



# Team 30: Ember Bot Bi-Weekly Update 1

**Jonathan Chen, Kevin Rivera,  
Nancy Ramirez Castillo, Yuwen Zheng  
Sponsor: Kevin Nowka  
TA: Roman Venegas**

# Project Summary

## Problem Statement:

Traditional firefighting methods rely on human intervention, exposing personnel to extreme hazards such as heat, toxic smoke, and structural collapse. These settings can pose safety risks and potential response delays, especially in hard-to-reach areas.



# Project Summary

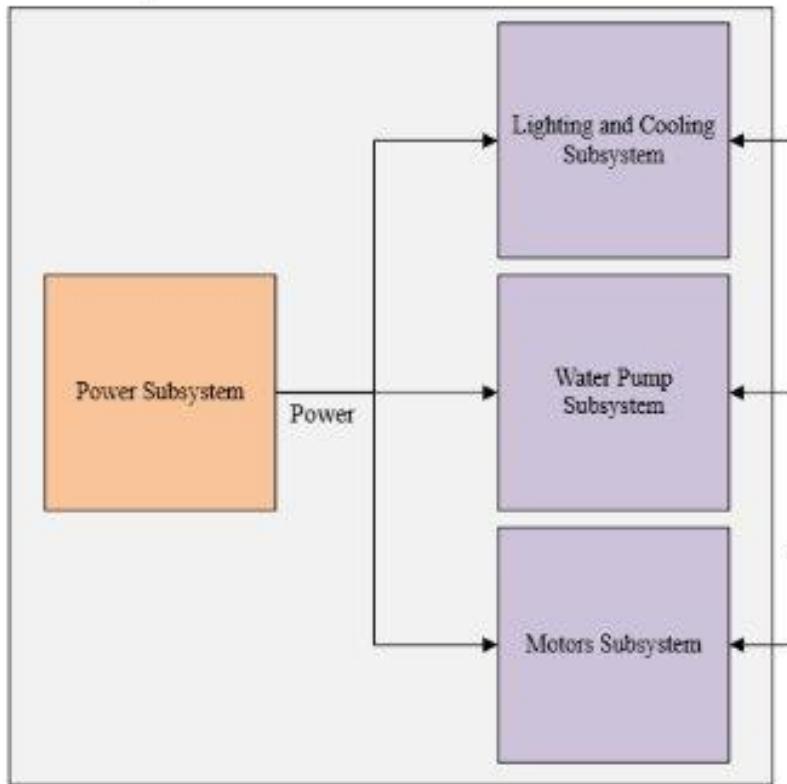
## Solution Proposal:

Ember Bot is a fire-fighting robotic vehicle designed to detect and extinguish small fires in high-risk areas through a mobile app. Equipped with IR sensors and a camera, firefighters will be able to control Ember Bot in areas deemed unsafe for humans.

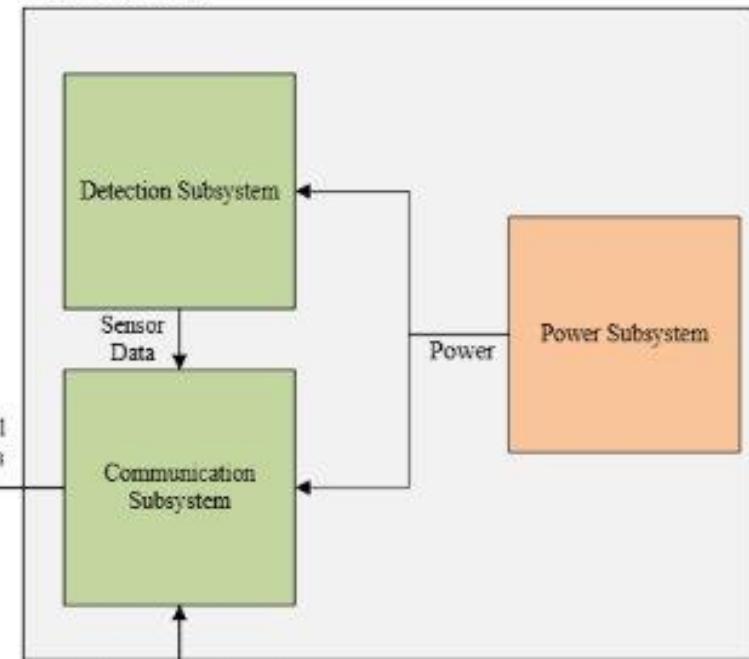


# System Overview

## Vehicle Operations



## Fire Detection



-Jonathan Chen

-Kevin Rivera

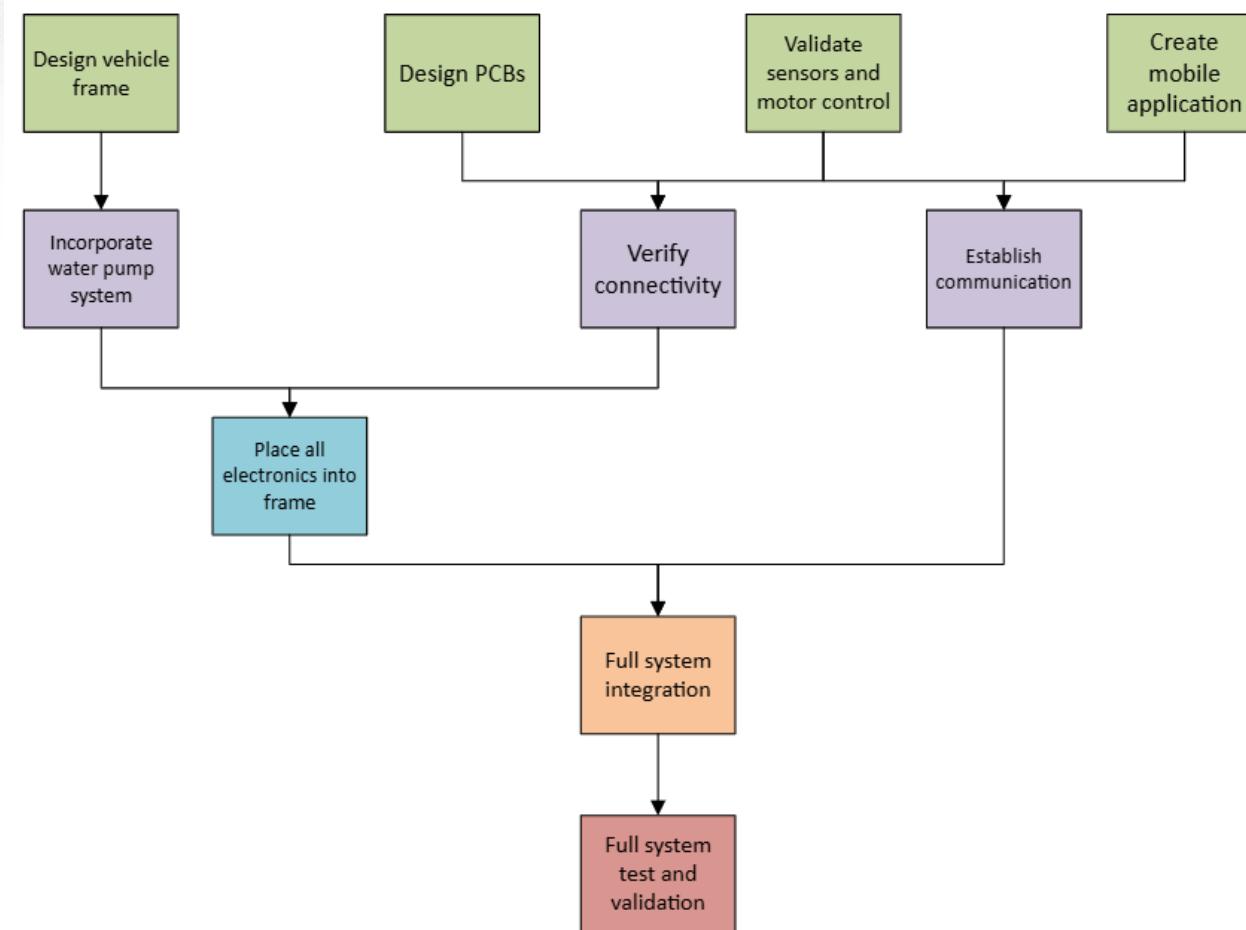
-Nancy Ramirez Castillo

-Yuwen Zheng

# Major Project Changes for 404

| Major Changes  | Reasons & Purpose   |
|--|---|
| <ul style="list-style-type: none"><li>• Frame Redesign</li><li>• Power Restructure</li><li>• Database &amp; Server</li><li>• Collaboration</li></ul> | <ul style="list-style-type: none"><li>• New design to lower center of mass and decrease overall height</li><li>• No need for the 24V boost converter</li><li>• To store user data</li><li>• For better integration of the project</li></ul> |

# Project Timeline



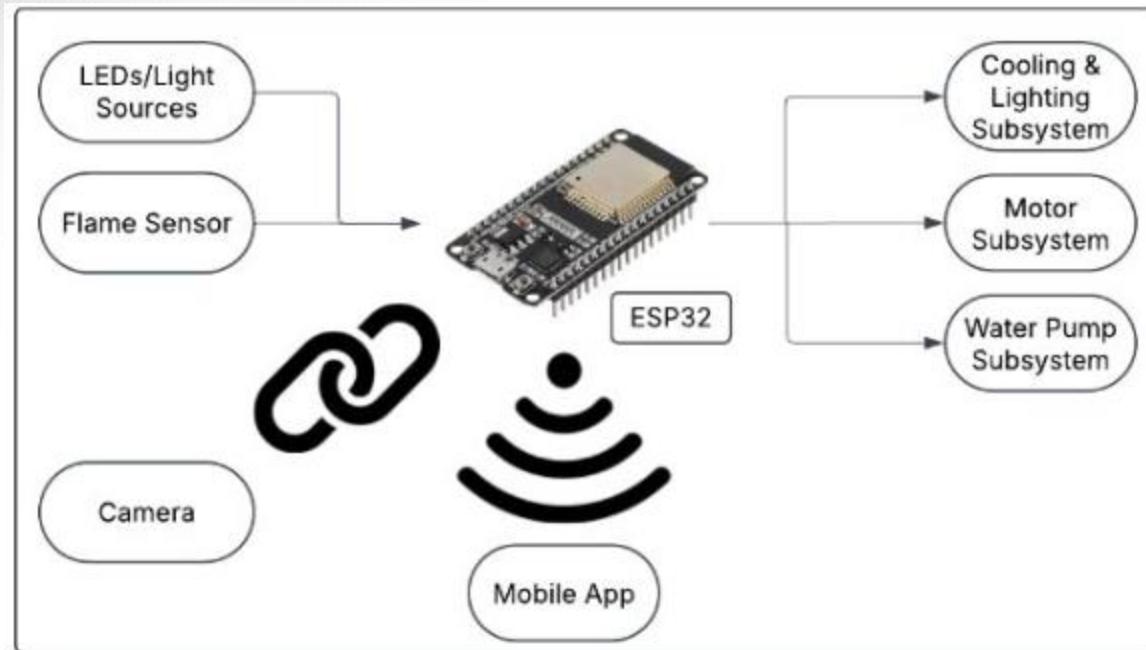
# Microcontroller Subsystem

Jonathan Chen

|  |   |
|--|---|
| Accomplishments since 403<br><b>9 hrs of effort</b>  | Ongoing progress/problems and plans until the next presentation   |
| <ul style="list-style-type: none"><li>- Set Up IR Detection and Camera from 403 with minor code upgrades</li><li>- Set Up Static IP Address for Wi-Fi Connectivity</li></ul> | <ul style="list-style-type: none"><li>- Started Integrating Camera with Mobile App Interface</li><li>- Assisting on creating PCBs for components on robot</li><li>- Looking into Data Server possibilities for other subsystems</li></ul> |

# Microcontroller Subsystem

Jonathan Chen



Microcontroller Subsystem:

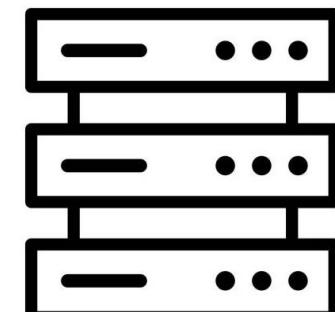
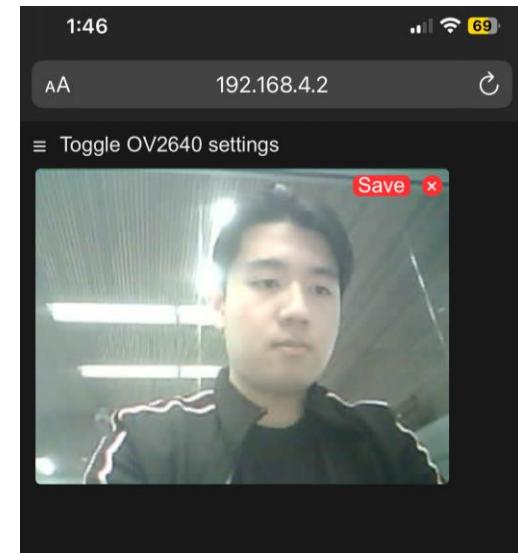
- Fire Detection
- Camera Live Streaming
- ESP32 Wi-Fi Access Point



KY-026



ESP32-CAM



Data Server?

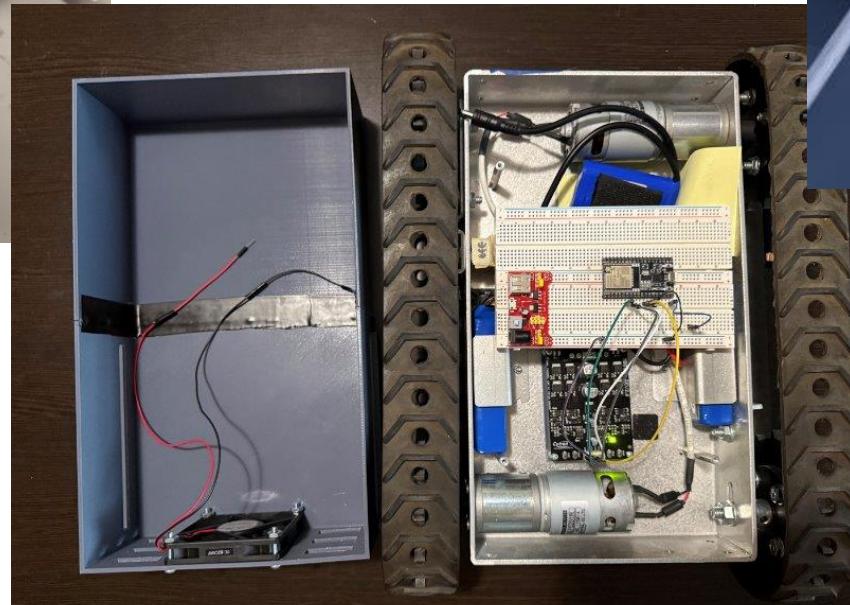
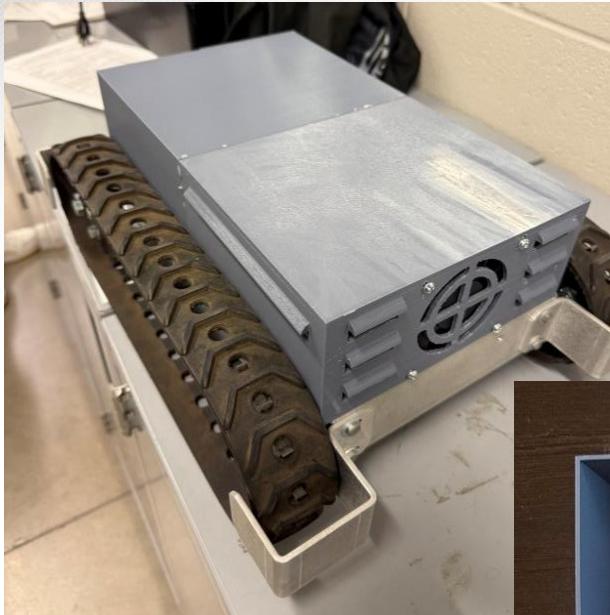
# Vehicle Operations & Water Pump

Kevin Rivera

|   |   |
|---|---|
| Accomplishments since 403<br><b>8 hrs of effort</b>   | Ongoing progress/problems and plans until the next presentation   |
| <ul style="list-style-type: none"><li>- Completed first version of frame redesign</li></ul> | <ul style="list-style-type: none"><li>- Optimize code for motor control and servos</li><li>- Assist in new PCB designs to connect servos and water pump</li></ul> |

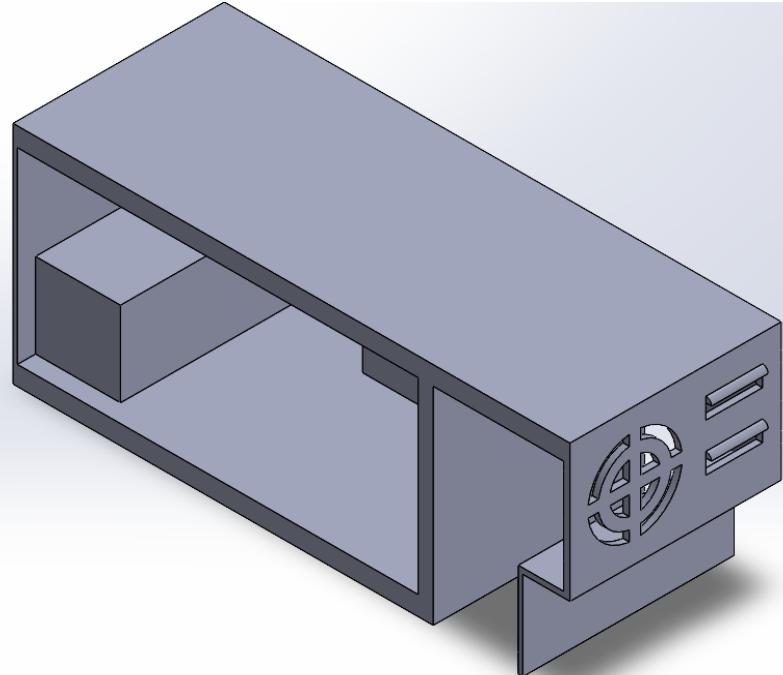
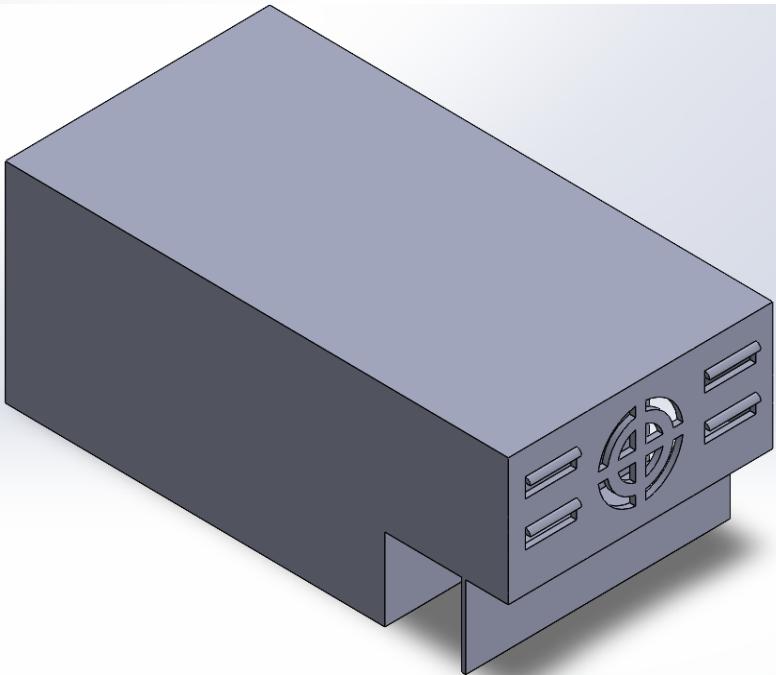
# Vehicle Operations & Water Pump

Kevin Rivera



# Vehicle Operations & Water Pump

Kevin Rivera



# Power & Recharging

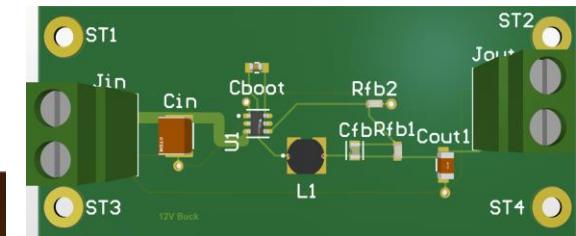
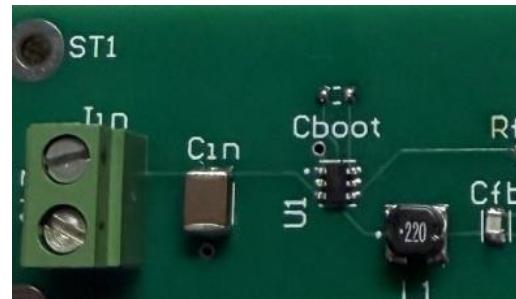
Nancy Ramirez Castillo

| Accomplishments since 403<br><b>8 hrs of effort</b>   | Ongoing progress/problems and plans until the next presentation   |
|---|---|
| <ul style="list-style-type: none"><li>- Battery Charger</li><li>- Completed editing current PCB traces on buck converters</li></ul> | <ul style="list-style-type: none"><li>- Design one PCB to isolate ESP32 and all I/O from other subsystems</li><li>- Implement battery percentage monitor</li><li>- Assist in creating a water monitor</li></ul> |

# Power & Recharging

Nancy Ramirez Castillo

- Traces were too small for the high discharge batteries, so they kept frying while testing, shown on Cboot
- Battery charger has been tested two times and takes ~1.5 hrs to fully charge
- 24V Boost Converter is low priority, eliminating completely



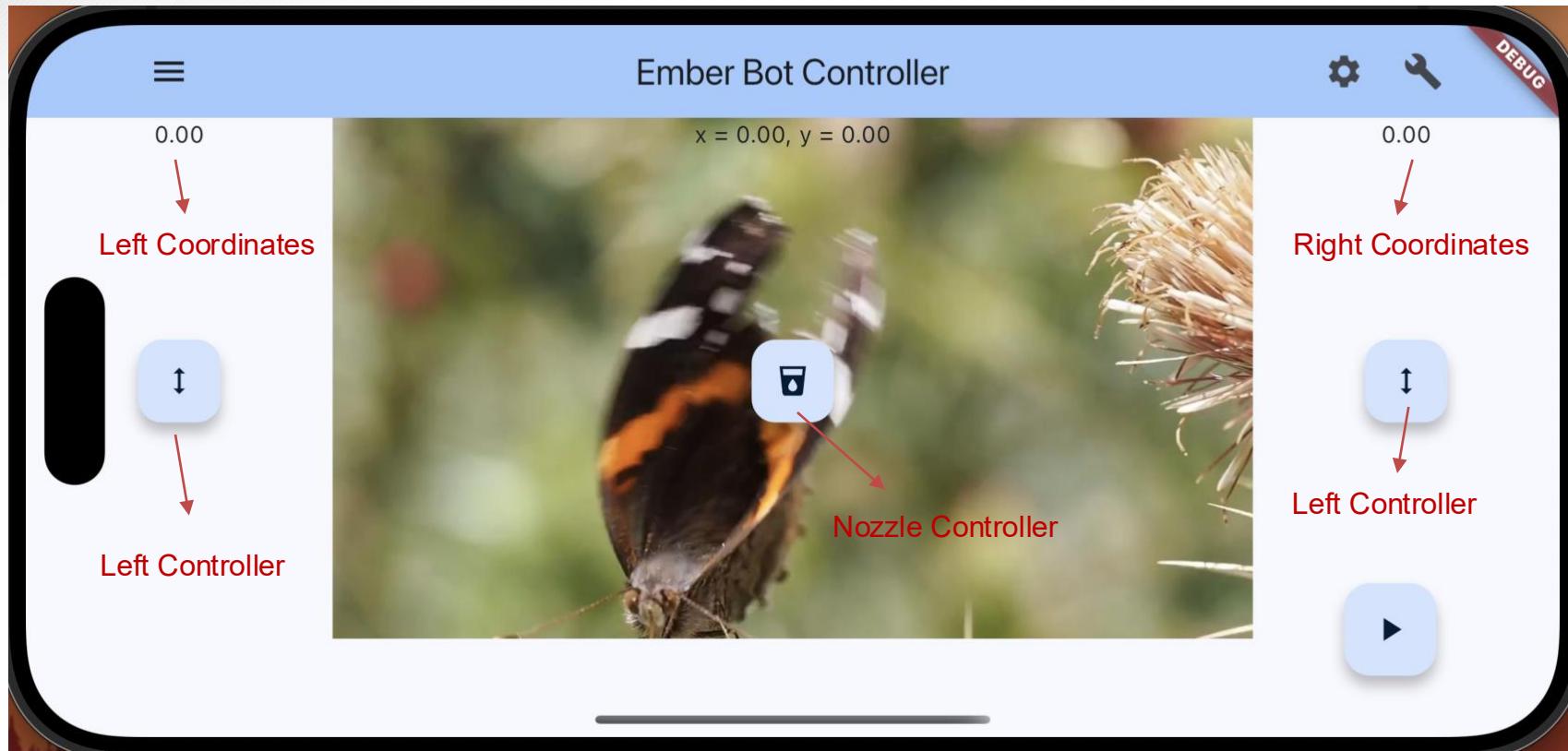
# App Interface

**Yuwen Zheng**

|   |   |
|---|---|
| Accomplishments since 403<br><b>12 hrs of effort</b>  | Ongoing progress/problems and plans until the next presentation   |
| <ul style="list-style-type: none"><li>- Reloaded the mobile app on iPhone</li><li>- The mobile app can send coordinates data to a Python Flask server with different IP Address</li><li>- The mobile app can display online video</li></ul> | <ul style="list-style-type: none"><li>- Implement the code for video streaming</li><li>- Integrate video streaming with ESP32</li></ul> |

# App Interface

Yuwen Zheng



# Parts Ordering Status

- ESP32 PCB & Components
  - Will be complete and ordered by next week 9/18
- Extra battery charger
  - Ordering tomorrow, not yet received
- Buck Converters Components
  - None needed, have plenty of extras

# Execution Plan

## Ember Bot Project Schedule

| Deliverable/Task                          | Owner          | Duration | SEPTEMBER   |    |    |    | OCTOBER  |    |    |    | NOVEMBER   |    |    |    | DECEMBER   |    |    |    |
|---|----------------|----------|---|----|----|----|--|----|----|----|--|----|----|----|--|----|----|----|
|   |                |          | W1  | W2 | W3 | W4 | W1   | W2 | W3 | W4 | W1   | W2 | W3 | W4 | W1   | W2 | W3 | W4 |
| <b>Engineering Milestones</b>             |                |          |   |    |    |    |  |    |    |    |  |    |    |    |  |    |    |    |
| Add IP Address Page                       | Jonathan       | 1 Week   |   |    |    |    |  |    |    |    |  |    |    |    |  |    |    |    |
| Implement Video Streaming code            | Yuwen          | 1 Week   |   |    |    |    |  |    |    |    |  |    |    |    |  |    |    |    |
| Real Flame Testing                        | Jonathan       | 1 Week   |   |    |    |    |  |    |    |    |  |    |    |    |  |    |    |    |
| Buck Converters Re-design                 | Nancy          | 1 Week   |   |    |    |    |  |    |    |    |  |    |    |    |  |    |    |    |
| Integrate Video Streaming with ESP32      | Yuwen/Jonathan | 2 Weeks  |   |    |    |    |  |    |    |    |  |    |    |    |  |    |    |    |
| Frame Re-design                           | Kevin          | 2 Weeks  |   |    |    |    |  |    |    |    |  |    |    |    |  |    |    |    |
| Nozzle Calibration                        | Kevin          | 2 Weeks  |   |    |    |    |  |    |    |    |  |    |    |    |  |    |    |    |
| Data Server Storage                       | Yuwen/Jonathan | 3 Weeks  |   |    |    |    |  |    |    |    |  |    |    |    |  |    |    |    |
| ESP32 PCB Design                          | Jonathan/Nancy | 2 Weeks  |   |    |    |    |  |    |    |    |  |    |    |    |  |    |    |    |
| Motor Control via App                     | Yuwen/Kevin    | 2 Weeks  |   |    |    |    |  |    |    |    |  |    |    |    |  |    |    |    |
| Order PCBs                                | All            | 2 Weeks  |   |    |    |    |  |    |    |    |  |    |    |    |  |    |    |    |
| Implement App User Guide                  | Yuwen          | 1 Week   |   |    |    |    |  |    |    |    |  |    |    |    |  |    |    |    |
| Implement LED Button                      | Jonathan/Kevin | 1 Week   |   |    |    |    |  |    |    |    |  |    |    |    |  |    |    |    |
| Fine Tune Buttons of UI                   | Yuwen          | 2 Weeks  |   |    |    |    |  |    |    |    |  |    |    |    |  |    |    |    |
| Frame Installation with Water Tank Filled | Kevin          | 1 Week   |   |    |    |    |  |    |    |    |  |    |    |    |  |    |    |    |
| Bind Mobile App with ESP32                | Yuwen/Jonathan | 2 Weeks  |   |    |    |    |  |    |    |    |  |    |    |    |  |    |    |    |
| Test Mobile App on Different Devices      | Yuwen          | 2 Weeks  |   |    |    |    |  |    |    |    |  |    |    |    |  |    |    |    |
| Final Integration and Testing             | All            | 3 Weeks  |   |    |    |    |  |    |    |    |  |    |    |    |  |    |    |    |
| <b>Annotations:</b>                       |                |          | <span style="background-color: blue; color: white; padding: 2px;"> </span> <span style="color: blue; font-size: small;">Timeline</span> |    |    |    | <span style="background-color: green; color: white; padding: 2px;">1</span> <span style="color: green; font-size: small;">Completed</span> |    |    |    | <span style="background-color: orange; color: white; padding: 2px;">2</span> <span style="color: orange; font-size: small;">External dependency</span> |    |    |    | <span style="background-color: blue; color: white; padding: 2px;">3</span> <span style="color: blue; font-size: small;">Postponed</span> |    |    |    |

# Validation Plan

| Test Name                       | Success Criteria  | Methodology   | Status   |
|---------------------------------|---|---|----------|
| Real Flame Testing              | Able to detect Flame 5 to 10 Feet at Distance   | Use the IR sensor on a at a small controlled flame source (lighter) and record baseline data before lighting the flame. Conduct multiple trials at each distance and logging analog sensor output                                     | Untested |
| Optimizing WiFi Connection      | Connect via Wi-Fi Access Point 50-100 Feet Away   | Attempt connecting to the ESP-32 Wi-Fi access point at varying distances and with/without obstacles inbetween.  | Tested   |
| Frame Installation              | Minimal frame vibration during operation  | Once installed, the robot will be moved via the motors and the vibration magnitude will be recorded   | Untested |
| Water Holding                   | Water Tank Does Not Leak  | With the designed and printed water tank, it will be filled with water away from all electronics and be observed for any areas of leaks   | Untested |
| Thermal Management              | All electronics do not exceed their operating temperature conditions                          | Place all electronics in the frame and have them run at nominal operating states with the fan on. Temperature of each board will be tracked and recorded every 30 seconds for a total of 5 minutes.                                   | Untested |
| Movement Speed With Weight      | Ember Bot is able to move at 4mph with the estimated full weight of system                    | The equivalent of the total weight of all electronics/components will be placed on the robot. Verify that the motors are capable of moving the weighted robot at our desired speed by recording the total displacement in 10 seconds. | Untested |
| ESP32 Data Server               | Host a Data Server that holds the last 20 inputs  | Configure the ESP32 to hold the last 20 inputs, overwriting the oldest entry when new data arrives. Verify and analyze the data from the sensors, video feed and motor inputs.  | Untested |
| Water Nozzle Aim Calibration    | Water Nozzle points to +/-10 degrees of user input  | Sketching a x-y plane at the recommended distance of 6ft and measuring the accuracy of this distance.   | Untested |
| Video Streaming                 | Mobile app can receive and display video signals from ESP32                                   | The mobile app will be able to display video streaming from the camera on Ember Bot   | Untested |
| LED Button                      | Mobile app can turn LED On/Off  | The LED on Ember Bot should turn on/off when user press the LED button in the app   | Untested |
| App User Guide                  | App user page can be viewed on the mobile app   | Let other group members walk through the user guide to check if it provides a clear instructions to users   | Untested |
| Mobile App on Different Devices | The mobile app can be loaded on to at least 3 other devices                                   | Load mobile app on other group member's devices to test if the app can function as expected on different devices  | Untested |
| Power Boards Testing            | Able to supply power under max load   | Using different combinations of loads, two buck converters should keep a consistent output for all components needed  | Untested |
| Battery Endurance Testing       | Ember Bot can operate for an hour under continuous use and indicate when battery is low       | Starting with full batteries, Ember Bot will run all different components for an hour and then will log how much battery power was used.  | Untested |
| Motor and nozzle user test      | Control the motors and nozzle movements with no more than a 2 second delay via the mobile app | After connection between the ESP32 and our mobile app is made, have a user send inputs from the app to control the motors and servo motors. Track how long it takes for these actions to take place.                                  | Untested |



**Thank You!  
Ember Bot**

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Castillo, Yuwen Zheng**

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