

## 46. Permutations [↗ \(/problems/permutations/\)](/problems/permutations/)

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Given a collection of **distinct** integers, return all possible permutations.

### Example:

**Input:** [1,2,3]

**Output:**

```
[
  [1,2,3],
  [1,3,2],
  [2,1,3],
  [2,3,1],
  [3,1,2],
  [3,2,1]
]
```

## Solution

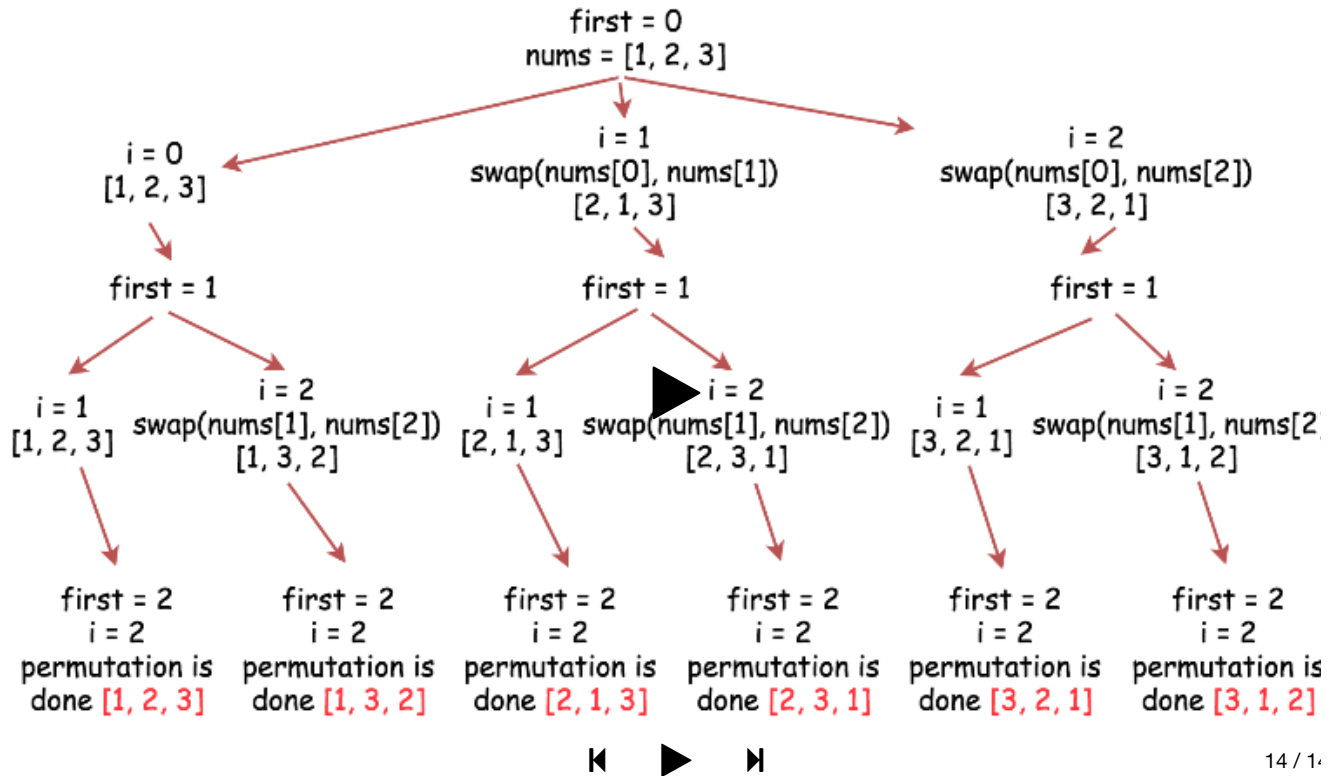
### Approach 1: Backtracking

Backtracking (<https://en.wikipedia.org/wiki/Backtracking>) is an algorithm for finding all solutions by exploring all potential candidates. If the solution candidate turns to be *not* a solution (or at least not the *last* one), backtracking algorithm discards it by making some changes on the previous step, *i.e.* *backtracks* and then try again.

Here is a backtrack function which takes the index of the first integer to consider as an argument `backtrack(first)`.

- If the first integer to consider has index `n` that means that the current permutation is done.
- Iterate over the integers from index `first` to index `n - 1`.

- o Place  $i$ -th integer first in the permutation, i.e. `swap(nums[first], nums[i])`.
- o Proceed to create all permutations which starts from  $i$ -th integer : `backtrack(first + 1)`.
- o Now backtrack, i.e. `swap(nums[first], nums[i])` back.



Java Python

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```

1 class Solution:
2     def permute(self, nums):
3         """
4         :type nums: List[int]
5         :rtype: List[List[int]]
6         """
7         def backtrack(first = 0):
8             # if all integers are used up
9             if first == n:
10                output.append(nums[:])
11            for i in range(first, n):
12                # place i-th integer first
13                # in the current permutation
14                nums[first], nums[i] = nums[i], nums[first]
15                # use next integers to complete the permutations
16                backtrack(first + 1)
17                # backtrack
18                nums[first], nums[i] = nums[i], nums[first]
19
20        n = len(nums)
21        output = []
22        backtrack()
23        return output

```

### Complexity Analysis

- Time complexity :  $\mathcal{O}(\sum_{k=1}^N P(N, k))$  where  $P(N, k) = \frac{N!}{(N-k)!} = N(N-1)\dots(N-k+1)$  is so-called *k-permutations\_of\_n*, or *partial permutation* ([https://en.wikipedia.org/wiki/Permutation#k-permutations\\_of\\_n](https://en.wikipedia.org/wiki/Permutation#k-permutations_of_n)).

Here  $first + 1 = k$  for the expression simplicity. The formula is easy to understand : for each  $k$  (each  $first$ ) one performs  $N(N-1)\dots(N-k+1)$  operations, and  $k$  is going through the range of values from 1 to  $N$  (and  $first$  from 0 to  $N-1$ ).

Let's do a rough estimation of the result :  $N! \leq \sum_{k=1}^N \frac{N!}{(N-k)!} = \sum_{k=1}^N P(N, k) \leq N \times N!$ , i.e. the algorithm performs better than  $\mathcal{O}(N \times N!)$  and a bit slower than  $\mathcal{O}(N!)$ .

- Space complexity :  $\mathcal{O}(N!)$  since one has to keep  $N!$  solutions.

Analysis written by @liaison (<https://leetcode.com/liaison/>) and @andvary (<https://leetcode.com/andvary/>)

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(/s961206)

s961206 (s961206) ★ 316 🕒 January 28, 2019 2:42 AM

I think the time complexity is  $O(n \times n!)$  instead of  $O(n!)$ , since you will have  $n!$  permutation. And, for each permutation, you run exact  $n$  recursive call to reach it. So it should be  $n \times n!$  ?

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(/qqwei)

qqwei (qqwei) ★ 28 🕒 May 7, 2019 12:41 PM

For the complexity, I think you can explain in this way: in the first level of the tree, you have  $N$  options and for each of the option, you have  $N-1$  option, and for each of these  $N-1$  options, you have another  $N-2$  options, so putting them together you would end up  $N \times (N-1) \times (N-2) \times \dots = N!$

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(/bobxu1128)

bobxu1128 (bobxu1128) ★ 93 🕒 February 6, 2019 1:43 PM

why we need the second swap?

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(/calvinchankf)

calvinchankf (calvinchankf) ★ 1122 🕒 April 11, 2019 4:27 AM

honestly, i dont really know how to analyze the time complexity of this approach. I understand the  $nPk$  part, but how can to come up with the summation and how can i present it to the interviewer?

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(/alphaorc)

alphaorc (alphaorc) ★ 7 🕒 June 10, 2019 9:15 AM

For those interested, this is called Heap's Algorithm.

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(/i\_am\_an\_engineer)

i\_am\_an\_engineer (i\_am\_an\_engineer) ★ 1 🕒 July 11, 2019 3:41 PM

I wonder which one is the better implementation: Writing the recursion function `backtrack` inside the main function `permute` ? Or writing `backtrack` beside `permute` ?

Any comment is appreciated.

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codemani (codemani) ★ 0 ⌚ May 27, 2019 6:48 AM  
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Why is the permutation not in order using this solution?

(/codemani)

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douer233 (douer233) ★ 9 ⌚ May 8, 2019 1:29 AM

Anyone can explain why there should be `output.append(nums[:])` but not `nums`?

(/douer233)

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harsh161 (harsh161) ★ 3 ⌚ March 27, 2019 8:28 AM

Hello,

Can anyone explain why space complexity is  $O(N!)$  (factorial here) ? Shouldn't it be  $O(N)$  only (the depth of recursive tree) for Java program at least ?

(/harsh161)

My thinking here: At every index  $i$ , we go down the depth level from  $(i+1)$  to  $N$  and recurse

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hk10nis (hk10nis) ★ 10 ⌚ March 11, 2019 9:58 PM

Have you considered the slice operation for the time complexity?

I think the time complexity should be  $O(n * n!)$ .

(/hk10nis)

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