

Reconnaissance
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Port scanning is a technique used to identify if a port on the target host is open or closed; a port can be open if there is a service that uses that specific port to communicate with other systems. This is the reason why if a port is open it is possible to eventually identify what kind of service uses it by sending specially crafted packets to the target.

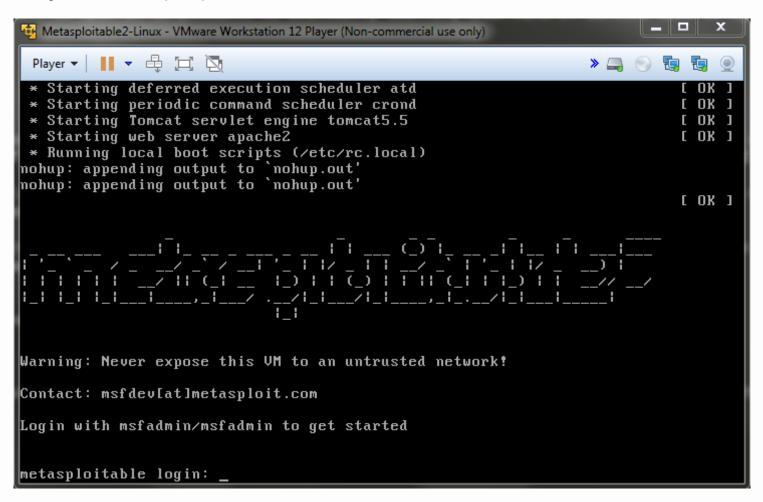
This activity represents an important step in the active reconnaissance phase.

Setting up a testing environment

Since we need a target against which we can launch our port scanning attacks, we need to create a very basic testing laboratory that includes our attacking machine, in my case Kali Linux, and a target machine: for this lab session I suggest to download a VM called Metasploitable 2. This system, created by Metasploit team, has been build intentionally vulnerable to a series of attacks by exposing compromised services through open ports.

The virtual machine can be downloaded for free from here; because of its nature, do not expose this VM on the Internet, i.e. be sure to run it in a local network environment behind a Router Firewall.

Once the VM image is downloaded it is just a matter of extracting the files from the archive and import it in your Hypervisor: for example, in VMware Workstation Player click on "Open a Virtual Machine", select the extracted Metasploitable 2 image and you are ready to launch it. If everything has been done correctly you should get this terminal prompt:



Remember to configure it so as its IP address is in the same LAN of the attacking machine (in my case the LAN is 192.168.1.0/24).

Port scanning Metasploitable 2

Nmap, which we have already analyzed for Network Discovery in this topic, is the most famous tool for port scanning: by sending probes to the target it is able to find which ports are open and which services are running on them (this is just one of its capabilities).

We can start by taking a look at the huge list of scanning options:

```
SCAN TECHNIQUES:
  -sS/sT/sA/sW/sM: TCP SYN/Connect()/ACK/Window/Maimon scans
  -sU: UDP Scan
  -sN/sF/sX: TCP Null, FIN, and Xmas scans
  --scanflags <flags>: Customize TCP scan flags
  -sI <zombie host[:probeport]>: Idle scan
  -sY/sZ: SCTP INIT/COOKIE-ECHO scans
  -s0: IP protocol scan
  -b <FTP relay host>: FTP bounce scan
PORT SPECIFICATION AND SCAN ORDER:
  -p <port ranges>: Only scan specified ports
    Ex: -p22; -p1-65535; -p U:53,111,137,T:21-25,80,139,8080,S:9
  --exclude-ports <port ranges>: Exclude the specified ports from scanning
  -F: Fast mode - Scan fewer ports than the default scan
  -r: Scan ports consecutively - don't randomize
  --top-ports <number>: Scan <number> most common ports
  --port-ratio <ratio>: Scan ports more common than <ratio>
SERVICE/VERSION DETECTION:
  -sV: Probe open ports to determine service/version info
  --version-intensity <level>: Set from 0 (light) to 9 (try all probes)
```

```
--version-light: Limit to most likely probes (intensity 2)
  --version-all: Try every single probe (intensity 9)
  --version-trace: Show detailed version scan activity (for debugging)
SCRIPT SCAN:
  -sC: equivalent to --script=default
  --script=<Lua scripts>: <Lua scripts> is a comma separated list of
           directories, script-files or script-categories
  --script-args=<n1=v1,[n2=v2,...]>: provide arguments to scripts
  --script-args-file=filename: provide NSE script args in a file
  --script-trace: Show all data sent and received
  --script-updatedb: Update the script database.
  --script-help=<Lua scripts>: Show help about scripts.
           <Lua scripts> is a comma-separated list of script-files or
          script-categories.
OS DETECTION:
  -0: Enable OS detection
  --osscan-limit: Limit OS detection to promising targets
  --osscan-guess: Guess OS more aggressively
TIMING AND PERFORMANCE:
  Options which take <time> are in seconds, or append 'ms' (milliseconds),
  's' (seconds), 'm' (minutes), or 'h' (hours) to the value (e.g. 30m).
  -T<0-5>: Set timing template (higher is faster)
  --min-hostgroup/max-hostgroup <size>: Parallel host scan group sizes
  --min-parallelism/max-parallelism <numprobes>: Probe parallelization
  --min-rtt-timeout/max-rtt-timeout/initial-rtt-timeout <time>: Specifies
      probe round trip time.
  --max-retries <tries>: Caps number of port scan probe retransmissions.
  --host-timeout <time>: Give up on target after this long
  --scan-delay/--max-scan-delay <time>: Adjust delay between probes
  --min-rate <number>: Send packets no slower than <number> per second
```

```
--max-rate <number>: Send packets no faster than <number> per second
FIREWALL/IDS EVASION AND SPOOFING:
  -f; --mtu <val>: fragment packets (optionally w/given MTU)
  -D <decoy1,decoy2[,ME],...>: Cloak a scan with decoys
  -S <IP Address>: Spoof source address
  -e <iface>: Use specified interface
  -q/--source-port <portnum>: Use given port number
  --proxies <url1,[url2],...>: Relay connections through HTTP/SOCKS4 proxies
  --data <hex string>: Append a custom payload to sent packets
  --data-string <string>: Append a custom ASCII string to sent packets
  --data-length <num>: Append random data to sent packets
  --ip-options <options>: Send packets with specified ip options
  --ttl <val>: Set IP time-to-live field
  --spoof-mac <mac address/prefix/vendor name>: Spoof your MAC address
  --badsum: Send packets with a bogus TCP/UDP/SCTP checksum
OUTPUT:
  -oN/-oX/-oS/-oG <file>: Output scan in normal, XML, s|<rIpt kIddi3,
     and Grepable format, respectively, to the given filename.
  -oA <basename>: Output in the three major formats at once
  -v: Increase verbosity level (use -vv or more for greater effect)
  -d: Increase debugging level (use -dd or more for greater effect)
  --reason: Display the reason a port is in a particular state
  --open: Only show open (or possibly open) ports
  --packet-trace: Show all packets sent and received
  --iflist: Print host interfaces and routes (for debugging)
  --append-output: Append to rather than clobber specified output files
  --resume <filename>: Resume an aborted scan
  --stylesheet <path/URL>: XSL stylesheet to transform XML output to HTML
  --webxml: Reference stylesheet from Nmap.Org for more portable XML
  --no-stylesheet: Prevent associating of XSL stylesheet w/XML output
```

```
MISC:
-6: Enable IPv6 scanning
-A: Enable OS detection, version detection, script scanning, and traceroute
--datadir <dirname>: Specify custom Nmap data file location
--send-eth/--send-ip: Send using raw ethernet frames or IP packets
--privileged: Assume that the user is fully privileged
--unprivileged: Assume the user lacks raw socket privileges
-V: Print version number
-h: Print this help summary page.

EXAMPLES:
nmap -v -A scanme.nmap.org
nmap -v -sn 192.168.0.0/16 10.0.0.0/8
nmap -v -iR 10000 -Pn -p 80

SEE THE MAN PAGE (https://nmap.org/book/man.html) FOR MORE OPTIONS AND EXAMPLES
```

Even if we will not go through all of them, we will analyze the most useful ones.

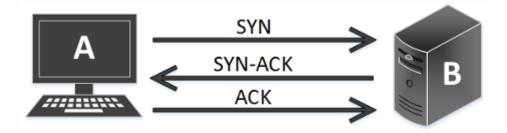
The first thing we need to know to start a scan is the IP address of the target host. We could easily acquire that by simply logging into the just launched Metasploitable VM and then using **ifconfig** command, but, since we want to mimic the actions of a real attacker that has no direct access to the machine, we have to move in a different way.

Remembering the previous post we can either use Nmap or Netdiscover for this matter: nmap -sn 192.168.1.0/24 or netdiscover -r 192.168.1.0/24 will do the job. We discover that Metasploitable 2 machine has IP address 192.168.1.100 (by default the IP address is assigned by DHCP, but we can set a static IP address modifying /etc/network/interfaces).

Once we know the target IP address we can launch the port scanning attack. By default, if no option is selected, Nmap runs a TCP SYN Scan also known as Stealth Scan.

TCP 3-Way Handshake

To understand this type of scan it can be useful to refresh the TCP 3-way handshake theory which represents the way a TCP connection starts:



When a system A wants to establish a connection with another system B, A sends a SYN (Synchronize) packet to B; when B receives the message it sends back to A a SYN-ACK (Synchronize-Acknoledgement). Once A receives that signal, it sends to B an ACK. Finally B receives the ACK and the TCP socket connection is established.

TCP Scan

A TCP SYN Scan works this way: system A, that represents our attacking machine, sends to the target system B the SYN and waits for the SYN-ACK. If B responds, which means the port is open, A does not send the final ACK. If A does not receive the SYN-ACK the port can be either closed or filtered (this can indicate the presence of a Firewall). In this way we have performed a TCP port scan without establishing a full connection with the target.

Resuming and detailing:

- Open port: A sends SYN to B and B responds with SYN-ACK;
- Closed port: A sends SYN to B and B responds with RST-ACK (Reset-Acknoledgement);
- Filtered port: A sends SYN to B, but does not receive a response or receives an ICMP port unreachable error message.

Even if this type of scan is the default one, we can set it up with the "-sS" parameter followed by the IP address of the target:

```
root@kali:~# nmap -sS 192.168.1.100
Starting Nmap 7.30 ( https://nmap.org ) at 2016-10-22 20:07 CEST
Nmap scan report for 192.168.1.100
Host is up (0.00020s latency).
Not shown: 977 closed ports
P0RT
        STATE SERVICE
21/tcp
        open ftp
22/tcp
        open s<u>sh</u>
        open telnet
23/tcp
25/tcp
        open smtp
53/tcp
        open domain
80/tcp
        open http
111/tcp open rpcbind
139/tcp open netbios-ssn
445/tcp open microsoft-ds
512/tcp open exec
513/tcp open login
514/tcp open shell
1099/tcp open rmiregistry
1524/tcp open ingreslock
2049/tcp open nfs
2121/tcp open ccproxy-ftp
3306/tcp open mysql
5432/tcp open postgresql
5900/tcp open vnc
6000/tcp open X11
6667/tcp open irc
8009/tcp open ajp13
8180/tcp open unknown
```

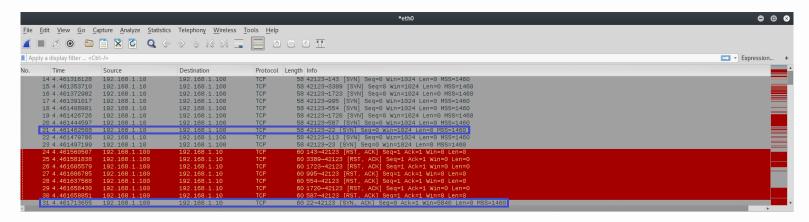
```
MAC Address: 00:0C:29:59:72:BC (VMware)

Nmap done: 1 IP address (1 host up) scanned in 0.20 seconds
```

Nmap, if not specified differently, sets the scan to probe the most common 1000 ports and goes through them in a random way ("-r" option for scanning ports consecutively). As we can see from the results, we have scanned 1000 ports in 0.20 seconds and 977 of them are reported as closed; for the opened ones, Nmap gives us information about the service that is running on them.

Traffic analysis with Wireshark

We can inspect Nmap SYN Scan activity with Wireshark by launching it and then running the port scan:



In the above image it is clear the attacking machine probes target ports by sending SYN packets: for example, we can look at the packet number 21 which probes port 22 (SSH service) and receives a SYN-ACK at packet number 31 meaning the port is open. The ones highlighted in red are RST-ACK meaning that specific port is closed.

A more aggressive port scan

We can add some parameters to acquire additional details about the version of services running on those open ports ("-sV") and to identify the Operating System ("-O"). We can also specify we want to scan not only the top 1000 ports, but all of them ("-p 1-65535"). Finally we can set up a time aggressive scan with "-T4", since we do not care of being detected in a testing lab environment (the less the number after "T" the bigger the time between the probes). Of course, because this is a more complex scan, it will take more time to execute w.r.t the previous one:

```
root@kali:~# nmap -sV -0 -T4 -p 1-65535 192.168.1.100
Starting Nmap 7.30 ( https://nmap.org ) at 2016-10-22 20:10 CEST
Nmap scan report for 192.168.1.100
Host is up (0.00017s latency).
Not shown: 65505 closed ports
PORT
         STATE SERVICE
                           VERSION
21/tcp
         open ftp
                           vsftpd 2.3.4
22/tcp
         open ssh
                           OpenSSH 4.7pl Debian 8ubuntul (protocol 2.0)
23/tcp
         open telnet
                           Linux telnetd
                           Postfix smtpd
25/tcp
         open smtp
              domain ISC BIND 9.4.2
53/tcp
         open
                           Apache httpd 2.2.8 ((Ubuntu) DAV/2)
80/tcp
         open
              http
111/tcp
              rpcbind
                           2 (RPC #100000)
         open
139/tcp
         open netbios-ssn Samba smbd 3.X - 4.X (workgroup: WORKGROUP)
445/tcp
         open netbios-ssn Samba smbd 3.X - 4.X (workgroup: WORKGROUP)
512/tcp
                           netkit-rsh rexecd
         open exec
513/tcp
              login?
         open
514/tcp
              tcpwrapped
         open
1099/tcp open
              rmiregistry GNU Classpath grmiregistry
1524/tcp open
              shell
                           Metasploitable root shell
         open nfs
2049/tcp
                           2-4 (RPC #100003)
2121/tcp open ftp
                           ProFTPD 1.3.1
```

```
3306/tcp open mysql
                           MySQL 5.0.51a-3ubuntu5
3632/tcp open distccd
                           distccd v1 ((GNU) 4.2.4 (Ubuntu 4.2.4-1ubuntu4))
5432/tcp open postgresql PostgreSQL DB 8.3.0 - 8.3.7
5900/tcp open vnc
                           VNC (protocol 3.3)
6000/tcp open X11
                           (access denied)
6667/tcp open irc
                           Unreal ircd
                           Unreal ircd
6697/tcp open irc
8009/tcp open ajp13
                           Apache Jserv (Protocol v1.3)
8180/tcp open http
                           Apache Tomcat/Coyote JSP engine 1.1
8787/tcp open drb
                           Ruby DRb RMI (Ruby 1.8; path /usr/lib/ruby/1.8/drb)
43534/tcp open status
                         1 (RPC #100024)
45768/tcp open nlockmgr 1-4 (RPC #100021)
52690/tcp open mountd
                         1-3 (RPC #100005)
58138/tcp open unknown
MAC Address: 00:0C:29:59:72:BC (VMware)
Device type: general purpose
Running: Linux 2.6.X
OS CPE: cpe:/o:linux:linux kernel:2.6
OS details: Linux 2.6.9 - 2.6.33
Network Distance: 1 hop
Service Info: Hosts: metasploitable.localdomain, localhost, irc.Metasploitable.LAN;
OS and Service detection performed. Please report any incorrect results at https://n
Nmap done: 1 IP address (1 host up) scanned in 152.14 seconds
```

As reported above, we have details about services version: for example, we now know that the ftp server running on Metasploitable 2 is vsftpd (Very Secure FTPD) version 2.3.4. Moreover we got the Operating System which is Linux and the Kernel version detected as 2.6.x (between 2.6.9 and 2.6.33).

Keep in mind that an aggressive scan is more likely to be detected and there is also the possibility that it brings down the service that runs on the corresponding scanned port.

UDP Scan

Until now we have performed TCP port scan. UDP scan is really different since UDP is a connectionless protocol. It can happen that even if a UDP port is open it might not respond to any received UDP packet. During a UDP scan the attacker machine sends a UDP packet to the target port: if the port is open the attacker machine receives a response; if the port is closed Nmap receives an ICMP port unreachable message. If the attacker machine does not receive any response there are two possibilities: the port is open but the service is not responding to Nmap probes or the traffic is filtered due to the presence of a Firewall.

A UDP scan can be launched with the option "-sU":

```
root@kali:~# nmap -sU 192.168.1.100
Starting Nmap 7.30 ( https://nmap.org ) at 2016-10-22 20:14 CEST
Nmap scan report for --- (192.168.1.100)
Host is up (0.00021s latency).
Not shown: 994 closed ports
PORT 
         STATE
                       SERVICE
53/udp
         open
                       domain
         open|filtered tftp
69/udp
111/udp
                       rpcbind
        open
137/udp
                       netbios-ns
        open
138/udp open|filtered netbios-dgm
                       nfs
2049/udp open
MAC Address: 00:0C:29:59:72:BC (VMware)
Nmap done: 1 IP address (1 host up) scanned in 1082.85 seconds
```

As reported, we have scanned 1000 ports and 994 of them are identified as closed. As stated before, when Nmap does not receive any response it classifies the port either as open or filtered. Moreover UDP scan is time consuming: 1082.85 seconds, which are about 18 minutes.

Reporting

An interesting feature is the possibility to report results into different formats like XML. In particular, it is useful to convert XML results into HTML files, so they can be displayed in your favourite Web Browser. The following command generates the XML report, process it and gives as output the HTML file:



And this is the HTML report:



Conclusions

We have seen how Nmap can perform both TCP and UDP port scan; it is a really good tool to identify open ports on the target system and which services are running on them. We have also seen how it is possible to discover target services versions and O.S. through a more agressive scan. The results reporting capability has been showed with an example of HTML report.

There are a lot of other interesting features inside this tool and we will take a look at them in the next lab sessions.

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