

Notes on Frames and Locales

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This is my notes on Picardo and Pultr's book *Frames and Locales*, which is a good monograph of point-free topology. This notes will, at least, as my intent, *not* be something contain the full contents of the book, instead, it should serve as a helper to prevent me from fogetting everything. And I hope this notes can clarify as much misunderstandings as posible.

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1. June 1, 2024

There are many preliminaries needed be established first: the category **Pos** which consists of all partial order sets¹, the category **Lac** of lattices, Galois adjunctions, Heyting and Boolean algebras. The story is not long, but give yourself some time to digest it and, *appreciate* it.

1.1. The category **Pos** and **Loc**

The essence of a category is its morphisms, which respect some specific structures, so what maps should be, or *can* be morphisms? Well, just look at the poset's structures – order.

¹Ingore size issues, of course.

Definition 1.1.1 (Monotone functions): Those polite maps *respect* the structures of posets, i.e., a map $f : A \rightarrow B$ is called *monotone* if and only if

$$u \leq v \Rightarrow f(u) \leq f(v).$$

Of course, both A and B are posets.

There is nothing more interesting than its morphisms, in **Pos**. However, the funny fact is that any poset P is itself a category, so the objects in the category **Pos** are also categories! We use $\mathbf{Pos}(P)$ or just P to denote the category generated by a single poset P , as follows:

Definition 1.1.2 (View posets as categories): Given any poset P , it can be viewed as a category, where

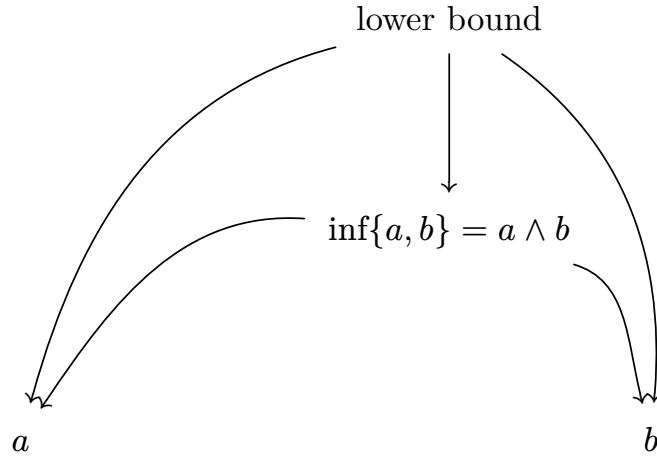
- Objects: elements in it;
- Morphisms: define morphisms between two objects (hence elements) $f : a \rightarrow b$ if and only if $a \leq b$;
- Identity morphisms exist: for all a , $a \leq a$ by the definition of partial order, which induce a morphism;
- Composition rules: by the transitivity of partial order.

Remark: Further, a functor between two categories $\mathbf{Pos}(X)$ and $\mathbf{Pos}(Y)$ is exactly a monotone map m between X and Y , viewed as posets.

- Preserve morphisms: if $f : x_1 \rightarrow x_2$ is a morphism in $\mathbf{Pos}(X)$, then there exist a morphism $m(f) : m(x_1) \rightarrow m(x_2)$ in $\mathbf{Pos}(Y)$ as well. And this is just a fancy way to describe the monotonicity;
- Preserve identity: also trivial;
- Preserve composition: by monotonicity and transitivity.

In addition, one can find that the *suprema* of a poset A is just the *coproduct* (or *sum*) of the category, and *infima* is the *product*. And the bottom \perp is exactly the initial object (hence we sometimes use 0 to denote it), while \top is the terminal object (hence 1 , sometimes). This observation is important, since we know left adjoint preserve coproduct² and right adjoint preserve product.

²Actually, co-limit. Also the “product” later is “limit”



Don't forget the morphism $a \rightarrow b$ is defined if and only if $a \leq b$.

1.2. Galois adjunctions

Galois adjunctions are just adjunctions between two posets A and B , viewed as categories, that's all:

$$\text{Hom}_A(f(a), b) \cong \text{Hom}_B(a, g(b)).$$

Unpack the definition of adjunctions, we immediately get the explicit version of the Galois adjunctions between two posets A and B :

Definition 1.2.1 (Galois adjunctions): Two monotone functions $f : A \rightarrow B$ and $g : B \rightarrow A$ are said to be *Galois adjoint* if for all $a \in A$ and $b \in B$, we have

$$f(a) \leq b \iff a \leq g(b).$$

This is essentially a reformation of the abstract definition. Note that, if we are in the category setting, the left adjoint of g is *the* f , since each left adjoint is isomorphic to others, of course right adjoints share this note as well.

Example: The so-called “to-range” map $f : \mathcal{P}(A) \rightarrow \mathcal{P}(B)$ with its “inverse” f^{-1} are adjoint to each other, since

$$f(U) \subset V \iff U \subset f^{-1}(V).$$

Here is an interesting proposition, where f and g are more closed to each other – they are on the same side:

Proposition 1.2.1: Two morphisms $f : X \rightarrow Y$ and $g : Y \rightarrow X$ in **Pos** are adjoint to each other, if and only if for all $x \in X$ and $y \in Y$, there holds

$$fg(y) \leq y \text{ and } x \leq gf(x).$$

Proof: (Abstract nonsense version). As noted in **Definition 1.1.2**, f and g can be viewed as *functors* as well. Guess what? By category theory, two functors are adjoint if and only if there exists natural transformations “unit” $\eta : \text{id}_X \Rightarrow gf$ and “counit” $\varepsilon : fg \Rightarrow \text{id}_Y$, in diagram, it says, for all $x \in X$,

$$\begin{array}{ccc} x & \xrightarrow{\varepsilon_x} & gf(x) \\ \text{id}_x \parallel \downarrow & & \downarrow gf(\text{id}_x) \\ x & \xrightarrow{\varepsilon_x} & gf(x) \end{array}$$

commutes. Actually the commutativity is a little bit too much, we only need the existence of ε_x , which indicate that $x \leq gf(x)$.

Man, what can I say? Category theory is baesd. ■

Proof: (Not based version). Note that the proposition has two sides:

- (\Rightarrow) Move the outside f and g in both inequalities and immediately we find it obvious.
- (\Leftarrow) This is more interesting. Keep in mind that now, we want to prove

$$f(a) \leq b \iff a \leq g(b),$$

so by the introduction rule, we firstly obtain $f(a) \leq b$ and goal is $a \leq g(b)$. So by assumption,

$$a \leq gf(a) = g(f(a)) \leq g(b),$$

which is we wanted. ■

Theorem 1.2.2: Left Galois adjoint preserve suprema, while the right one preserve infima.

Proof: Guess what? By **Category theory**, left adjoint preserve not only coproduct (hence suprema), but also co-limit, and the situation of right adjoint is similar, qed. ■

1.3. Lattices

Lattices are just better posets, we concern thoes fancy sets since the topology of a sapce X , or ΩX , the set of all its open sets is indeed a lattice.³

Definition 1.3.1 (Lattices): Lattices are just posets, which are close under *finite* meet and join.

Remark: In the book, the authors differ the notion of lattices and *bounded* lattices, while we **do not** – lattices *are* bounded lattices.

The notion of lattices is necessary, we show that there exists poset which is not a lattice: equip the two points set $\{*, \dagger\}$ with the partial order defined as exactly equal, i.e., $x \sqsubset y$ if and only if $x = y$. This dummy set is indeed a poset, but neither $(* \wedge \dagger)$ nor $(* \vee \dagger)$ exists.

The following definition is a routine.

Definition 1.3.2 (Complete Lattices): If a lattice admits arbitrary size of meet and join, then it is called *complete* lattice.

1.4. Distributive lattices

Why study distributive lattices? Well, since ΩX is a lattice, we'd better, then, classify some specific lattices and capture as much properties as posible, and a satisfying thing is that

- Any Boolean algebra, and even any Heyting algebra, is a distributive lattice.
- Every frame and every σ -frame is a distributive lattice.

— <https://ncatlab.org/nlab/show/distributive+lattice>

³Why don't you use paratheness, namely use $\Omega(X)$? Lol, because the world is ruled by **Category theory**, Ω is a *functor*!

Definition 1.4.1 (Distributive lattices): A lattice is *distributive* if and only if this distributive law holds:

$$a \wedge (b \vee c) = (a \wedge b) \vee (a \wedge c).$$

Remark: An immediate observation is that this law implies the dual one:

$$a \vee (b \wedge c) = (a \vee b) \wedge (a \vee c);$$

which can be proved straightforward: $(a \vee b) \wedge (a \vee c) = ((a \vee b) \wedge a) \vee ((a \vee b) \wedge c)$, which by the substitution of the former one's a by $(a \vee b)$, and the right-hand-side can be computed, with the fact $(a \vee b) \wedge a = a$, as $\text{rhs} = a \vee ((c \wedge a) \vee (c \wedge b)) = a \vee (c \wedge b)$, where the last equality followed by that \vee is associative.

By the remark above, we distil this conclusion:

A lattice L is distributive \iff its opposite lattice L^{op} is distributive.

There are more symmetric laws, but, please consult to ncatlab.

1.5. Filters and ideals

So you already know what is a

Definition 1.5.1 (Filter): A *filter* F on a distributive lattice L is a subset of L , such that

- $1 \in F$; (the top element is big)
- $a \in F$ and $b \in F \implies a \wedge b \in F$; (two big sets' intersection is also big)
- $a \in F$, and $b \geq a \implies b \in F$ (if you are bigger than a big guy, then you are big too)

Remark: Sometimes we talk about *prime* filters, those filters somehow act like prime numbers: a filter F is called *prime* if and only if

$$a \vee b \in F \implies a \in F \text{ or } b \in F;$$

compare with prime numbers:

$$m \times n = p \implies m \mid p \text{ or } n \mid p.$$

The definition of *ideal* is just a filter in the opposite lattice, or just modify the above definition to a “small guys” version.

The main result of this section is the so called “ultrafilters exists” theorem, stated as bellow:

Lemma 1.5.1: Let J be an ideal and F be a filter, which satisfy their intersection is empty. Then there exists a maximal *prime filter* \overline{F} which respect to the property \overline{F} does not interesects with J .

Proof: There are two points to prove:

- Maximum: when talk about maximum, one should always remember the Zorn lemma, which is exactly a proposition about maximal things. And, note that, there is not too much restrictions, being *envy* to construct what you want is welcome. (proof omitted, as exercise. Lol)
- Primeness: this is more chanllengable, give me some times to digest it.

■

1.6. Pseudocomplement, Heyting and Boolean algebra

This is the last section of today (I hope), fuh!

Since defining Heyting algebra needs the preparation of pseudocomplement, we first define this slightly abstract notion:

Definition 1.6.1 (Pseudocomplement): In a \wedge -lattice, The pseudocomplement of a element $a \in F$ is the *largest* element x such that

$$x \wedge a = 0,$$

where “largest” means for all $b \in F$,

$$b \wedge a = 0 \iff b \leq x.$$

We use the convenient notation a^* to denote this (unique) pseudocomplement.

Remark: Of course, this pseudocomplement need not to exist. For instance:

