

Time taken (before correction and edits): 1 : 09

Question 1: HTML and CGI

<html>

<header><title>Login</title></header>

<body bgcolor="blue"> <!--Background color-->

<p font="Times_New_Roman" size="23"> WELCOME </p>

<table>

<tr> <!-- Row 1 -->

<th><h2>LOGIN</h2></th>

<th><h2 color="red">REGISTER</h2></th>

</tr>

<tr> <!-- Row 2 -->

<td><form action="login.exe" method="POST">

USER NAME: <input type="text" name="un">

PASSWORD: <input type="password" name="pw">

<input type="submit" value="LOGIN">

</td>

<td><form action="register.py" method="POST">

REAL NAME: <input type="text" name="rn">

USER NAME: <input type="text" name="un">

PASSWORD: <input type="password" name="pw">

EMAIL: <input type="text" name="em">

MALE: <input type="radio" name="gend" value="M">

FEMALE: <input type="radio" name="gend" value="F">

<input type="submit" value="REGISTER">

</form>

</td>

</tr>

```
</table>
<p font="Ariel"><center><a href="help.htm">
    Click Here For Help</a></center></p>
</body>
</html>
```

Question 2: GNU

(A)

(a)

```
CC = gcc # Sets a variable to gcc, for compiler
CFLAGS = -g -Wall # Var for compiler flags

count: countwords.o counter.o scanner.o
# If the 3 o files exist, make the count file
# Or if one of the o files is newer than the count file
$(CC) $(CFLAGS) -o count countwords.o counter.o scanner.o
# Compiles all the o files as count, with all the warnings
# and inserts timesteps for GProf

countwords.o: countwords.c scanner.h counter.h
# Make countwords.o if source and corresponding headers
# are present
$(CC) $(CFLAGS) -c countwords.c
# Makes countwords.o, displays all errors, GProf

counter.o: counter.c counter.h
# Make counter.o if source and headers are there
$(CC) $(CFLAGS) -c counter.c
# counter.o, same as above

scanner.o: scanner.c scanner.h
$(CC) $(CFLAGS) -c scanner.c
# Same as counter.o

clean:
```

```
$(RM) count *.o *~
# Removes count and all .o files and files ending in ~
```

- (b) Scanner.o depends on scanner.h and scanner.c, counter.o depends on counter.h and counter.c, countwords.o depends on countwords.c scanner.h counter.h and count depends on all .o files.
- (c) Huge box that is just the count program. Within it are smaller rectangles, one for countwords.o, one for counter.o and one for scanner.o

(B)

```
(gdb) break main
(gdb) run
(gdb) step
(gdb) step
(gdb) ... # Until in makeit()
(gdb) step
(gdb) step
(gdb) ... # Eventually program will crash
(gdb) where # Find out where you are when it crashed
(gdb) backtrace
```

Question 3: C Programming

```
// Function header, returns int, takes int pointer
int foo(int *pn)
{
    int c, s; // Makes 2 ints
    // Loops while user inputs a space, CR or tab
    while ((c=getch() == ' ' || c == '\n' || c == '\t'));

    s = 1;
    if (c == '+' || c == '-') // c is + or -
    {
        // If c is +, s=1, else s=-1
        s = (c=='+') ? 1 : -1;
        c = getch(); // Get a char again
    }
}
```

```

    // Make contents of pointer 0
    // Loop while c is inbetween 0 and 9 (ASCII)
    // Get character at end of each loop
    for(*pn=0; c >= '0' && c <= '9'; c=getch())
        // 10 times pointers val + # that c stores
        *pn = 10 * *pn + c      '0';

    *pn *= s; // Make pn the same sign as s
    if (c != EOF) ungetch(c); // If not end of file
    return c; // return 2nd to last char obtained
}

```

This program gets a sign from the user, then keeps getting numbers from the user, summing them up and multiplying by 10 everytime a new number comes along. This will be available to the user since it's a pointer, but the actual function returns the 2nd to last obtained char.

Question 4: C Programming

```

#include <stdio.h>
#include <string.h>
struct STUDENT{
    char name[50];
    double gpa;
};

int main(int argc, char* argv[]){
    int n; // Input of user
    printf("How many students in the classroom?\n");
    scanf("%d",&n); // Scan number into n
    struct STUDENT p*; // Pointer for array of students
    // Malloc for n students
    p = (struct STUDENT *)malloc(n*(sizeof(STUDENT)));
    int j = 0; // Counter for how many entries csv has

    FILE* in = fopen("GPA.CSV","rt"); // Open file
    if(in==NULL){ //File doesn't exist
        printf("GPA.CSV does not exist!\n");
    }
}

```

```

}
else{
    // For storing values
    char name[50];
    double gpa;
    // Scan until EOF
    while( scanf("%s,%lf", name,&gpa)!=EOF){
        j++; // Increment amount of entries
        if(j<n){ // Did not hit max yet
            // p+j-1 since j is one bigger than index
            strcpy((p+j-1)->name,name); // copy name
            (p+j-1)->gpa = gpa; // Copy gpa
        }
    }
    fclose(in); // Close input
}
// Loop to get average, j entries
double average = 0;
for(int i=0; i<j; i++){
    average += (p+i)->gpa; // Sum gpas
}
average /= j; // Divide by number of entries
printf("Average GPA: %lf", average);
}

```

Question 5: Python Programming

```

import cgi

input = cgi.FieldStorage() # Get input

# Get the fields we want
filename = input["filename"]
lines = int(input["lines"]) # Cast to int

# HTML output
print("Content-type: text/html\n\n")

```

```
print("<html>")
print("<header><title>Products</title></header>")
print("<body>")
# Try opening CSV file
try:
    file = fopen(filename,"r")
except: # Error
    print("File_not_found")
else:
    print("<table>")
    print("<tr>")
    print("<th>_Product_Code_</th>")
    print("<th>_Quantity_in_Stock</th>")
    print("<th>_Min_in_Stock</th>")
    print("<th>Unit_Price</th>")
    print("<th>_Min_to_Purchase</th>")
    for i in range(lines): # Loop through lines
        data = file.readline()
        # Tokenize?
        code = ""
        quantity = ""
        min = ""
        unit = ""
        min2 = min-quantity
        if quantity<min:
            print("<tr>")
            print("<td>_%d_</td>"%(data))
            print("<td>_%d_</td>"%(quantity))
            print("<td>_%d_</td>"%(min))
            print("<td>_%d_</td>"%(unit))
            print("<td>_%d_</td>"%(min2))
            print("</tr>")

    print("</table>")
print("</body>")
print("</html>")
```