SECURITY (COMP0141): NETWORK BACKGROUND



HOW DOES THE INTERNET WORK?

goal: get Alice to that website!

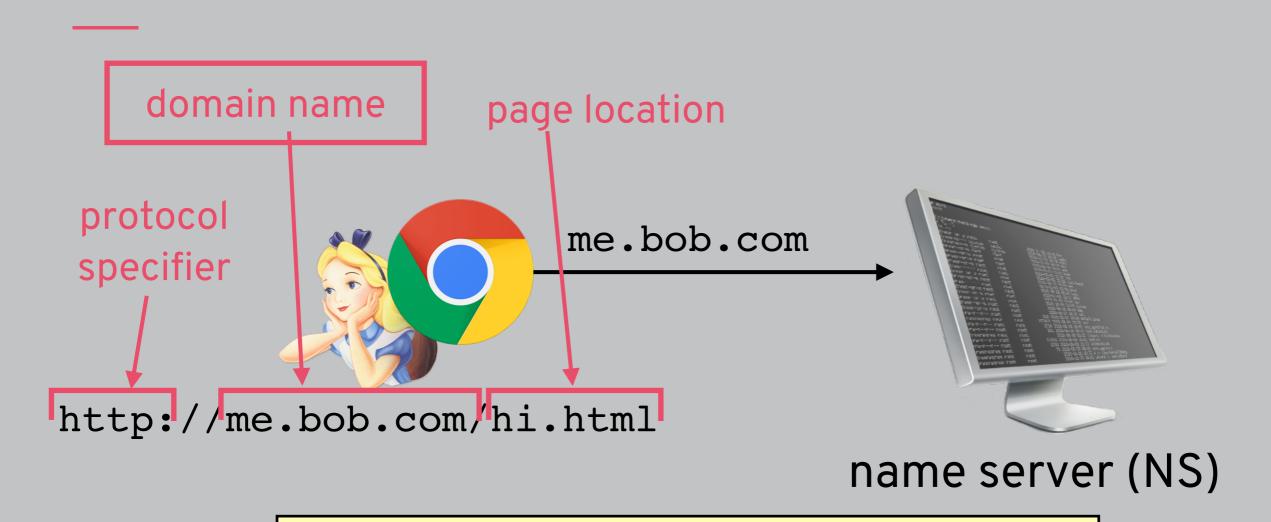






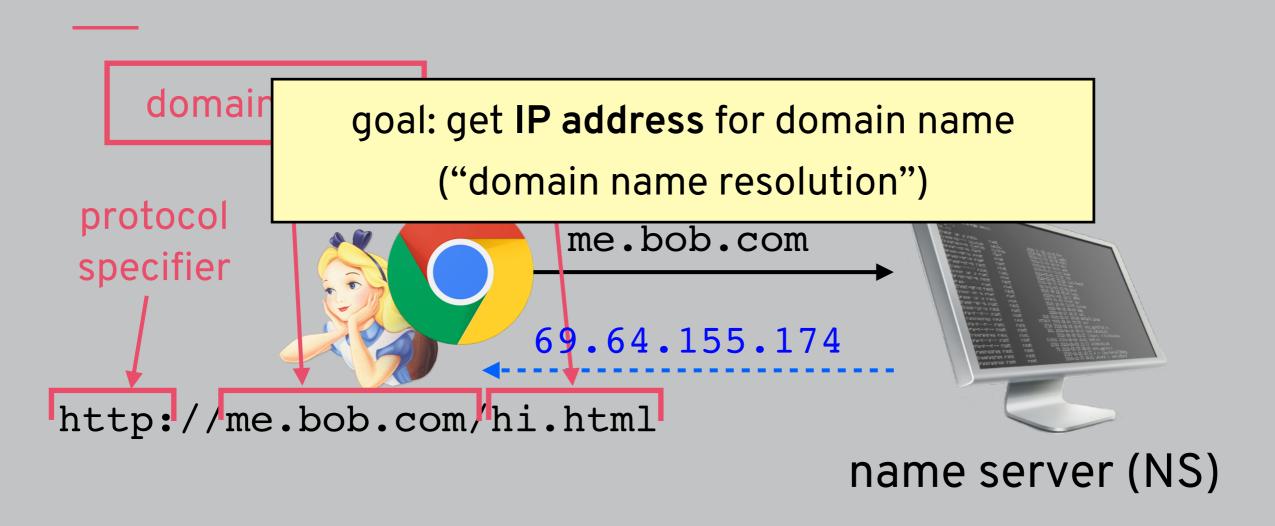
http://me.bob.com/hi.html

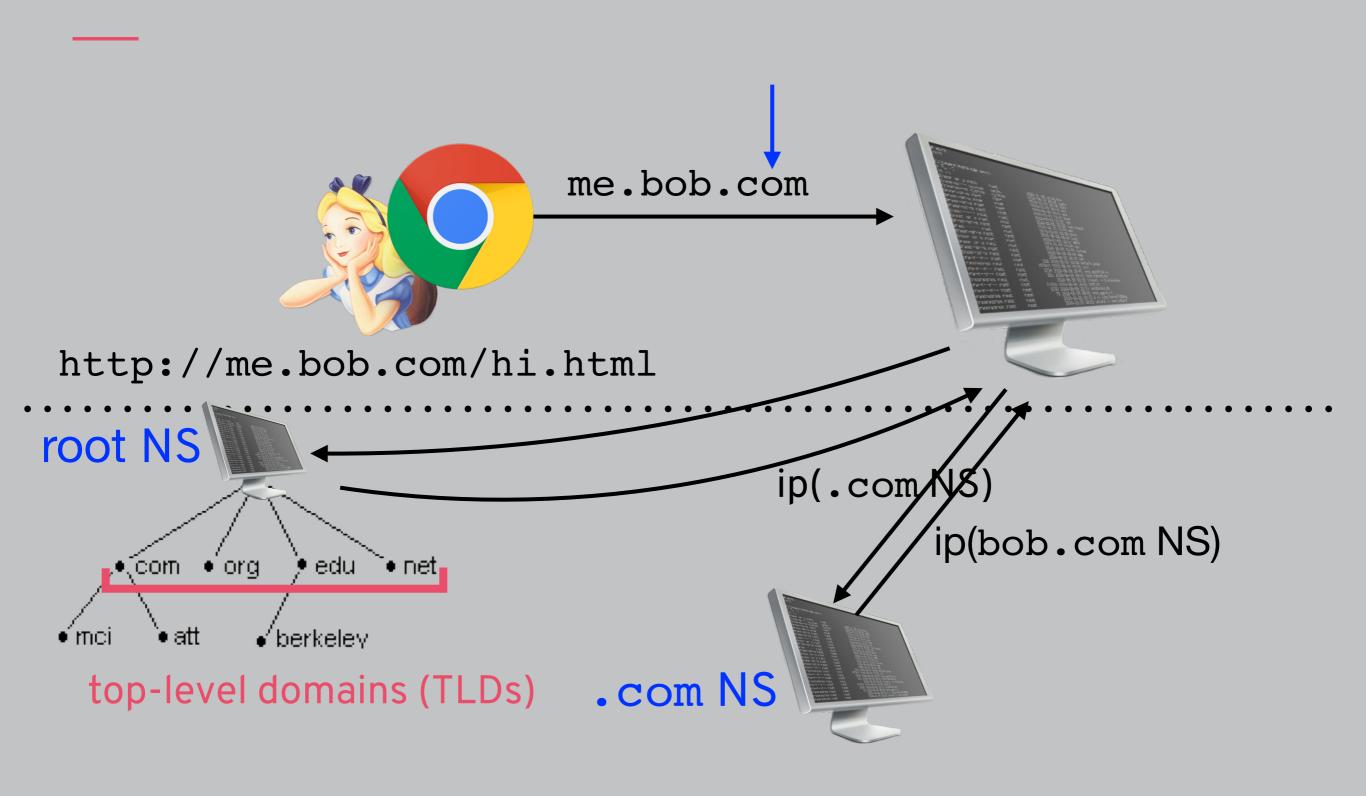
STEP 1: FIND CONTENT HOST

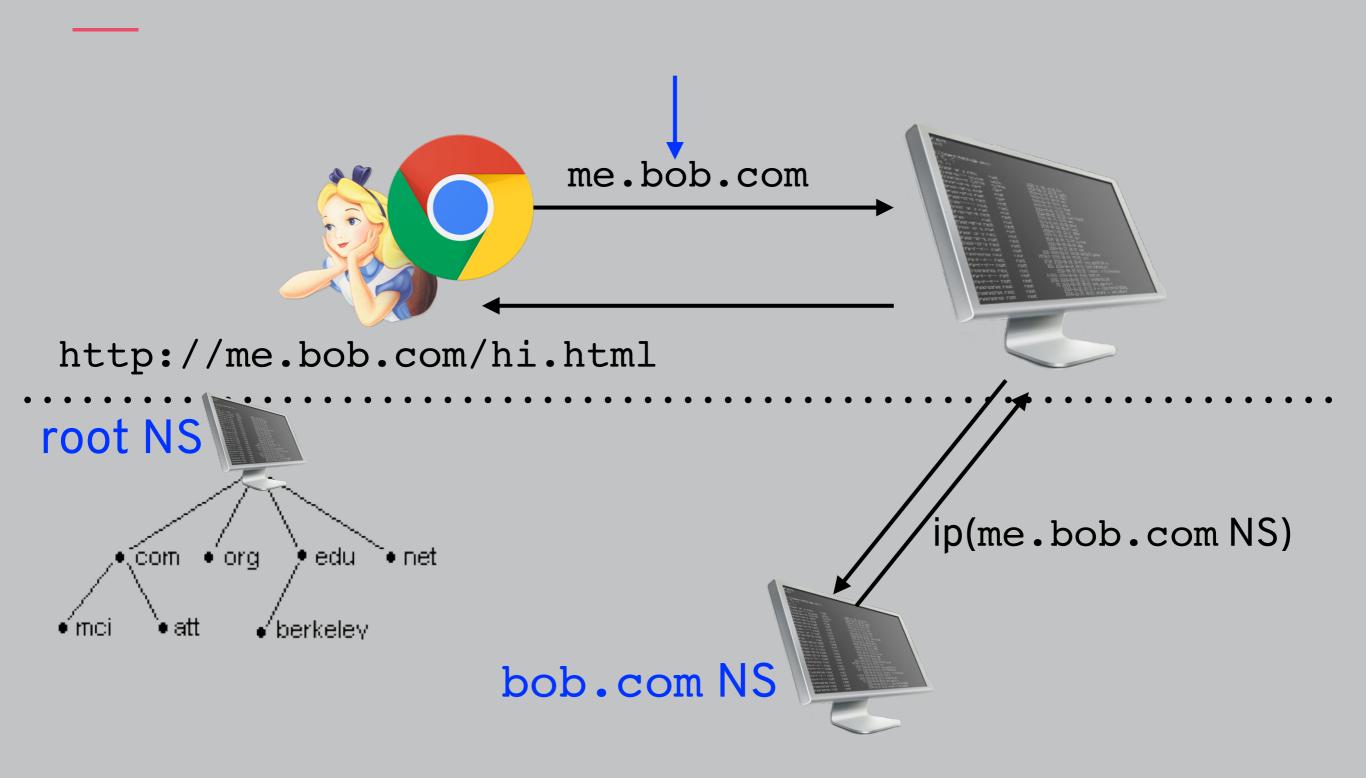


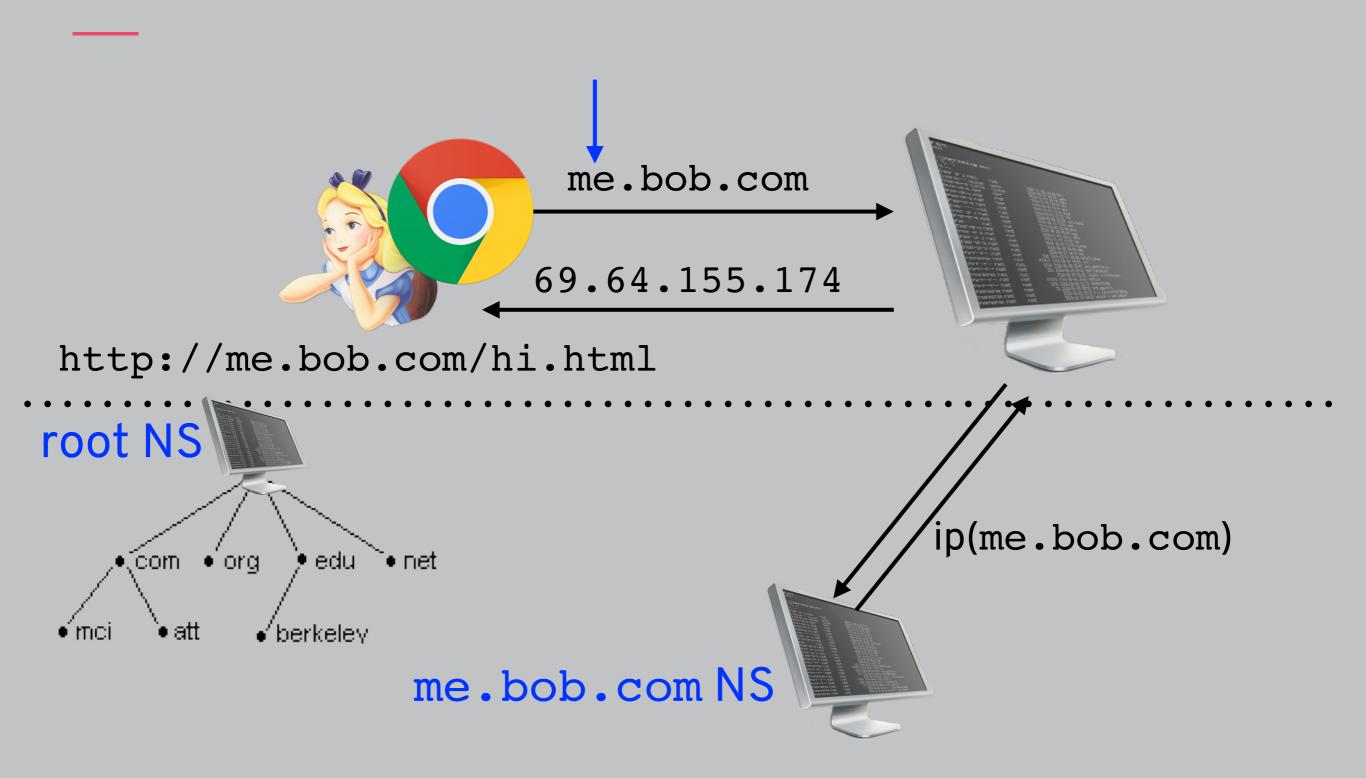
where is the content for this website?

STEP 1: FIND CONTENT HOST









FAQs

q: do we really do this every time we go to a website?

a: no! DNS results are cached by your browser.

q: where do you find first name server? or root server?

a: basically, they're hard-coded.

Q Search Network Wi-Fi TCP/IP **FAQ** Wi-Fi WINS 802.1X **Proxies** DNS Hardware **DNS Servers:** Search Domains: q: do 128.16.6.19 cs.ucl.ac.uk 128.16.5.31 a: no! q: wh **a**: bas + -IPv4 or IPv6 addresses + | -

OK

Cancel

?

FAQs

q: do we really do this every time we go to a website?

a: no! DNS results are cached by your browser.

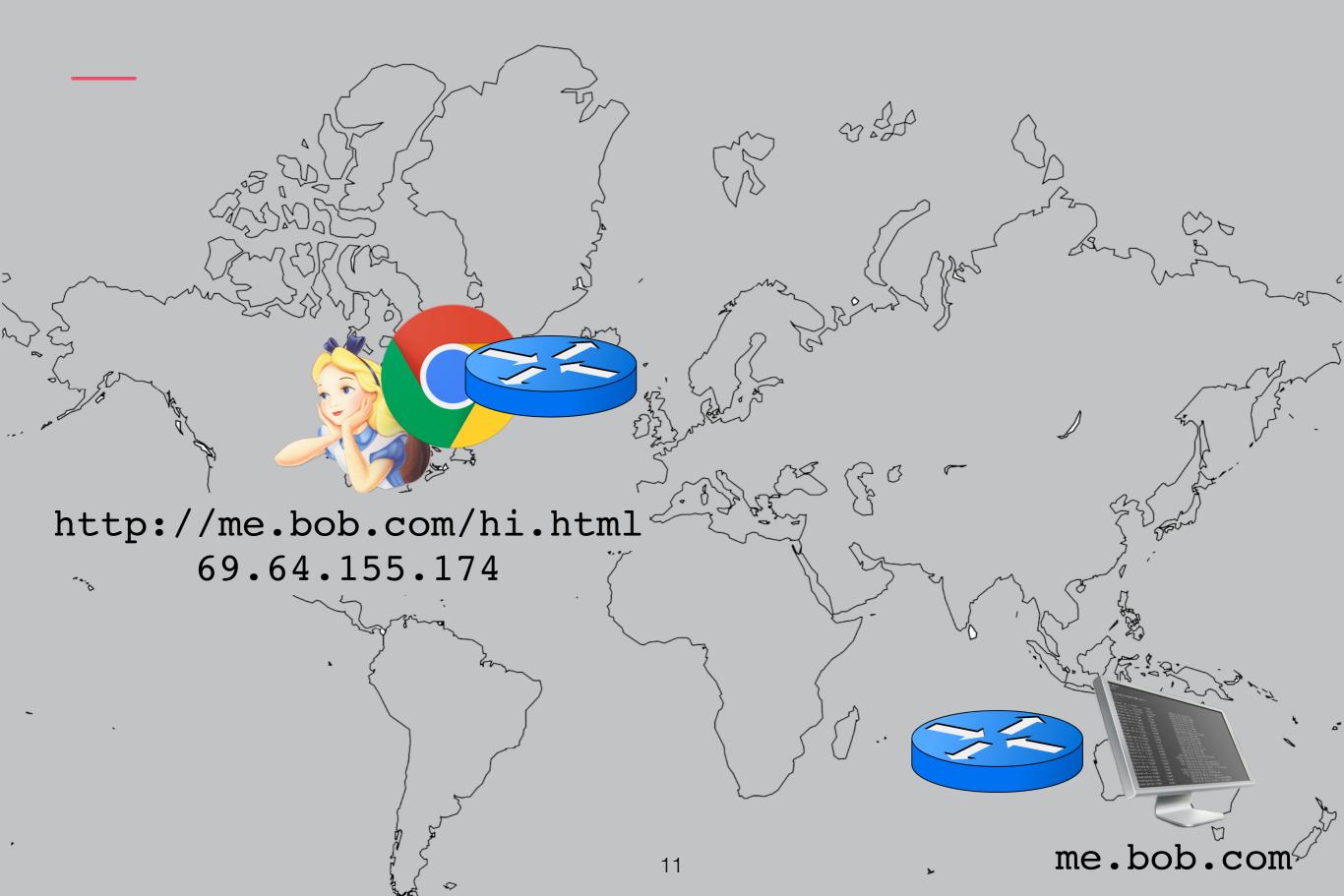
q: where do you find first name server? or root server?

a: basically, they're hard-coded.

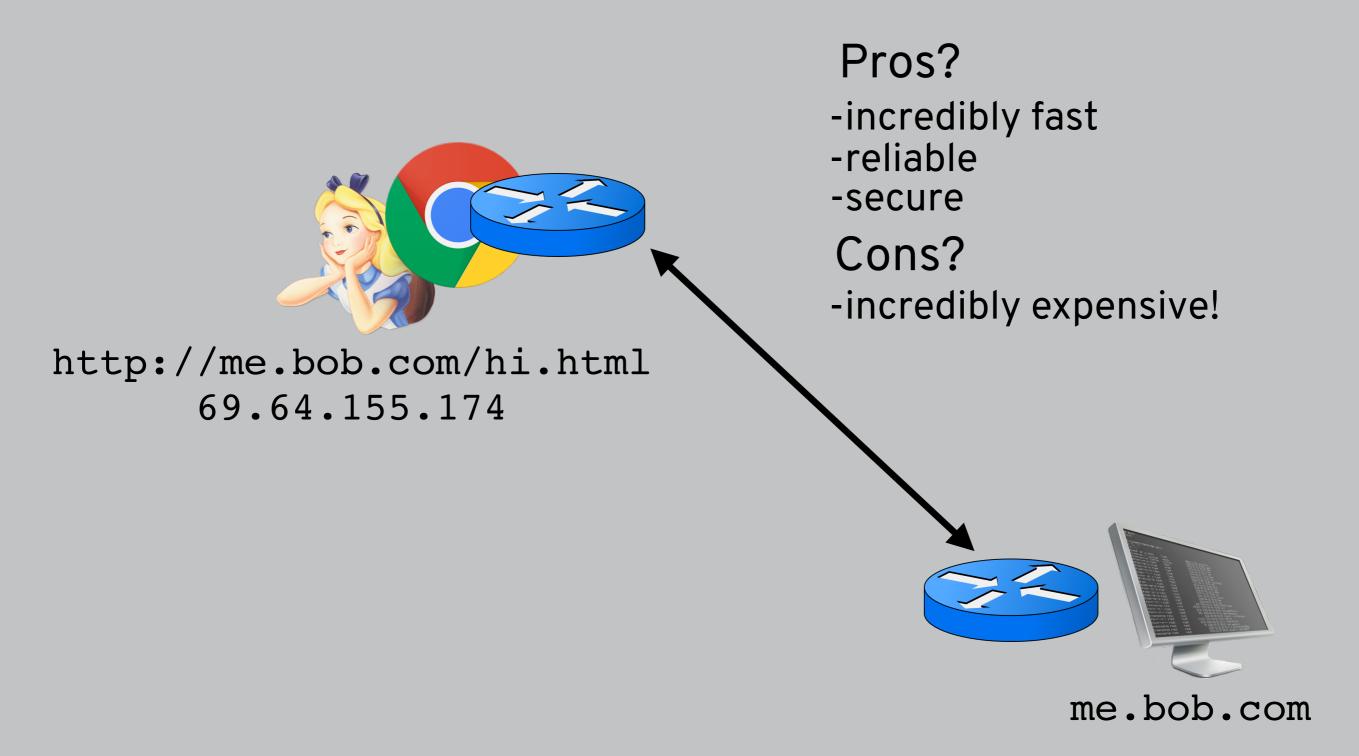
q: how do you actually find these name servers?

a: the magic of routing!

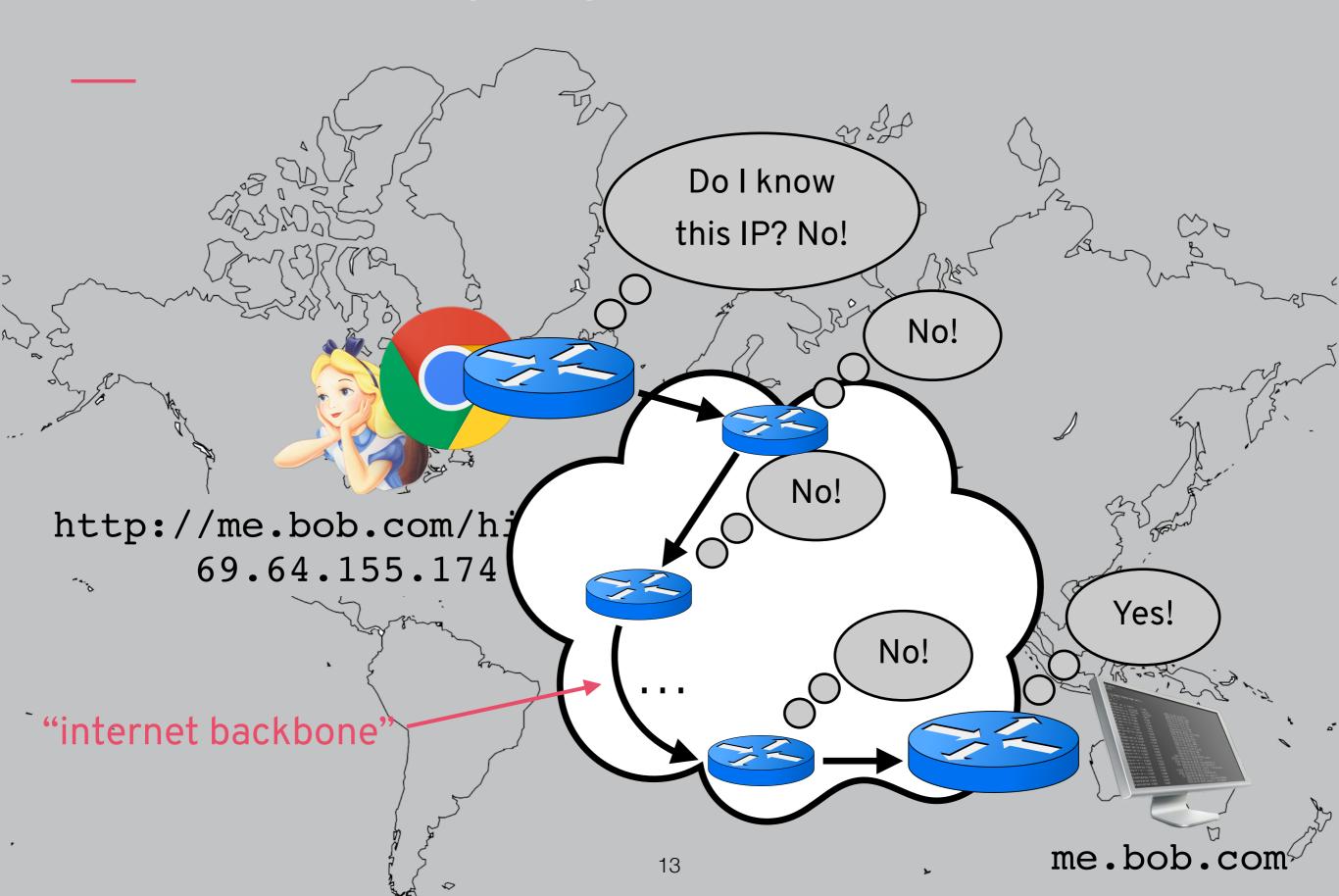
STEP 2: REQUEST CONTENT



LEASED LINES



INTERNET BACKBONE



ROUTING FAQS

FAQs

q: how does your router pick another router to ask?

a: we'll see later! autonomous systems (ASes), BGP, etc.

q: what information are these routers sending?

a: packets.

PACKET

4-bit version	4-bit Header len	8-bit type of service	16-bit total length (in bytes)			
16-bit identification			3-bit flags	13-bit fragment offset		
	8-bit time to live (TTL)		16-bit header checksum			
Alice's IP address				dress		
	Bob's IP address					
	Options (if any)					
	"I want the content at hi.html"					

ROUTING FAQS

FAQs

q: how does your router pick another router to ask?

a: fascinating topic! autonomous systems (ASes), BGP, etc.

q: what information is Alice's router forwarding?

a: packets.

q: could requests just go around in a circle?

a: no! packets contain information on when to give up.

TIME TO LIVE

4-bit version	4-bit Header len	8-bit type of service	16-bit total length (in bytes)			
16-bit identification			3-bit flags	13-bit fragment offset		
8-bit time to live (TTL) 8-bit protocol 16-bit header checksum				16-bit header checksum		
	Alice's IP address					
	Bob's IP address					
	Options (if any)					
"I want the content at hi.html"						

Time to live (TTL): how many hops before dying? (decremented by each router; also used for DNS records)

ROUTING FAQS

FAQs

q: how does your router pick another router to ask?

a: fascinating topic! autonomous systems (ASes), BGP, etc.

q: what information is Alice's router forwarding?

a: packets.

q: could requests just go around in a circle?

a: no! packets contain information on when to give up.

q: what happens once Bob's server gets this request?

a: everyone lives happily ever after!

ALICE'S REQUEST

4-bit version	4-bit Header len	8-bit type of service	16-bit total length (in bytes)			
16-bit identification		3-bit flags	13-bit fragment offset			
8-bit time to live (TTL) 8-bit protocol 16-bit header checksum		16-bit header checksum				
	Alice's IP address					
	Bob's IP address					
	Options (if any)					
	"I want the content at hi.html"					

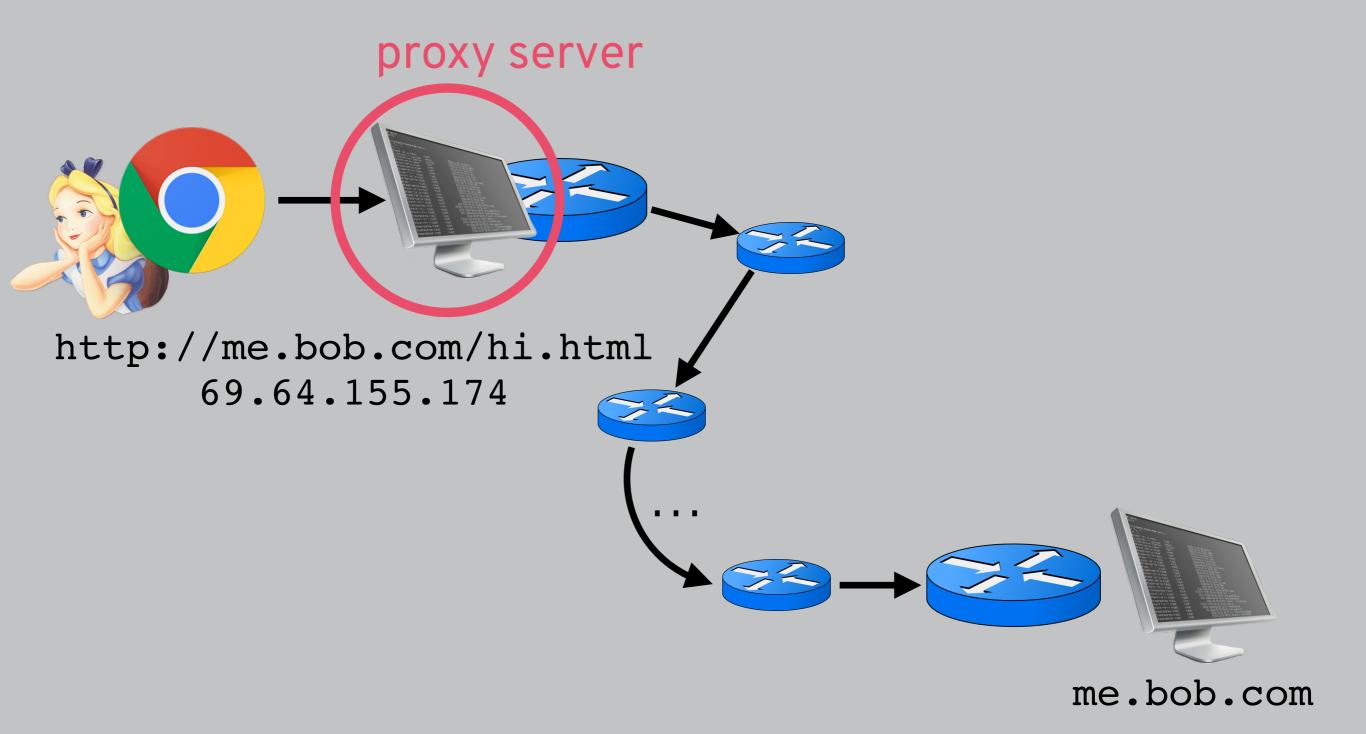
BOB'S RESPONSE

	4-bit version	4-bit Header len	8-bit type of service	16-bit total length (in bytes)		
To-pir ideniirication				3-bit flags	13-bit fragment offset	
	8-bit tim (TT		8-bit protocol	16-bit header checksum		
	Bob's IP address					
	Alice's IP address					
	Options (if any)					

as is, anyone can see which sites you're visiting

source and destination IP addresses never get modified!

<Content at hi.html (part 1 of N)>

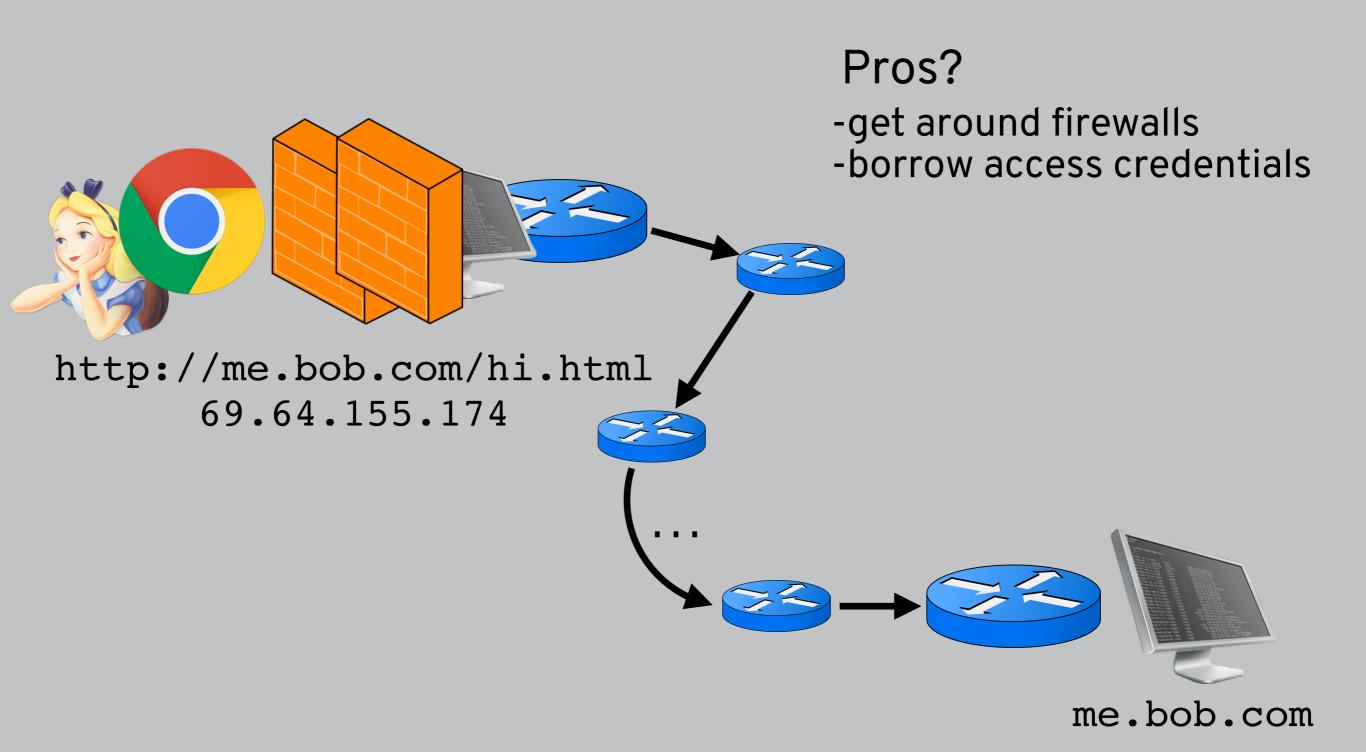


4-bit version	4-bit Header len	8-bit type of service	16-bit total length (in bytes)				
16-bit identification			3-bit flags	13-bit fragment offset			
8-bit time to live (TTL)			16-bit header checksum				
	Alice's IP address						
	Bob's IP address proxy IP address						
Options (if any)							
"I want the content at hi.html"							



4-bit version	4-bit Header len	8-bit type of service	16-bit total length (in bytes)			
16-bit identification			3-bit flags	13-bit fragment offset		
8-bit time to live (TTL)				16-bit header checksum		
	Alice's IP address proxy IP address					
	Bob's IP address					
Options (if any)						
"I want the content at hi.html"						

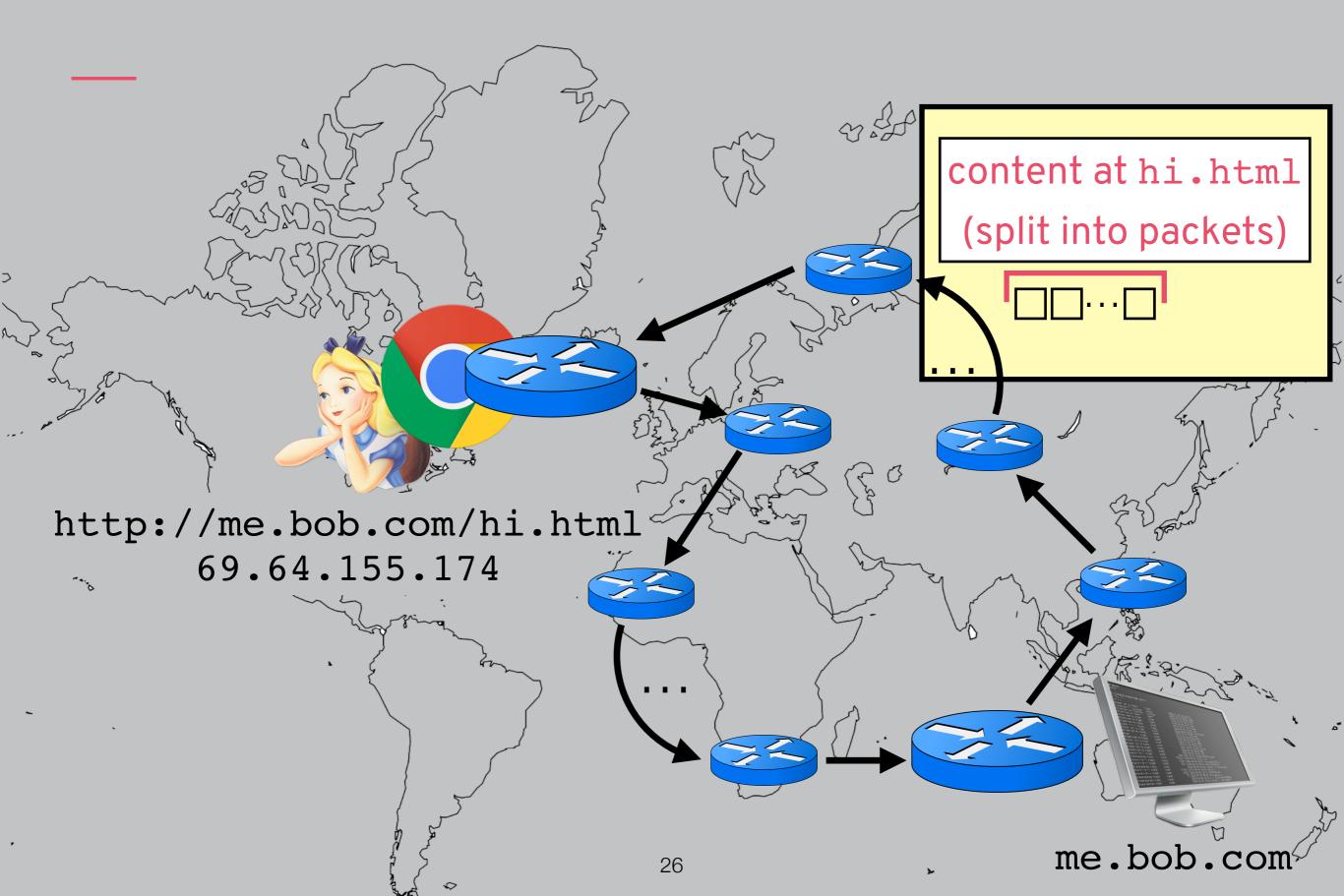




BOB'S RESPONSE

4-bit version	4-bit Header len	8-bit type of service	16-bit total length (in bytes)			
16-bit identification		3-bit flags	13-bit fragment offset			
8-bit time to live (TTL) 8-bit protocol 16-bit header checksum			16-bit header checksum			
	Bob's IP address					
	Alice's IP address					
	Options (if any)					
	<content (part="" 1="" at="" hi.html="" n)="" of=""></content>					

STEP 3: RECEIVE CONTENT

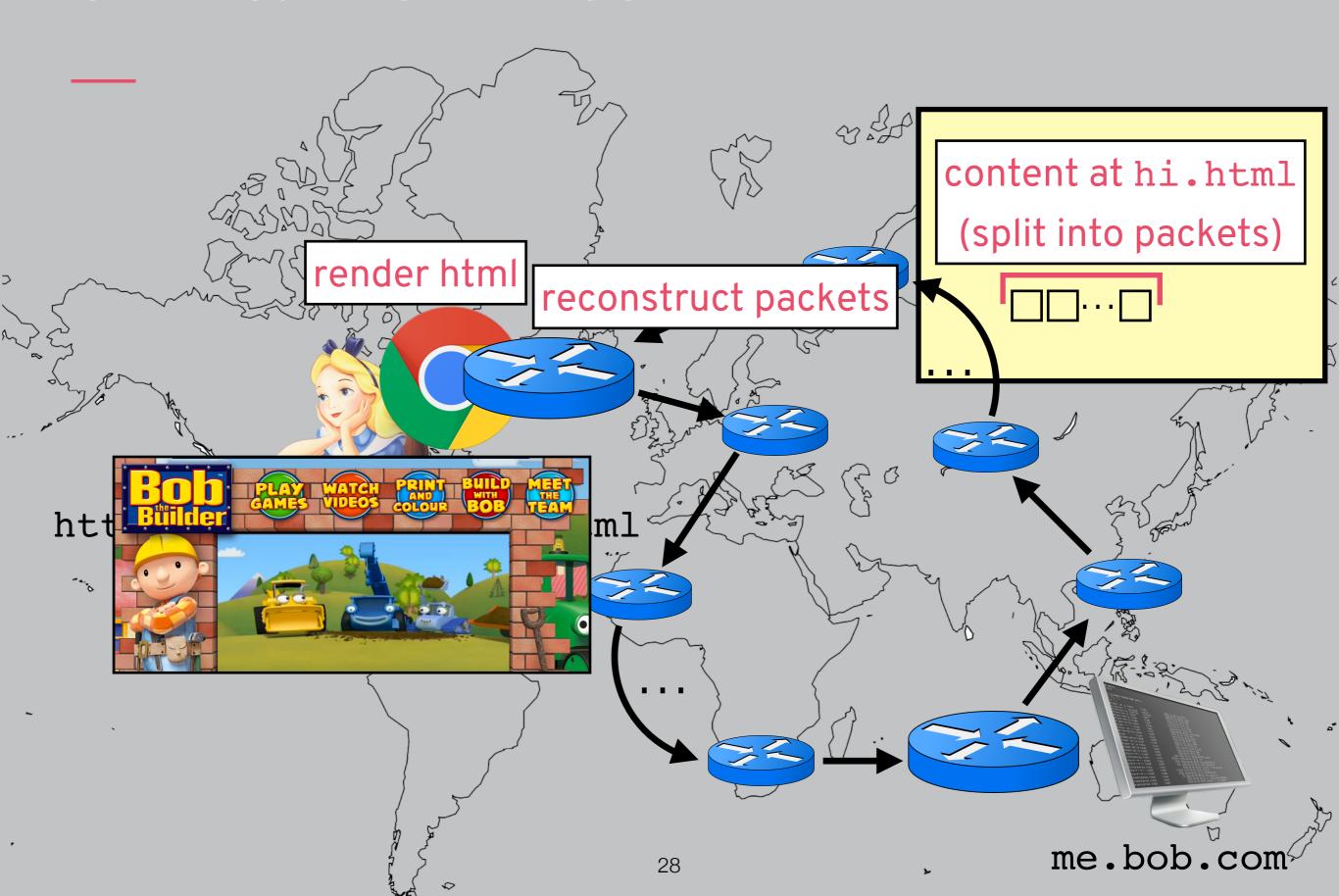


BOB'S RESPONSE

4-bit version	4-bit Header len	8-bit type of service				
16-bit identification		3-bit flags	13-bit fragment offset			
	time to live (TTL) 8-bit protocol 16-bit header checksum					
Bob's IP address						
Alice's IP address						
Options (if any)						
	<content (part="" 1="" at="" hi.html="" n)="" of=""></content>					

as is, anyone can read your web traffic

STEP 3: RECEIVE CONTENT



HOW DOES THE INTERNET WORK?

goal: get Alice to that website!

find content host

get IP address for me.bob.com ("domain name resolution")

request content

send GET request to IP address routing via the internet backbone) i.html

receive content wait for response from IP address, then render hi.html and enjoy

QUIZ!

Please go to

https://moodle.ucl.ac.uk/mod/quiz/view.php?id=2723780

to take this week's quiz!