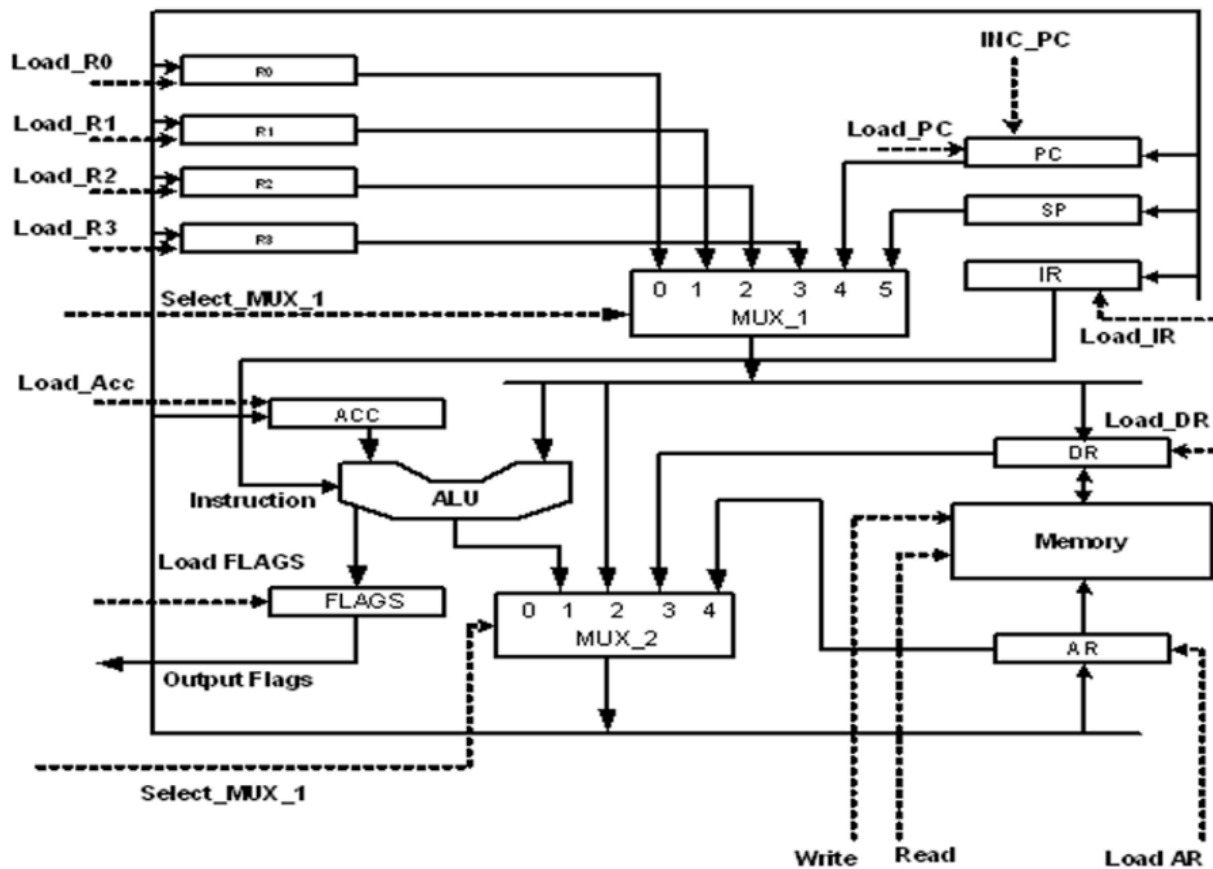


Which of the following instructions is not possible on the following data path?



- ☐ A. Add Acc, Acc, SP
- ☒ B. Add R2, R1, R3
- ☐ C. Add Acc, Acc, R3
- ☐ D. Add PC, Acc, PC
- ☐ E. None of them

$\text{Acc} \leftarrow \text{Acc} + \text{SP}$

$\text{R2} \leftarrow \text{R1} + \text{R3}$

$\text{Acc} \leftarrow \text{Acc} + \text{R3}$

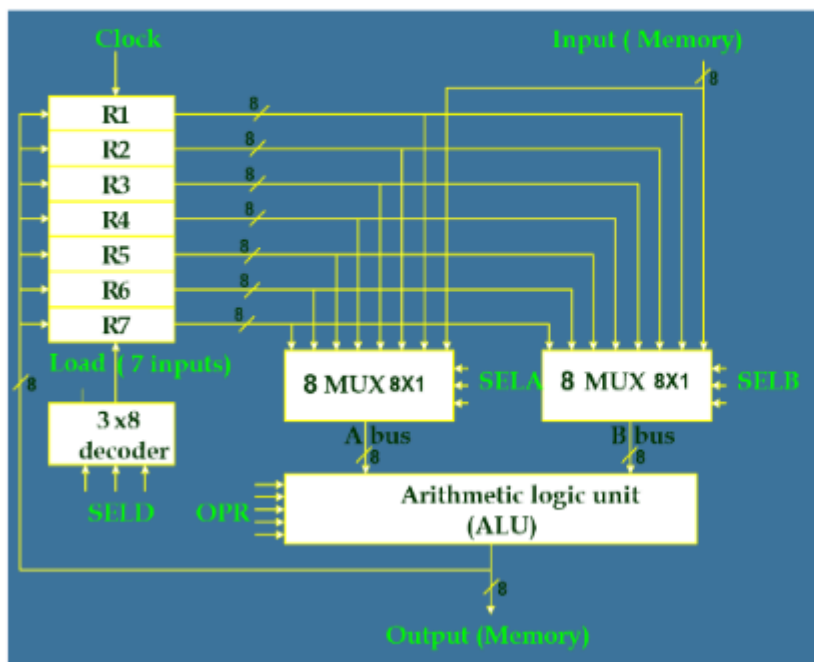
$\text{PC} \leftarrow \text{Acc} + \text{PC}$

B is correct

- ☐ A. SUB Acc, Acc, SP       $Acc \leftarrow Acc - SP$
- ☐ B. SUB R2, Acc, PC       $R2 \leftarrow Acc - PC$
- ☒ C. ADD Acc, PC, R3       $Acc \leftarrow PC + R3$
- ☐ D. Add PC, Acc, PC       $PC \leftarrow Acc + PC$
- ☐ E. None of them

C is correct

How many bits of the control word is cleared on the following data path?



- A. 12 bits
- B. 15 bits
- C. 14 bits**
- D. 9 bits
- E. None of them

$$SELA (3) + SELB (3) + SELD(3) + OPR(5) = 14 \text{ bits}$$

**TABLE 8-3** Examples of Microoperations for the CPU

Microoperation	Symbolic Designation				Control Word
	SELA	SELB	SELD	OPR	
$R1 \leftarrow R2 - R3$	R2	R3	R1	SUB	010 011 001 00101
$R4 \leftarrow R4 \vee R5$	R4	R5	R4	OR	100 101 100 01010
$R6 \leftarrow R6 + 1$	R6	—	R6	INCA	110 000 110 00001
$R7 \leftarrow R1$	R1	—	R7	TSFA	001 000 111 00000
$\text{Output} \leftarrow R2$	R2	—	None	TSFA	010 000 000 00000
$\text{Output} \leftarrow \text{Input}$	Input	—	None	TSFA	000 000 000 00000
$R4 \leftarrow \text{shl } R4$	R4	—	R4	SHLA	100 000 100 11000
$R5 \leftarrow 0$	R5	R5	R5	XOR	101 101 101 01100

What is the mode of addressing for the following instruction?

**CMP R1 : R1'→ R1**

- A. Register Indirect Mode
- B. Register Mode
- C. Implied Mode**
- D. Relative Mode
- E. None of them

What is the mode of addressing for the following instruction?

**INC R1 : R1'→ R1**

- A. Register Indirect Mode
- B. Register Mode
- C. Implied Mode**
- D. Relative Addressing Mode
- E. None of them

What is the mode of addressing for the following instruction?

**LD R2, R4: R4→ R2**

- A Register Mode**
  - B. Direct Address Mode
  - C Index Addressing Mode
  - D. Relative Addressing Mode
  - E. None of them
- 

What is the mode of addressing for the following instruction?

LD A, (40H) : M(40H) → A

- A Immediate Mode
  - B. Direct Address Mode**
  - C. Implied Mode
  - D. Relative Addressing Mode
- 

What is the mode of addressing for the following instruction?

JR 40H : PC+40H → PC

- A Register Indirect Mode
  - B: Register Mode
  - C Implied Mode
  - D. Relative Addressing Mode**
- 

What is the mode of addressing for the following instruction?

LD A, 40H : 40H → A

- A Immediate Mode**
  - B. Direct Address Mode
  - C Implied Mode
  - D. Relative Addressing Mode
-

What is the mode of addressing for the following instruction?

**LD A, (IX+40H) : M(IX+40H) → A**

- ☐ A. Immediate Mode
- ☐ B. Direct Address Mode
- ☒ C. Index Addressing Mode
- ☐ D. Relative Addressing Mode
- ☐ E. None of them

Which of the following components can not be in an MCU?

- A. A/D converter
- B. D/A converter
- C. serial I/O controller
- D. Timer
- E. None of them**

**Explanation of the options:**

- **A. A/D converter (Analog-to-Digital converter):** Often included in MCUs for converting analog signals into digital values.
- **B. D/A converter (Digital-to-Analog converter):** Not typically found in many MCUs; if needed, it may be added as an external component.
- **C. Serial I/O controller:** Commonly integrated in MCUs for handling serial communication (e.g., UART, SPI, I2C).
- **D. Timer:** A standard feature in MCUs for timing operations and generating delays or managing events.

What is The difference between SOC & NOC?

- A. SOC has CPU but NOC doesn't have CPU
- B. SOC has internal memory but NOC doesn't have internal memory
- C. NOC may contain multi SOC cores**
- D. SOC may contain multi NOC cores
- E. NOC contains I/O but SOC doesn't

- **System on Chip (SoC)** is a complete integrated circuit that includes a CPU, memory, I/O ports, and other components, all on a single chip. It is designed to handle a wide range of processing tasks and is typically used in smartphones, tablets, and other embedded systems.
- **Network on Chip (NoC)** is a communication subsystem within a system on a chip (SoC) that enables communication between different cores or components of the SoC. It provides a scalable and efficient way to interconnect various processing elements within a multi-core SoC.

### Explanation of the options:

- **A.** Incorrect. Both SoC and NoC may contain CPUs.
- **B.** Incorrect. SoCs often have internal memory, and NoCs are part of SoCs, which can have memory.
- **C.** Correct. A NoC can interconnect multiple SoC cores, serving as the communication framework within a multi-core SoC.
- **D.** Incorrect. An SoC contains a NoC, not the other way around.
- **E.** Incorrect. Both SoC and NoC can contain I/O components.

---

### Which of the following components can not be in an MCU?

- A. RAM memory**
- B. PROM memory**
- C. I/O block**
- D. CPU**
- E. All of them could be in an MCU**

---

### ARM processors are designated for?

- **A. low-power operation**
- **B. mobile devices**
- **C. Longer battery life**
- **D. simple design as possible**
- **E. All of them**

**E. All of them**

ARM processors are designed with several goals in mind, including:

- **A. Low-power operation:** ARM processors are known for their energy efficiency, making them ideal for battery-operated devices.
- **B. Mobile devices:** ARM processors are widely used in mobile devices such as smartphones and tablets due to their power efficiency and performance.
- **C. Longer battery life:** The power-efficient design of ARM processors contributes to longer battery life in portable devices.
- **D. Simple design as possible:** ARM processors are designed with a relatively simple and efficient instruction set, which helps in reducing power consumption and improving performance.

ARM processors address all of these aspects, making them a popular choice for various applications where power efficiency and performance are critical.

---

Which of the following items are not drive the wearable market?

- ☐ A. Fitness
- ☐ B. Healthcare
- ☐ C. Longer battery life
- ☐ D. Fashion
- ☒ E. All of them

---

How many multiplexers are used on the following data path with an 8bit data size?

- ☐ A. 32 MUX
- ☒ B. 16 MUX
- ☐ C. 8 MUX
- ☐ D. 64 MUX
- ☐ E. None of them

---

In CISC processors PC register has?

- A. address of memory for access to a new address**
- B. address of memory for access to a data
- C. address of memory for access to an instruction
- D. address of memory for both data and instruction simultaneously
- E. A, B and C items are correct

---

MEMORY

256 × 8

AR =Address Register

PC=Program Counter  
 DR=Data Register  
 AC=Accumulator  
 IR=Instruction Register

What is the instruction for following RTL?

PC[10H]	⇒	AR
PC+1	⇒	PC
M(10H)	⇒	DR
DR	⇒	IR&ID
PC[11H]	⇒	AR
PC+1	⇒	PC
M(11H)	⇒	DR[40H]
DR[40H]	⇒	AR
AC	⇒	DR
DR	⇒	M(AR)
0	⇒	SC

**LD (40H), A**

What is the instruction for following RTL?

PC[10H]	⇒	AR
PC+1	⇒	PC
M(10H)	⇒	DR
DR	⇒	IR&ID
PC[11H]	⇒	AR
PC+1	⇒	PC
M(11H)	⇒	DR[40H]
DR[40H]	⇒	AR
M(40H)	⇒	DR[50H]
DR[50H]	⇒	AC
0	⇒	SC

**LD A,(40H)**      **M(40H) => A**



- ☐ A. LD A, 40H                       $40H \Rightarrow A$
- ☒ B. LD A, (40H)                       $M(40H) \Rightarrow A$
- ☐ C. LD 40H, A                       $A \Rightarrow M(40H)$
- ☐ D. LD A, R1                       $R1 \Rightarrow A$

What is the instruction for following RTL?

PC[10H]	$\Rightarrow$	AR
PC+1	$\Rightarrow$	PC
M(10H)	$\Rightarrow$	DR
DR	$\Rightarrow$	IR&ID
R1	$\Rightarrow$	AR
M(R1)	$\Rightarrow$	DR
DR	$\Rightarrow$	AC
0	$\Rightarrow$	SC

**LD A, (R1)      M(R1) $\Rightarrow$ A**

- ☐ A. LD A, 40H                       $40H \Rightarrow A$
- ☒ B. LD A, (R1)                       $M(R1) \Rightarrow A$
- ☐ C. LD 40H, A                       $A \Rightarrow M(40H)$
- ☐ D. LD A, R1                       $R1 \Rightarrow A$
- ☐ E. Non of them

What is the instruction for following RTL?

PC[10H]	⇒	AR
PC+1	⇒	PC
M(10H)	⇒	DR
DR	⇒	IR&ID
PC[11H]	⇒	AR
PC+1	⇒	PC
M(11H)	⇒	DR[40H]
ADD A, DR[40H]	⇒	A
0	⇒	SC

ADD A, (40H)      A+M(40H) -> A

- ☒ A. ADD A , 40H      A+40H → A
- ☐ B. ADD A , (40H)      A+M(40H) → A
- ☐ C. LD (40H), A      A → M(40H)
- ☐ D. ADD A , R1      A+R1 → A

What is the instruction for following RTL?

PC[10H]	⇒	AR
PC+1	⇒	PC
M(10H)	⇒	DR
DR	⇒	IR&ID
R1	⇒	AC
0	⇒	SC

LD A, R1      R1=>A

- ☐ A. LD A , 40H

40H ⇒ A
- ☐ B. LD A , (40H)

M(40H) ⇒ A
- ☐ C. LD 40H, A

A ⇒ M(40H)
- ☒ D. LD A , R1

R1 ⇒ A

What is the instruction for following RTL?

PC[10H]	⇒	AR
PC+1	⇒	PC
M(10H)	⇒	DR
DR	⇒	IR&ID
PC[11H]	⇒	AR
PC+1	⇒	PC
M(11H)	⇒	DR[40H]
DR[40H]	⇒	AC
0	⇒	SC

LD A , 40H

Immediate

PC[10H]	⇒	AR
PC+1	⇒	PC
M(10H)	⇒	DR
DR	⇒	IR&ID
Fetch Cycle →		
PC[11H]	⇒	AR
PC+1	⇒	PC
M(11H)	⇒	DR[40H]
DR[40H]	⇒	AC
0	⇒	SC

---

What is the instruction for following RTL?

<b>PC[10H]</b>	$\Rightarrow$	<b>AR</b>
<b>PC+1</b>	$\Rightarrow$	<b>PC</b>
<b>M(10H)</b>	$\Rightarrow$	<b>DR</b>
<b>DR</b>	$\Rightarrow$	<b>IR&amp;ID</b>
<b>SP</b>	$\Rightarrow$	<b>AR</b>
<b>R3</b>	$\Rightarrow$	<b>DR</b>
<b>DR</b>	$\Rightarrow$	<b>M(AR)</b>
<b>SP - 1</b>	$\Rightarrow$	<b>Sp</b>
<b>0</b>	$\Rightarrow$	<b>SC</b>

- ☐ A. POP R3  $M(SP) \Rightarrow R3$
- ☐ B. LD A, (R3)  $M(R3) \Rightarrow A$
- ☐ C. LD (R3), A  $A \Rightarrow M(R3)$
- ☒ D. Push R3  $R3 \Rightarrow M(SP)$

The operation **SP - 1  $\rightarrow$  SP** is typically associated with a **PUSH** operation.

---

What is the instruction for following RTL?

PC[10H]	⇒	AR
PC+1	⇒	PC
M(10H)	⇒	DR
DR	⇒	IR&ID
SP +1	⇒	SP
SP	⇒	AR
M(AR)	⇒	DR
DR	⇒	R3
0	⇒	SC

The operation  $SP + 1 \rightarrow SP$  is typically associated with a **Pop** operation.

---

What is the instruction for following RTL?

PC[10H]	⇒	AR
PC+1	⇒	PC
M(10H)	⇒	DR
DR	⇒	IR&ID
PC[11H]	⇒	AR
PC+1	⇒	PC
M(11H)	⇒	DR[40H]
DR[40H]	⇒	AR
M(40H)	⇒	DR
DR	⇒	PC
0	⇒	SC

- ☒ A. JP (40H)                      (40H) → PC
- ☐ B. LD A, PC                      PC → A
- ☐ C. JP 40H                      40H → PC
- ☐ D. Push R3                      R3 → M(SP)

What is the instruction for following RTL?

PC[10H]	⇒	AR
PC+1	⇒	PC
M(10H)	⇒	DR
DR	⇒	IR&ID

PC[11H]	⇒	AR
PC+1	⇒	PC
M(11H)	⇒	DR[40H]
DR[40H]	⇒	PC
0	⇒	SC

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JP 40H

PC[10H]	⇒	AR
PC+1	⇒	PC
M(10H)	⇒	DR
DR	⇒	IR&ID

PC[11H]	⇒	AR
PC+1	⇒	PC
M(11H)	⇒	DR[40H]
DR[40H]	⇒	PC
0	⇒	SC

---

What is the instruction for following RTL?

PC[10H]	⇒	AR
PC+1	⇒	PC
M(10H)	⇒	DR
DR	⇒	IR&ID
R1+1	⇒	R1
0	⇒	SC

☐ A.

INC A                       $A+1 \rightarrow A$

☐ B. INC PC                       $PC+1 \rightarrow PC$

☐ C. LD (40H), A                       $A \rightarrow M(40H)$

☒ D. INC R1                       $R1 + 1 \rightarrow R1$

☐ E. None of them

---

---

In stack structure with post-increment, top full, and 16bit as word size,

- ☐ A. with each POP,  $SP-1 \rightarrow SP$
- ☐ B. with each POP,  $SP-4 \rightarrow SP$
- ☒ C. with each POP,  $SP-2 \rightarrow SP$
- ☐ D. with each PUSH,  $SP+1 \rightarrow SP$
- ☐ E. none of them

In a stack structure with **post-increment**, **top full**, and a **16-bit word size**, the correct behavior for a **POP** operation is:

- After popping a value from the stack, the stack pointer (**SP**) is incremented by the word size, which is 2 bytes (16 bits).

Given this, the correct answer is:

**C. with each POP,  $SP-2 \rightarrow SP$**

In stack structure with post-increment, top full, and 16bit as word size,

- ☐ A. with each PUSH,  $SP+1 \rightarrow SP$
- ☐ B. with each PUSH,  $SP+4 \rightarrow SP$
- ☒ C. with each PUSH,  $SP+2 \rightarrow SP$
- ☐ D. with each POP,  $SP+1 \rightarrow SP$

In stack structure with post-increment, top full, and 8bit as word size, which of the following items is correct?

- A. with each PUSH, first, there is a write-on memory then  $SP+1 \rightarrow SP$
- B. with each PUSH, first, there is a write-on memory then  $SP+2 \rightarrow SP$
- C. with each PUSH, first, there is  $SP+1 \rightarrow SP$ , then write on memory



D.with each PUSH, first, there is  $SP+2 \rightarrow SP$ , then write on memory  
E.none of them  
C is correct

---

In stack structure with post-increment, top full, and 8bit as word size,

- ☒ A. with each POP, first, there is a read from memory then  $SP-1 \rightarrow SP$
- ☐ B. with each POP, first, there is a read from memory then  $SP-2 \rightarrow SP$
- ☐ C. with each POP, first, there is  $SP-1 \rightarrow SP$ , then read from memory
- ☐ D. with each POP, first, there is  $SP-2 \rightarrow SP$ , then read from memory

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