

Project 6

		Technology	Design & Code	Docs	
Project	Score	40%	40%	20%	Comment
Bookshelf	96	10	8	10	See Issues in project
Chat Program	100	10	9	10	Very good. Some Issues posted in project.
Chess Game	0				Very incomplete.
Course Feedback	106	10	10	11	Good design, excellent documentation and tutorials.
Health Me	98	10	9	9	Docs lack detail about food nutritional data, ABSI, and how to build app.
Menu	88	9	8.5	7	Not much info about project, design, or how to build. Several grammar errors. UI is not intuitive and clumsy; columns not resizable; needs UI for updating menu. Needs network component to send order to chef.
Movie Ticket	78	9	7	5	Doesn't persist info about tickets sold, poorly written code. Project docs lack detail. See issues in project.
Remec	106	10	10	11	Excellent.
SKE Blog	94	10	10	5	Tech used is good (Firebase, Google auth, Android). Javadoc is not very descriptive and method Javadoc incomplete. Project docs poorly written and insufficient..
Surasak Cow Farm	100	10	10	8	Complex code with insufficient comments. README.md not using correct markdown, no instructions how to build app from source.
Taxi Fare	104	10	10	10	Very nice, but please make UI panels resizable so map is bigger.
Terrarium	104	10	10	10	I think GUI with money images is not so useful. Cashier would rather enter a number.
Text-to-Speech	100	10	9	10	Needs: 1) better parsing of romaji so space is not required, 2) playSound creates zillions of objects. You should load each sound only once and reuse the objects. Consider using a Map. Similarly, reuse the clip instead of creating a new Clip for each sound to play. Mapping of input chars to sound files using massive switch statement not so good.
Typing Thrower	104	10	10	10	Excellent.
Visual Piano	94	10	10	5	Good use of Java MIDI, but project docs woefully insufficient.
All project scores include +4 pt for demo.					