Yuxing (Rick) Wang

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EDUCATION

TSINGHUA UNIVERSITY

2020.08-2023.07(expected)

• M.Sc. in Electronic and Information Engineering

• Cumulative GPA: 3.89/4.00, Rank: 2/45

SOUTHWEST MINZU UNIVERSITY

2016.09-2020.07

• B.Eng. in Communication Engineering with Highest Honors

• Cumulative GPA: 3.86/4.00, Rank: 1/145

PUBLICATIONS & PREPRINTS

- Y Wang, S Wu, H Fu, Q Fu, T Zhang, Y Chang, X Wang, Curriculum-based Co-design of Morphology and Control of Voxel-based Soft Robots, *International Conference on Learning Representations* 2023 (under review), 2022.10
- T Zhang, Z Lin, Y Wang, D Ye, Q Fu, X Wang, X Li, Dynamics-Adaptive Continual Reinforcement Learning via Progressive Contextualization, *IEEE Transactions on Neural Networks and Learning Systems (under review)*, 2022.08
- Y Wang, T Zhang, Y Chang, X Wang, B Yuan, A Surrogate-Assisted Controller for Expensive Evolutionary Reinforcement Learning, *Information Sciences (Accepted)*, 2021.12
- Y Wang, B Yuan, From Big Data Based Price Discrimination to Privacy Leakage: Ethical Analysis and Reflections on Privacy Issues from the Perspective of Hardware and Software, *Science Economy Society (Accepted)*, 2021.10
- Y Wang, Y Jiang, A Weighted Minimum Distance Classifier Based on Relative Offset, *IEEE 4th International Conference on Cloud Computing and Big Data Analysis (Accepted)*, 2019.04

RESEARCH EXPERIENCE

2022.05-Present Research Intern: Quality-Diversity Optimization for Generating User-Preferred Game AI (ongoing)

Tencent AI Platform Department Funded by Tencent Rhino-Bird Research Elite Program

• Built a universal quality-diversity optimization tool that can generate task-specific diversity (for Game AI) defined by a set of user-specified Behavior Descriptors (BDs); Applied this tool to a variety of games such as Atari 2600 and "Auto Chess".

2022.01-2022.04 Research Intern: Brain-Body Co-Design of Voxel-based Soft Robots

Tencent AI Lab Funded by Tencent Rhino-Bird Research Elite Program

• Constructed an efficient Curriculum-based Co-design framework (CuCo) for Voxel-based Soft Robots (VSRs), supporting end-to-end differentiable training; Created a new modular robot design space based on EvolutionGym.

2020.01-2021.12 Project: A Matchup of Human versus Machine Intelligence

Tsinghua University Funded by Natural Science Foundation of China

• Constructed distributed Deep Q Networks (DQNs) and Evolutionary Strategy (ES) for training RL agents; Established the overall training framework; The proposed agent model significantly bested the human-level players.

2018.08-2019.12 Project: A Wearable Hand Rehabilitation Robot

Southwest Minzu University Funded by National Undergraduate Training Program of Innovation & Entrepreneurship

• Built a wearable hand rehabilitation robot for assisting patients to do rehabilitation training such as the flexion and extension of fingers; Fabricated the robot via 3D printing and debugged the circuit; Built up a web server for collecting data.

2017.06-2018.06 Competition: International Underwater Robot Competition, 2D Simulation League

Southwest Minzu University-Peking University Joint Underwater Robot Lab

• Wrote the control strategies based on C# for 2D simulated fishes; Lead the group to win the First Prize in IURC 2017, 2018.

AWARDS AND SCHOLARSHIPS

National Scholarship	2017-2019
• First Prize, International Underwater Robot Competition	Jul. 2017
Honorable Mention, Mathematical Contest in Modeling	Apr. 2018
• First Prize in Central and Southwestern China Division, "TI Cup" National Undergraduate IOT Design Contest	Aug. 2018
Bronze Award, National College Student Curricular Academic Science and Technology Works Competition	Mar. 2019
Outstanding Graduate of Sichuan Province	Apr. 2020
• 《PEOPLE's DAILY》 Representative List of National Scholarship Winners for Undergraduate Students	Apr. 2020

ACTIVITIES / SKILLS / INTERESTS

- Activities: Vice president of the students' robot association and mathematical modeling association (SMU), 2018-2020; Teaching assistant of "Data Mining" and "Ethics of Artificial Intelligence" (THU), Fall 2021.
- Skills: Python, Torch, TensorFlow, Latex, Linux and MS Office Suite; Teacher Qualification Certificate (Junior High School).
- Interests: Table tennis, voluntary work and bamboo flute.