

EE2026 (Part 1)

Tutorial 1 - Solutions

1. (a) Iteratively divide by two (remainder's division progressively gives digits)

$$\begin{array}{r} \overline{83} \\ 2 \overline{)166} \end{array} \leftarrow \begin{array}{r} \overline{41} \\ 2 \overline{)83} \end{array} \leftarrow \begin{array}{r} \overline{20} \\ 2 \overline{)41} \end{array} \leftarrow \begin{array}{r} \overline{10} \\ 2 \overline{)20} \end{array} \leftarrow \begin{array}{r} \overline{5} \\ 2 \overline{)10} \end{array} \leftarrow \begin{array}{r} \overline{2} \\ 2 \overline{)5} \end{array} \leftarrow \begin{array}{r} \overline{1} \\ 2 \overline{)2} \end{array} \leftarrow \begin{array}{r} \overline{0} \\ 2 \overline{)1} \end{array}$$

$$.34 \times 2 = 0.68 \rightarrow .68 \times 2 = 1.36 \rightarrow .36 \times 2 = 0.72 \rightarrow .72 \times 2 = 1.44 \dots$$

$$= (10100110.0101\dots)_2$$

$$(b) \quad \begin{array}{r} 87 \\ 16 \overline{)1400} \\ \underline{1392} \\ 8 \end{array} \leftarrow \begin{array}{r} 5 \\ 16 \overline{)87} \\ \underline{80} \\ 7 \end{array} \leftarrow \begin{array}{r} 0 \\ 16 \overline{)5} \\ \underline{0} \\ 5 \end{array}$$

$$.16 \times 16 = \mathbf{2.56} \rightarrow .56 \times 16 = \mathbf{8.96} \rightarrow .96 \times 16 = \mathbf{F.36} \rightarrow .36 \times 16 = \mathbf{5.76} \dots$$

$$= (578.28F5 \dots)_{16}$$

- (c) Group digits in 3-digit sets and convert digit by digit

$$\begin{array}{ccccc} \underline{101} & \underline{011} & \underline{100.} & \underline{000} & \underline{111} \\ 5 & 3 & 4 & 0 & 7 \\ = (534.07)_8 \end{array}$$

- (d) Group digits in 4-digit sets and convert digit by digit

$$A59.FCE = \underline{1010} \quad \underline{0101} \quad \underline{1001} \quad \bullet \quad \underline{1111} \quad \underline{1100} \quad \underline{1110}$$

- (e) By definition of positional number system:

$$6 \cdot x^1 + 2 \cdot x^0 - (2 \cdot x^1 + 6 \cdot x^0) = 3 \cdot x^1 + 4 \cdot x^0$$

$$(6-2-3) \cdot x + (2-6-4) = 0$$

$$\therefore x = 8 \quad (\text{octal})$$

2.

```
module endian (input [31:0] X, output [31:0] Y);  
  
    assign Y = {X[7:0], X[15:8], X[23:16], X[31:24]};  
  
endmodule
```