

**Max List Function:**

```
def main():
    list = [23,54,12,34,65]
    #Should return 65
    print(maximum(list))
def maximum(list):
    if len(list) == 1:
        return list[0]
    else:
        return max(list[0],
maximum(list[1:]))
main()
```

**Recursive Fractal Mountain:**

```
import turtle
import random

def main():
    t = turtle.Turtle()
    x1 = -100
    y1 = 0
    x2 = 200
    y2 = 0
    iterations = 2
    m(x1, y1, x2, y2, t,
iterations)
    turtle.done()

def m(x1, y1, x2, y2, t,
it):
    if it == 0:
        t.up()
        t.goto(x1,y1)
        t.down()
        t.goto(x2, y2)
    else:
        midx = (x1+x2)//2
        midy = (y1+y2)//2
        + random.randint(0,50)
        m(x1, y1, midx,
midx, t, it-1)
        m(midx, midy, x2,
y2, t, it-1)

main()
```

**C-Curve:**

```
from turtle import Turtle, tracer, update
import turtle

def cCurve(t, x1, y1, x2, y2, level):
    def drawLine(x1, y1, x2, y2):
        """Draws a line segment between the endpoints."""
        t.up()
        t.goto(x1, y1)
        t.down()
        t.goto(x2, y2)

    if level == 0:
        drawLine(x1, y1, x2, y2)
    else:
        xm = (x1 + x2 + y1 - y2) // 2
        ym = (x2 + y1 + y2 - x1) // 2
        cCurve(t, x1, y1, xm, ym, level - 1)
        cCurve(t, xm, ym, x2, y2, level - 1)

def main():
    level = int(input("Enter the level (0 or greater): "))
    t = Turtle()
    if level > 8:
        tracer(False)
        t.pencolor("blue")
        t.speed(0)
        t.hideturtle()
        cCurve(t, 50, -50, 50, 50, level)
    if level > 8:
        update()
    turtle.done()

if __name__ == "__main__":
    main()
```

**Change Program:**

```
def
dpMakeChange(coinValueList,change,minCoins,coinsUsed):
    for cents in range(change+1):
        coinCount = cents
        newCoin = 1
        for j in [c for c in
coinValueList if c <= cents]:
            if minCoins[cents-j] + 1 <
coinCount:
                coinCount =
minCoins[cents-j]+1
                newCoin = j
        minCoins[cents] = coinCount
        coinsUsed[cents] = newCoin
    return minCoins[change]

def
printCoins(coinsUsed,change):
    coin = change
    while coin > 0:
        thisCoin = coinsUsed[coin]
        print(thisCoin)
        coin = coin - thisCoin

def main():
    amnt = 63
    clist = [1,2,5,8,10,25]
    coinsUsed = [0]*(amnt+1)
    coinCount = [0]*(amnt+1)

    print("Making change
for",amnt,"requires")

    print(dpMakeChange(clist,amnt,
coinCount,coinsUsed),"coins")
    print("They are:")
    printCoins(coinsUsed,amnt)
    print("The used list is as
follows:")
    print(coinsUsed)

main()
```

17. (2 points) Give the Big-O performance of the following code fragment:

```
for i in range(n):
    for j in range(n*n):
        for k in range(n):
            k = 2 + 2
```

$n^3 O(n^4)$

18. (4 points) Turn the following infix expressions to postfix expressions

$A * (B + C) + (D - E)$

$A \text{ DE } (BC) ++ *$  X

$(A - B) * C - D / E$

$AB - C * DE / -$

19. (4 points) Evaluate the following two postfix expressions. Show the stack as each operand and operator is processed.

3 4 \* 5 -

3 4 \* 5 -

12 - 5 -

8 7

1 2 3 4 5 \* + + +

1 \* 2

2 + 3

5 \* 4

4 \* 5

4 20

3 3

2 2

1 1

20 5

25

5 20 +

25 \* 2

50 +

46

47

There is one more question on the next page.

def koch(t, length, n):

if n < 1:

t.forward(length)

else:

koch(t, length/3, n-1)

t.left(60)

koch(t, length/3, n-1)

t.right(60) 120

koch(t, length/3, n-1)

t.left(60)

koch(t, length/3, n-1)

4. (7 points) Write a recursive function to reverse a list.

def revList(list, rlist, n):

if len(list) == len(rlist):

return rlist

It might actually work.

else:

rlist.append(list[n-1])

revList(list, rlist, n-1)

def main():

n = 0

list = [1, 2, 3, 4, 5]

rlist = []

revList(list, rlist, n)

Binary Search

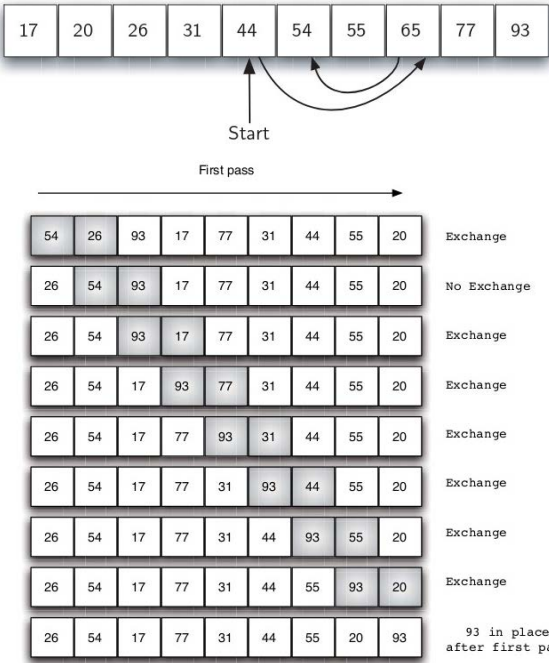


Figure 5.13: bubbleSort: The First Pass

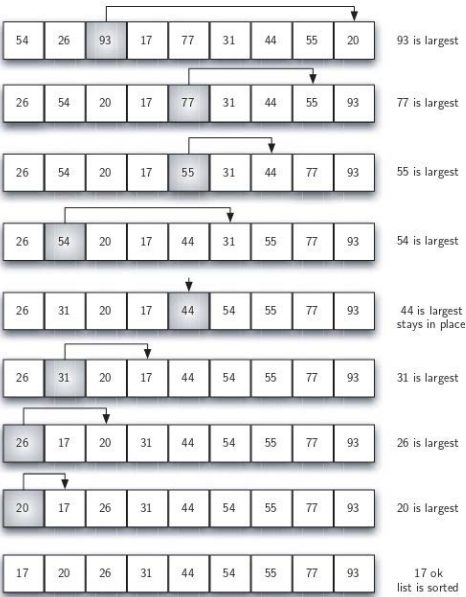


Figure 5.15: selectionSort

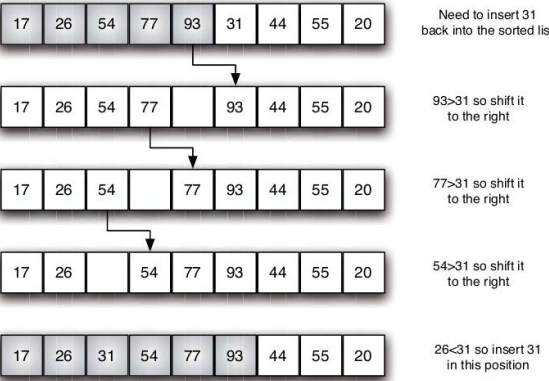


Figure 5.17: insertionSort: Fifth Pass of the Sort

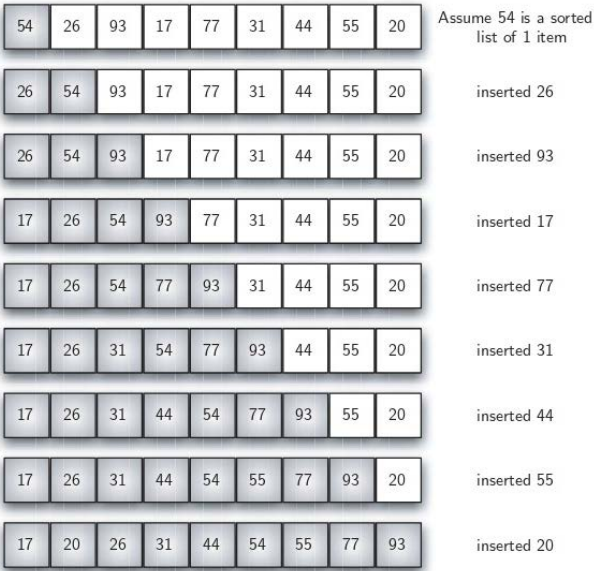


Figure 5.16: insertionSort

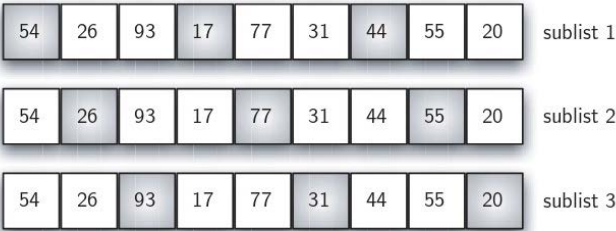


Figure 5.18: A Shell Sort with Increments of Three

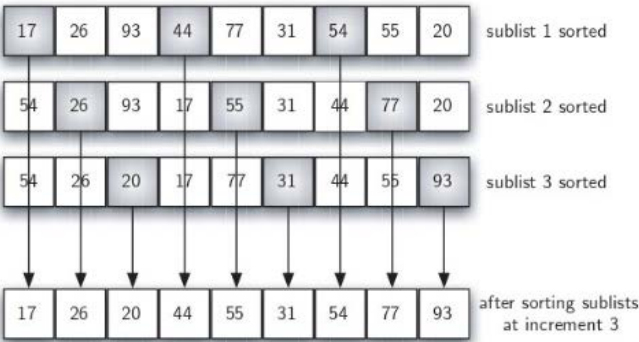


Figure 5.19: A Shell Sort after Sorting Each Sublist

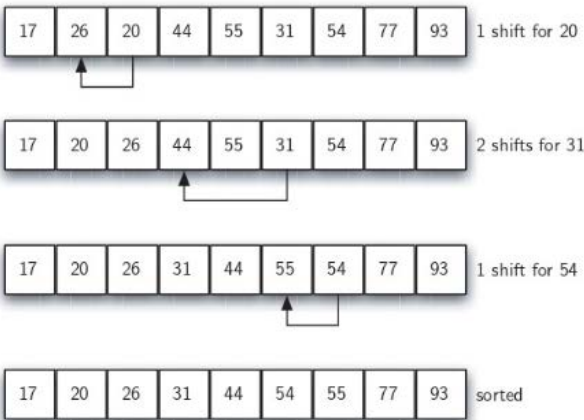
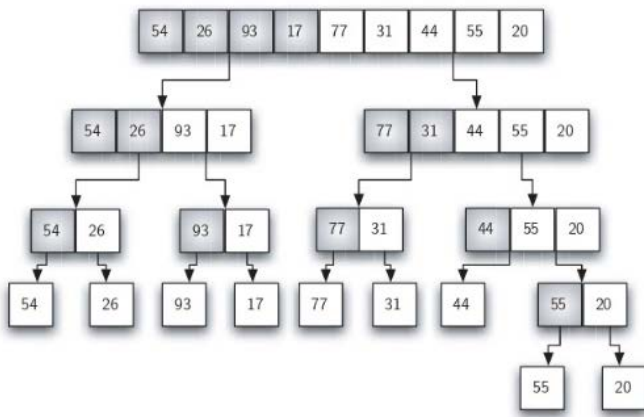
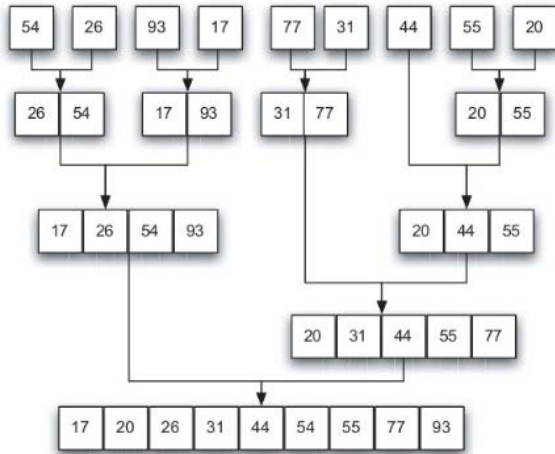


Figure 5.20: ShellSort: A Final Insertion Sort with Increment of 1



(a) Splitting the List in a Merge Sort



(b) Lists as They Are Merged Together

## Queue:

```
class Queue:
    def __init__(self):
        self.items = []

    def isEmpty(self):
        return self.items == []

    def enqueue(self, item):
        self.items.insert(0,item)

    def dequeue(self):
        return self.items.pop()

    def size(self):
        return len(self.items)
```

## Stack:

```
class Stack:
    def __init__(self):
        self.items = []

    def isEmpty(self):
        return self.items == []

    def push(self, item):
        self.items.append(item)

    def pop(self):
        return self.items.pop()

    def peek(self):
        return self.items[len(self.items)-1]

    def size(self):
        return len(self.items)
```

## Deque:

```
class Deque:
    def __init__(self):
        self.items = []

    def isEmpty(self):
        return self.items == []

    def addFront(self, item):
        self.items.append(item)

    def addRear(self, item):
        self.items.insert(0,item)

    def removeFront(self):
        return self.items.pop()

    def removeRear(self):
        return self.items.pop(0)

    def size(self):
        return len(self.items)
```