

lang/Object;

L6
FRAME SAME1 java/lang/Throwable
ASTORE 4
ALOAD 2
MONITOREXIT
L7
ALOAD 4
ATHROW

L2
FRAME SAME1 java/lang/Throwable
ASTORE 3
ALOAD 2
MONITOREXIT
L3
ALOAD 3

ATHROW

L13
FRAME SAME1 java/lang/Throwable
ASTORE 7
ALOAD 6
MONITOREXIT
L14
ALOAD 7
ATHROW