

# Rust

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## Files / Folders

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- `main.*` : main file
- `utils/` / `util.*` : tools
- `configs/` / `config.*` : configs
- `handlers/` / `handler.*` : callable function (should not interact directly to the app)
- `models/` / `model.*` : internal editing function
- `services/` : interact with gRPC services
- `structs.rs` / `struct.*` : structs
- `common.*` : shared functions
- `client.rs` : functions client side
- `server.rs` : functions server side

## File Arch

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1. `use std::*`
2. `use *::*`
3. `use crate::*`
4. `use self::*`
5. `use super::*`
6. `mod *`
7. `struct *`
8. `fn *`