

# MOT1421: Economic Foundations

## Week 4: Technological Change & Innovation

### Lecture Note W4:

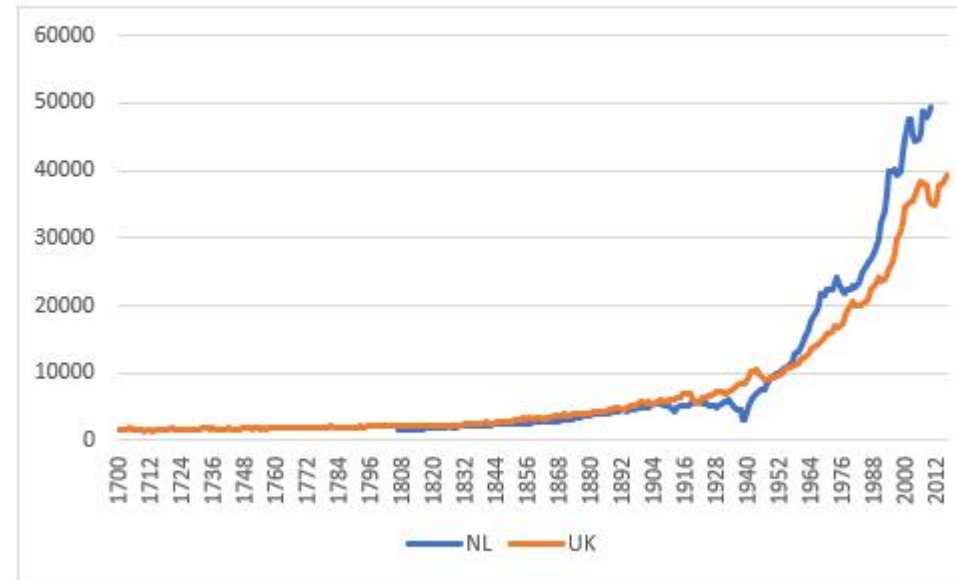
- General concepts: technological change and innovation
- Technological change: the neoclassical approach
  - The growth accounting model of Robert Solow
- Technological change: evolutionary economics

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## Week 4: Technological Change

Living standards began to rise following the *Industrial Revolution* ( $\pm$  1800-1830) -> due to: **Technological progress** & capital formation (per worker)

Figure 1  
Per capita real income  
in the U.K. (1700-2016) and the Netherlands (1807-2016)



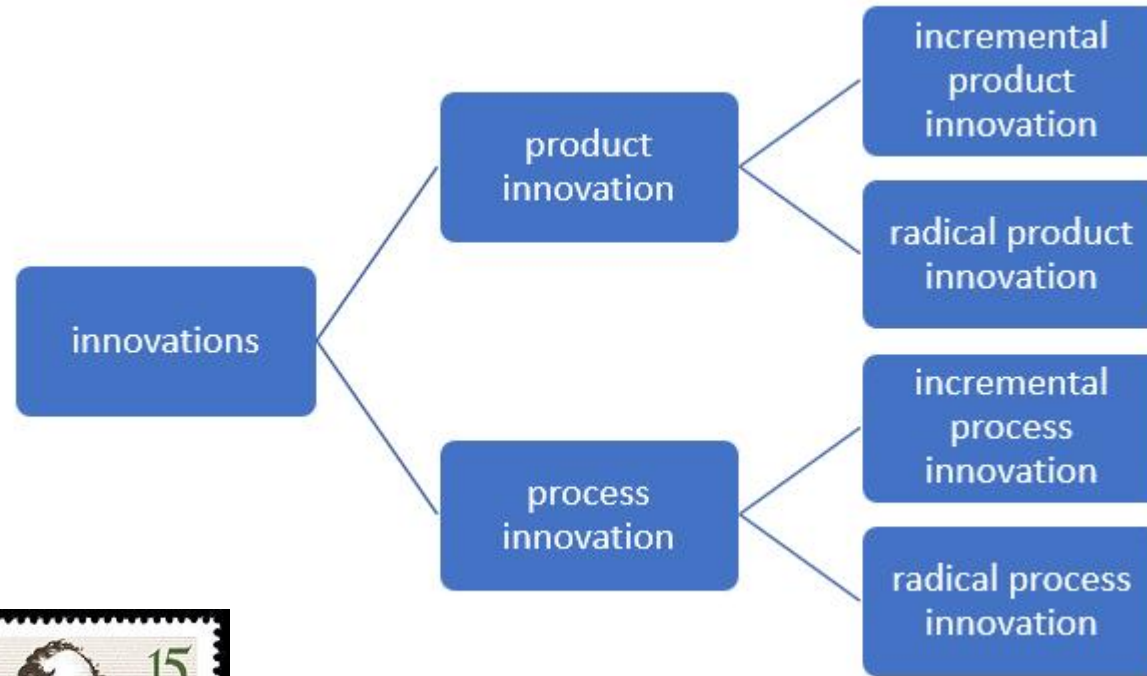
Source: Maddison Project Database 2018; link:

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## Week 4: Technological Change

Innovation:

- **Technology-push**
- **Demand-pull**  
(J. Schmookler)
- **National System of Innovation** (F. List).



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## Week 4: Growth Accounting and TFP growth

Economic growth (rising per capita income at constant prices) depends on:

1. Technological progress
2. Rising capital intensity ( $K/L$  ratio)



Question: how much does technological progress contribute to economic growth?

Method: the **growth accounting model** (Robert Solow)

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## Week 4: Growth Accounting and TFP Growth

Based on a constant-returns-to-scale Cobb-Douglas production function, we can derive the following expression for the growth rate of per capita income (at constant prices) – see Lecture Note W-4:

$$(6) \quad \hat{\lambda} = \hat{a} + (1 - \alpha) \times \hat{k}$$

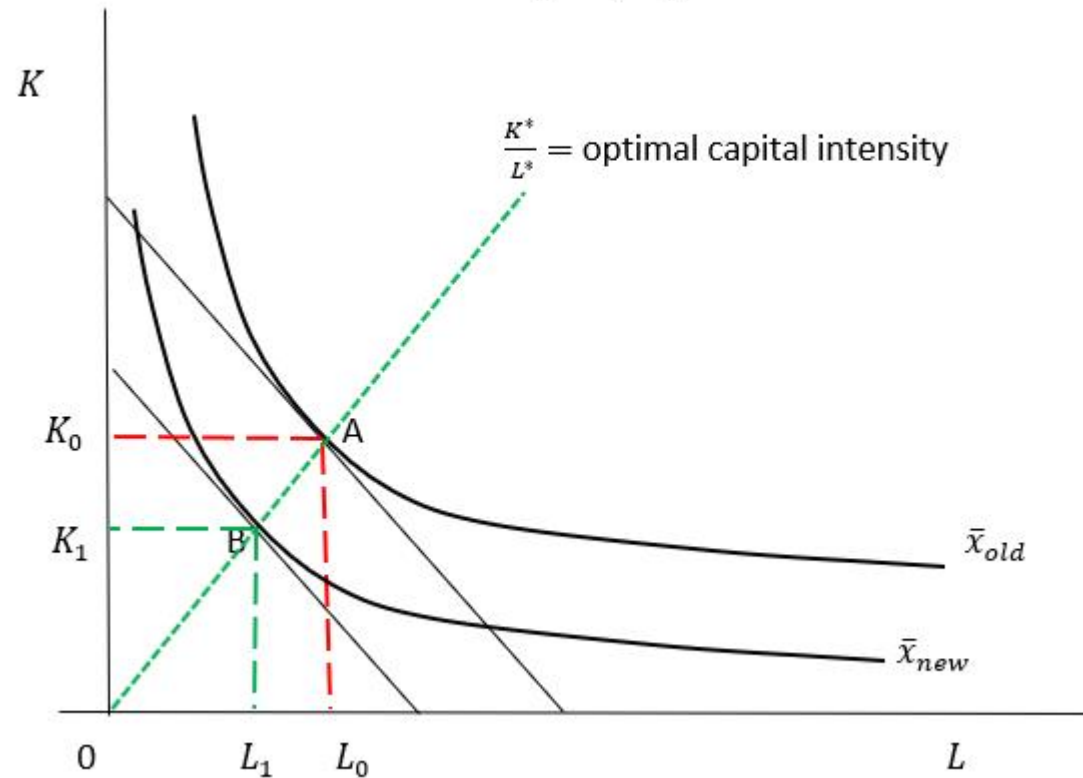
where  $\lambda$ -hat = the growth rate of per capita income (at constant prices);  $k$ -hat = the growth rate of capital intensity; and  $a$ -hat = the growth rate of total-factor-productivity (TFP) (= a measure of neutral technological progress);  $(1 - \alpha)$  = the exponent for  $K$  in the Cobb-Douglas production function.

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## Week 4: Growth Accounting and TFP Growth

TFP growth =  
neutral  
technological  
progress.

Figure 5  
Neutral technological progress



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## Week 4: Growth Accounting and TFP Growth

TFP growth is determined as a **RESIDUAL**.

Assume that we have the following (historical) data on:

- $\hat{\lambda} = 2.5\%$
- $\hat{\kappa} = 3\%$
- $\alpha = 2/3$

Then we can use: (7)  $\hat{a} = \hat{\lambda} - (1 - \alpha) \times \hat{\kappa}$

to calculate TFP growth:  $\hat{a} = 2.5\% - (1 - 2/3) \times 3\% = 1.5\%$

**Conclusion:** TFP growth “accounts for” 60 per cent of per capita real income growth. Note: TFP growth is also “a measure of our ignorance .....”

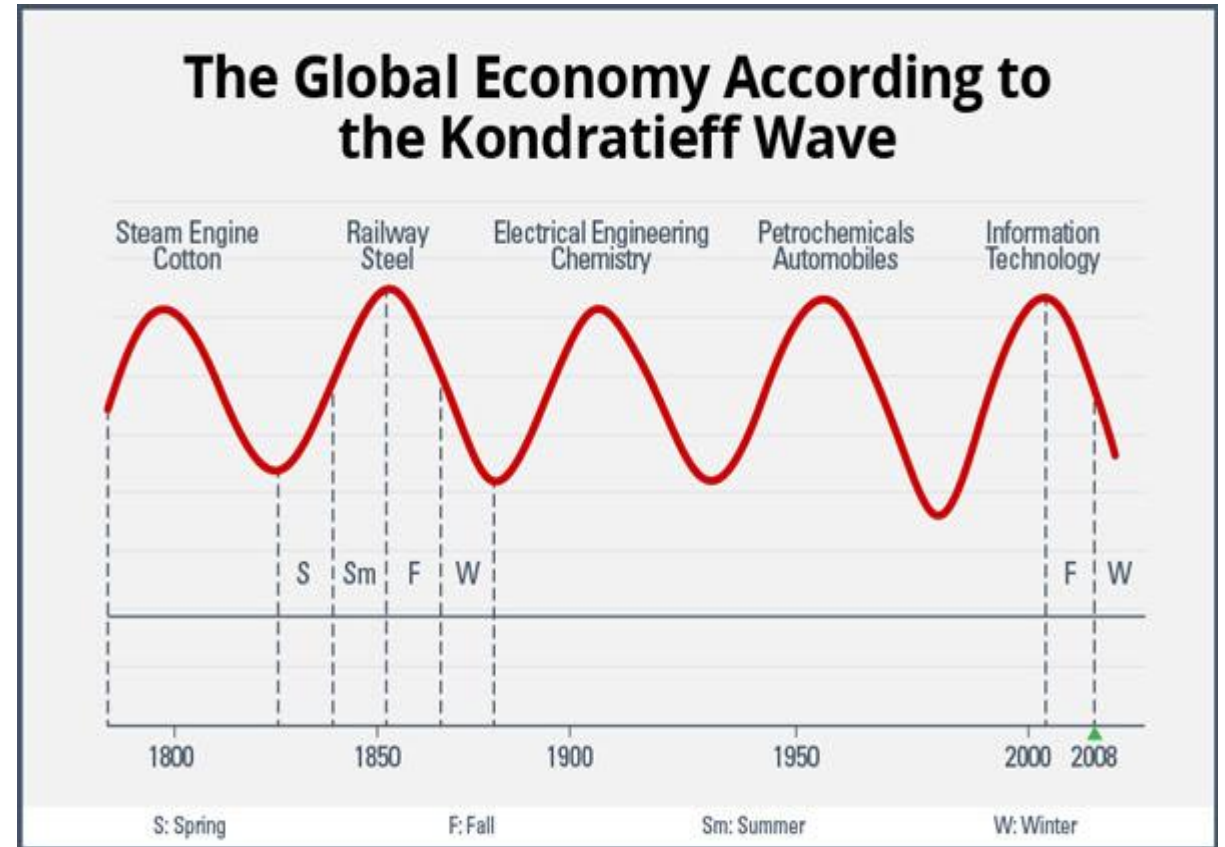
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## Week 4: Technological Change: Evolutionary Economics

### Joseph Schumpeter:

Economic growth is “driven” by innovation.

Fluctuations in innovation cause fluctuations in investment and those cause (long) cycles in economic growth (booms & busts).





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## Week 4: Technological Change: Evolutionary Economics

### Joseph Schumpeter:

central role for the  
profit-seeking  
entrepreneur in  
innovation.

#### SCHUMPETER'S CREATIVE DESTRUCTION SCHÖPFERISCHE ZERSTÖRUNG

*The process of industrial mutation  
that incessantly revolutionizes the  
economic structure from within,  
incessantly destroying the old one,  
incessantly creating a new one.*

Joseph Schumpeter  
Austrian Economist (1883-1950)



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## Week 4: Technological Change

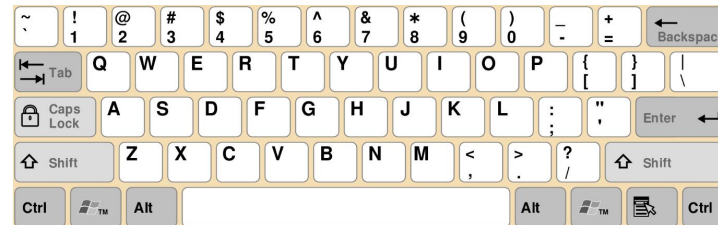
Following the Schumpeterian approach, **evolutionary economics** places the firm and the entrepreneur at the centre of the theory.

Evolutionary economics rejects the neoclassical assumption of instrumental rationality, and instead uses the concepts of **bounded rationality** and **routines**.

A second building block of evolutionary economics is **adaptation**: routines get updated based on learning from experience. Other mechanisms are **selection** and **imitation**.

A third building block of evolutionary economics is **technological path dependence**.

(see QWERTY versus Dvorak)

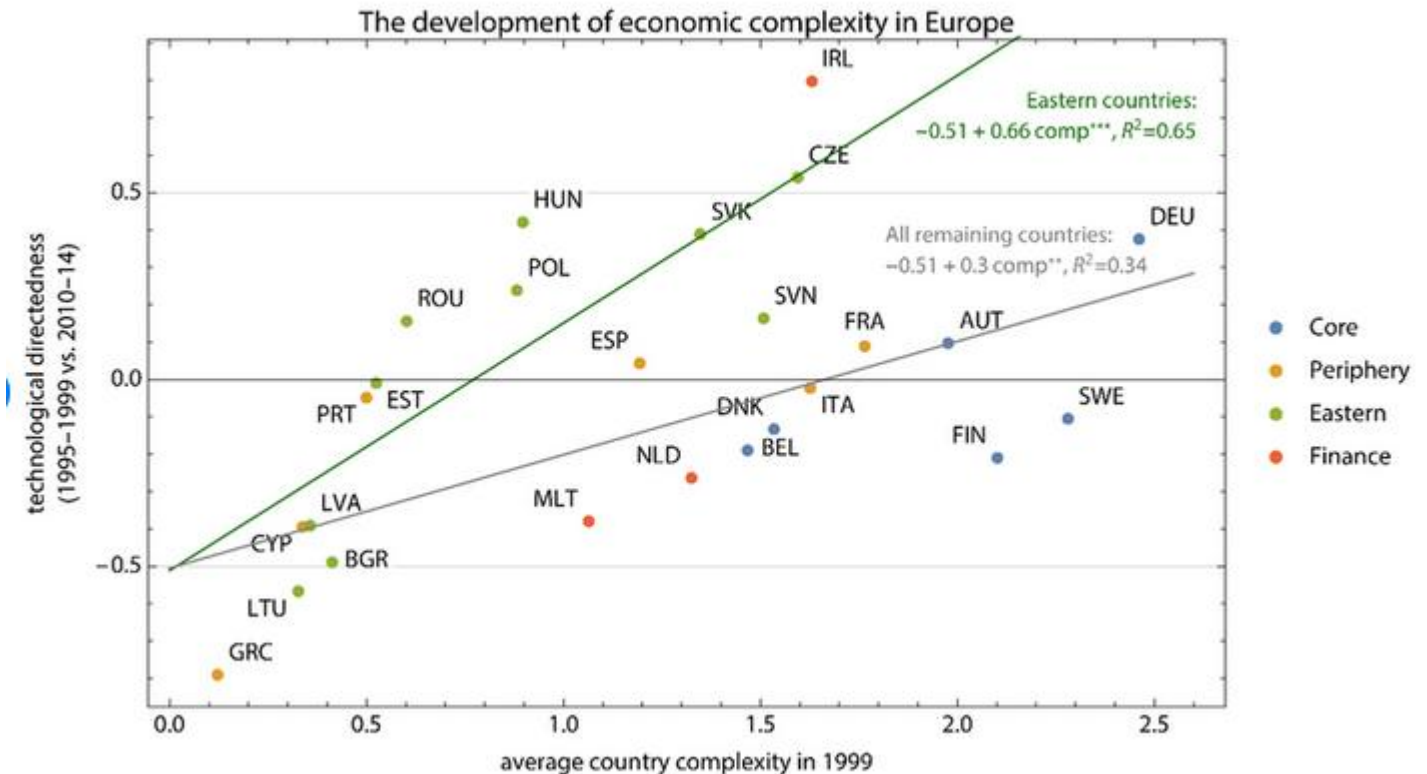


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## Week 4: Path Dependence (at the country level)

Those EU countries that had a better technological starting position in 1999 tend to show a more positive technological development dynamic during 2010-14.

Source: Gräbner *et al.* (2018).



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## Week 4: Path Dependence & increasing returns to scale

Suppose there are 2 firms in the market, each one of them using a different technology to produce a similar good/service. Each of the technologies exhibits **increasing returns to scale**, i.e. average cost of production decline as output expands.

**Learning curve:**

The firm that succeeds in running down the learning curve the fastest, will out-compete the other firm. 'Initial conditions' (history) matters; which technology comes to dominate cannot be predicted.

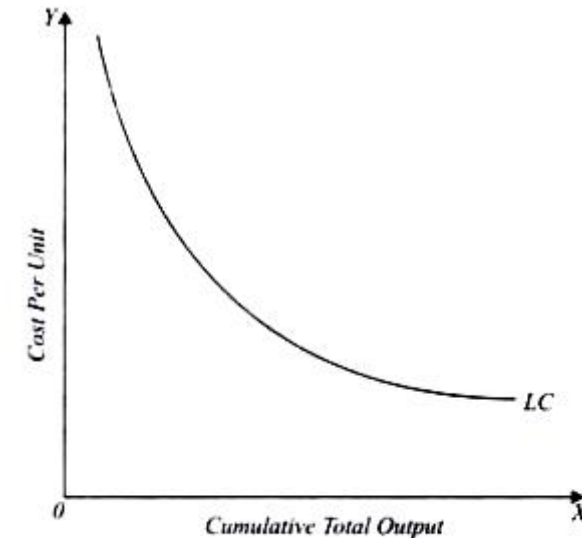


Fig. 19.16. The Learning Curve

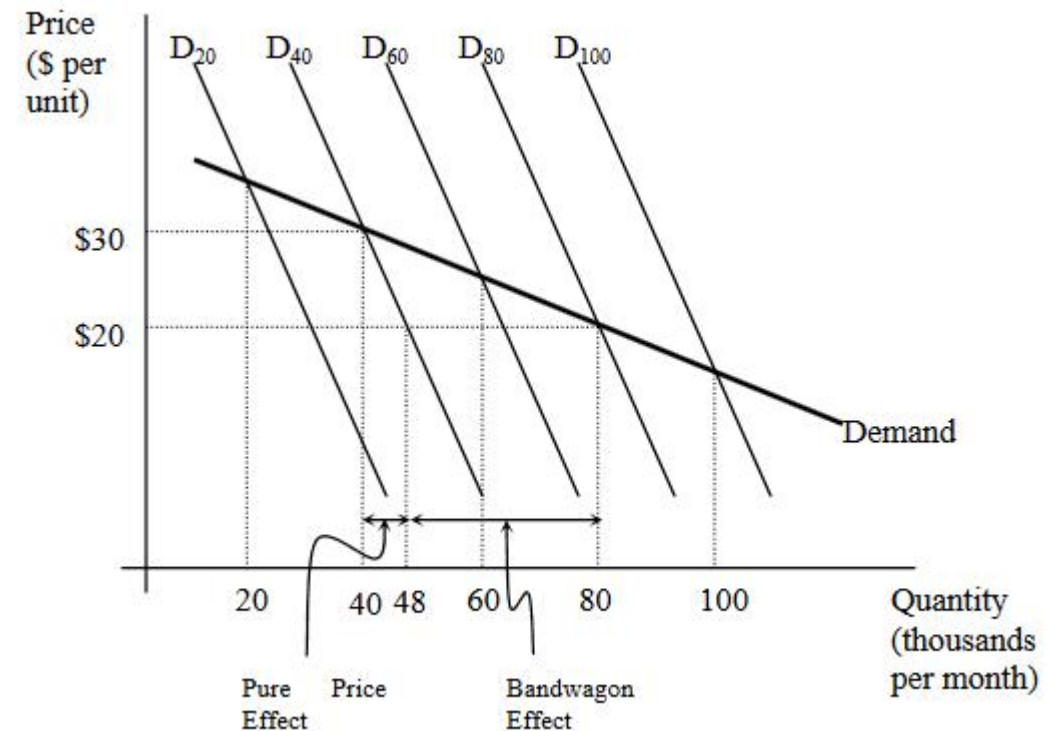
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## Week 4: Path Dependence & Network Externalities

### Positive network externalities:

the more people already own a product in the market, the more the demand for that product will increase. In this case, we will face a so-called “Bandwagon effect”, as every new consumer will demand more than she/he would have if there hadn’t been a bandwagon to jump on to.

Examples: software; internet; credit cards; pharmaceuticals



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## Week 4: Technological Change

### An Evolutionary Market Model (HST Chapter 16)

- **Selection mechanism:** firm with highest profit margin (= fittest firm) manages to increase its market share; the other two firms lose market share.
- **Imitation mechanism:** (technologically) lagging firms imitate the leading firm, reduce unit cost and gain market share.

IF THE SELECTION MECHANISM IS STRONG  
RELATIVE TO IMITATION -> TENDENCY TOWARDS  
MONOPOLY (CONCENTRATION ↑)

IF THE IMITATION MECHANISM IS STRONG  
RELATIVE TO SELECTION -> TENDENCY TOWARD  
OLIGOPOLY WITH STABLE MARKET SHARES

Note: selection is not necessarily favouring the efficient firm (with the lowest unit cost), but favour the **fittest firm** (which has the highest profit margin). The one that wins need not be the best—it may have come to dominate partially by chance.