

Implementing Type Checkers for Dependent Type Theories

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Background

What is a type checker?

What makes type checking hard?

How type check?

Motivation

- ▶ Check your proofs

$$0 = \infty - \infty = (1 + \infty) - \infty = 1 + (\infty - \infty) = 1$$

Motivation

- ▶ Check your proofs

$$0 = \infty - \infty = (1 + \infty) - \infty = 1 + (\infty - \infty) = 1$$

- ▶ Verify code

```
let days = [ "Mon", "Tue", "Wed", "Thu"  
            , "Fri", "Sat", "Sun" ];  
let today = days[8]; // Oh no!
```

Our Type Theory

- ▶ Martin Löf type theory
- ▶ Based on lambda calculus
- ▶ Underlying type theory of Idris, Agda, Rocq

Our Type Theory

- ▶ Dependent product: $(x : A) \rightarrow B$
- ▶ Dependent sum: $\sum(x : A)B$

```
record Sigma (A : Set) (B : A → Set) : Set where
  constructor _,_
  field
    fst : A
    snd : B fst
```

- ▶ Bool with eliminator $\text{If}(y.M; T; F; b)$
- ▶ Intensional equality types: $\text{Id}_A(x, y)$
- ▶ Universe U

Our Type Theory

Example

$\text{not} : \text{Bool} \rightarrow \text{Bool}$

$\text{not} = \lambda(x : \text{Bool}). \text{If}(y. \text{Bool}; \text{false}; \text{true}; x)$

$\text{not_not} : (x : \text{Bool}) \rightarrow \text{Id}_{\text{Bool}}(\text{not}(\text{not}(x)), x)$

$\text{not_not} = \lambda(x : \text{Bool}). \text{If}(y. \text{Id}_{\text{Bool}}(\text{not}(\text{not}(y)), y);$
 $\text{refl}(\text{true}); \text{refl}(\text{false}); x)$

Our Type Theory

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$(\text{Id}_{\text{Bool}}(\text{not}(\text{not}(y)), y))[\text{true} / y] = \text{Id}_{\text{Bool}}(\text{true}, \text{true})$

Definitional Equality

α	renaming	$\lambda x.x = \lambda y.y$
β	computation	$(\lambda x.N)(M) = N[M/x]$
δ	unfolding definitions	$\text{const}(x) = (\lambda y z.y)(x)$
η	extensionality	$f = \lambda x.f(x)$

- ▶ Formally: need definitionally equal terms to be identical
- ▶ Implementations use $\beta\delta$ -normal η -long representatives

Formal presentation

Contexts	Γ, Δ
Substitutions	$\Gamma \vdash \gamma : \Delta$
Types	$\Gamma \vdash A \text{ type}$
Terms	$\Gamma \vdash M : A$

$$\frac{\text{SUBSTITUTION ACTION}}{\Gamma \vdash \gamma : \Delta \quad \Delta \vdash M : A} \quad \Gamma \vdash M[\gamma] : A[\gamma]$$

$$\frac{\text{CONVERSION}}{\Gamma \vdash M : A \quad \Gamma \vdash A = B \text{ type}} \quad \Gamma \vdash M : B$$

Formal presentation

Dependent product

$$\text{TYPE FORMER} \quad \frac{\Gamma \vdash A \text{ type} \quad \Gamma.A \vdash B \text{ type}}{\Gamma \vdash \prod(A, B) \text{ type}}$$

$$\text{INTRO} \quad \frac{\Gamma.A \vdash N : B}{\Gamma \vdash \lambda_A N : \prod(A, B)}$$

$$\text{ELIM} \quad \frac{\Gamma \vdash N : \prod(A, B) \quad \Gamma \vdash M : A}{\Gamma \vdash N(M) : B[1.M]}$$

$$\text{BETA} \quad \frac{\Gamma.A \vdash N : B \quad \Gamma \vdash M : A}{\Gamma \vdash (\lambda_A N)M = N[1.M] : B[1.M]}$$

$$\text{ETA} \quad \frac{\Gamma \vdash M : \prod(A, B)}{\Gamma \vdash M = \lambda_A((M[\mathbf{p}])(\mathbf{v}_0)) : \prod(A, B)}$$

Less formal syntax

- ▶ We write informal notation, computer fill in details
- ▶ Named variables
- ▶ Fewer type annotations
- ▶ Type checker fills in ‘obvious’ terms (holes)

and : Bool → Bool → Bool
and = $\lambda x y. \text{If}(z. _ ; y; \text{false}; x)$

What is a type checker?

- ▶ Input: human readable terms (*preterms*)
- ▶ Output: fully explicit terms or a **helpful** error
- ▶ Bonus: help write proofs

Preterms

Variables: x, y, z

Preterms: $M, N ::= x$

| $(x : M) \rightarrow N$ | $\lambda(x : M).N$ | $\lambda x.N$ | $M(N)$
| $\sum(x : M)N$ | (M, N) | $\text{fst}(M)$ | $\text{snd}(M)$
| ...

$\text{swap} : (M : \mathbf{U}) \rightarrow (N : \mathbf{U}) \rightarrow \Sigma(x : M)N \rightarrow \Sigma(x : N)M$
 $\text{swap} = \lambda M N p.(\text{snd}(p), \text{fst}(p))$

What makes type checking hard?

$\text{foo} : \text{Id}(N, M)$

$\text{foo} = \text{refl}(N)$

- ▶ foo is allowed iff N and M are definitionally equal
- ▶ Type checking requires *equality* checking

What makes type checking hard?

- ▶ Type checker must contain an interpreter
- ▶ Don't evaluate the entire program
- ▶ Keeping track of contexts

Bidirectional type checking

Example

Check $x : \text{Bool} \vdash \text{id}(\text{Bool})(x) : \text{Bool}$

- ▶ Infer id has type $(A : \mathbf{U}) \rightarrow A \rightarrow A$
- ▶ Check Bool has type \mathbf{U}
- ▶ Infer x has type Bool - check inferred type is Bool
- ▶ Infer $\text{id}(\text{Bool})(x)$ has type Bool - check inferred type is Bool

Bidirectional type checking

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Bidirectional type checking

Example

Check $x : \text{Bool} \vdash \text{id}(\text{Bool})(\textcolor{red}{x}) : \text{Bool}$

- ▶ Infer id has type $(A : \mathbf{U}) \rightarrow A \rightarrow A$
- ▶ Check Bool has type \mathbf{U}
- ▶ **Infer x has type Bool** - check inferred type is Bool
- ▶ Infer $\text{id}(\text{Bool})(x)$ has type Bool - check inferred type is Bool

Bidirectional type checking

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Check $x : \text{Bool} \vdash \text{id}(\text{Bool})(\textcolor{red}{x}) : \text{Bool}$

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Bidirectional type checking

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Bidirectional type checking

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- ▶ Check Bool has type U
- ▶ Infer x has type Bool - check inferred type is Bool
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Bidirectional type checking

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Check $x : \text{Bool} \vdash \text{id}(\text{Bool})(x) : \text{Bool}$

- ▶ Infer id has type $(A : \mathbf{U}) \rightarrow A \rightarrow A$
- ▶ Check Bool has type \mathbf{U}
- ▶ Infer x has type Bool - check inferred type is Bool
- ▶ Infer $\text{id}(\text{Bool})(x)$ has type Bool - check inferred type is Bool

How type check?

- ▶ Bidirectional type checking
- ▶ Normalisation by Evaluation
- ▶ Metavariables and elaboration

Bidirectional type checking

Type checking $\Gamma \vdash M \Leftarrow A \rightsquigarrow N$

Type inference $\Gamma \vdash M \Rightarrow A \rightsquigarrow N$

Bidirectional type checking

$$\frac{\Gamma, x : A \vdash M \Leftarrow B \rightsquigarrow N}{\Gamma \vdash \lambda x. M \Leftarrow \prod(A, B) \rightsquigarrow \lambda_A N}$$

$$\frac{\Gamma \vdash M \Rightarrow \prod(A, B) \rightsquigarrow M' \quad \Gamma \vdash N \Leftarrow A \rightsquigarrow N'}{\Gamma \vdash M(N) \Rightarrow B[1.N'] \rightsquigarrow M'(N')}$$

$$\frac{x \notin \text{Subjects}(\Gamma_1)}{\Gamma_0, x : A, \Gamma_1 \vdash x \Rightarrow A \rightsquigarrow v_{|\Gamma_1|}}$$

Bidirectional type checking

$$\frac{\Gamma, x : A \vdash M \Leftarrow B \rightsquigarrow N}{\Gamma \vdash \lambda x. M \Leftarrow \prod(A, B) \rightsquigarrow \lambda_A N}$$

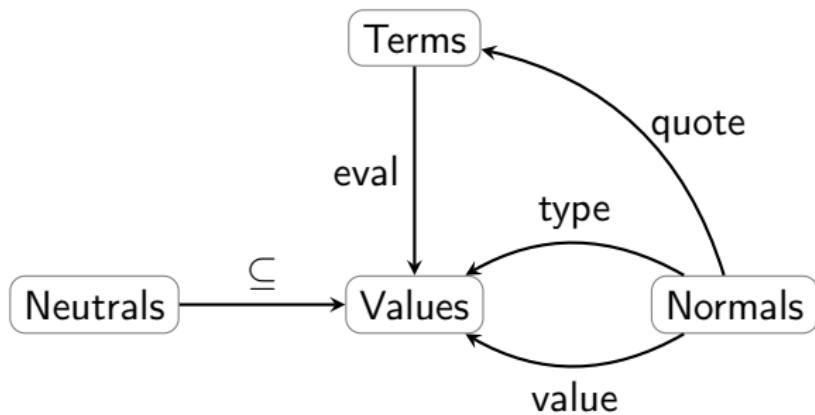
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$$\frac{\Gamma \vdash M \Rightarrow A \rightsquigarrow M' \quad \Gamma \vdash A \stackrel{?}{=} B \text{ type}}{\Gamma \vdash M \Leftarrow B \rightsquigarrow M'}$$

Normalisation by Evaluation

- ▶ eval produces $\beta\delta$ -normal forms
- ▶ Type directed quoting gives η -long forms



Equality checking

- ▶ $\text{norm}(M) = \text{quote}(\text{eval}(M))$
- ▶ M and N are definitionally equal iff $\text{norm}(M)$ and $\text{norm}(N)$ are structurally equal

$$\frac{\text{norm}(M) = \text{norm}(N)}{\Gamma \vdash M \stackrel{?}{=} N : A}$$

Elaboration

- ▶ This still sucks :(

```
map(Bool → Bool)(compose(Bool)(Bool)(Bool)(not))  
: List(Bool → Bool) → List(Bool → Bool)
```

Elaboration

- ▶ Add *holes* ($_$) to preterms and *metavariables* to terms
- ▶ Elaboration fills in holes
- ▶ Metacontext (Θ) — telescope of metavariables with:
 - ▶ Context Γ
 - ▶ Type $\Gamma \vdash A$ type
 - ▶ Optional solution $\Gamma \vdash N : A$

$$\frac{\text{META/INTRO} \quad (\Delta \vdash \alpha : A) \in \Theta \quad \gamma : \Gamma \rightarrow \Delta}{\Theta \mid \Gamma \vdash \alpha[\gamma] : A[\gamma]}$$

Tracking metacontexts

- ▶ Formally with metasubstitutions
- ▶ Informally with mutable global metacontext
 - ▶ $\text{freshMeta}(\Gamma, A)$ — create a fresh metavariable
 - ▶ $\text{solveMeta}(\alpha, M)$ — solve α as M

Unification

- ▶ Find metasubstitution θ to unify M and N (ie $M[\theta] = N[\theta]$)
- ▶ Informally: solve metavariables to make $M = N$
- ▶ Subsumes equality checking

Solving metavariables

- ▶ Want most general unifier
- ▶ Undecidable in general
- ▶ *Pattern fragment* is decidable

$$\Gamma \vdash \alpha[x_1, \dots, x_n] \stackrel{?}{=} N : A$$

1. x_1, \dots, x_n are distinct bound variables
2. Free variables of N are in the $\{x_1, \dots, x_n\}$
3. α doesn't occur in N

$$\alpha := N[v_0 \mapsto x_n, \dots, v_{n-1} \mapsto x_1]$$

Elaborating holes

$$\frac{\alpha := \text{freshMeta}(\Gamma, A)}{\Gamma \vdash _ \Leftarrow A \rightsquigarrow \alpha}$$

$$\frac{\alpha := \text{freshMeta}(\Gamma, U) \quad \beta := \text{freshMeta}(\Gamma, \alpha)}{\Gamma \vdash _ \Rightarrow \alpha \rightsquigarrow \beta}$$

$$\frac{\alpha[x_1, \dots, x_n] \stackrel{?}{=} N \text{ satisfies pattern conditions} \\ \text{solveMeta}(\alpha, N[v_0 \mapsto x_n, \dots, v_{n-1} \mapsto x_1])}{\Gamma \vdash \alpha[x_1, \dots, x_n] \stackrel{?}{=} N : A}$$

Elaborating holes

Example

$$\cdot \vdash \text{id}(_)(\text{true}) \Rightarrow \text{Bool} \rightsquigarrow \text{id}(\text{Bool})(\text{true})$$

- ▶ Infer $\text{id} : (A : \text{U}) \rightarrow A \rightarrow A$
- ▶ Check $_ : \text{U} \rightsquigarrow \alpha[1]$
- ▶ Infer $\text{true} : \text{Bool}$
- ▶ Unify $\alpha[1]$ and Bool — solve $\alpha = \text{Bool}$
- ▶ Infer $\text{id}(_)(\text{true}) : \text{Bool} \rightsquigarrow \text{id}(\text{Bool})(\text{true})$

Elaborating holes

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- ▶ Infer $\text{id}(_)(\text{true}) : \text{Bool} \rightsquigarrow \text{id}(\text{Bool})(\text{true})$

Further improvements

- ▶ Implicit arguments

```
let id : {A : _} → A → A := λx.x
in id(true)
```

- ▶ Pruning

$$\alpha[x, x, y] \stackrel{?}{=} y \implies \begin{cases} \alpha[w, x, y] := \beta[y] \\ \beta[y] \stackrel{?}{=} y \end{cases}$$

Conclusion

- ▶ Type checking fills in type annotations
- ▶ Elaboration fills in holes/implicit arguments
- ▶ NbE reduces definitional equality to structural equality
- ▶ Unification solves metavariables to fill in holes

Further reading

- ▶ András Kovács' *Elaboration Zoo*

References

- ▶ Thierry Coquand *An Algorithm for Type-Checking Dependent Types*, 1996
- ▶ Dale Miller *A Logic Programming Language with Lambda-Abstraction, Function Variables, and Simple Unification*, 1991