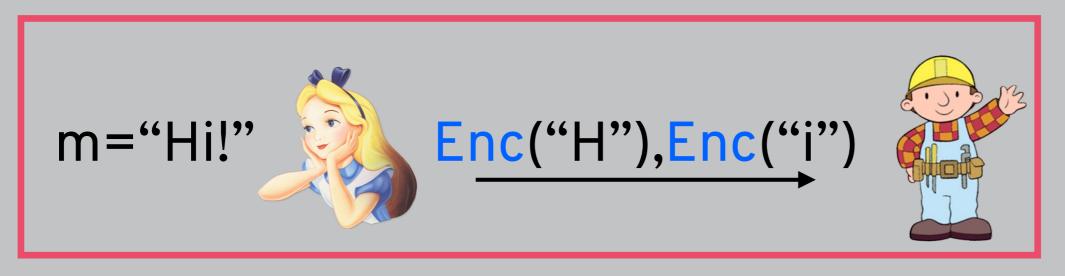
# SECURITY (COMP0141): MODERN CIPHERS



### MODERN CIPHERS

two types: stream ciphers and block ciphers



# STREAM CIPHERS

#### initialisation vector



arbitrary length pseudorandom stream

$$m=\text{``Hi!''} \qquad \qquad \text{IV, s(k,IV)} \oplus m$$

$$m_1=\text{``What's up?''} \qquad \qquad \text{IV_1, s(k,IV_1)} \oplus m_1$$

# STREAM CIPHERS



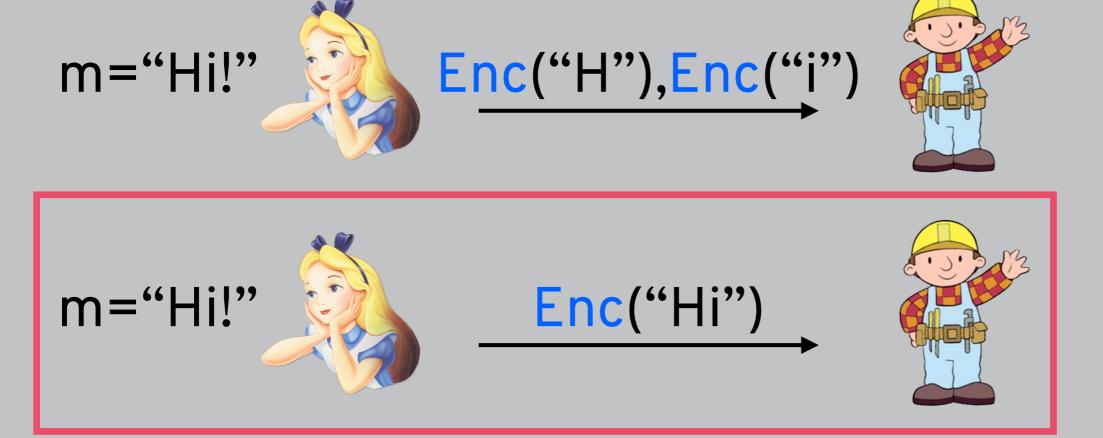
The randomness s(k,IV) is designed to mimic the randomness in a one-time pad: easier to generate but less secure (heuristics)

Like with OTP, if Alice re-uses the same IV then there is no security

Famous examples: ChaCha, Salsa20

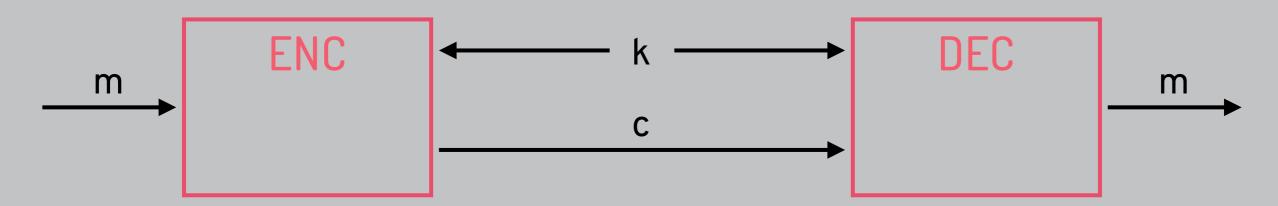
### MODERN CIPHERS

two types: stream ciphers and block ciphers



#### BLOCK CIPHERS

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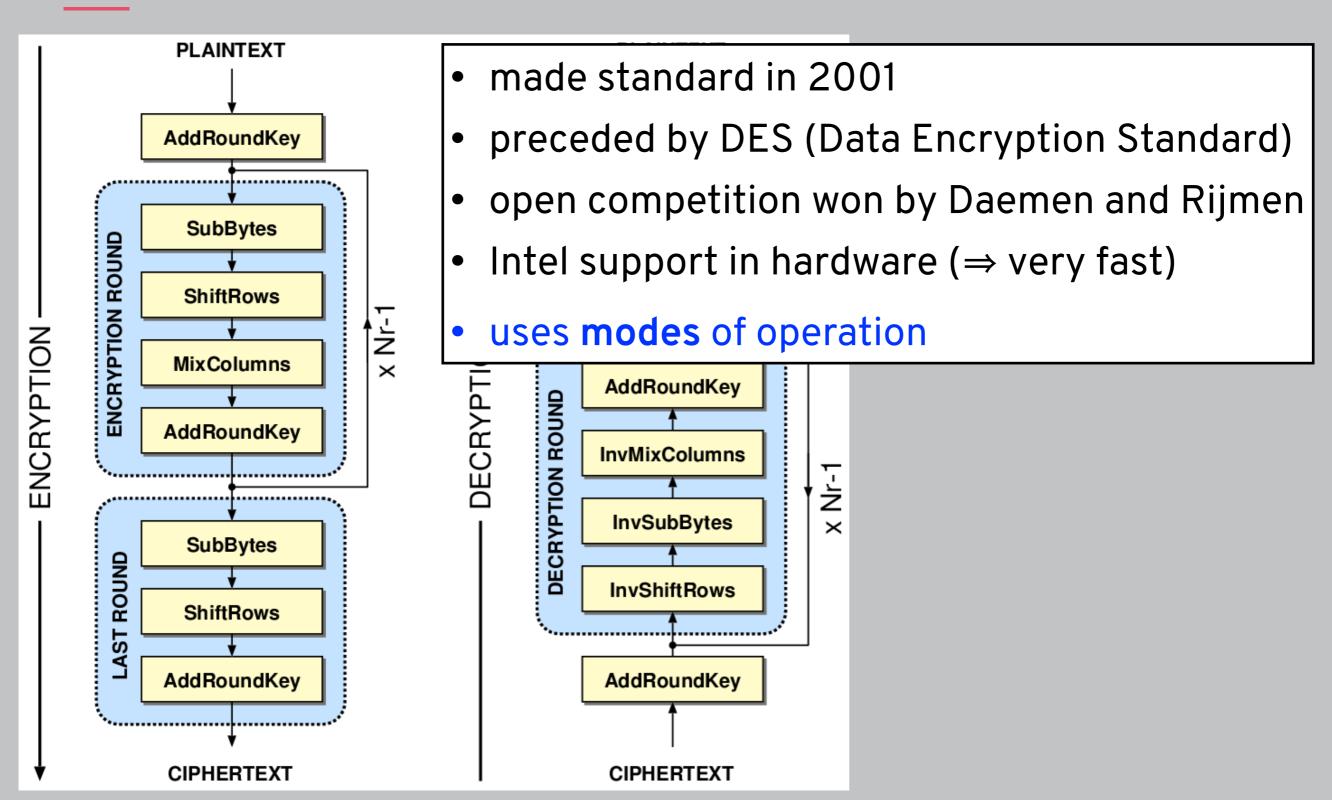
Key is a short random string (128, 192, or 256 bits)

Plaintexts and ciphertexts are short blocks of the same length (if plaintext is shorter than key it must be padded to match)

Correctness: Dec(k, Enc(k, m)) = m

**Security:** Without k, Enc acts as a random permutation

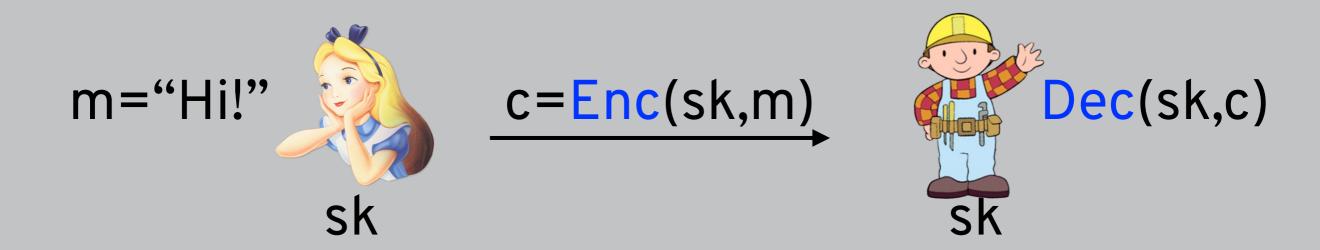
### ADVANCED ENCRYPTION STANDARD



### SYMMETRIC ENCRYPTION

q: what do all these methods have in common?

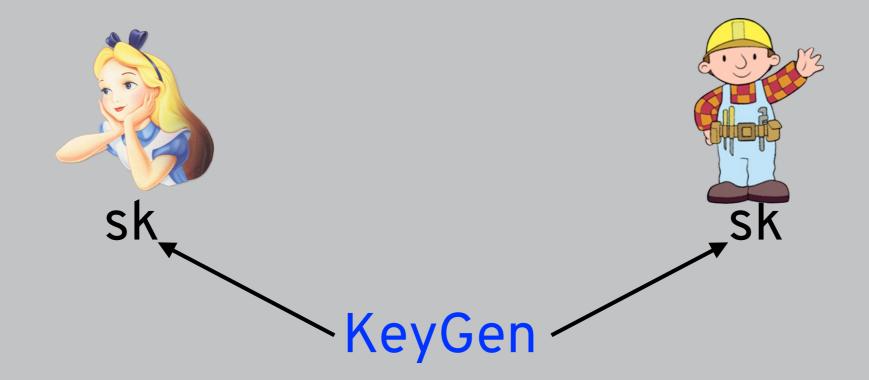
a: the sender and receiver have the same key.



# KEY ESTABLISHMENT

q: how did Alice and Bob agree on that key?

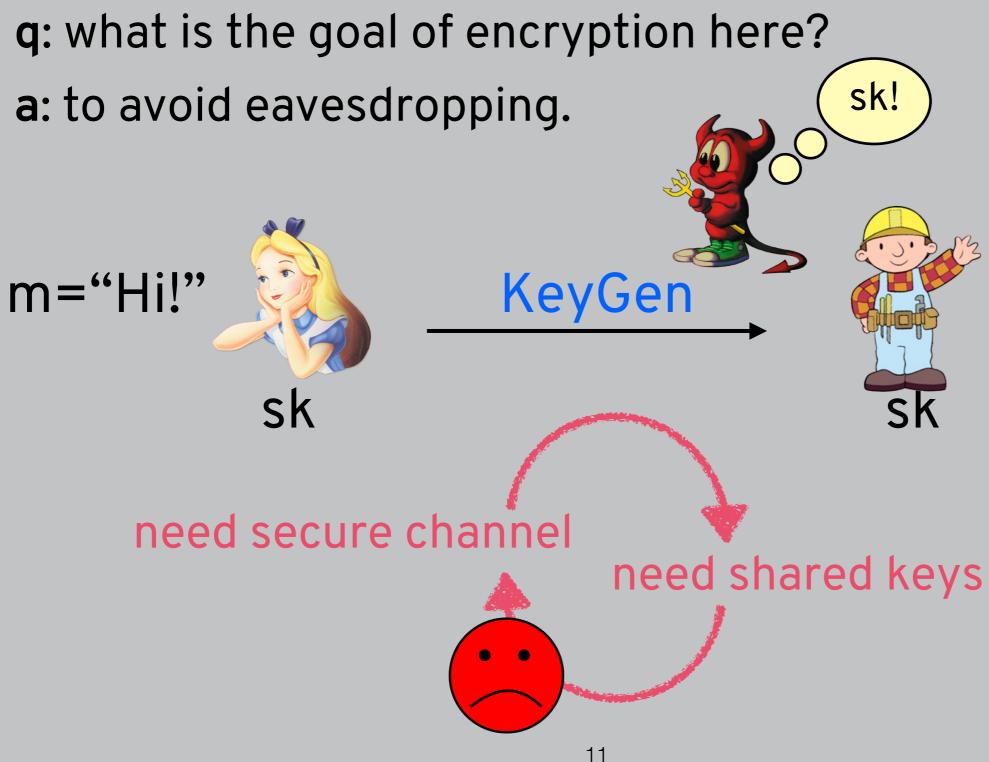
a: key establishment!



# ISSUES WITH SHARING KEYS

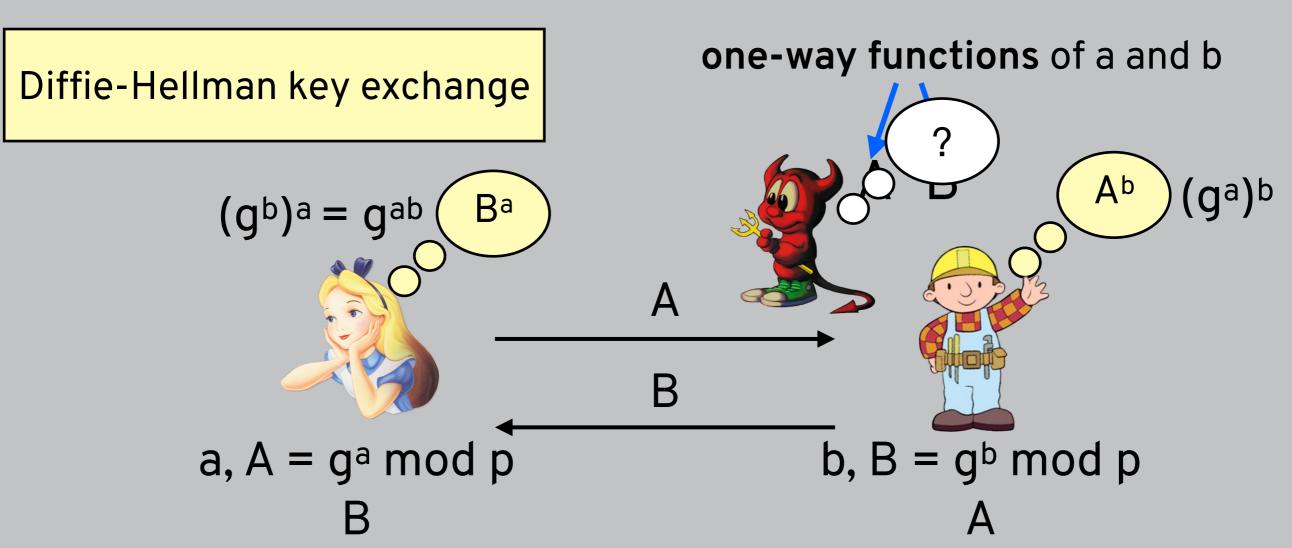
**q**: what is the goal of encryption here? m? a: to avoid eavesdropping. c = Enc(sk,m)m="Hi!" need secure channel need shared keys

# ISSUES WITH SHARING KEYS



# KEY EXCHANGE

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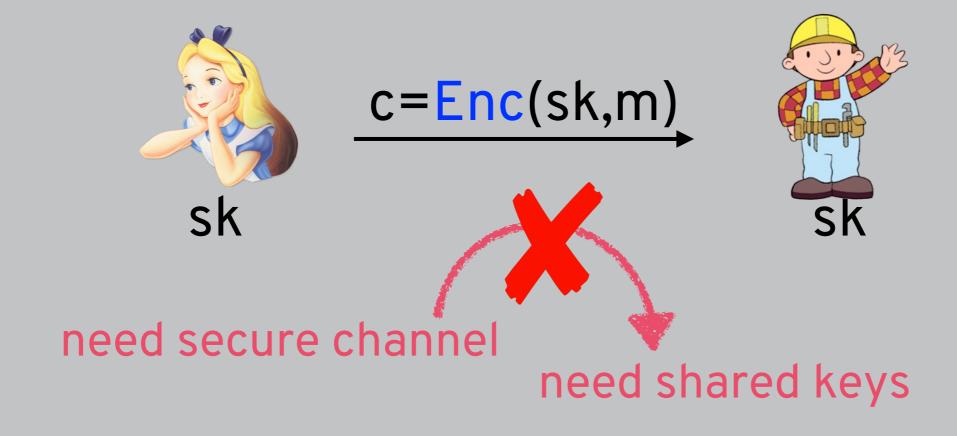


so Alice and Bob agreed on gab!

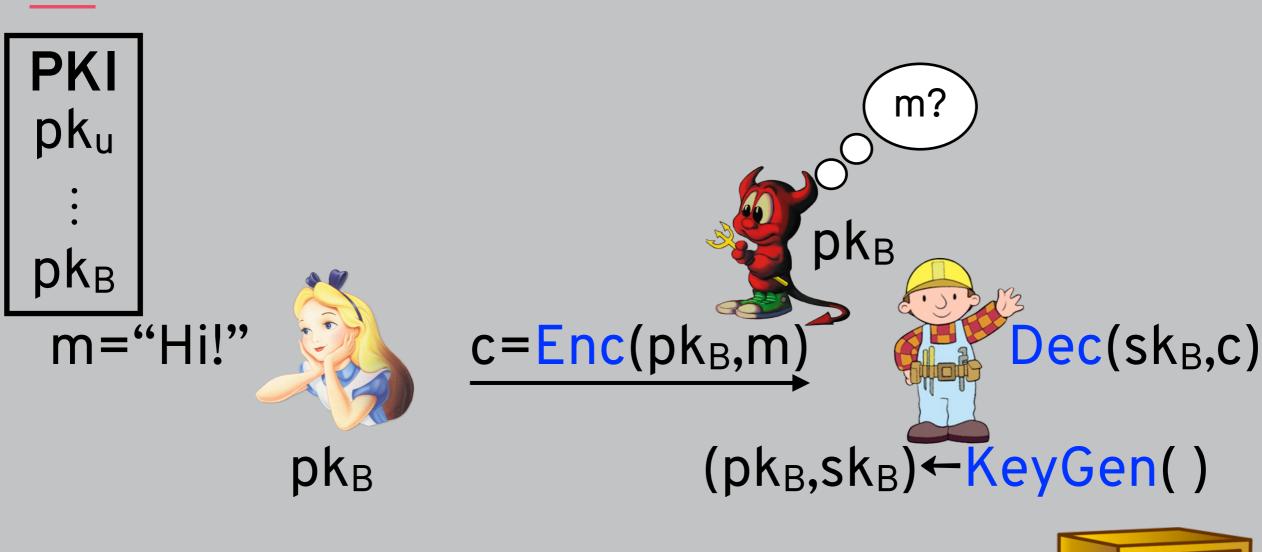
### ISSUES WITH SHARING KEYS

q: what if I communicate with millions of people?

a: I'll need way too much space to store keys!

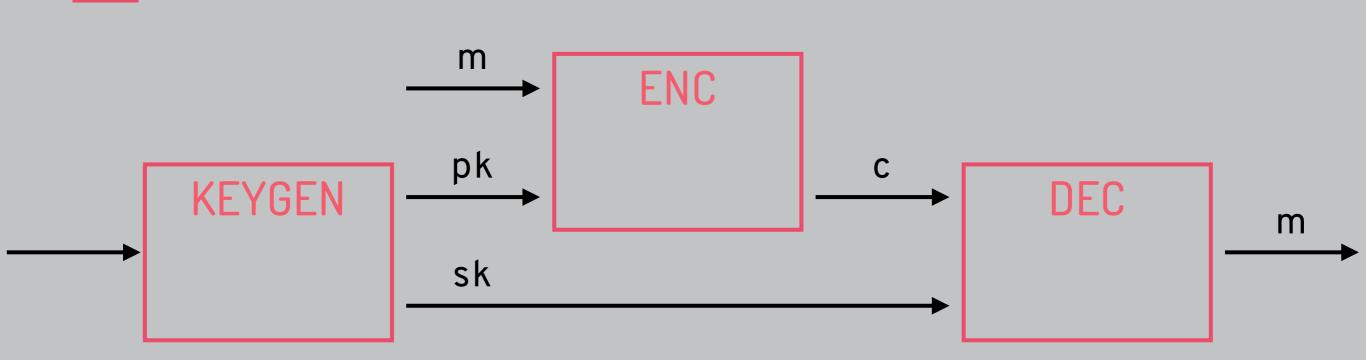


# PUBLIC-KEY ENCRYPTION





# PUBLIC-KEY ENCRYPTION



Correctness: For all (pk,sk) produced by KeyGen and messages m, Dec(sk, Enc(pk, m)) = m

Security: ?

### THREAT MODEL

#### Motivation:

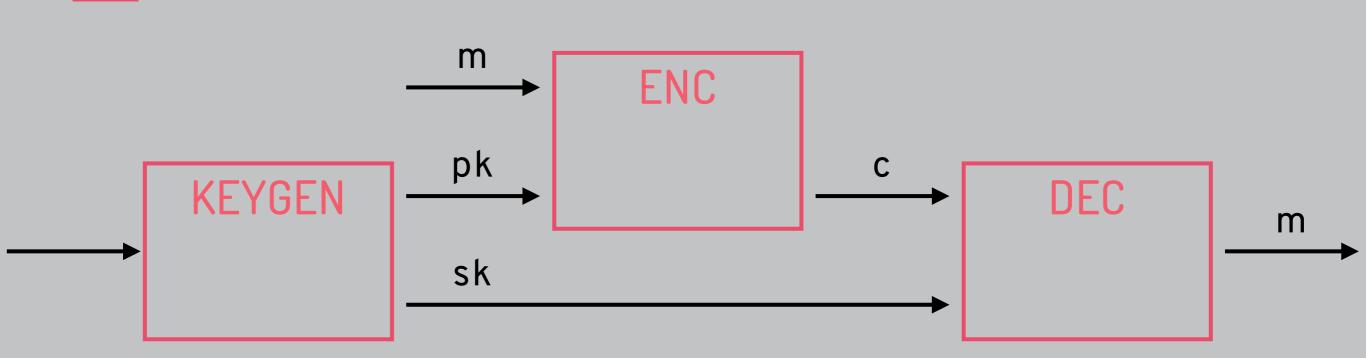
- Recover key: learn all future plaintexts
- Recover plaintext: learn this specific plaintext
- Distinguish plaintext: learn a single bit about plaintext

#### Capabilities:

- Known ciphertext: know ciphertext
- Known algorithm: know scheme used to encrypt
- Known plaintext: (partial) information about plaintext
- Chosen plaintext: adversary picked plaintext
- Chosen ciphertext: adversary picked ciphertext

Strongest security statement: the adversary with the strongest capabilities can't achieve even the weakest goal

### IND-CCA SECURITY



Correctness: For all (pk,sk) produced by KeyGen and messages m, Dec(sk, Enc(pk, m)) = m

**Security:** An adversary who can see decryptions of chosen ciphertexts and can pick two arbitrary plaintexts should not be able to distinguish the encryption of one of them from the encryption of the other (IND-CCA security)

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### THREAT MODEL

#### **Motivation:**

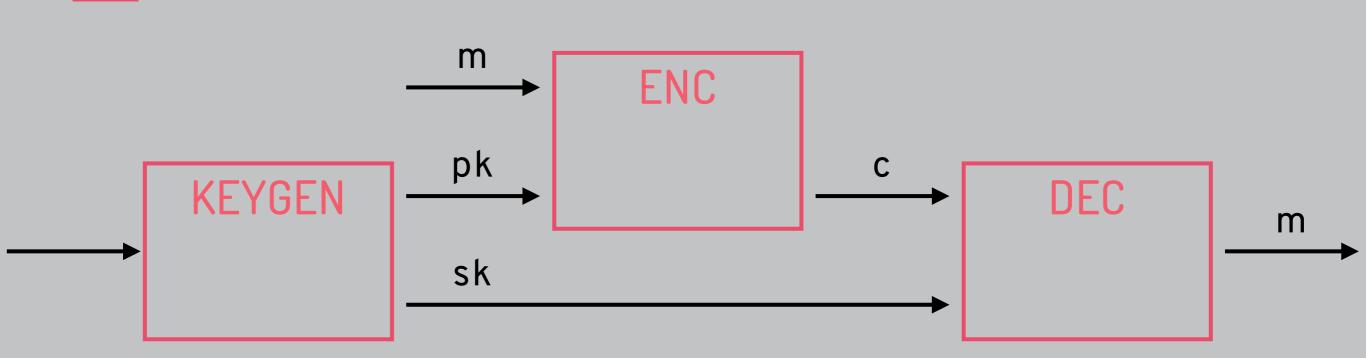
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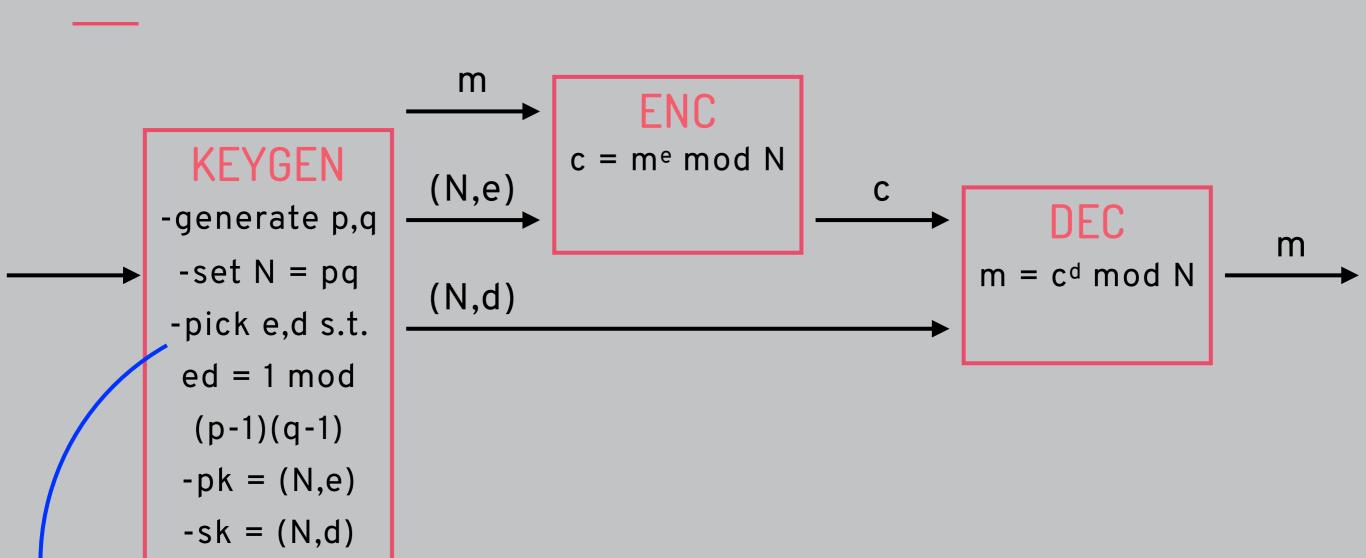
### IND-CPA SECURITY



Correctness: For all (pk,sk) produced by KeyGen and messages m, Dec(sk, Enc(pk, m)) = m

**Security:** An adversary who can pick two arbitrary plaintexts should not be able to distinguish the encryption of one of them from the encryption of the other (IND-CPA security)

### TEXTBOOK RSA ENCRYPTION



Popular choices of e are 3 (first odd prime) and 65537 (power of 2 + 1)

### CORRECTNESS OF RSA

ENC  $c = me \mod N$ DEC m  $m = c^d \mod N$ Correctness: cd mod N = (me)d mod N = med mod N  $= m^{1 \mod (p-1)(q-1)} \mod N$ =  $m^{1 \mod \varphi(N)} \mod N$  (because N = pq)  $= m^{1 + k\phi(N)} \mod N$ =  $m*(m^{\phi(N)})^k \mod N$ = m\*1k mod N (by Euler's theorem) = m mod N

#### KEYGEN

-generate p,q

$$-set N = pq$$

-pick e,d s.t.

 $ed = 1 \mod$ 

$$(p-1)(q-1)$$

$$-pk = (N,e)$$

$$-sk = (N,d)$$

(N,e)

#### What if you could factor N?

- -compute  $\varphi(N) = (p-1)(q-1)$
- -compute  $d = e^{-1} \mod (p-1)(q-1)$
- -use this to decrypt

This means you can break RSA even if you learn just  $\varphi(N)$ !

(N,e)

#### KEYGEN

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$$-set N = pq$$

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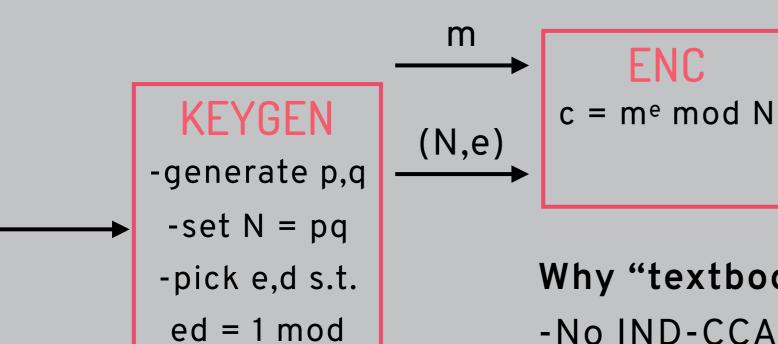
$$(p-1)(q-1)$$

$$-pk = (N,e)$$

$$-sk = (N,d)$$

#### How hard is it to factor N?

- -Pollard rho has runtime dependent on N
- -Lenstra's method dependent on p
- -Number field sieve dependent on N
- -Quantum computers can do it (but they don't exist yet!)
- -Other things may come along
- -RSA-768 was factored in 2009, took 2000 CPU years (for an average CPU)
- -RSA-1024 is now considered dangerous
- -RSA-2048 is now considered safe



(p-1)(q-1)

-pk = (N,e)

-sk = (N,d)

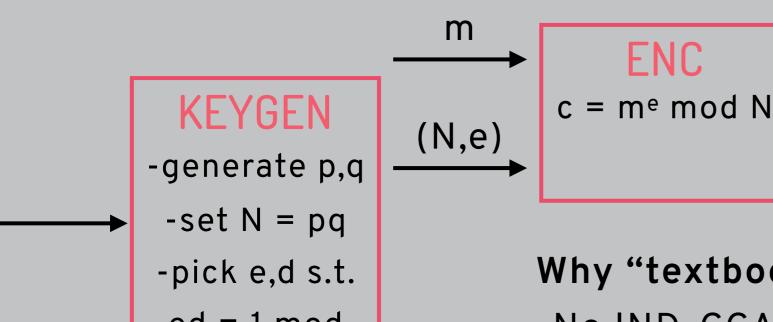
Why "textbook" RSA?

-No IND-CCA: message recovery attack

# MESSAGE RECOVERY ATTACK

#### Given (N,e) and c:

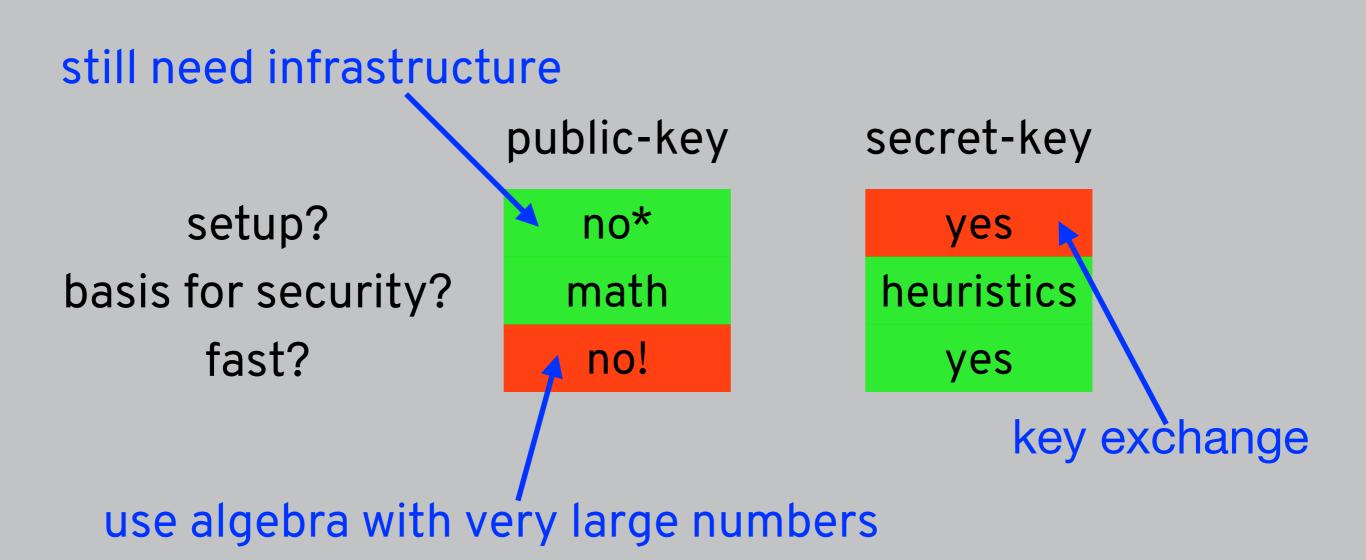
- -Compute  $c_r = c*r^e \mod N$
- -Get decryption m<sub>r</sub> of c<sub>r</sub> (chosen ciphertext)
- -Compute  $m_r * r^{-1} \mod N = (c * r^e)^d * r^{-1} \mod N$ =  $c^d * r^{ed} * r^{-1} \mod N$ 
  - =  $(m^e)^{d*r^{ed*}r^{-1}} \mod N$
  - $= m^{ed} r^{r-1} \mod N$
  - = m mod N



- $ed = 1 \mod$ (p-1)(q-1)
- -pk = (N,e)
- -sk = (N,d)

- Why "textbook" RSA?
- -No IND-CCA: message recovery attack
- -No IND-CPA: Adversary who can pick mo and m<sub>1</sub> can compute (m<sub>b</sub>)e mod N for  $b \in \{0,1\}$  so can clearly distinguish
- -In particular this is because Enc is completely deterministic (no randomness to hide value of m)
- -In practice we use RSA-OAEP

### ENCRYPTION SUMMARY



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so what do we do in practice?