

Operators

Subject: C Language

Date: 22/12/2025

1. Arithmetic Instruction

⇒ An instruction which is used to manipulate data using operators, is known as Arithmetic Instruction.

Example: $3 + 4$

operator
operands

2. Classification of Operators:

- Unary operators: $+$, $-$, \lceil , \rfloor , $\lceil + \rceil$, $\lceil - \rceil$, $\text{sizeof}()$.
- Arithmetic Operators: $*$, $/$, $\%$, $+$, $-$.
- Bitwise Operators: $&$, $|$, \wedge , \sim , \gg , \ll .
- Relational Operators: $<$, $>$, \leq , \geq , $=$, \neq .
- Logical Operators: ! , !if , !ff .
- Conditional Operator: $?$.
- Assignment Operator: $=$, $+=$, $-=$, $*=$, $/=$, $\% =$.

3. Operator Precedence Table (High → Low)

Priority	Operators	Description
1	$()$	Parentheses
2	++ , --	Increment/Decrement
3	! , sizeof	Unary operators
4	$*$, $/$, $\%$	Arithmetic
5	$+$, $-$	Arithmetic
6	$<$, $>$, \leq , \geq	Relational
7	$=$, \neq	Equality

8

ff

Logical AND

9

l

Logical OR

10

? :

Conditional

11

= + - * % =

Assignment

12

, ,

Comma

NOTE: Post increment ki priority Sabse last me hoti hai.

Example: Find output of the following program?

```
#include <stdio.h>
int main()
{
    int r=5, y;
    y = r++;
    printf("%d %d", r, y);
}
```

output: 65

NOTE: Pre increment ki priority hamesha jyada hota hai remaining operator se hi kuchh

Example: Find output of the following program?

```
#include <stdio.h>
int main()
{
    int r=5, y;
    y = r++;
    printf("%d %d", r, y);
}
```

$\boxed{5} \quad \boxed{+}$

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```
y = ++x;           → 6 6  
printf("%d %d", x, y);
```

Output: — 66

Note: Increment / Decrement operator humesha variable ke upper legi hai.

4. Sizeof()

yaha pe hum:

- i) Data type
- ii) Variable
- iii) Constant

inhi teeno me se kisi ek ko likh sakte hai.

1. Example: Data type

```
int x;  
x = sizeof(float);  
printf("%d", x); // output - 4 bytes
```

```
x = sizeof(double);  
printf("%d", x); // output - 8 bytes
```

```
x = sizeof(char);  
printf("%d", x); // output - 1 bytes
```

```
x = sizeof(int);  
printf("%d", x); // output - 4 bytes
```

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2. Example: Variable

```
int n, y;
float m;
char ch;
double d;
```

$n = \text{sizeof}(d);$ // output — 8 bytes

$n = \text{sizeof}(ch);$ // output — 1 byte

$n = \text{sizeof}(y);$ // output — 4 bytes

$n = \text{sizeof}(m);$ // output — 4 bytes

3. Example: Constant

```
int n;
```

$n = \text{sizeof}(35);$ // output — 4 bytes

$n = \text{sizeof}(4.7);$ // output — 8 bytes

$n = \text{sizeof}('A');$ // output — 4 bytes

~~$n = \text{size}$~~ // output — 2 bytes

- Note:
- Real Constants are by default of `double` type.
 - Integer Constant is `int`.
 - Character Constant is `int`.
 - Real Constant pur kabhi modulus apply nahi hota.

Example: $3.5 /: 2$: (Wrong) \rightarrow (Right)

- `char n = 'A'` / `char n = 65` : (Both Same)
- `char int n = 65` / `int n = ('A')` : (Both Same)

5. Some Important point.

i) Integer Constant / Integer Constant \Rightarrow Always give Integer Constant.

$$\text{Example: } 5/2 = 2$$

ii) Integer Constant / Real Constant \Rightarrow Always give Real Constant.

$$\text{Example: } 5/2.0 = 2.5$$

iii) $n \% 4 = 0$ (It means ki n hamesha divisible hogai 4 se).

iv) $n/5 = 3$ (It means ki n hamesha divisible nahi hogai 5 se).

v) $n \% 10$ (It means ke value of n without last digit).

vi) $n \% 10$ (It means ki last value of n).

vii) $3 \% 4$ (It means ki jab bhi aap small no. ko modulus karoge big no. se to hamesha small no. hi result me aayegai).

viii) Agar same priority ke operator ek se jyada large ho same line me to hum hamesha usse left to right solve karste hai.

$$\text{Ex: } 5 > 4 > 3$$