

# Install and use of Furhat

## 1) Download Furhat-sdk

First you have to go to the official website of Furhat -> [here](#)

Then you should login with this account:

- **Email:** [yves.ferstler.001@student.uni.lu](mailto:yves.ferstler.001@student.uni.lu)
- **password:** 5BhuEjL9Y@uvCHf

Once logged in, go to “**Download SDK**” and install your preferred version.

## 2) Launch Furhat

Now that you have *Furhat-SDK*, you can run it to complete the installation.

You might also need to connect again and mostly you will need the **Furhat API token**.

API key: **11e1e583-9349-453c-b9fa-653a44809347**

You can also find it in the settings of the Furhat website

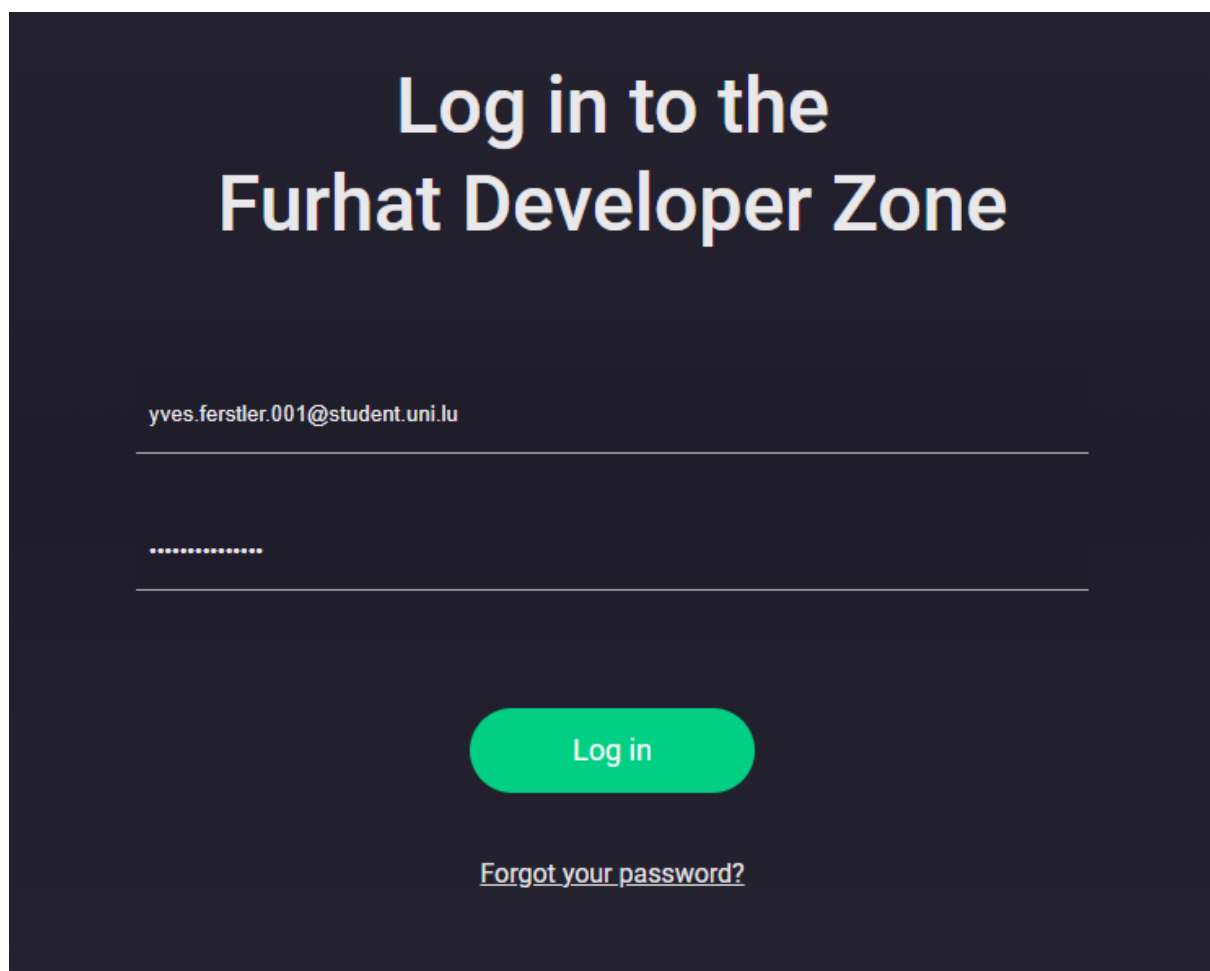
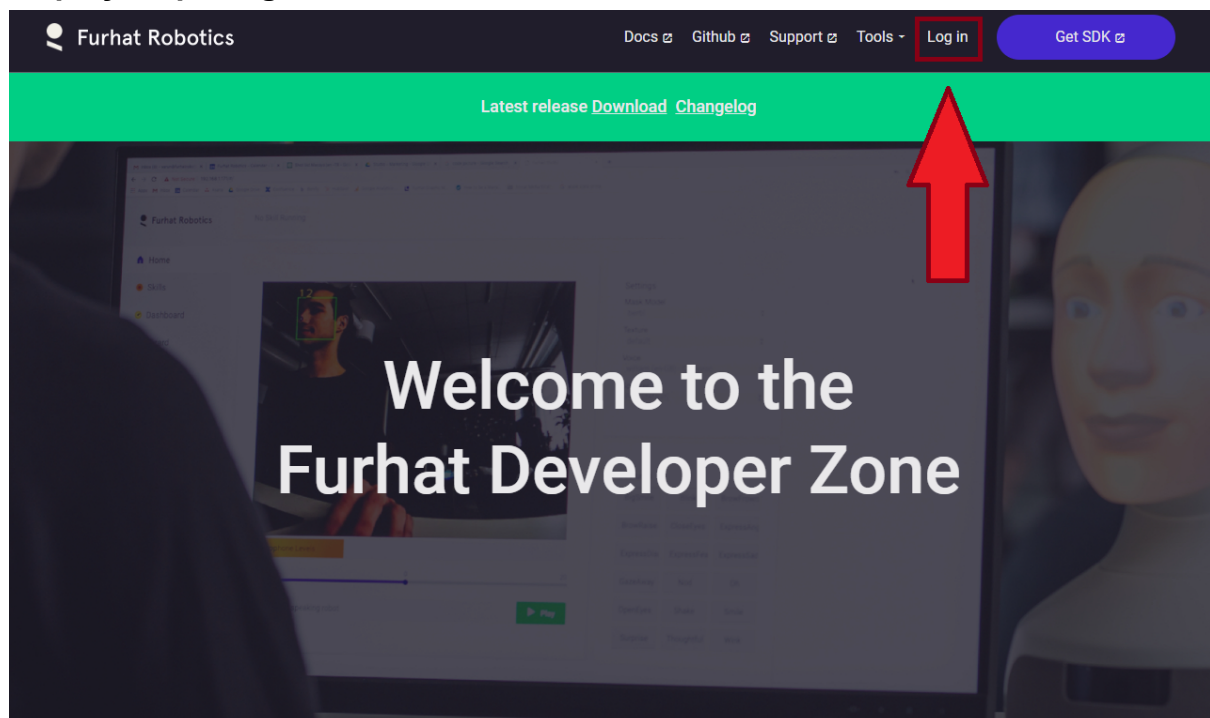
Once the installation is completed you can launch the virtual Furhat. The robot should pop-up in a new window.

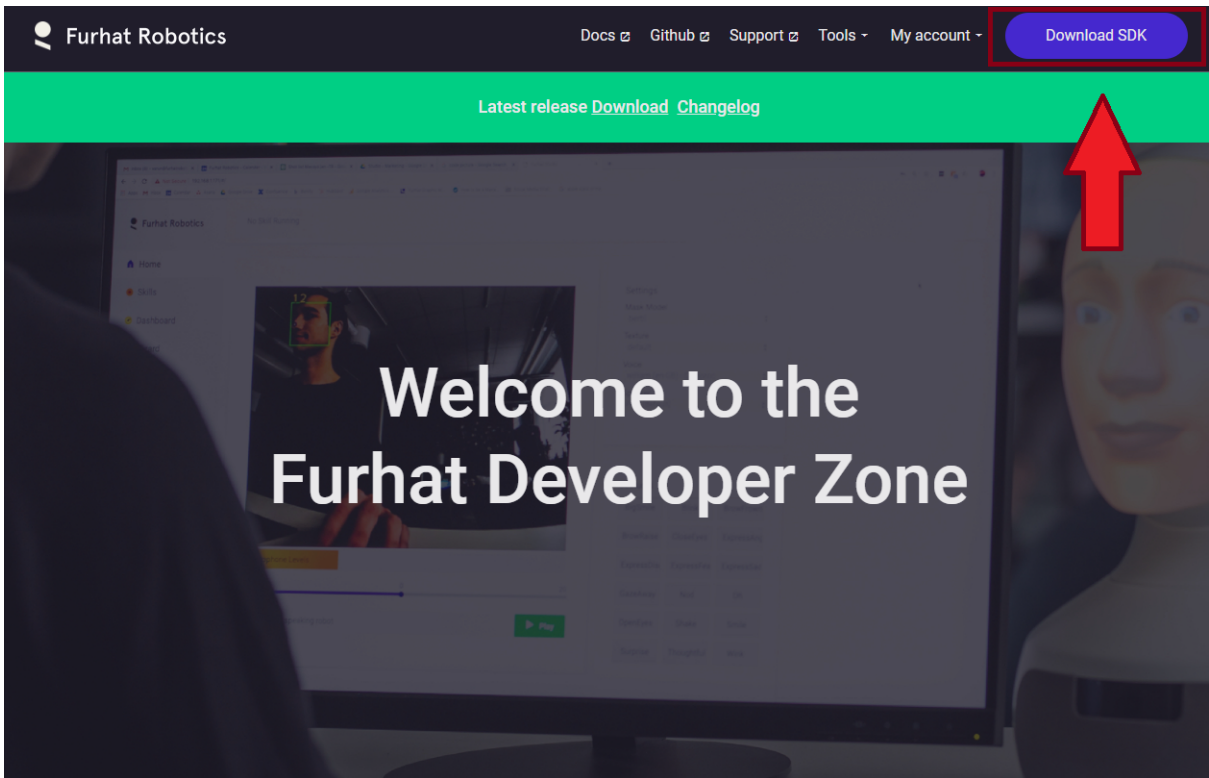
## Important notions

You must activate the remote API by clicking on “**Start remote API**”

If you cannot launch the virtual Furhat you might check if there are no other **ports** that block the connection.

## Step by step image





The screenshot shows the 'Downloads' section of the Furhat Robotics website. The page has a dark background with white text. The title 'Downloads' is centered at the top. Below it is the section title 'SDK Desktop Launcher'. A table lists three download options for the SDK Launcher, categorized by operating system: Linux, Mac, and Windows. Each row includes the filename, description, category, filesize, and a download link.

Filename	Description	Category	Filesize	Link
furhat-sdk-desktop-launcher.ApplImage	SDK Launcher for linux	SDK-launcher-linux	97.11 MB	<a href="#">Download</a>
furhat-sdk-desktop-launcher.dmg	SDK Launcher for mac	SDK-launcher-mac	95.9 MB	<a href="#">Download</a>
furhat-sdk-desktop-launcher-Setup.exe	SDK Launcher for Windows	SDK-launcher-win	72.77 MB	<a href="#">Download</a>

