace Open-Source Models (EmotionLLM), MTCNN, LangChain, Cloud Run, GCP(VM)

MoviesMania | A Reverse Search based Movies Recommendation System(Geek-o-thon @IIIT-BH)

2023

- * Role: Team Lead
- * Vision/Goal: To provide an interface to users to find similar movies/web-series recommendations based on an uploaded video clip/YT Short.
- * Solution: To make use of the various faces of actors in the provided clip and the details provided (title, genre, plot) for the prediction of the movie's title (if available in the dataset) or similar movies/web series.
- * **Result**: Prediction of movie's title(if available in the dataset) with 78% accuracy and similar movies with 85% accuracy.
- * Tools: Keras, Tensorflow, Word2Vec (Word Embeddings), MTCNN, NLTK, Spacy, VGGFace, OpenCV, Streamlit, Render

Achievements

2nd place @GeoHack '24 Finale

2024

Secured 2nd position at finals of GeoHack 2024 with our project- <u>FarmGenie</u> organised by IEEE GRSS Kolkata and SAADRI.

Finalist @YESIST12 '24- Special Track

2024

Led the winning project PlogPayouts at YESIST12 '24 under Special Track category

Geek-o-thon (D3 @IIIT-BH)

2023

Led the winning project MovieMania at D3 2023, inter-college hackathon in AI/ML domain

EDUCATION

International Institute of Information Technology Bhubaneswar

2023- 2027

BTech Computer Science Engineering

Delhi Public School

2022-23

CBSE Grade 12 Percentage: 91

Amity International School

2021-22

CBSE Grade 10 Percentage: 96