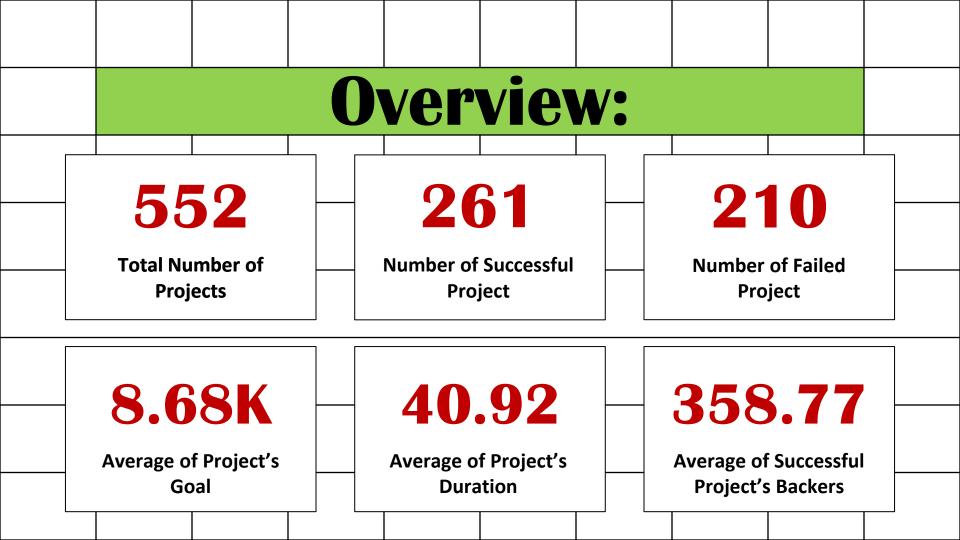
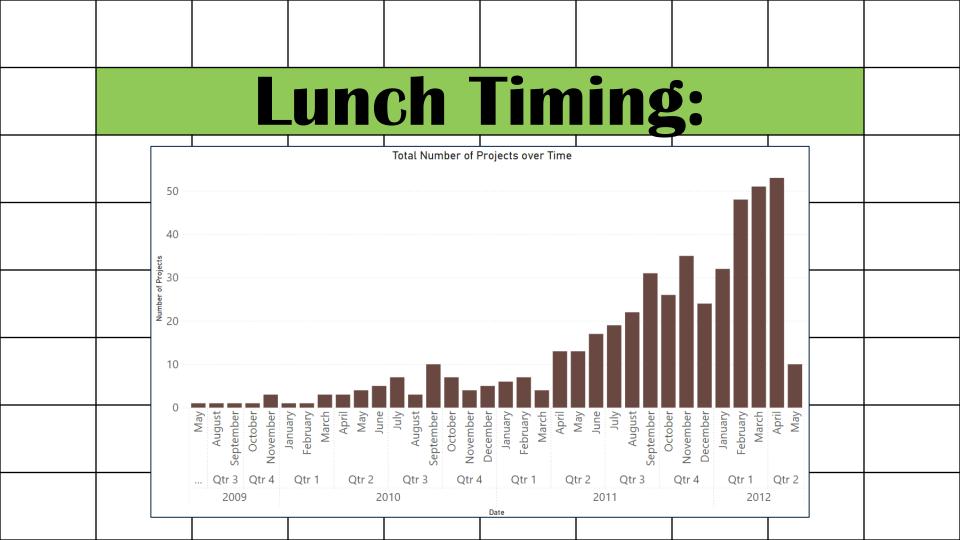
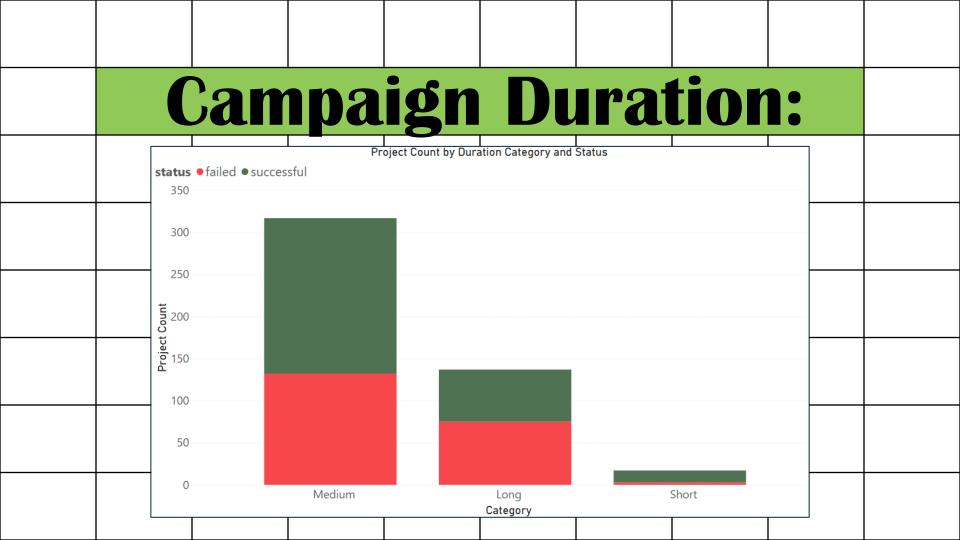


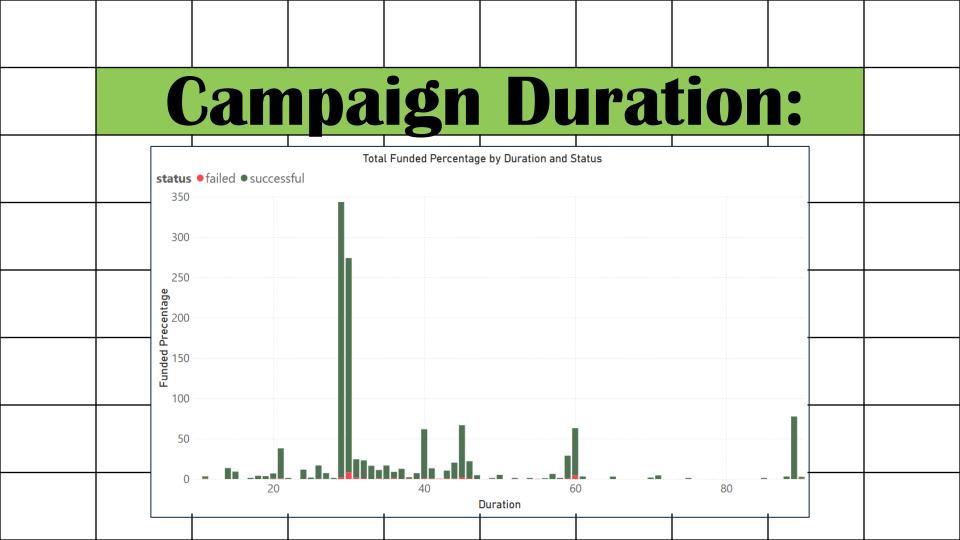
Aim's:										
1	Identify the key factors influencing the success of board and card game campaigns on Kickstarter.									
2	Analyze the effects of launch timing, campaign duration, funding goals, reward tier pricing, backer engagement.									
3	Provide actionable recommendations for board game creators to improve campaigns and increase success.									







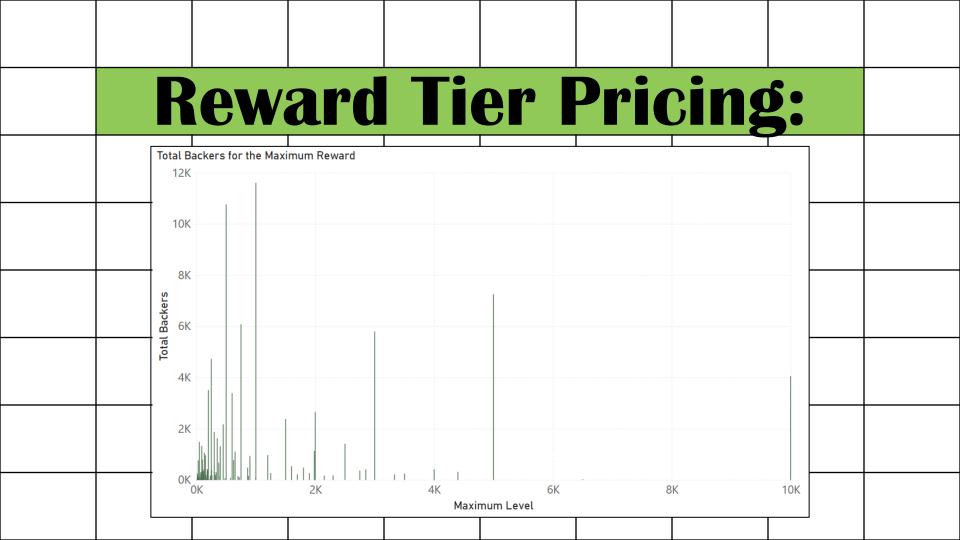




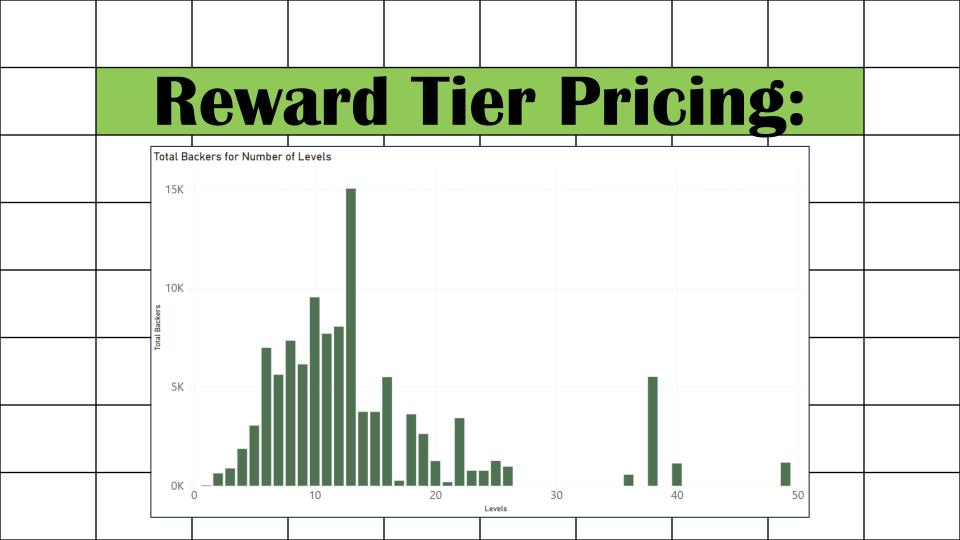


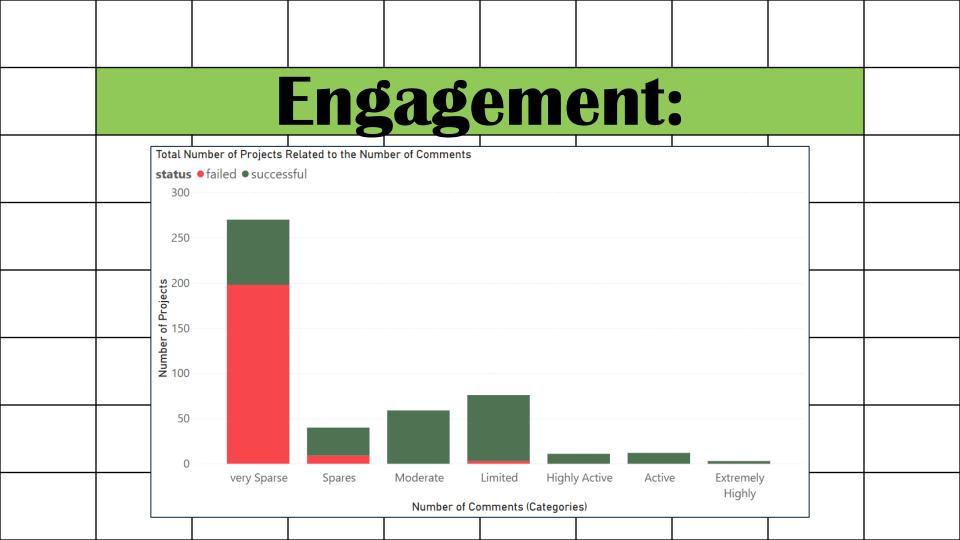


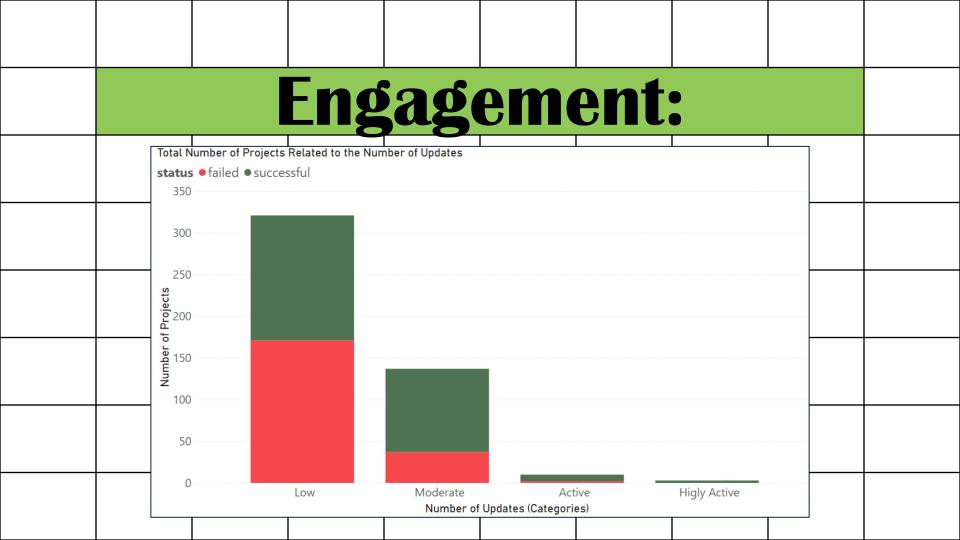


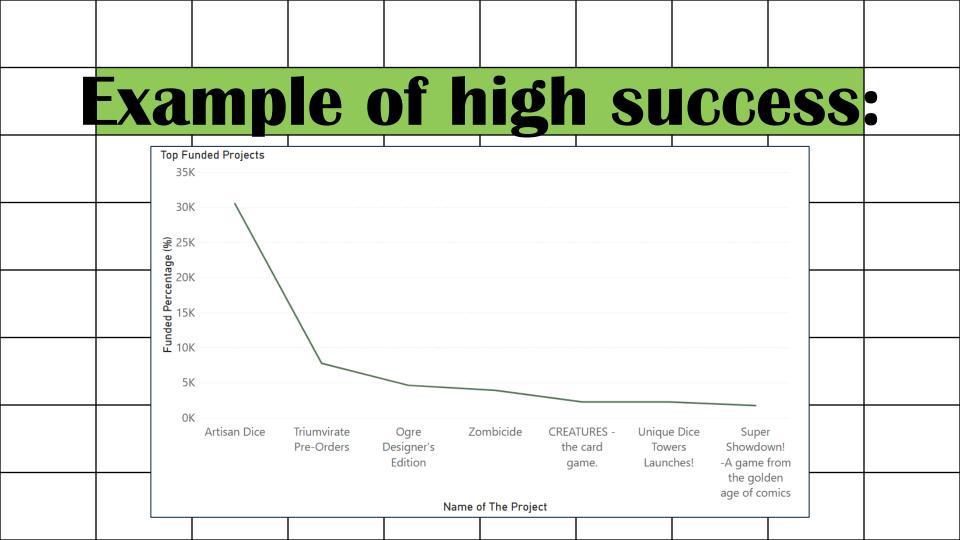


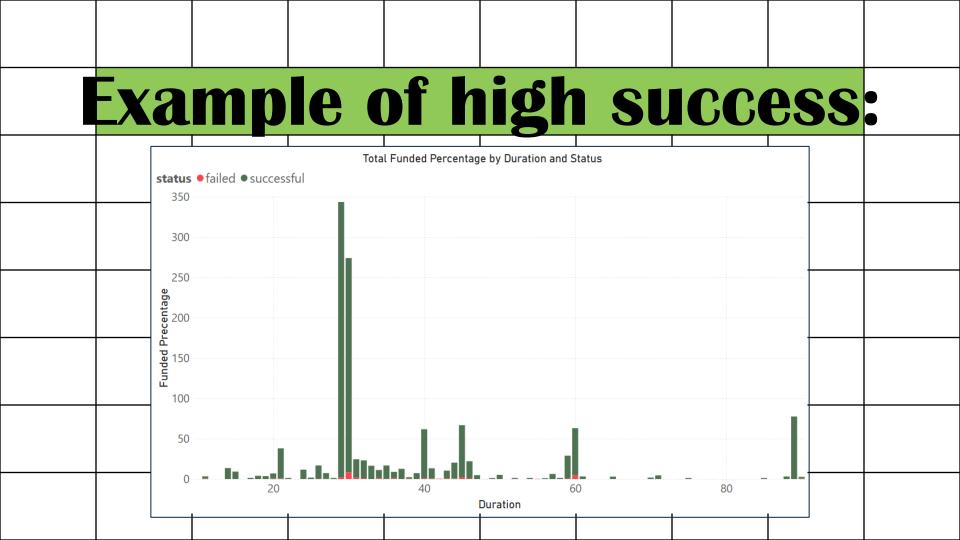












Recommendation:										
1	Keep funding goal under \$10,000			5	Offer higher editions for p					
2	5 to 15 reward tiers recommended.			6	Minimum 10 updates throughout the campaign.					
3	Start rewards at \$10- \$20 minimum.			7	Encourage > 20 comments through active communication.					
4	Target duration between 21 to 45 days.									