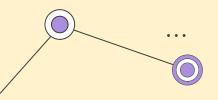
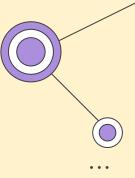


# Business Analysis of Ultimate Clipper Pass

**Yitong Ouyang** 



# **Business Analysis**



01

Future Strategy: expanding the UCP product

02

Prediction Model of UCP member attendance

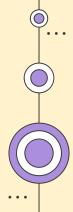


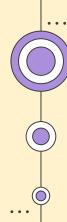
Expanding the bundle from 35 games to 41 games

#### What are Goals for expanding UCP?

- Profit
- Customer Loyalty
- Branding







**Profit Oriented** 

Are we making profits now on UCP?

Profit = UCP Attendance/game \* (UCP price/game - Single price/game)



#### **UCP Price/game**

- \$350/35 = \$10?
- One cannot attend all 35 games
- Average attendance of members: 10
- Average price they are paying each game: ...
  - \$350/10 ~ \$35





#### **Profit Oriented**

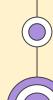
Attendance with UCP/game	with Price/game		Single Price/game	
142	\$35	1992	\$33	



[UCP Attendance/game \* (UCP price/game - Single price/game)] \* number of games

142

We are making profits on UCP seats!



35



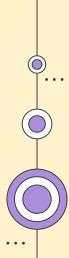


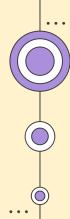
**Profit Oriented** 

#### How much profit can we make?

- Numbers of UCP membership we can sell
  - Prediction model
    - Use the past growth
    - Survey to UCP members

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**Profit Oriented** 

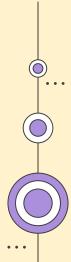
How much will the strategy cost?

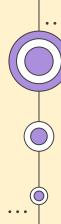
- How many UCP members will watch top-tier games:
  - (Current Price of UCP Top-Tier Games- Future UCP price) \* UCP attendance/game
- Future UCP price
  - Prediction model

**Profit** 

Cost

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**Customer Management/Brading** 

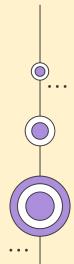
#### **Customer Loyalty**

Survey to current UCP members

#### **Potential Customers**

- Sentiment Analysis on the social media
- Survey to potential customers

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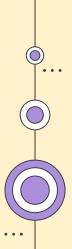


**Customer Management/Branding** 

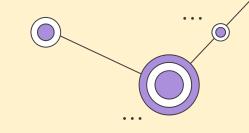
#### **Branding**

- How people think about our league
  - Improve attendance -> good branding
  - Awesome UCP membership
- Utilize the fame of these top-tier leagues: Potential Fans
  - Mechanizm: Can choose one top-tier game with a high discount if you watched more than 3 of our games
    - Use credits: can be obtained from other activities

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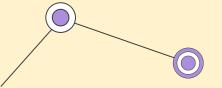


Explore the UCP attendance data



	Boxplot of Attendance			
240	-			
220	-			
200	-			
일 180	-			
Attendance 180	-			
140	-			
120	-			
100				
	i			

Statistic	Value		
Mean	141.794118		
Median	131.000000		
Standard Deviation	40.090177		
Variation	1607.222318		
Interquartile Range	55.000000		
IQ1	113.250000		
103	168.250000		



Feature Selection



#### Fame of Opponent

Maybe more people will attend if the opponent is famous



#### Saturday & Friday

People would be more free on Sat & Fri.



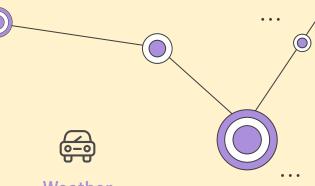
#### **Home Stands**

People might participate more if it is a homestand game



#### Win Stands

If there were 2 or more consecutive game won



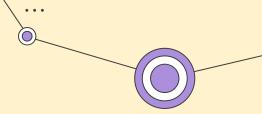
#### Weather

Windy, rainy, snowy



#### Evening

If it is an evening game or not







**Model Selection** 

Model	Maybe because of some features		Root Mean Squared Error	
Ridge Regression		37.2		
Linear Regression		38.2		
Gradient Boost		55.28		
Decision Tree		55.45		
Random Forest		47.5		

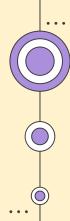
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Feature Selection

	coef	std err	t	P> t	[0.025	0.975]
Intercept	126.7226	27.999	4.526	0.000	69.169	184.276
Evening	10.3710	19.725	0.526	0.603	-30.174	50.916
WindSpeed	-0.4470	1.604	-0.279	0.783	-3.745	2.851
Precip	0.4033	1.063	0.379	0.707	-1.782	2.589
Snow	7.66e-14	7.11e-14	1.077	0.292	-6.96e-14	2.23e-13
Friday_or_Saturday	8.0959	18.734	0.432	0.669	-30.413	46.605
Home_Stand	-2.8215	16.671	-0.169	0.867	-37.090	31.447
fame_opponent	10.1828	15.687	0.649	0.522	-22.063	42.429
Win_Stand	21.6741	17.587	1.232	0.229	-14.476	57.824



# **Method to Boost Accuracy**

#### Cross-validation:

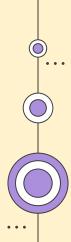
- Create validation sets, imitating test sets
- Circle around each time
- Train the model on different subset

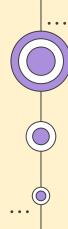
#### Bootstrap:

- A way to resampling
- Generate different samples each time based on the data we have

#### Result:

- Cross-validation: RMSE to 37.1
- Cross-validation & Bootstrap: RMSE to 42.8
- Prediction: 141.6: Portland Trail Blazers





# **Conclusion: Business Insights**

#### Future Strategy of UCP

Instead just include the top-tier games,
we can use them for branding and also
boosting customers' loyalty.

#### Prediction Model:

- Need more data: advertising data
- Focus on important features: win stand,Saturday & Friday
- Difference between Reservation andScans

