**TURN BASED GAME**

Zach Blackstock [**40592313**], Douglas Harrison [**40650822**], Louis Mitchell-Stephen [**40652508**]

**Overview – Louis (400)**

**Context**

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**Background**

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**General Information**

GGGGGGGGG I not a homosexual

**Inspirations – Douglas (300)**

**Related Games**

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**Player Experience Goals – Louis (350)**

**Aimed Overall Experience**

Does your game at pushing the player in reflexion, relaxation, action, stress, contemplation, immersion, etc ...

**Audience And Platform – Douglas (400)**

**Target Demographic**

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**Potential Competitors**

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**Target Platforms**

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**Gameplay – Zach (500)**

**Screen Mock-up - Zach**

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**Formal Elements**

**Players:** GGGGGGGGG

**Objectives:** GGGGGGGGG

**Procedures:** GGGGGGGGG

**Rules:** GGGGGGGGG

**Resources:** GGGGGGGGG

**Conflict:** GGGGGGGGG

**Boundaries:** GGGGGGGGG

**Outcome:** GGGGGGGGG

**Controls**

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**Media List – Zach (50)**

**Sprites**

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**Sounds**

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