Yuxing Wang

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EDUCATION

TSINGHUA UNIVERSITY

2020.08-2023.06

- M.Eng. in Electronic and Information Engineering
- Cumulative GPA: 3.89/4.00, Rank: 2/45

SOUTHWEST MINZU UNIVERSITY

2016.09-2020.06

- B.Eng. in Communication Engineering with Highest Honors
- Cumulative GPA: 3.86/4.00, Rank: 1/145

PUBLICATIONS & PREPRINTS

- Y Wang, S Wu, T Zhang, Y Chang, H Fu, Q Fu, X Wang, PreCo: Enhancing Generalization in Co-Design of Modular Soft Robots via Brain-Body Pre-Training, *submitted to Conference on Robot Learning* 2023, 2023.06
- Y Wang, S Wu, H Fu, Q Fu, T Zhang, Y Chang, X Wang, Curriculum-based Co-design of Morphology and Control of Voxel-based Soft Robots, *International Conference on Learning Representations* 2023, 2023.01
- T Zhang, Z Lin, Y Wang, D Ye, Q Fu, X Wang, X Li, Dynamics-Adaptive Continual Reinforcement Learning via Progressive Contextualization, *IEEE Transactions on Neural Networks and Learning Systems*, *JCR Q1*, *IF=14.255*, 2022.08
- Y Wang, T Zhang, Y Chang, X Wang, B Yuan, A Surrogate-Assisted Controller for Expensive Evolutionary Reinforcement Learning, *Information Sciences*, *JCR Q1*, *IF=8.233*, 2021.12
- Y Wang, B Yuan, From Big Data Based Price Discrimination to Privacy Leakage: Ethical Analysis and Reflections on Privacy Issues from the Perspective of Hardware and Software, Science Economy Society (Chinese), 2021.10
- Y Wang, Y Jiang, A Weighted Minimum Distance Classifier Based on Relative Offset, *IEEE 4th International Conference on Cloud Computing and Big Data Analysis*, 2019.04

RESEARCH EXPERIENCE

2022.09-2023.04 Research Intern: Quality-Similarity Diversity Optimization for Generating User-Preferred Game AI

Tencent AI Platform Department Funded by Tencent Rhino-Bird Research Elite Program

• Built a universal tool for quality-similarity diversity optimization, capable of generating task-specific diversity for Game AI using a set of user-specified behavior descriptors; Applied this tool to a variety of games such as Atari 2600 and "Auto Chess".

2022.04-2022.08 Research Intern: Brain-Body Co-Design for Modular Soft Robots

Tencent AI Lab Funded by Tencent Rhino-Bird Research Elite Program

• Constructed an efficient Curriculum-based Co-design method (CuCo) for Voxel-based Soft Robots (VSRs); Established a benchmark named ModularEvoGym that provides modular design and state-action spaces for designing and controlling 2D VSRs.

2020.01-2021.12 Project: Human versus Machine Intelligence

Tsinghua University Funded by Natural Science Foundation of China

• Constructed distributed Deep Q Networks (DQNs) and Evolutionary Strategies (ES) for training RL agents; Established the overall training framework; Expert-level players were defeated by our proposed agent model.

2018.08-2019.12 Project: A Wearable Hand Rehabilitation Robot

Southwest Minzu University Funded by National Undergraduate Training Program of Innovation & Entrepreneurship

• Built a wearable hand rehabilitation robot to assist patients in performing rehabilitation exercises, such as finger flexion and extension; Fabricated the robot via 3D printing; Debugged the circuit; Established a web server for collecting data.

2017.06-2018.06 Competition: International Underwater Robot Competition, 2D Simulation League

Southwest Minzu University-Peking University Joint Underwater Robot Lab

• Developed control strategies for 2D simulated fishes using C#; Lead the group to win First Prize in IURC 2017 and IURC 2018.

Academic Service (Reviewer): TNNLS, INFORMATION SCIENCES, IEEE ACCESS, NIPS 2023

AWARDS AND SCHOLARSHIPS

National Scholarship	2017-2019
• First Prize, International Underwater Robot Competition	Jul. 2017
Honorable Mention, Mathematical Contest in Modeling	Apr. 2018
• First Prize in Central and Southwestern China Division, "TI Cup" National Undergraduate IOT Design Contest	Aug. 2018
Bronze Award, National College Student Curricular Academic Science and Technology Works Competition	Mar. 2019
Outstanding Graduate of Sichuan Province	Apr. 2020
• 《PEOPLE's DAILY》 Representative List of National Scholarship Winners for Undergraduate Students	Apr. 2020
Tencent Rhino-Bird Research Elite Program	May. 2022

ACTIVITIES / SKILLS

- · Activities: Teaching assistant of "Data Mining" and "Ethics of Artificial Intelligence" (THU), Fall 2021.
- Skills: Python, Torch, TensorFlow, Latex, Linux, C++ and MS Office Suite; Teacher Qualification Certificate (Junior High School).