

ON IMPACT IN SOFTWARE ENGINEERING RESEARCH

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DAGSTUHL WORKSHOP "SE FORSCHUNGSMETHODENTRAINING"
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ANDREAS ZELLER: KEY FACTS

- PhD in 1997 on Configuration Management with Feature Logic
- Since 2001 in Saarbrücken, Germany (Saarland University + CISPA)
- Four 10-year impact awards 2009–2017 (for papers 1999–2007)
- ACM Fellow in 2010
- ERC Advanced Grant in 2011
- SIGSOFT Outstanding Research Award in 2018

ANDREAS ZELLER: KEY FACTS

- Since 2019, Faculty at *CISPA Helmholtz Center for Information Security*
- Roughly equivalent to a Director at a Max Planck Institute
- Devoted to groundbreaking fundamental research in IT Security
- Seven funded PhD positions, minimal teaching obligations
- Awe-inspiring colleagues + students, great team work

- *I am a minority*

WHAT IS IMPACT?

WHAT IS IMPACT?

- *How do your actions change the world?*
- Often measured in citations, publications, funding, people, ...
- All these are indicators of impact, *but not goals in themselves*
- We want to make the world a better place
- Gives meaning and purpose to our (professional) life

WHAT MAKES IMPACTFUL RESEARCH?

- *Intellectual challenge* - was it hard, or could anyone have done this?
- *Elegance* - is your research specific to a context, or can it be reused again and again?
- *Usefulness* - can someone make money with it?
- Innovation is the *delta* in any of these metrics

IMPACT OUTSIDE OF SE

- *Programming Languages* folks miss the intellectual challenge
- *Formal Methods* folks miss elegance and challenge
- *Industry* folks miss usefulness and applicability
- Far too often, we recluse in our *private bubbles*

MY PATH TO IMPACT

MY PATH TO IMPACT

- Life can only be understood backwards; but it must be lived forwards
(Søren Kierkegaard)

CONFIGURATION MANAGEMENT WITH FEATURE LOGIC (1991-1997)

- Topic defined by my PhD advisor
Gregor Snelting
- Idea: Formally describe variants and revisions with *feature logic*
- “A unified model for configuration management”

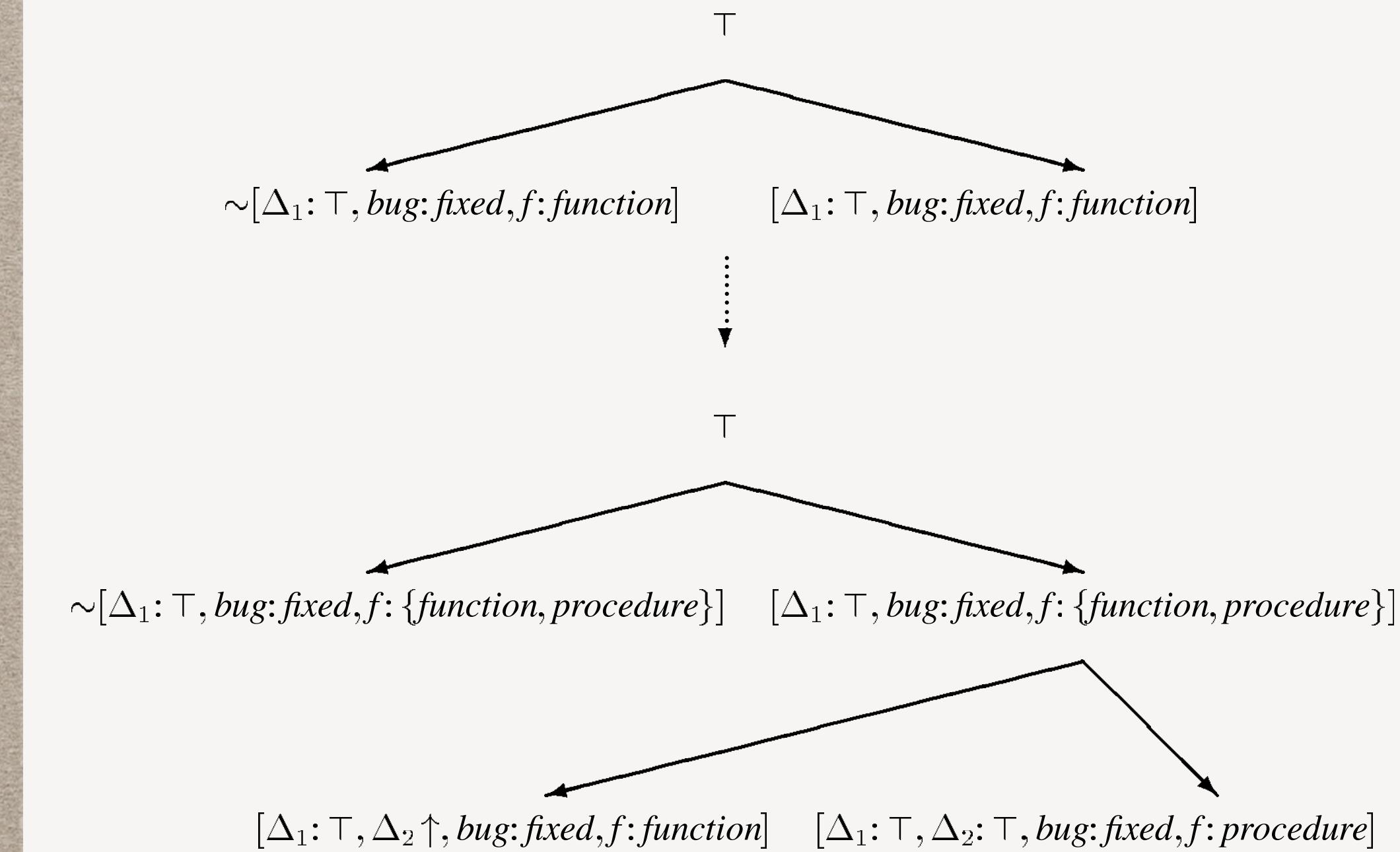


Figure 8: Delta features and other features

FEATURE LOGIC: LESSONS LEARNED

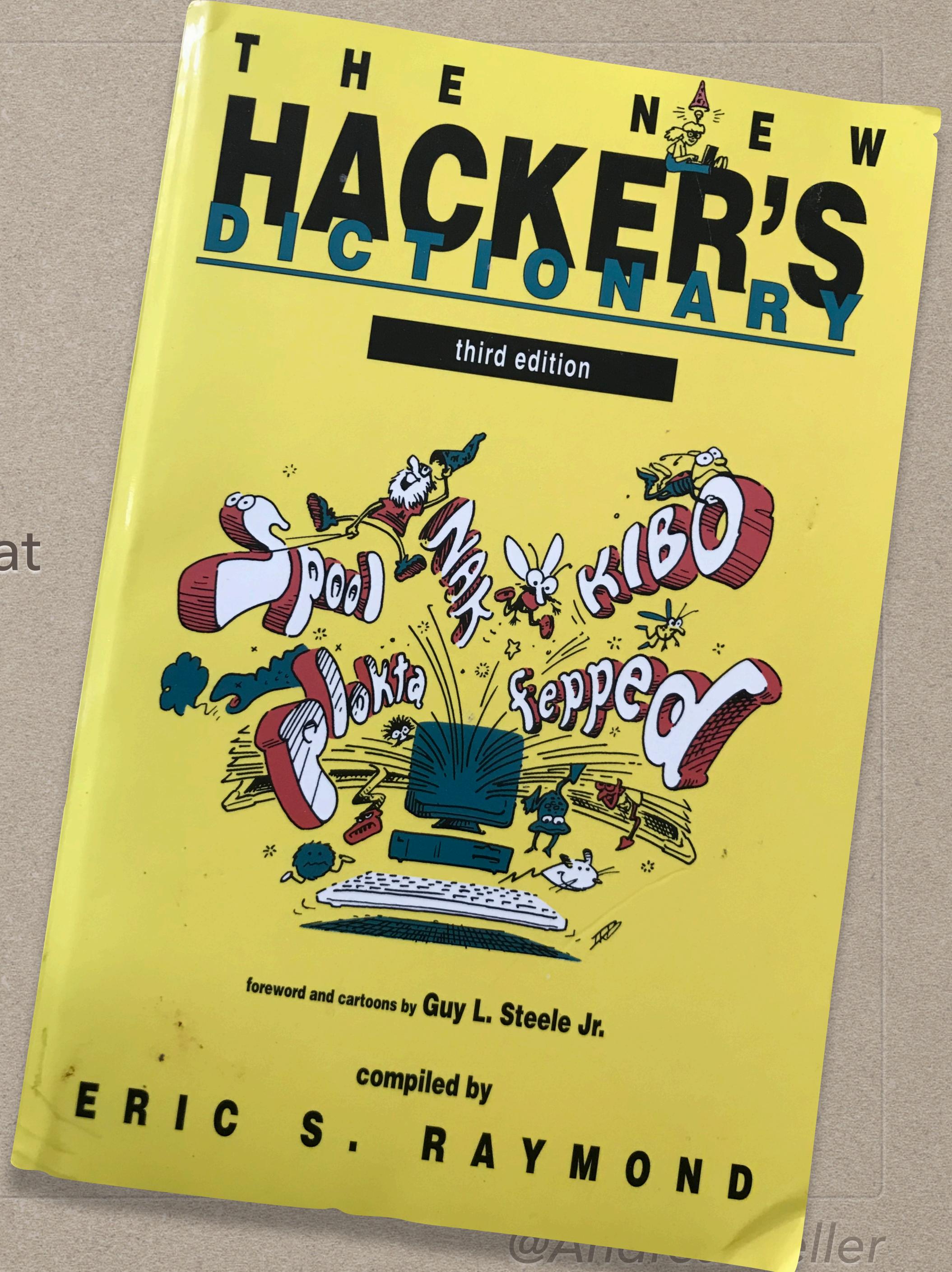
- **(None)**
 - did *everything* wrong

FEATURE LOGIC: LESSONS LEARNED

- You can get plenty of papers accepted
 - even if you miss the problem
 - even if you neither prove nor evaluate
- “Modeling for the sake of modeling”
- Enabled much of my later work, though

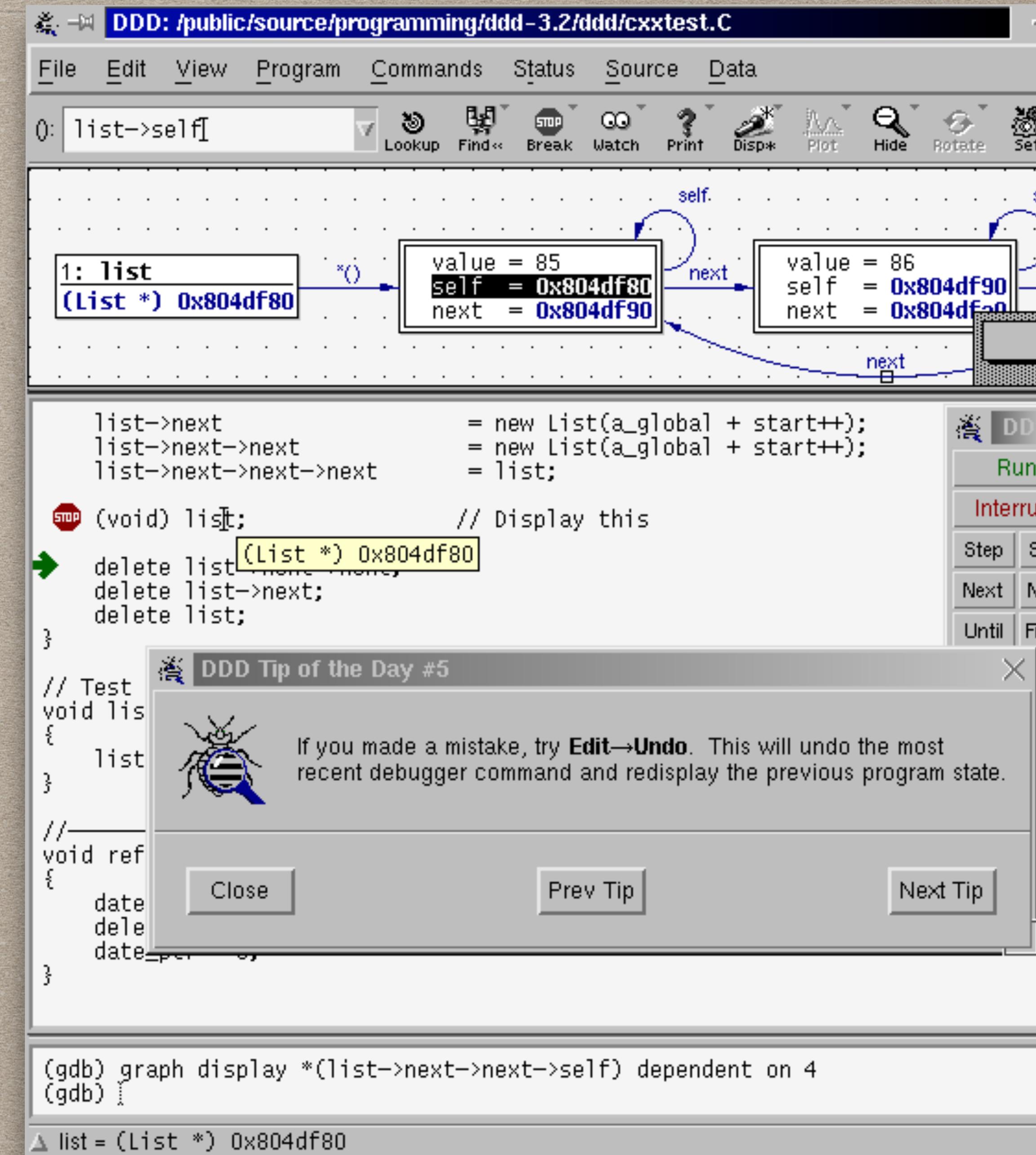
WHAT TO DO AFTER PHD

- During PhD, found standards and topics at German IT companies disappointing
- Academia seemed good alternative
- Socialized by open source development



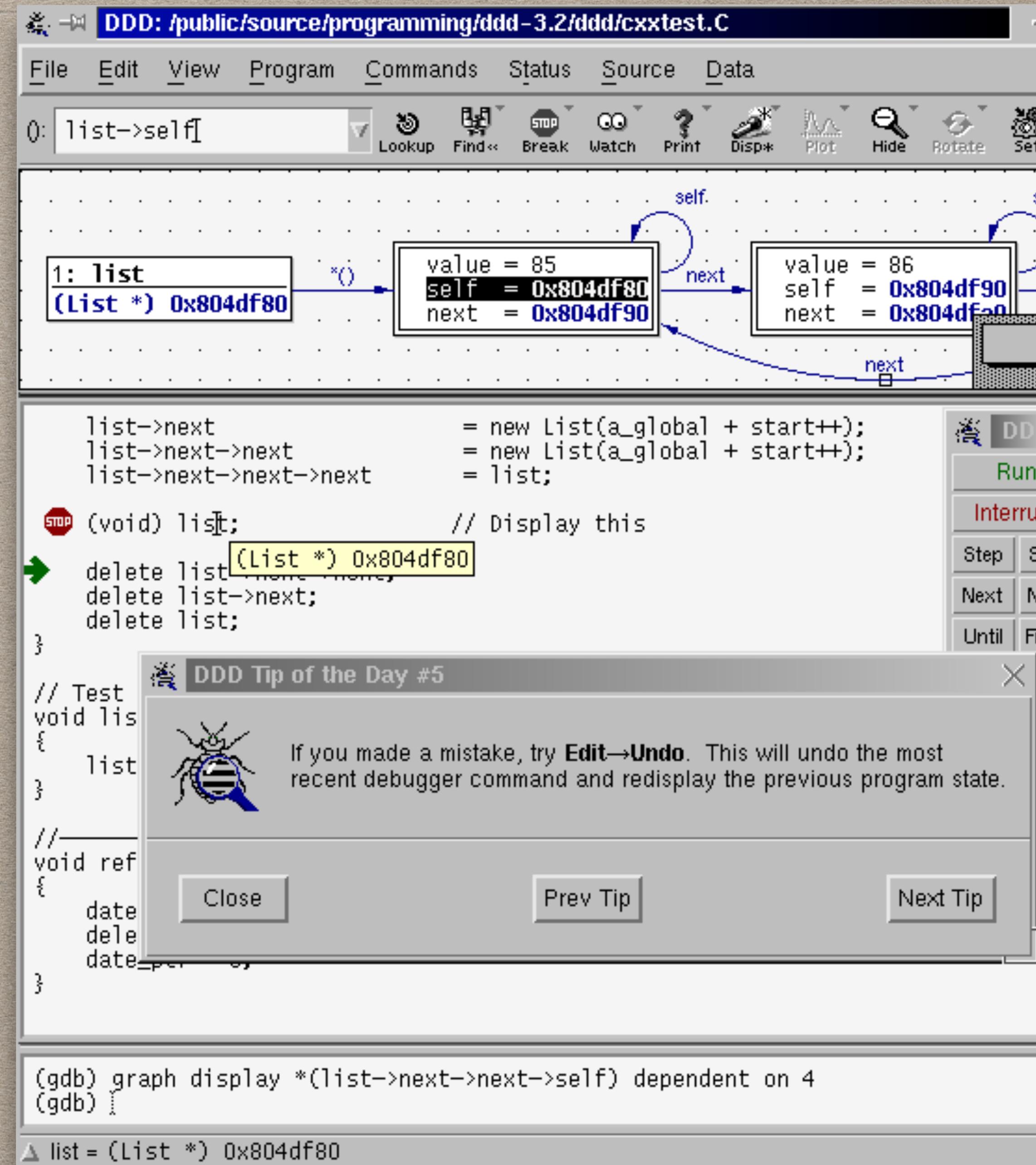
DDD (1994-1999)

- During PhD, programmed a lot
- Debugging was hard!
- Built the DDD debugger GUI with Dorothea Lütkehaus
- Welcome change from formal work



DDD (1994-1999)

- DDD was among the first dev tools with a “professional” GUI
- Downloaded by the tens of thousands
- Adopted as a GNU project:
Street credibility with developers
- Impact through *usefulness*

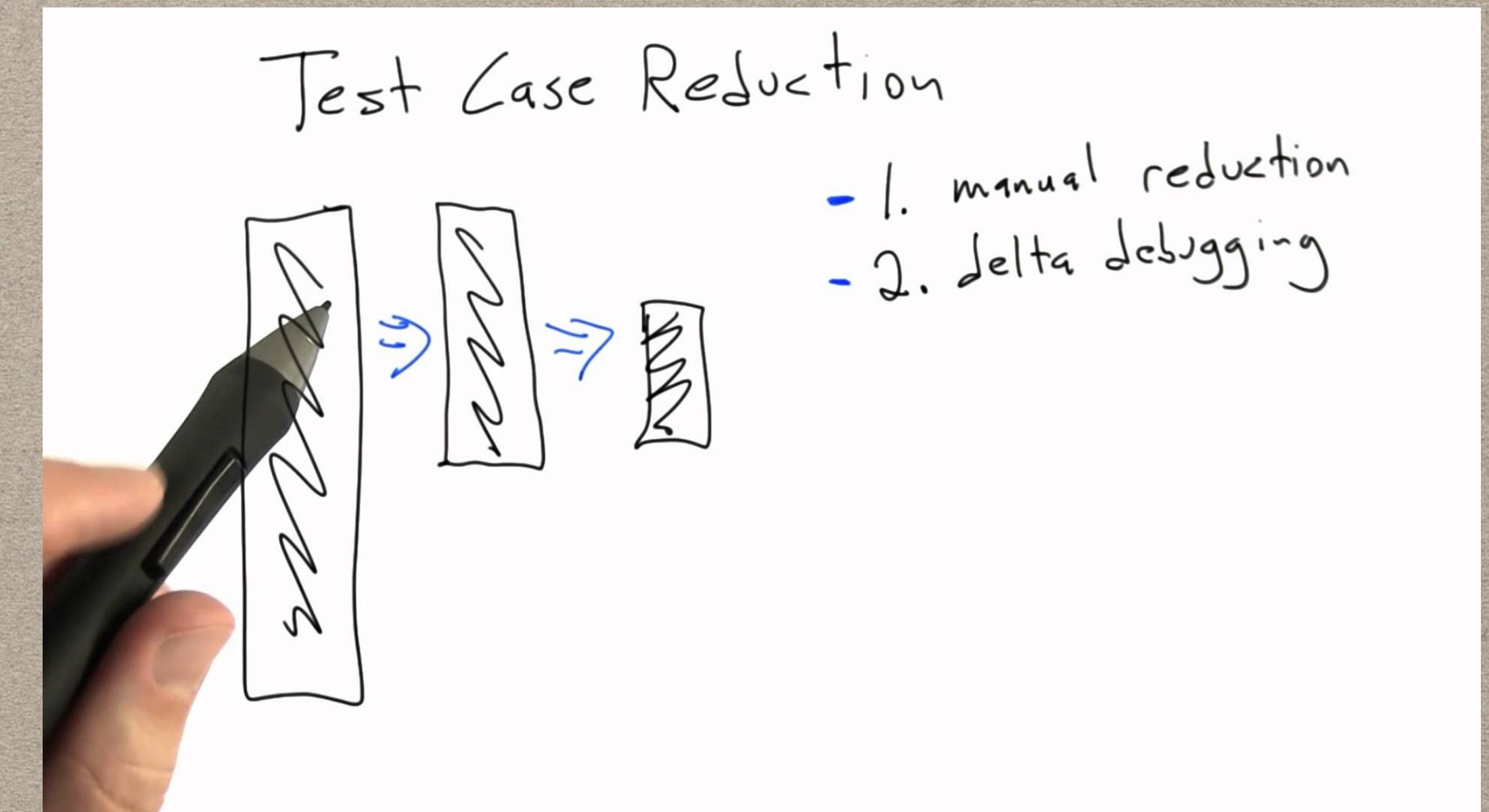


DDD: LESSONS LEARNED

- **Work on a real problem**
 - "real" as in "real world", not "real papers"
- **Assume as little as possible**
 - make things fit into real processes
- **Keep things simple**
 - complexity impresses, but prevents impact

DELTA DEBUGGING (1999-2003)

- After PhD, looking for new topic
- Delta Debugging brought together debugging and version control
- Isolate failure causes through repeated experiments



DELTA DEBUGGING (1999-2003)

- Delta debugging was a bomb
- Easy to teach + understand
- 7 lines of algorithm
(and 25 lines of Python)
- Spent two years on these

$$dd(c_{\checkmark}, c_{\times}) = dd'(c_{\checkmark}, c_{\times}, 2)$$

$$dd'(c'_{\checkmark}, c'_{\times}, n) =$$

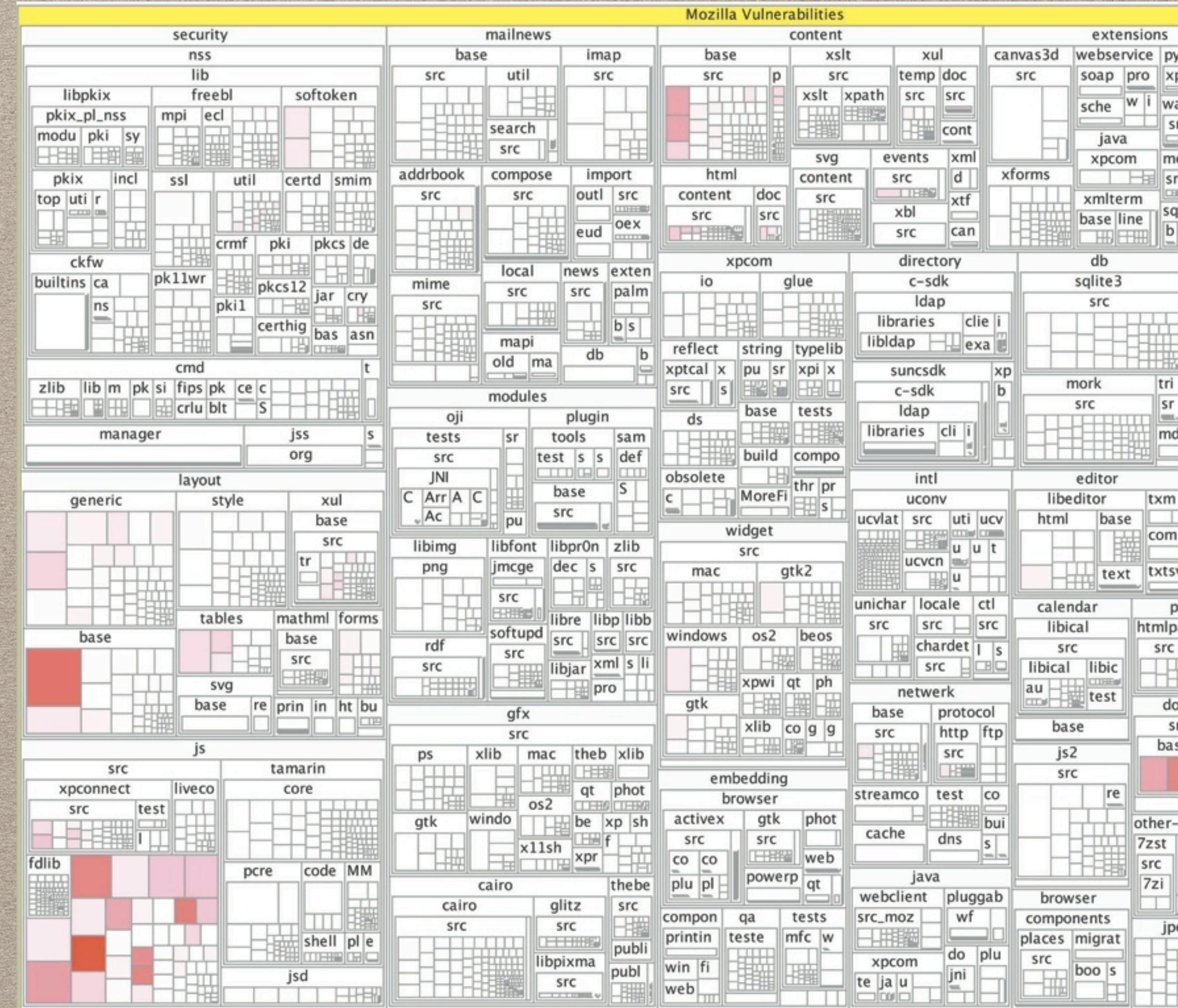
$$\begin{cases} (c'_{\checkmark}, c'_{\times}) & \text{if } |\Delta| = 1 \\ dd'(c'_{\times} \setminus \Delta_i, c'_{\times}, 2) & \text{if } \exists i \in \{1..n\} \cdot test(c'_{\times} \setminus \Delta_i) = \checkmark \\ dd'(c'_{\checkmark}, c'_{\checkmark} \cup \Delta_i, 2) & \text{if } \exists i \in \{1..n\} \cdot test(c'_{\checkmark} \cup \Delta_i) = \times \\ dd'(c'_{\checkmark} \cup \Delta_i, c'_{\times}, \max(n-1, 2)) & \text{else if } \exists i \in \{1..n\} \cdot test(c'_{\checkmark} \cup \Delta_i) = \checkmark \\ dd'(c'_{\checkmark}, c'_{\times} \setminus \Delta_i, \max(n-1, 2)) & \text{else if } \exists i \in \{1..n\} \cdot test(c'_{\times} \setminus \Delta_i) = \times \\ dd'(c'_{\checkmark}, c'_{\times}, \min(2n, |\Delta|)) & \text{else if } n < |\Delta| \text{ ("increase granularity")} \\ (c'_{\checkmark}, c'_{\times}) & \text{otherwise} \end{cases}$$

DELTA DEBUGGING: LESSONS LEARNED

- Work on a real problem
 - Why debug? We build correct software
- Assume as little as possible
 - Version control? tests? Never heard of it
- Keep things simple
 - 25 lines of Python is probably excessive
- **Have a sound model**
 - DD was my version model reborn

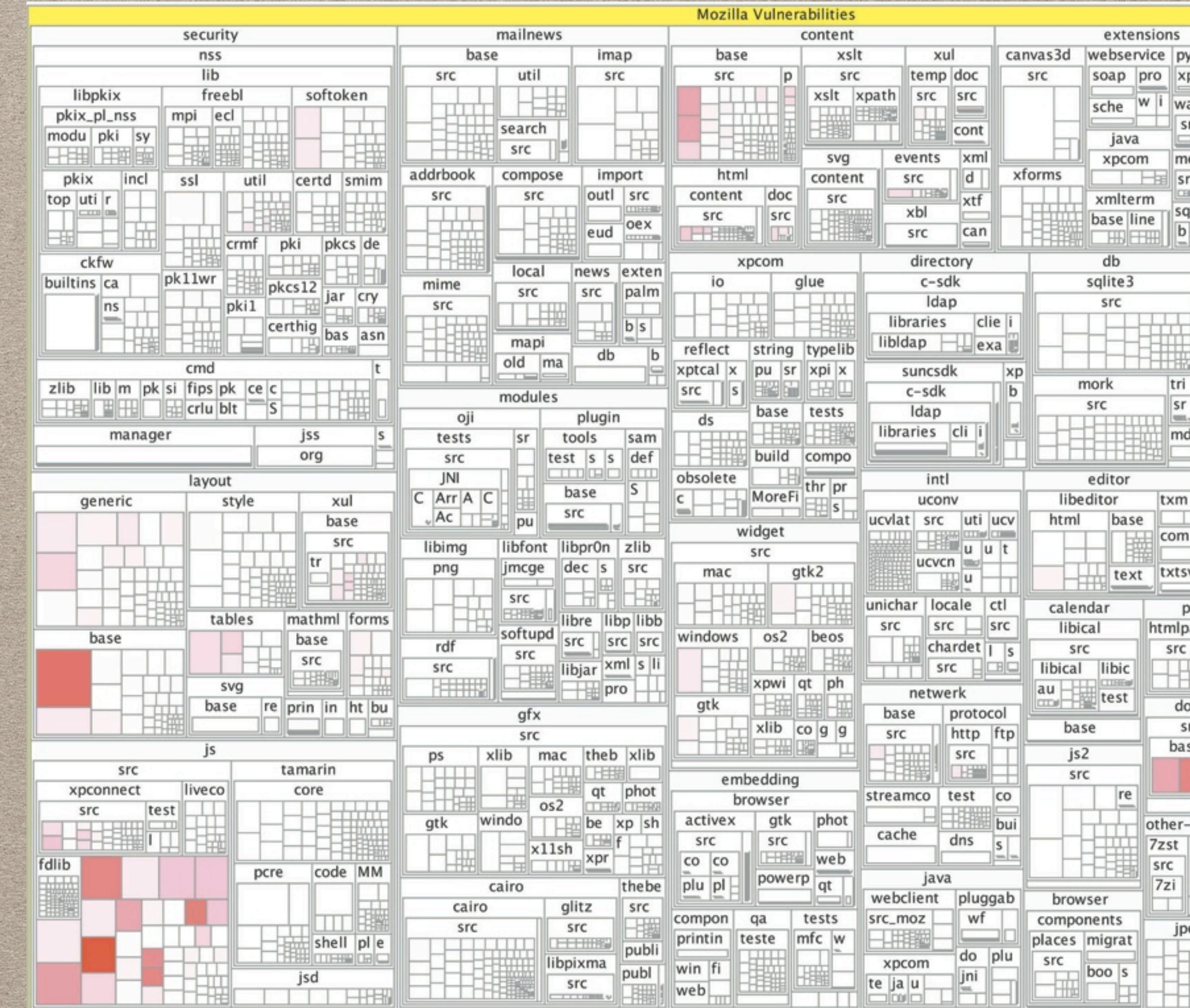
MINING SOFTWARE ARCHIVES (2003-2010)

- In the early 2000s, open-source version repositories became available
 - Stephan Diehl saw an opportunity for visualization and approached me
 - Quickly expanded into data mining
 - Tom Zimmermann: our MSc student
 - Work of a research team



MINING SOFTWARE ARCHIVES (2003-2010)

- Our 2004 paper was the first ICSE paper on mining software archives
- Handful of competing groups; instant hit
- MSR now a conference on its own
- Paper has ~1300 citations so far
- Impact at Microsoft, Google, SAP...



MINING SOFTWARE ARCHIVES (2003-2010)

- We are now after the gold rush
- Data still exciting (if you have some)
- Few new insights on old data
- Get out of a field when too crowded

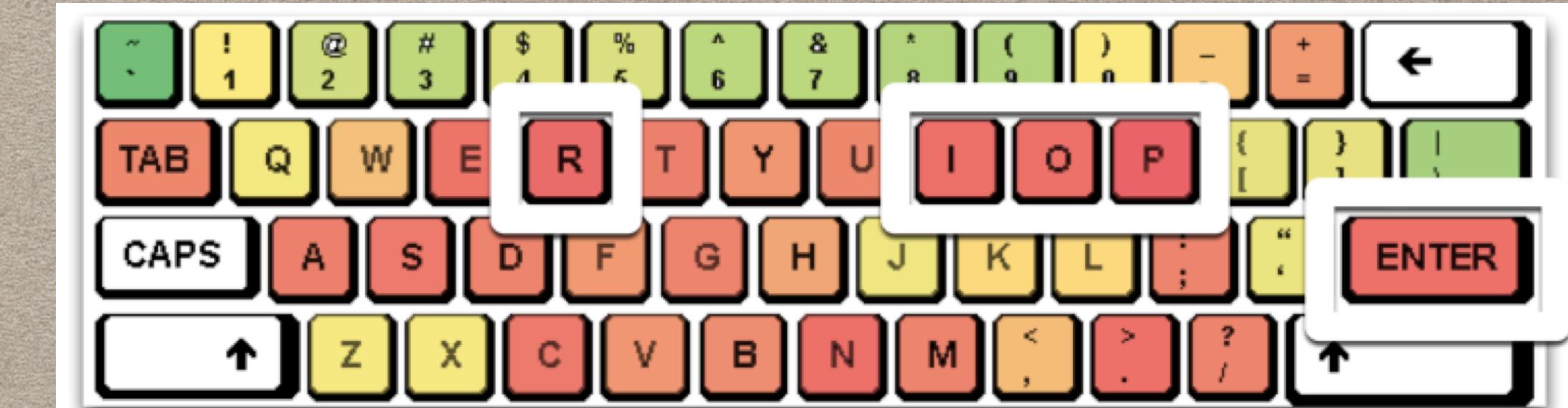


Figure 2: Color-coding keys by their defect correlation; (red = strong). The five strongest correlations are highlighted.

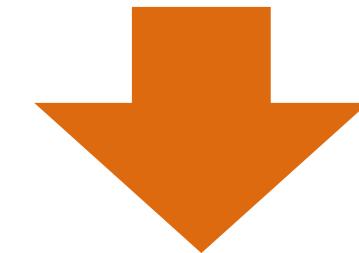
MINING SOFTWARE REPOSITORIES: LESSONS LEARNED

- Work on a real problem
 - Empirical research is core field of SE
- Assume as little as possible
 - simple parsers for multiple languages
- Keep things simple
 - essence of 2004 paper is one line of SQL
- Have a sound model
 - retrieval, precision, recall, etc, etc
- **Keep on learning**
 - statistics, data mining, machine learning

FUZZING AND TEST GENERATION (2012-)

- In 2012, ran LangFuzz: a grammar-based fuzzer for JavaScript
- Found 2,600+ JavaScript bugs so far
- Work on grammar inference + more grammar-based testing
- Aim: build the best fuzzing framework ever

```
http://user:password@www.google.com:80/command?foo=bar
    &lorem=ipsum#fragment
http://www.guardian.co.uk/sports/worldcup#results
ftp://bob:12345@ftp.example.com/oss/debian7.iso
```



```
URL ::= PROTOCOL ':// AUTHORITY PATH
      ['? QUERY] ['# REF]
AUTHORITY ::= [USERINFO '@'] HOST [': PORT]
PROTOCOL ::= 'http' | 'ftp'
USERINFO ::= /[a-z]+:[a-z]+/
HOST ::= /[a-z.]+/
PORT ::= '80'
PATH ::= /\[/a-z0-9.\/]*/
QUERY ::= 'foo=bar&lorem=ipsum'
REF ::= /[a-z]+/
```

FUZZING AND TEST GENERATION (2017-)

- Teaching hands-on fuzzing and test generation
- Uses Python and Jupyter
- Prototype state-of-the-art techniques within *minutes*
- Interactive textbook fuzzingbook.org

The screenshot shows a web browser window displaying the fuzzingbook.org website. The header includes a navigation bar with links for "Generating Software Tests", "About this Book", "Resources", "Share", and "Help". The main content features the title "Generating Software Tests" in large red font, followed by the subtitle "Breaking Software for Fun and Profit" and the authors' names: Andreas Zeller, Rahul Gopinath, Marcel Böhme, Gordon Fraser, and Christian Holler. Below this is a section titled "About this Book" with a descriptive paragraph. A code snippet in a box shows Python code for interacting with a YouTube video:

```
from fuzzingbook_utils import YouTubeVideo
YouTubeVideo("w4u5gCgPlmg")
```

Below the code is a thumbnail for a YouTube video titled "Generating Software Tests" by "Breaking Software for Fun and Profit". The video player interface shows a play button, a timestamp, and sharing options.

FUZZING AND TESTING: LESSONS LEARNED

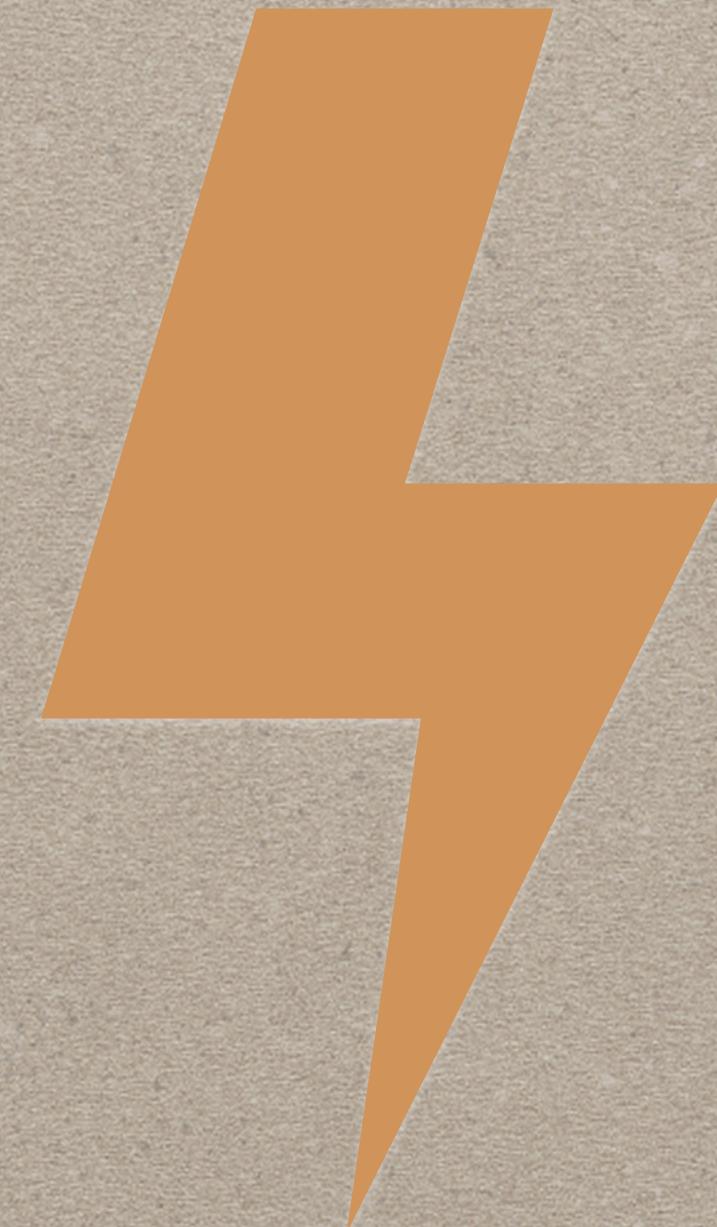
- Work on a real problem
 - Yes, bugs do exist
- Assume as little as possible
 - Toss program into black box
- Keep things simple
 - Grammar-based producers
- Have a sound model
 - Grammars and languages
- Keep on learning
 - Constraint solving, search-based testing
- **Keep on moving**
 - Security starts with SE
- **Build prototypes**
 - Get your algorithms right first

MORE THINGS I DID (AND DO!)

- **Automatic repair**
 - Wesley Weimer beat us to it
- **Automatic parallelization**
 - Struggled with complexity
- **Automatic website testing**
 - Built a company for that

THINGS I STAYED AWAY FROM

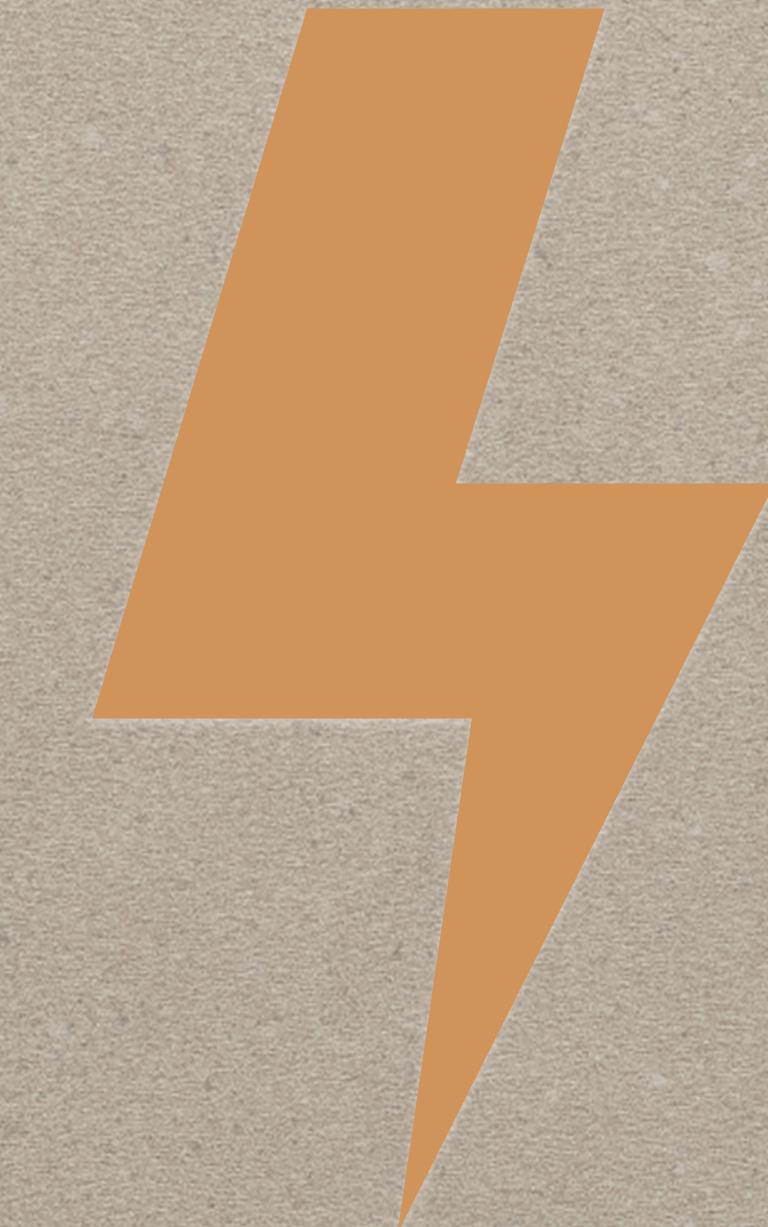
- **Software processes**
- **Formal methods**
- **Modeling**
- **Architecture**



- Work on a real problem
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- Keep on learning
- Keep on moving
- Build prototypes

THINGS I STAYED AWAY FROM

- **Software processes**
- **Formal methods**
- **Modeling**
- **Architecture**



- What is the problem?
- How can you have impact?
- How do you measure
your impact?

MEASURING IMPACT

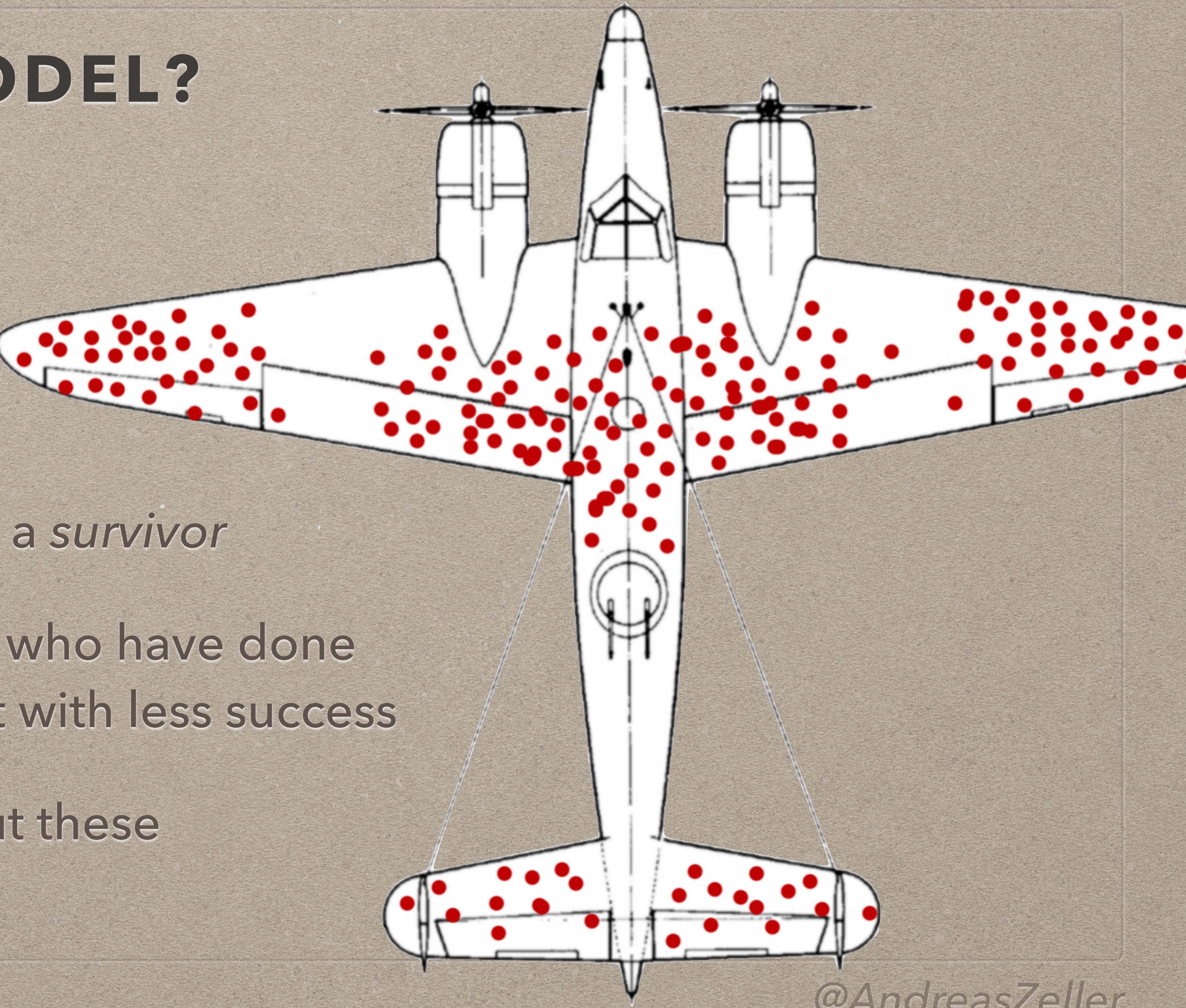
- *How do your actions change the world?*
- Society funds research to take *risks that no one else does*
- Research wants you to take *grand challenges* -
do not sweat the small stuff; work on the grand stuff
- Saarland University and CISPA expected me to do exactly that
- Worked!
 - *choose your place wisely*

MEASURING IMPACT

- You want to be known for *your tool, your algorithm, your book*
- **You will *not* be remembered for doing well in a metric**
 - please cite this frequently

AM I A ROLE MODEL?

- First and foremost, I am a *survivor*
- There are many people who have done the same or better - but with less success
- We know too little about these



YOUR WAYS TO HAVE IMPACT

IMPACT AS A RESEARCHER

- Society funds research to take *risks that no one else does*
- Research is *risky by construction* –
you should expect to fail, and fail again
- Tenure is meant to allow you to take arbitrarily *grand challenges* –
so work on the grand stuff
- If you lack resources, try smarter and harder

IMPACT AS A TEACHER

- Teaching can be a great way to multiply your message
- Not only focus on teaching the standards, *but also your research*
- Teaching your research helps to propagate it and make it accessible
- Engage students on topics dear to you

IMPACT WITH INDUSTRY

- *Do work with industry to find problems and frame your work*
- *Do not work with industry to solve (their) concrete problems*
- Your role as researcher is more than a cheap consulting tool
- Many “research” funding schemes are there to *subsidize* industry

IMPACT THROUGH TOOLS

- Getting your technique out as a tool is a great way to have impact!
- Also allows to check *what actual users need* (and if they exist)
- A tool can have far more impact than a paper
- Funding agencies and hiring committees begin to realize this

IMPACT AS FOUNDER

- Creating a company out of your research can be great fun!
- Allows you to push your research and ideas into practice
- Again, shows you what the market wants (and what not)
- Plenty of monetary and consultancy support available

IMPACT AS MENTOR

- Working with advanced students (MSc, PhD, PostDoc) can be the most satisfying part of your job
- The variety of SE research needs *universal problem solving skills*
- Find such skills besides good grades

A GREAT ENVIRONMENT

- My university (Saarland / Saarbrücken) hired me for a tenured position although I was the candidate with the *fewest publications*
- But they liked the papers, so they hired me
- No pressure or incentives on papers, citations, funding, etc.
- One single expectation: *long-term impact*
- Worked.

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