#### **Lab** #8

**Course Title: Secure Software Design and Engineering** 

**Lab Title: API Testing and Exploration Using Postman** 

#### What is an API?

#### **Definition**

API stands for **Application Programming Interface**. It is a set of rules and protocols that allows different software applications to communicate with each other.

In simpler terms, an API acts as a **bridge** between two systems, enabling one program to request specific information or services from another.

## Why Are APIs Important?

APIs are essential because they:

- Allow software systems to exchange data in a structured, predictable way.
- Enable developers to build complex applications more efficiently by reusing existing functionality.
- Separate internal system logic from the way external users interact with it, which improves security and maintainability.

# **Real-World Example**

Imagine you are using a weather application on your phone. When you check the current temperature:

- Your app sends a request to a weather service API.
- The weather API processes this request on the server.
- It returns the temperature and other weather data to your app.
- The app displays the information to you.

You never interact directly with the weather service's database or servers. The API handles that interaction in the background.

## **Types of APIs**

#### 1. Web APIs (or HTTP APIs)

These are the most common and are accessed via the internet using HTTP protocols. Examples include:

- REST APIs
- SOAP APIs

#### 2. Library or Framework APIs

Provided by libraries like jQuery or frameworks like .NET, these APIs give developers access to pre-built functions and components.

## 3. Operating System APIs

These allow software applications to interact with the operating system. For example, Windows API or Android API.

#### **Common Use Cases of APIs**

- Retrieving data from a database or third-party service (e.g., getting stock prices, news, weather updates).
- Sending data to another system (e.g., submitting a form, posting a tweet).
- Authenticating users via services like Google or Facebook.
- Automating workflows between multiple systems (e.g., syncing data between a CRM and an email marketing tool).

#### **How APIs Work: Basic Flow**

- 1. **Client**: Sends a request to the API (for example, asking for a list of users).
- 2. **API**: Receives the request, processes it, and interacts with the server or database.
- 3. **Server**: Sends the requested data back to the API.
- 4. **API**: Formats the response and sends it back to the client.

#### What is Postman?

**Postman** was created in 2012 by software engineer **Abhinav Asthana**. He wanted to make API testing easier, so he built Postman as a side project. Today, it's a full platform used to design, build, and test APIs. It helps teams work together more easily and build better APIs faster.

Postman lets users store and manage everything related to APIs in one place — like documentation, test cases, results, and metrics. It's now used by over **20** million people worldwide.

#### **How to Get Postman**

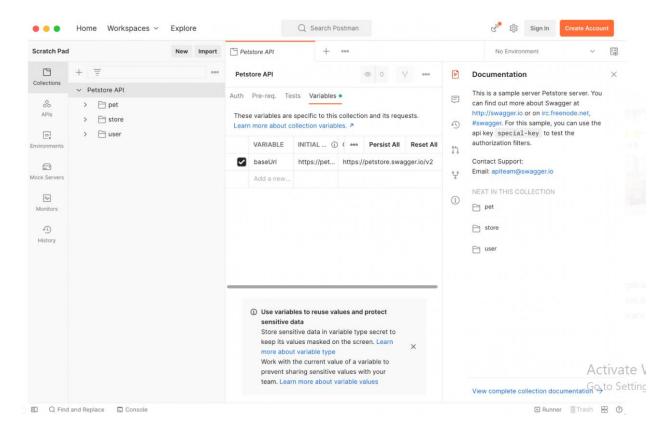
You can **download Postman** from its official website. Just choose the version that works with your computer's operating system. For Mac users, make sure to download the version that matches your laptop's chip.

If you don't want to install it, you can use the **web version** instead — but you'll need to sign up for a free Postman account.

For the **desktop app**, you can use it without signing in, but some features will be limited.

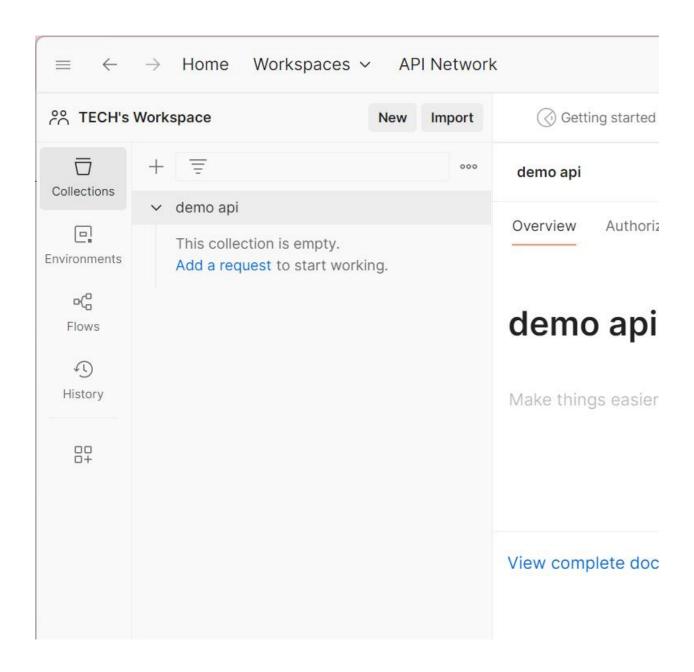
# **Getting started with Postman**

Postman's central view is the **workspace** where all the things we're going to use are positioned. Workspaces help us organize our API work and collaborate with teams across the organization. Inside our workspace we can access collections, environments, mock servers, monitors and other Postman features. **Collection** is a group of saved API requests, while **environments** is a set of variables that we can use in the requests.



**Step 1: Create a New Collection** 

- 1. Click "+ New" → Choose Collection
- 2. Enter the name: Simple Books API or demo api.
- 3. Save and expand the collection in the sidebar



**Step 2: Create and Send Your First Request** 

We'll use the **Simple Books API** from this link:

Documentation: Simple Books API

Base URL: <a href="https://simple-books-api.glitch.me">https://simple-books-api.glitch.me</a>

#### **Example 1: GET all books**

1. Click "+" tab to create a new request.

2. Method: GET

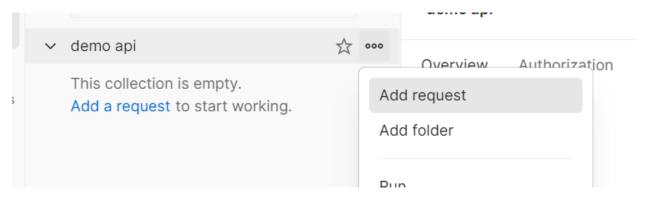
- 3. URL: https://simple-books-api.glitch.me/books
- 4. Click Send
- 5. Observe the **response body**, **status code**, and **headers**.

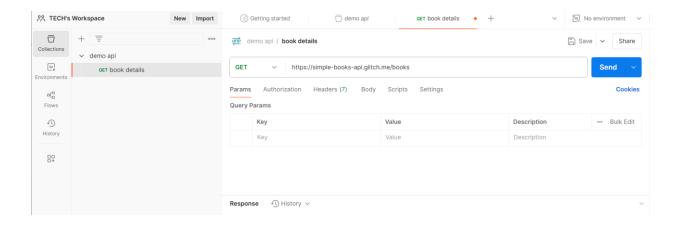
# Simple Books API

This API allows you to reserve a book.

The API is available at https://simple-books-api.glitch.me

Copy this url https://simple-books-api.glitch.me





# **Step 3: Use Query Parameters**

The endpoint supports two optional parameters:

• type: fiction / non-fiction

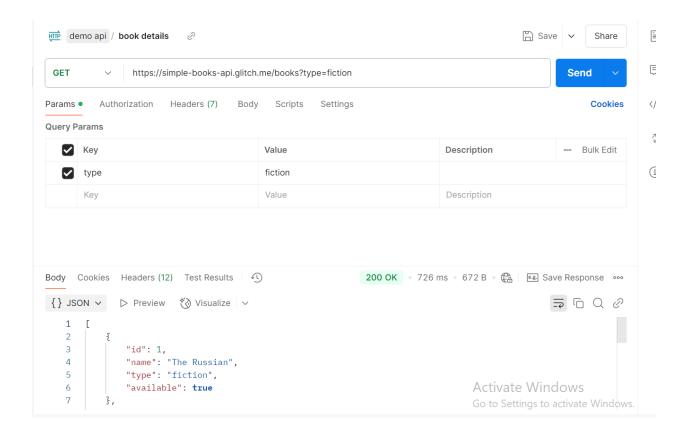
• limit: any number from 1 to 20

# **Example:**

**URL**: https://simple-books-api.glitch.me/books?type=fiction&limit=5

# Steps:

- 1. Click on Params tab.
- 2. Add key-value pairs:
  - $\circ$  type  $\rightarrow$  fiction
  - $\circ$  limit  $\rightarrow 5$
- 3. Click **Send** and check filtered results.



# **Step 4: Use Path Parameters**

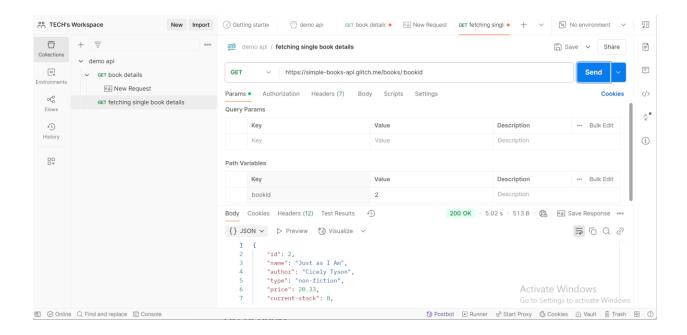
The API allows retrieving a single book using its ID.

# **Example:**

URL: https://simple-books-api.glitch.me/books/1

# Steps:

- 1. Create a new request.
- 2. Method: GET
- 3. Paste the URL with book ID: /books/1
- 4. Click Send
- 5. Check the JSON response for book details.



#### **Common HTTP Methods Used in APIs**

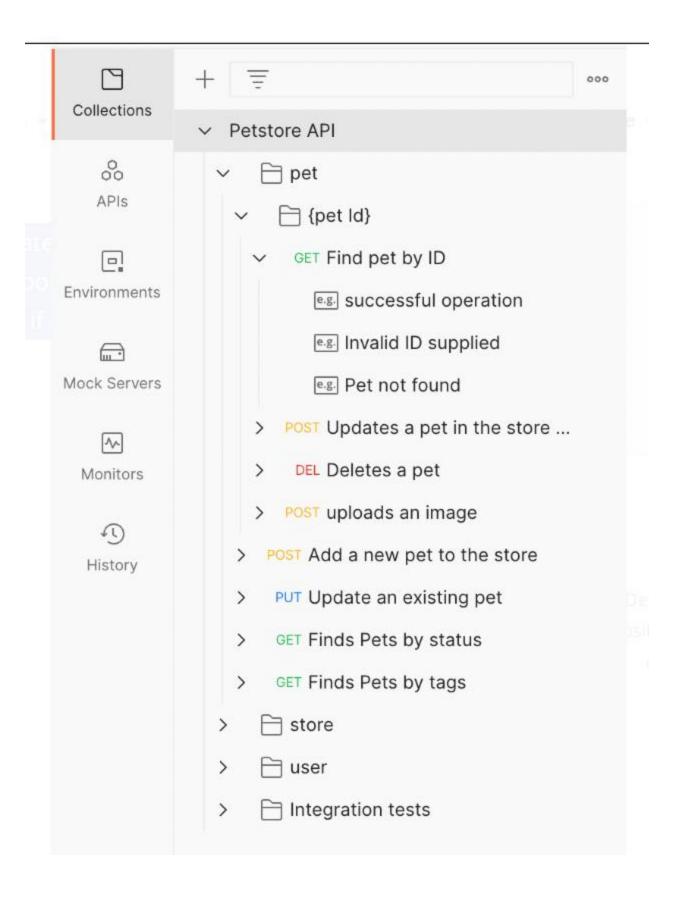
Method	Description	Usage Example
GET	Retrieve data from the server.	Get a list of books.
POST	Send data to the server to create.	Create a new book order.
PUT	Replace existing data completely.	Update a full book entry.
PATCH	Update partial data.	Modify only the book title.
DELETE	Remove data from the server.	Delete a book/order.

#### How to structure a collection in Postman

As mentioned above, we group all API requests in a collection, but we also group our API tests in a collection. This means that the collection is a root folder of our project. Inside it we can organize our work in folders and subfolders. It is up to you to decide how you would like to structure the collection, however, the most common practice is that:

• Folders are created for every endpoint. The name of the folder is usually the name of the endpoint.

• An *Integration tests* folder can also be created where we can place API tests that test the connection between different API endpoints. Namely, when we want to chain multiple API requests to test, for example, if the data in one endpoint is present in the other related endpoint.



## **Practical examples using Postman**

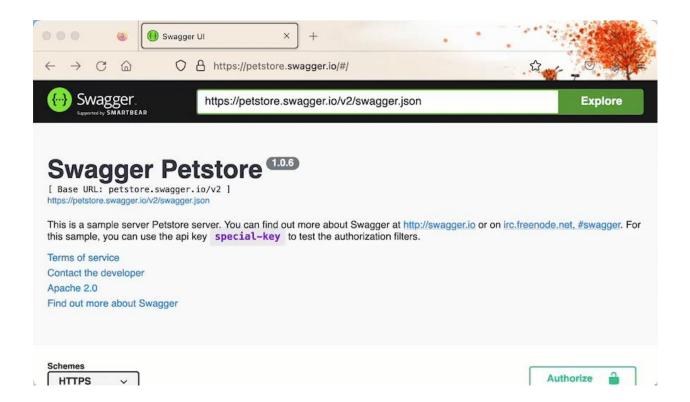
Blog for help: <a href="https://www.testdevlab.com/blog/using-postman-for-api-testing">https://www.testdevlab.com/blog/using-postman-for-api-testing</a>

I will use the <u>Petstore API</u> from Swagger for the examples. I'd also like to encourage you to take the time to explore the documentation, if available, for every API you use. Exploring the documentation will give you a clear overview of the API, what is expected in each request, and what response you will receive for it. The documentation for Petstore API is available <u>here</u>.

## What is Swagger?

**Swagger** is a set of **open-source tools** built around the **OpenAPI Specification** (**OAS**). It helps developers:

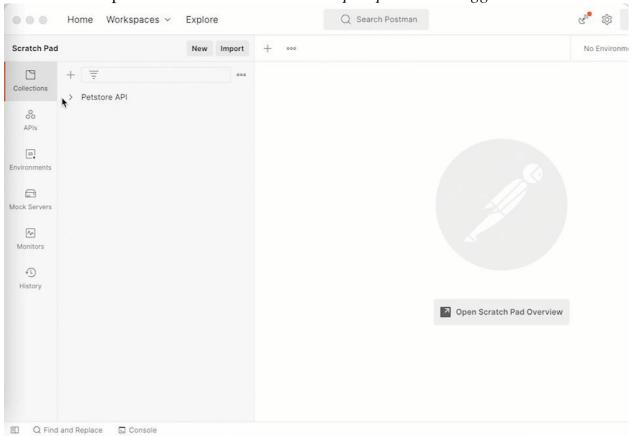
- **Design**, **build**, **document**, and **consume** RESTful APIs.
- Automatically generate interactive documentation for APIs.
- Test APIs without writing custom front-end tools.



## \Exploring Petstore API documentation

In the documentation, the base URL of the API is written as: petstore.swagger.io/v2. Since the base URL is the same for every API request, it makes sense that we store it as a variable in our collection so that we can reuse it. To do that, follow these steps:

- Select the collection in "Collections" tab.
- In the collection's view, select "Variables" tab.
- Populate "Variable name", "Initial value" and "Current value" columns with respective values: baseUrl and https://petstore.swagger.io/v2.

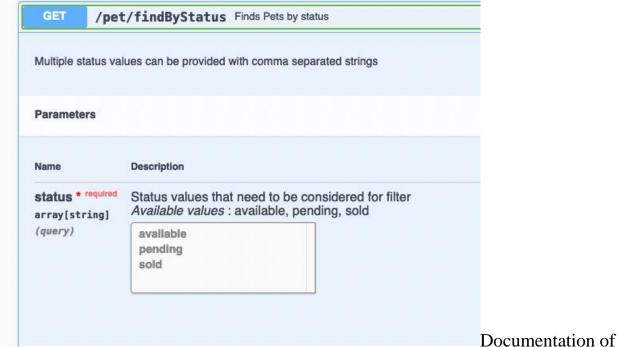


Create collection variable

# Create GET request and test for it

The first request we're going to create in Postman is the GET request for finding pets by status. The endpoint for this request is /pet and the request parameter is /findByStatus. We can also observe from the documentation that this request

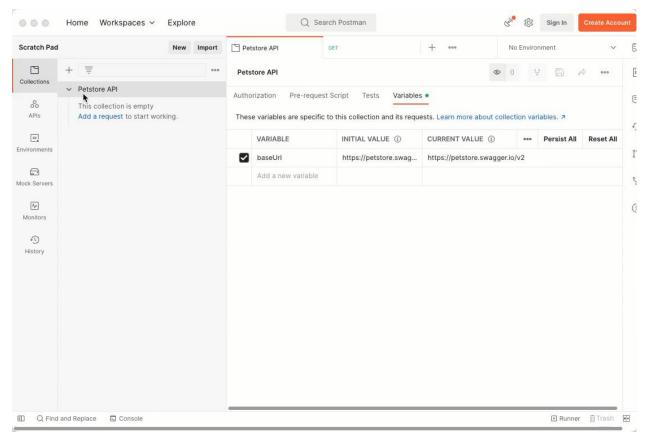
requires a **status** query parameter and the values for the status that are accepted are: **available**, **pending** and **sold**.



/pet/findByStatus API request

To add the request in Postman, follow these steps:

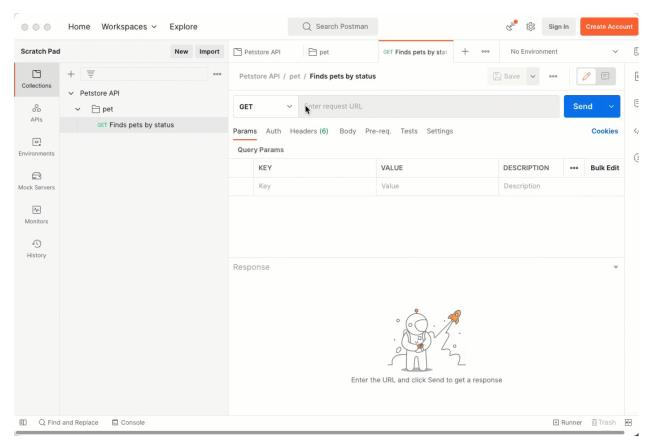
- Right click on the collection in the "Collections" tab.
- Choose the "Add folder" option. Name the folder "pet" because we will place all requests for /pet endpoint in this folder.
- Right click on the "pet" folder and choose the "Add request" option.
- The request view will be displayed. We should populate all the required information for the request here. For now, we will set just a name for the request.



# Adding a folder and request in Postman

GET is already set as the default option in the drop down for request method, therefore we don't need to change it. We should enter the request URL, here we will insert {{baseUrl}}/pet/findByStatus. If you remember, we've already added baseUrl as a collection variable, so we can use its value by wrapping the variable name in curly brackets. This way, we don't need to specify the full URL in every request. Under the "Params" tab, we can enter query parameters. For our request, we need to enter the "status" query parameter and any accepted status as value. We can use "available" as a status value for this example.

Now that we have entered all necessary data, we can hit the "Send" button to send the request and observe the response we receive from the server. The response is received in the "Response" section at the bottom of the view. The data is received in JSON format, and we can easily observe all the information of available pets, like name, photo URLs, categories, etc.



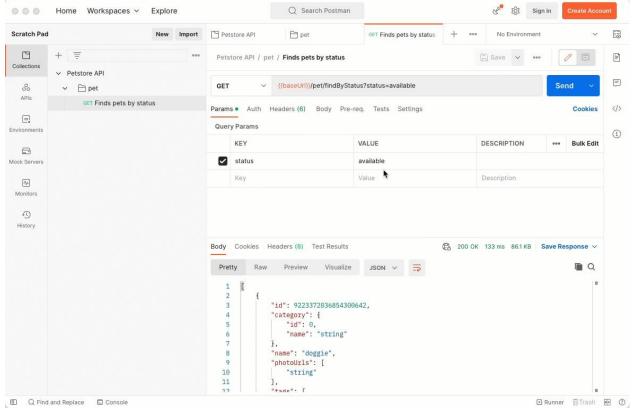
## Sending GET request in Postman and observing the response

The next step is to add tests for the response we received. We want to test if we received a successful response (status code is 200) and if the data in the response body contains a pet with the name "doggie". Tests can be added under the "Tests" tab. On the right side, next to the input field, we already have predefined JavaScript code snippets for most common test cases. Scroll down a bit, and look out for the snippets with names: "Status code: Code is 200" and "Response body: JSON value check". These snippets can be used for our test cases. If you're familiar with JavaScript, you can add more code here and test the response more thoroughly.

For our simple test we will modify the second code snippet, so that from the list of all available pets we will check if the first pet has the name "doggie".

```
pm.test("First pet check name", function () {
  var jsonData = pm.response.json();
  pm.expect(jsonData[0].name).to.eql("doggie");
});
```

To run the tests, we have to send the request again. Test results will be available in the "**Response**" section under the "**Test Results**" tab. If you click on this tab, you can easily check which tests passed or if some tests failed.



## Adding and executing tests, and observing test results

Our second test case will fail sometimes because every time the request is sent, the API responds with available pets at that particular time. This means that "doggie" may not be available the next time we send the request and that's why the test might fail. We should design our test cases to be better than the simple example above, they should always be consistent with the end use case we want to check and with the API state.

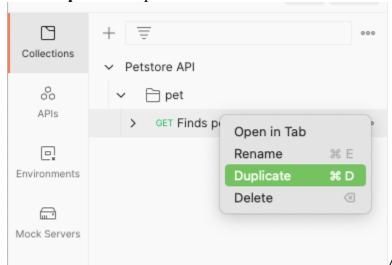


Test might

# fail if you run it again after some time has passed

We can also check and test what happens when we pass invalid status value. The documentation states that in this case we should receive the 400 response status

code. We can add this example in our request, also we can test this expectation. We can duplicate our existing request by right clicking on it and choosing the "**Duplicate**" option.



Adding a duplicate request

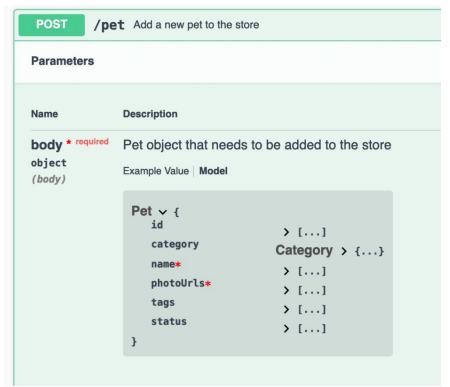
We set a new name for the request so that we distinguish that it is for an invalid status code. Also, we modify the value of the "status" query parameter and add an arbitrary value. In the tests, we remove the second test case because we don't need it for this request, but we also modify the first test case to check if we receive the 400 response status code.

```
pm.test("Status code is 400", function () {
   pm.response.to.have.status(400);
});
```

If we send the request, the test should pass.

# Create POST request and test for it

How about we add a new pet with the name Dogo to the pet store? For this we can use the POST request, which is the only request that changes the server by adding a new object. From the documentation, we can see that the endpoint for adding a new pet is just /pet without any request parameter. A request body is mandatory, as is with every POST request. We can see from the documentation that the body should be given in JSON format and the required data that should be provided is pet's name and photoUrls.

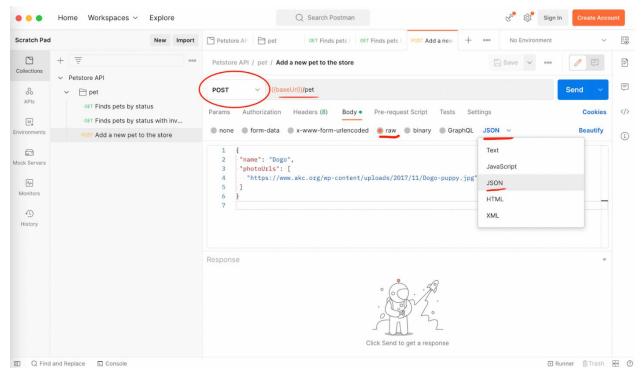


Documentation of POST /pet API request

Similarly, as we did with the GET request, we will add the POST request under the "pet" folder:

- Select "POST" from the drop down menu.
- Enter {{baseUrl}}/pet in the request URL input field.
- Select the "Body" tab below the request URL input field to add the JSON request body.
- Choose the "raw" option and select **JSON** from the last drop down view in the row.
- In the input field below the body format options, we should enter the following body:

```
{
"name": "Dogo",
"photoUrls": [
   "https://www.akc.org/wp-content/uploads/2017/11/Dogo-puppy.jpg"
]
}
```



Adding POST request in Postman

If we execute this request by pressing the "Send" button, we should receive a successful response. The response should contain data we already provided with additional information, like ID.

```
Cookies
               Headers (8) Test Results
                                                                          200 OK 637
Body
  Pretty
                    Preview
            Raw
                                Visualize
    1
    2
             "id": 9223372036854250363,
             "name": "Dogo",
    3
    4
             "photoUrls": [
    5
                 "https://www.akc.org/wp-content/uploads/2017/11/Dogo-puppy.jpg"
    6
    7
             "tags": []
    8
```

# The response from the request

It's fairly simple to construct a test for this response, we want to make sure that the added pet is indeed with the name Dogo and with the correct photo URL. Similarly as with the GET request, we can use already existing snippets for checking the

response status code and values from the JSON response. Our tests should look like this:

```
pm.test("Status code is 200", function () {
  pm.response.to.have.status(200);
});
pm.test("New pet response check", function () {
 var jsonData = pm.response.json();
 pm.expect(jsonData.name).to.eql("Dogo");
pm.expect(jsonData.photoUrls[0]).to.eql("https://www.akc.org/wp-
content/uploads/2017/11/Dogo-puppy.jpg");
});
```

If we run the tests, they should pass.

Test Results ✓						200 OK
All	Passed	Skipped	Failed			
PASS	Status cod					
PASS	New pet re	sponse check	<			

## Test results for adding new pet request

We can also play around with the request body and try to send invalid data or data without mandatory values. It's recommended to construct tests with expected response codes, trying to cover as many negative and positive scenarios as possible.

# Create PUT request and test for it

What if you want to change the name of your pet and update the status to sold? We know that the PUT request can modify the server so that an existing object can be updated with new data. But from all the pets in the store, how will the server know which one is your pet? If you observe the response from above closely, where we added the pet to the store with the POST request, you'll notice that there is an ID in the data. This ID is the identification of the pet whose data we want to update. We can use this ID in our request for updating the name of our pet and the status. However, it's not optimal to copy and paste the ID. We want this ID to be stored as a variable and then used in our update request. Luckily, Postman allows us to store data from responses as variables too, just like we stored the base URL in collection

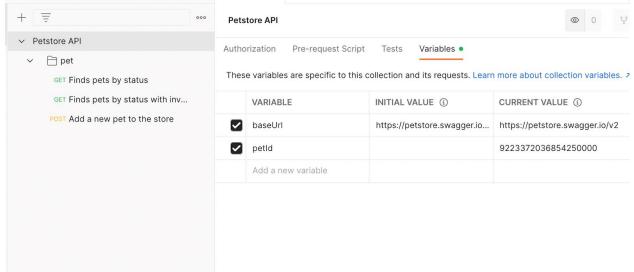
variables. Let's store the ID of the previously created pet. In Postman, follow these steps:

- Open the POST request you created previously.
- Go to the "Tests" tab.
- From the snippets on the right, choose the one with the name "Set a collection variable".
- The snippet should be copied at the end of the test. Move the snippet in "New pet response check" test and modify it like so:

## pm.collectionVariables.set("petId", jsonData.id);

• Run the tests again. This is important so that with the new code snippet, the ID can be saved to collection variables.

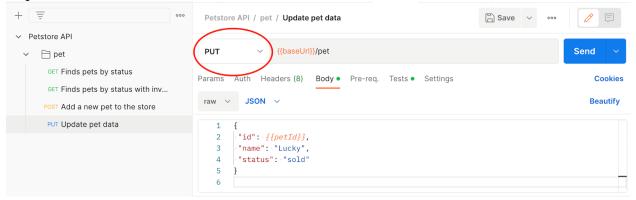
You can check if your ID is stored by clicking on the collection, then selecting the "Variables" tab. The *petId* variable should be listed below the *baseUrl* variable.



petId saved as collection variable after test execution of adding new pet Now that we have the identification of our pet we can update the name and status with the PUT request. From the documentation, we can see that everything is the same as with the POST request, the only difference is in the request method. Repeat the same steps as with the POST request, but make sure to select "PUT" from the drop down menu for the request method and send the following request body:

```
{
"id": {{petId}},
"name": "Lucky",
"status": "sold"
```

We wrapped our saved pet ID with curly brackets in the request body. The created request in Postman should like this:



## PUT request to update the data of our pet

Run the request and observe the response. New data should be visible in the response.

```
Body V
                                                         200 OK 634
  Pretty
           Raw
                   Preview
                               Visualize
                                           JSON V
   1
   2
            "id": 9223372036854250000,
   3
            "name": "Lucky",
            "photoUrls": [],
            "tags": [],
   5
   6
            "status": "sold"
   7
```

# The response of the PUT request

We can add similar tests as with the POST request to check if the pet's name and status are updated. The tests should look like this:

```
pm.test("Status code is 200", function () {
    pm.response.to.have.status(200);
});
pm.test("Pet update check", function () {
    var jsonData = pm.response.json();
    pm.expect(jsonData.name).to.eql("Lucky");
    pm.expect(jsonData.status).to.eql("sold");
});
```

When we run the tests, they should pass.

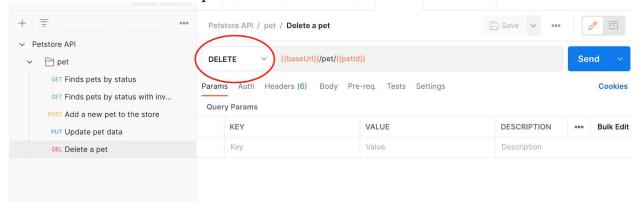
## **Create DELETE request and test for it**

Now, let's imagine that the pet store has sold the dog Lucky and he is now happily living with me. I can safely delete the data of my pet from the server by using the DELETE request. The documentation states that the pet ID should be provided as a request parameter to the endpoint.



## Documentation of DELETE /pet API request

We already have the ID stored in the collection variables, therefore we can use it for the DELETE request as well by wrapping it in curly brackets in the request URL. Here is what the request in Postman should look like:



# DELETE request to delete the data of a pet

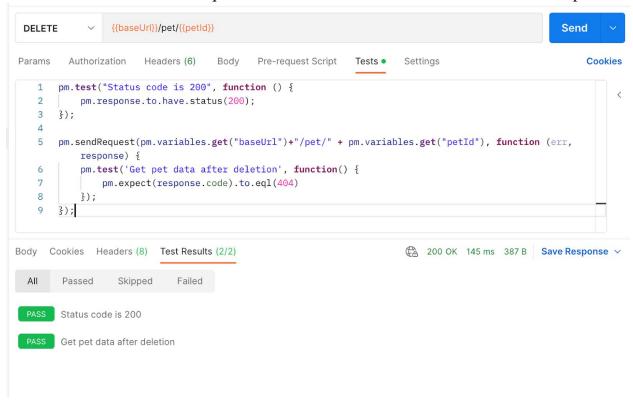
Before executing this request with the "Send" button, we should add tests first. This is because the DELETE request tests are more informative than the response body we receive. We can add one test to check if we receive the successful response status code 200. However, we can also check if the pet is actually deleted by using the GET request with the <code>/pet/{petId}</code> endpoint, which gives us information about a given pet with a specific ID.

For this request we should receive a 404 (not found) response status code because we previously deleted the pet with the stored ID and it should no longer exist. We can check this by sending the request in code via an already existing code snippet. This code snippet can be found under "Send a request" name. In the test, for this request, we expect that the response has a 404 (not found) status code, so it should look like this:

```
pm.test("Status code is 200", function () {
    pm.response.to.have.status(200);
});

pm.sendRequest(pm.variables.get("baseUrl")+"/pet/" + pm.variables.get("petId"),
function (err, response) {
    pm.test('Get pet data after deletion', function() {
        pm.expect(response.code).to.eql(404)
    });
});
```

Now we can execute the request and observe test results. Tests should have passed.



# Lab Task 1: Testing a GET Request with Query Parameters

#### **Objective:**

Students will test the /pet/findByStatus GET endpoint using Postman and validate the response using tests.

#### **Instructions:**

- 1. Open **Postman**.
- 2. Import or create a new **Collection** and set a **collection variable**:
  - o Name: baseUrl
  - o Value: https://petstore.swagger.io/v2
- 3. Create a **folder** named pet inside the collection.
- 4. Inside the pet folder, create a **GET request**:
  - o URL: {{baseUrl}}/pet/findByStatus
  - o Under the **Params** tab, add:
    - status = available
- 5. Click **Send** and observe the JSON response.
- 6. Under the **Tests** tab, add the following two test cases:

#### javascript

```
pm.test("Status code is 200", function () {
    pm.response.to.have.status(200);
});

pm.test("First pet name is 'doggie'", function () {
    var jsonData = pm.response.json();
    pm.expect(jsonData[0].name).to.eql("doggie");
});
```

# **Submission Requirements:**

- Screenshot of the request with status and query parameter.
- Screenshot of test results (pass/fail).
- Comment on why the test might fail even if the request is correct.

# Lab Task 2: Adding a New Pet Using POST Request

#### **Objective:**

Students will use the POST method to add a new pet to the store and write tests to confirm the request was successful.

#### **Instructions:**

- 1. In the same pet folder, create a **new POST request**.
  - o URL: {{baseUrl}}/pet
  - o Method: POST
- 2. Under the **Body** tab:
  - o Select raw and choose JSON format.
  - Use the following JSON body:

```
json
{
    "name": "Dogo",
    "photoUrls": ["https://www.akc.org/wp-content/uploads/2017/11/Dogo-puppy.jpg"]
}
```

3. Add the following tests:

```
javascript
```

```
pm.test("Status code is 200", function () {
    pm.response.to.have.status(200);
});

pm.test("New pet response check", function () {
    var jsonData = pm.response.json();
    pm.expect(jsonData.name).to.eql("Dogo");
    pm.expect(jsonData.photoUrls[0]).to.eql("https://www.akc.org/wp-content/uploads/2017/11/Dogo-puppy.jpg");
});
```

## **Submission Requirements:**

- Screenshot of the request body.
- Screenshot of the test results (pass/fail).
- Comment on how you would improve or extend this test.