

◆ Previous (/articles/inorder-successor-in-bst/) Next ◆ (/articles/remove-duplicate-letters/)

231. Power of two [☑] (/problems/power-of-two/)

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Given an integer, write a function to determine if it is a power of two.

Example 1:

Input: 1
Output: true
Explanation: 20 = 1

Example 2:

Input: 16
Output: true
Explanation: 2⁴ = 16

Example 3:

Input: 218
Output: false

Solution

Overview

We're not going to discuss here an obvious $\mathcal{O}(\log N)$ time solution

1 of 9

```
Java
     Python
            1
   class Solution(object):
2
      def isPowerOfTwo(self, n):
3
          if n == 0:
4
             return False
5
          while n % 2 == 0:
             n /= 2
7
          return n == 1
```

Instead, the problem will be solved in $\mathcal{O}(1)$ time with the help of bitwise operators. The idea is to discuss such bitwise tricks as

- How to get / isolate the rightmost 1-bit: x & (-x).
- How to turn off (= set to 0) the rightmost 1-bit : x & (x 1).

These tricks are often used as something obvious in more complex bit-manipulation solutions, like for N Queens problem (https://leetcode.com/articles/n-queens-ii/), and it's important to recognize them to understand what is going on.

Intuition

The idea behind both solutions will be the same: a power of two in binary representation is one 1-bit, followed by some zeros:

```
1 = (00000001)_2

2 = (00000010)_2

4 = (00000100)_2
```

 $8 = (00001000)_2$

A number which is not a power of two, has more than one 1-bit in its binary representation:

```
3 = (00000011)_2
```

 $5 = (00000101)_2$

 $6 = (00000110)_2$

 $7 = (00000111)_2$

The only exception is 0, which should be treated separately.

2 of 9

Approach 1: Bitwise Operators: Get the Rightmost 1-bit



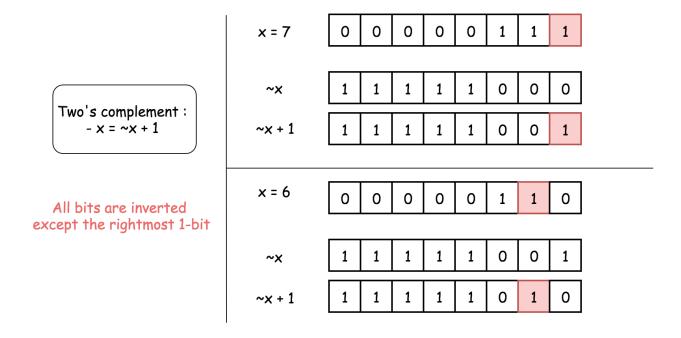
Get/Isolate the Rightmost 1-bit

Let's first discuss why x & (-x) is a way to keep the rightmost 1-bit and to set all the other bits to 0.

Basically, that works because of two's complement (https://en.wikipedia.org /wiki/Two%27s_complement). In two's complement notation -x is the same as $\neg x+1$. In other words, to compute -x one has to revert all bits in x and then to add 1 to the result.

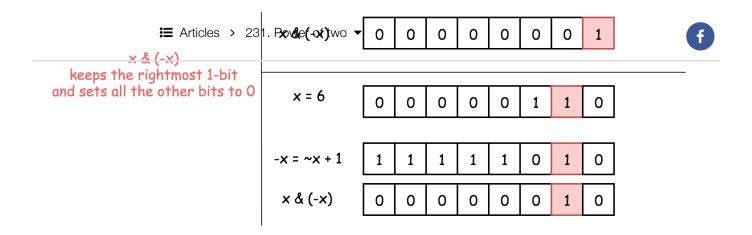
Adding 1 to $\neg x$ in binary representation means to carry that 1-bit till the rightmost 0-bit in $\neg x$ and to set all the lower bits to zero. Note, that the rightmost 0-bit in $\neg x$ corresponds to the rightmost 1-bit in x.

In summary, -x is the same as $\neg x + 1$. This operation reverts all bits of x except the rightmost 1-bit.



Hence, x and -x have just one bit in common - the rightmost 1-bit. That means that $\times \& (-x)$ would keep that rightmost 1-bit and set all the other bits to 0.

x = 7	0	0	0	0	0	1	1	1
-x = ~x + 1	1	1	1	1	1	0	0	1

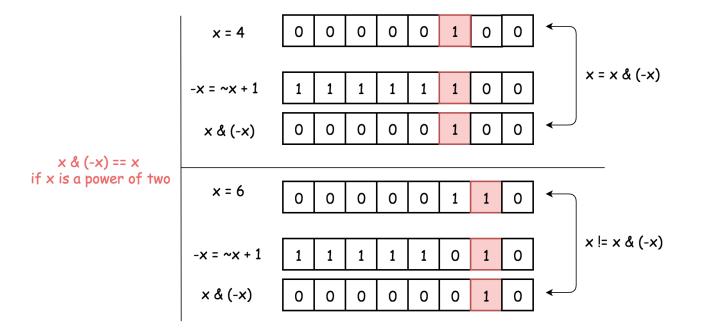


Detect Power of Two

So let's do x & (-x) to keep the rightmost 1-bit and to set all the others bits to zero. As discussed above, for the power of two it would result in x itself, since a power of two contains just one 1-bit.

Other numbers have more than 1-bit in their binary representation and hence for them $\times \& (-x)$ would not be equal to \times itself.

Hence a number is a power of two if x & (-x) == x.



Implementation

```
C++ Java PatriclesC > 231. Power of two ▼

1 class Solution(object):
2 def isPowerOfTwo(self, n):
3 if n == 0:
4 return False
5 return n & (-n) == n
```

Complexity Analysis

- Time complexity : $\mathcal{O}(1)$.
- Space complexity : $\mathcal{O}(1)$.

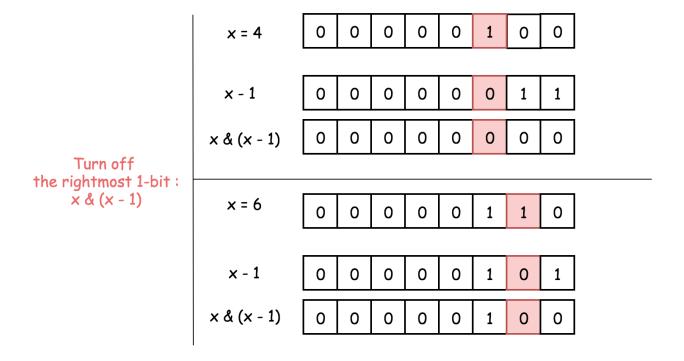
Approach 2: Bitwise operators: Turn off the Rightmost 1-bit

Turn off the Rightmost 1-bit

Let's first discuss why x & (x - 1) is a way to set the rightmost 1-bit to zero.

To subtract 1 means to change the rightmost 1-bit to 0 and to set all the lower bits to 1.

Now AND operator: the rightmost 1-bit will be turned off because 1 & 0 = 0, and all the lower bits as well.

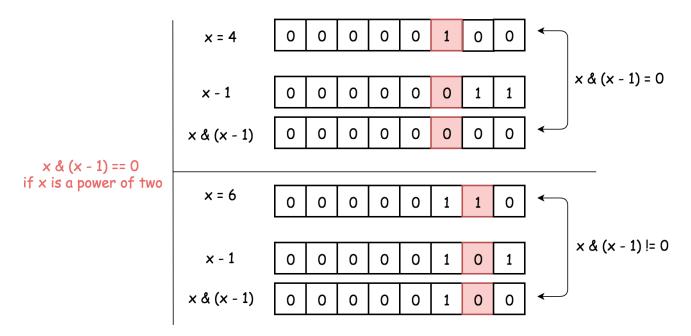


Detect Power of Two Articles → 231. Power of two



The solution is straightforward:

- 1. Power of two has just one 1-bit.
- 2. \times & (x 1) sets this 1-bit to zero, and hence one has to verify if the result is zero \times & (x 1) == 0.



Implementation

```
Java Python

1 class Solution(object):
2 def isPowerOfTwo(self, n):
3 if n == 0:
4 return False
5 return n & (n - 1) == 0
```

Complexity Analysis

- ullet Time complexity : $\mathcal{O}(1)$.
- Space complexity : $\mathcal{O}(1)$.

Analysis written by @liaison (https://leetcode.com/liaison/) and @andvary (https://leetcode.com/andvary/)

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