

Cart-pole Scenario Set-up (Advance Hands-on Proj.)

Use equations and model parameters from Deisenroth, M. P. (2010), Appendix C.2.

$$s = \{x, \dot{x}, \theta, \dot{\theta}\}$$

Deisenroth, M. P. (2010). Efficient reinforcement learning using Gaussian processes. KIT Scientific Publishing.

Ranges of variation:

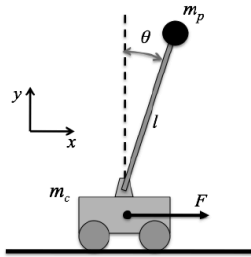
$$x = [-6, 6]$$

$$\dot{x} = [-10, 10]$$

$$\theta = [-\pi, \pi]$$

$$\dot{\theta} = [-10, 10]$$

$$F = [-10, 10]$$



Reward function:

$$r(s, a) = -(1 - \exp(-0.5 (j - j_{target})^T T^{-1} (j - j_{target})))$$

$$T^{-1} := A^2 \begin{bmatrix} 1 & l & 0 \\ l & l^2 & 0 \\ 0 & 0 & l^2 \end{bmatrix} \quad l = \text{length of pendulum}$$

$$A = 1$$

$$j = (x, \sin(\theta), \cos(\theta))$$

$$j_{target} = (0, 0, 1)$$

Simulation interval 0.01 seconds.

Action interval of 0.1 seconds.

