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Beyond a Joke: Dead Code Elimination Can Delete Live Code

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He Jiang (Dalian University of Technology)

18/04/2024, Lisbon







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  int c;
  c = a * 4;
  return c;
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}
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1 int main(void) {
2   int a = 5, b = 6, c = 0;
3   c = a * (b / 2);
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- > Benefits of DCE: produce *smaller* or *faster* executables
 - Many other applications and languages (Java, Go, and Rust, etc.)

Motivation



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Motivation



Question: Can DCE happen to erroneously delete live code?



> Motivating example

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int idx = 0;
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   void g() {if (a == 0x99) f();}
   int main(int argc, char* argv[]) {
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(Input) 0x99

Program returned: 143

Program stderr

(Output) Killed - processing time exceeded Program terminated with signal: SIGKILL

Executor x86-64 clang 12.0.0 (C, Editor #1) Ø X

 $A \leftarrow \square$ Wrap lines \blacksquare \checkmark \diamond \diamond \diamond \diamond \bullet \bullet

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 \square \times

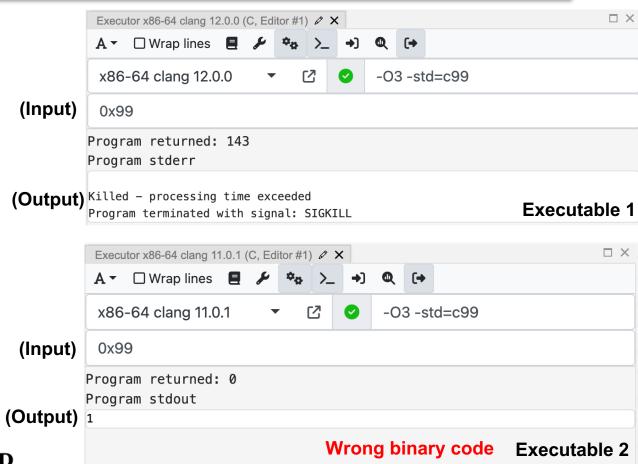
Executable 1



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https://godbolt.org/z/z7zxexfr1



Motivating example

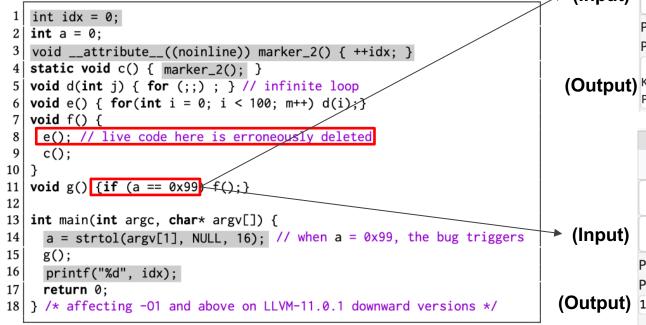


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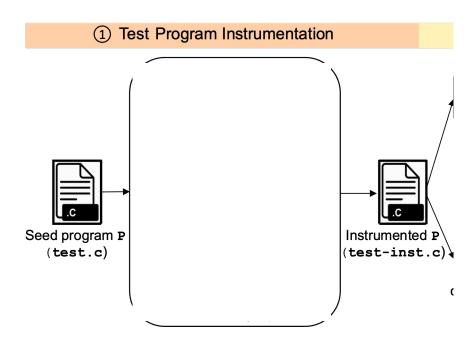


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 - Identify the divergent portions in binary first
 - leverage symbolic execution to reveal the divergent portion



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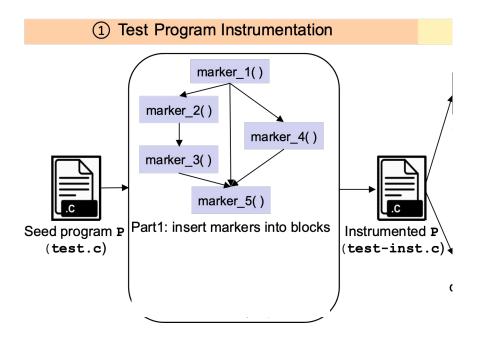
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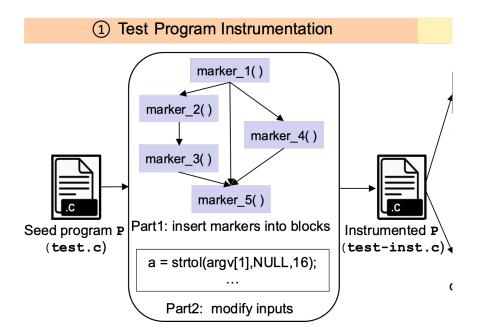


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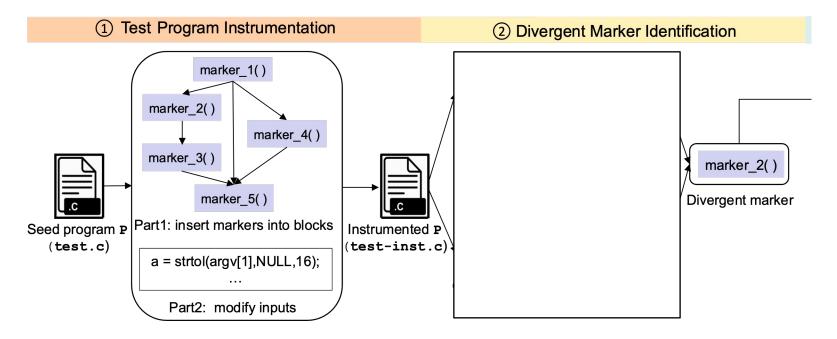


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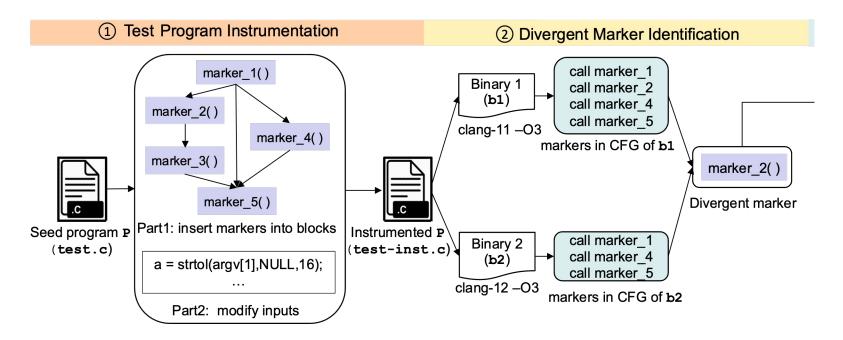


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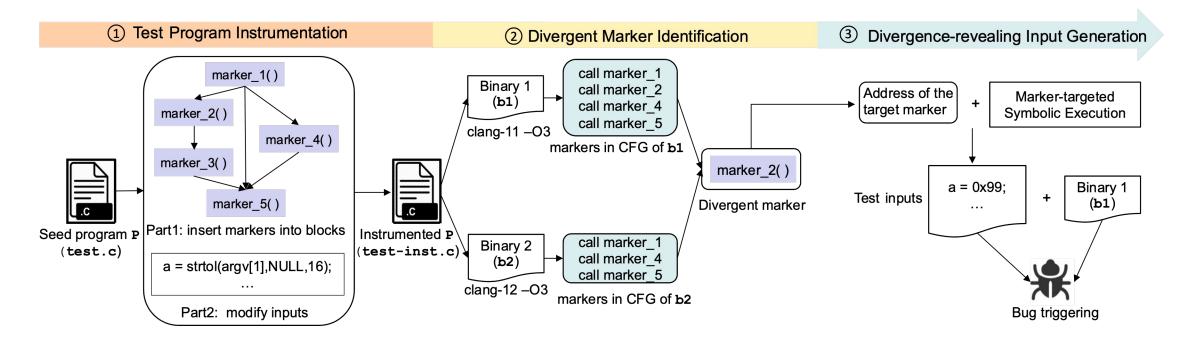


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Computing and Information Systems



> Evaluation setup

- Benchmark
 - **10,000** seed program from Csmith
- Subjects
 - GCC and LLVM
- Running setting
 - four scenarios under "-O3"

> Metric

- Number of divergent markers
- Number of bugs



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Table 1: Statistics of divergent markers and test programs

Testing Scenarios	Num.Div.b1	Num.Div.b2	Num.TP	Per.TP	Ave.M
GCC-10/11 (-std=c99)	52,553	0	5,897	58.97%	8.91
GCC-10/11 (-std=c11)	49,431	0	5,758	57.58%	8.59
LLVM-11/12(-std=c99)	187	60	70	0.007%	4.12
LLVM-11/12 (-std=c11)	142	57	68	0.0068%	2.93



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Summary

- Found many divergent portions indicating erroneously deleted live code (i.e., wrong compiler optimization opportunities)
- Detected Two miscompilation bugs in LLVM compilers



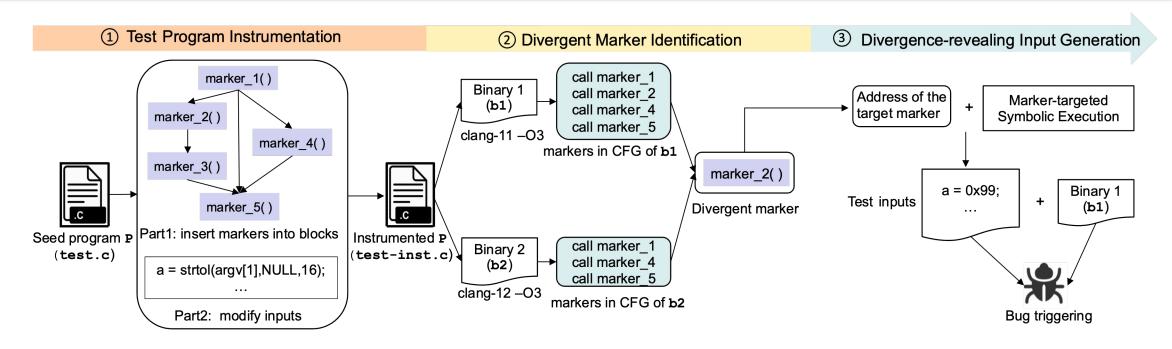
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Answer: DCE can erroneously delete live code sometimes (Solution: Xdead)

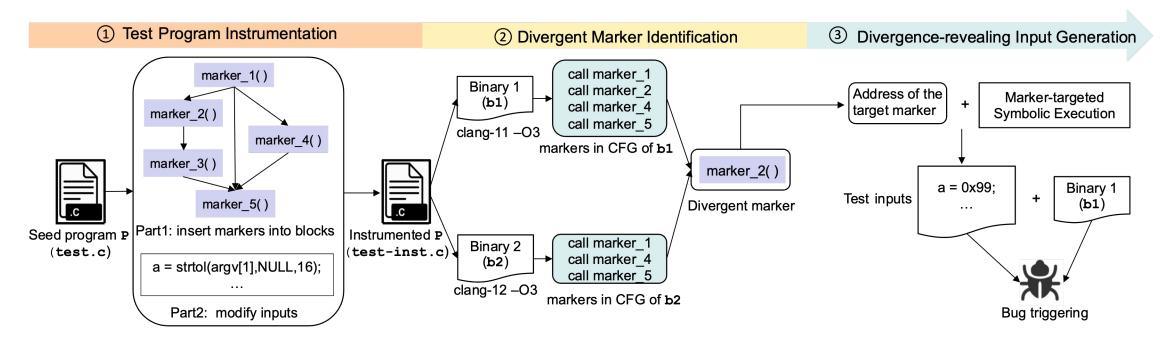


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Future work

- Utilize more fine-grained binary analysis to identify fine-grained divergent portions in **Part 1**
- Improve the efficiency of Part 3
 - efficient path exploration





Paper

Code



Thank you & Questions?

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- •"clang-11 -O3 test.c"
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Retrospection of motivating example



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> Execution results

- •"Found a solution!": e.g., 0x99
- •"No solution found": not a DCE bug or Angr encounter difficulties





Compiler testing studies [1]

^[1] Tu, Haoxin, He Jiang, Xiaochen Li, Zhilei Ren, Zhide Zhou, and Lingxiao Jiang. "RemGen: Remanufacturing a random program generator for compiler testing." In *IEEE 33rd International Symposium on Software Reliability Engineering (ISSRE)*, pp. 529-540, 2022.



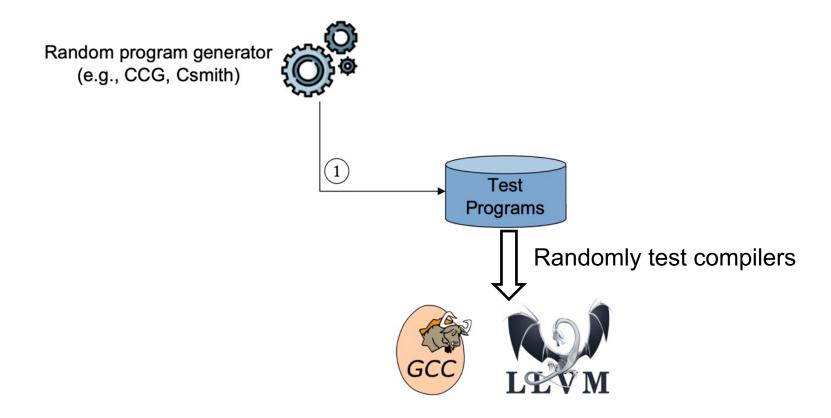
Compiler testing studies [1]

- Generation-based: Csmith, YARPGen, etc.
- Mutation-based: Orion, Athena, and Hermes, etc.



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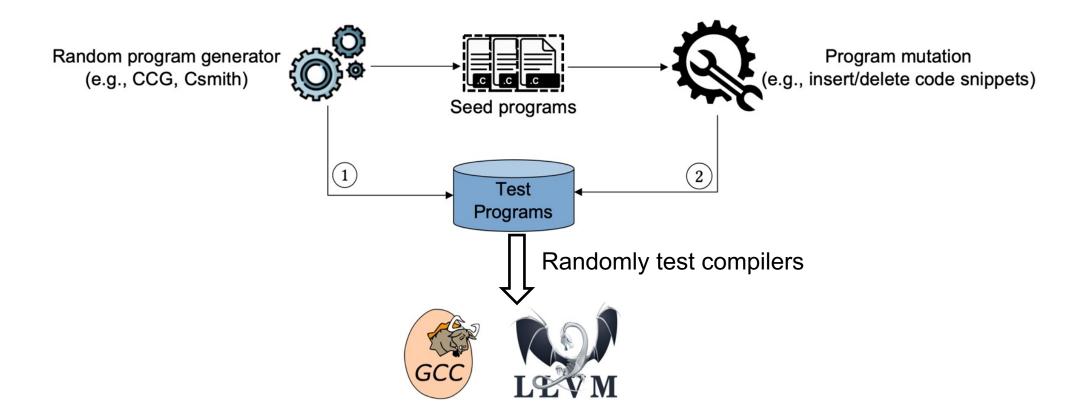
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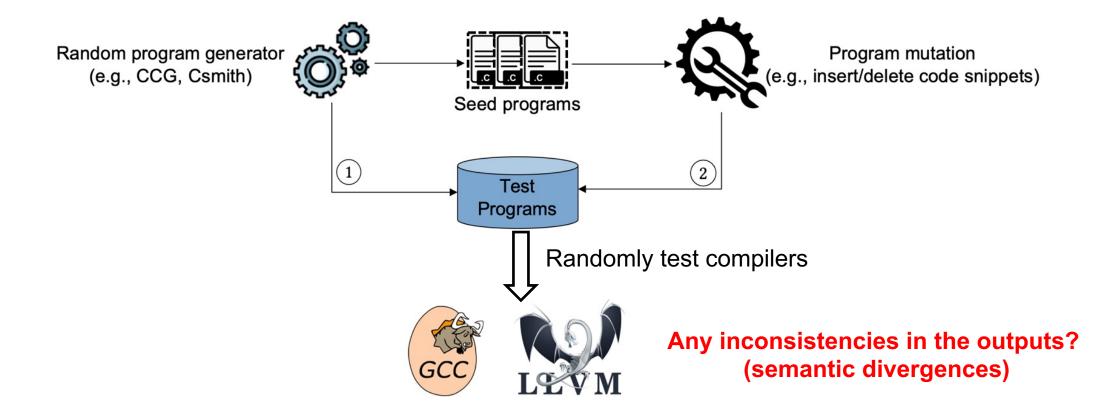
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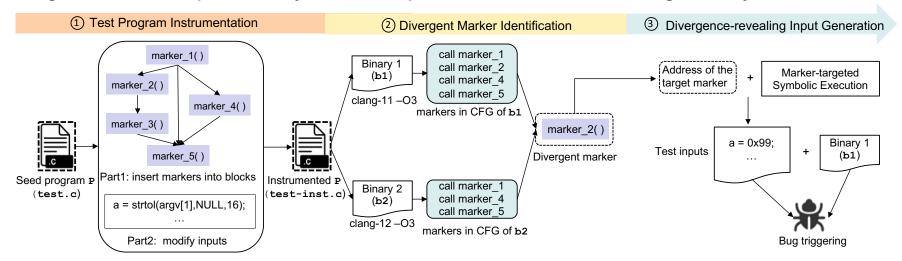




> Insights

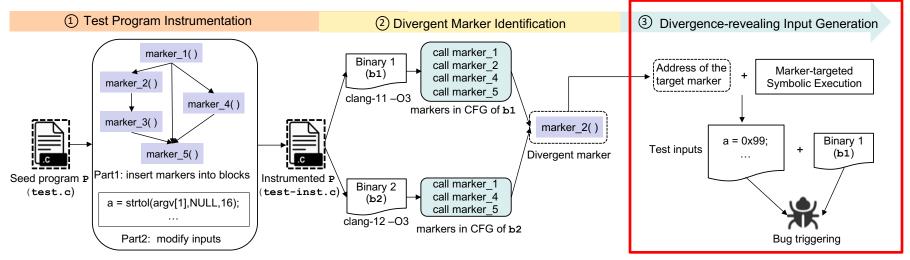


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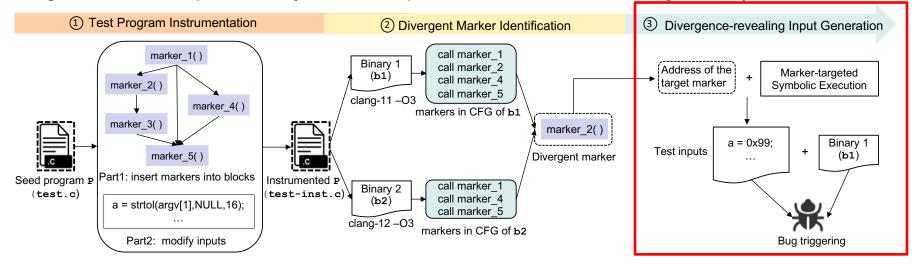


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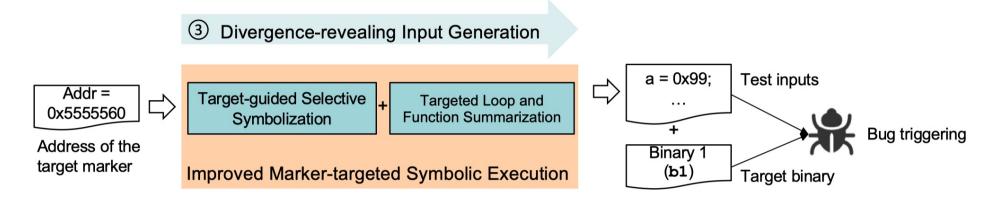


- > Challenge 1: how to select important variables to be symbolized?
 - Not every variable contributes equally to revealing the divergent portion in binaries
- Challenge 2: how to handle loops or function calls involved with symbolic variables?
 - Such loops or functions make the target symbolic execution inefficient



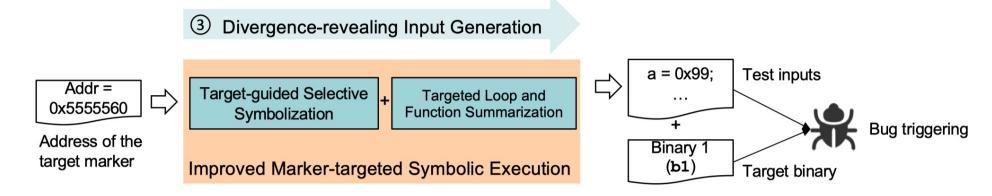


> Planned solution: efficient targeted symbolic execution





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- >Addressing challenge 1: Target-guided selective symbolization
 - Data flow analysis to select variables that are directly to go through the divergent functions
- >Addressing challenge 2: Targeted loop and function summarizations
 - Handle loops and functions that involve symbolic variables