Variable as a Remote Control

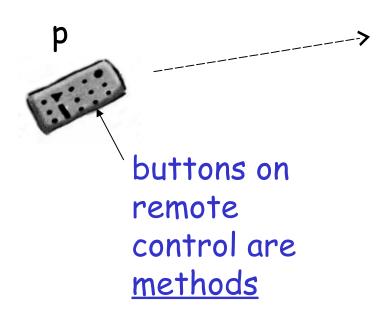
A useful memory aid used in *Head First Java*

A Variable is a Reference

Person p = new Person()

a *reference* for sending commands to an object

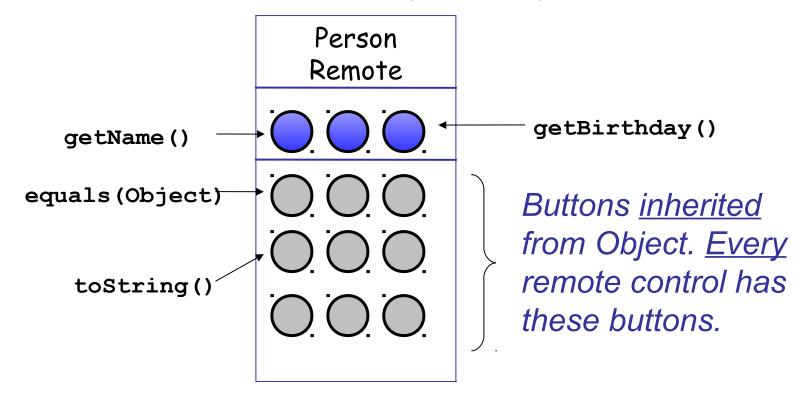
object



```
Person
#clone()
equals (Object)
finalize()
getClass()
hashCode()
toString()
getName(): Str
getBirthday()
```

The Compiler decides what Buttons

Compiler uses the <u>declared</u> type (Person) of variable to decide what <u>buttons</u> (methods) it has.



Invoking Methods

```
Object
Person p = new
                          Person
                                           #clone()
                     #clone()
Person()
          equals
                                            equals (Object)
                     equals (Object)
                     finalize()
                                            finalize()
          getClass
                     getClass()
                                            getClass()
                     hashCode()
                                            hashCode()
        toString
                     toString()
                                            toString()
                     getName(): Str
                     getBirthday()
```

At runtime, JVM invokes method of actual object. If a class *overrides* a method, the override is used.

Invoking Methods

```
Object
Person p = new
                          Person
                                           #clone()
Person()
                     #clone()
          equals
                                            equals (Object)
                     equals (Object)
                     finalize()
                                            finalize()
          getClass
                                            getClass()
                     getClass()
                     hashCode()
                                           hashCode()
        toString
                                            toString()
                     toString()
                     getName(): Str
                     getBirthday()
```

Person has equals(Object), to p.equals(...) uses that method. Person does <u>not</u> override getClass(), so p.getClass() invokes the method from Object.

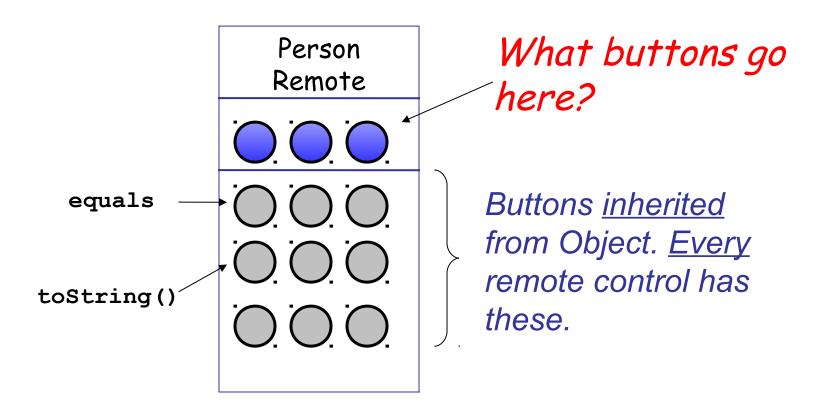
Student extends Person

```
Student
                                               Object
                         Person
                                          #clone()
toString()
                   #clone()
                   equals (Object)
                                          equals (Object)
getGpa( )
                   finalize()
                                          finalize()
                                          getClass()
                   getClass()
                   hashCode()
                                          hashCode()
                   toString()
                                          toString()
                   getBirthday()
                   getName(): str
```

```
class Student extends Person {
   public double getGpa() { . . . }
   public String toString() { . . . }
```

What Buttons Does p Have?

Person p = new Student();

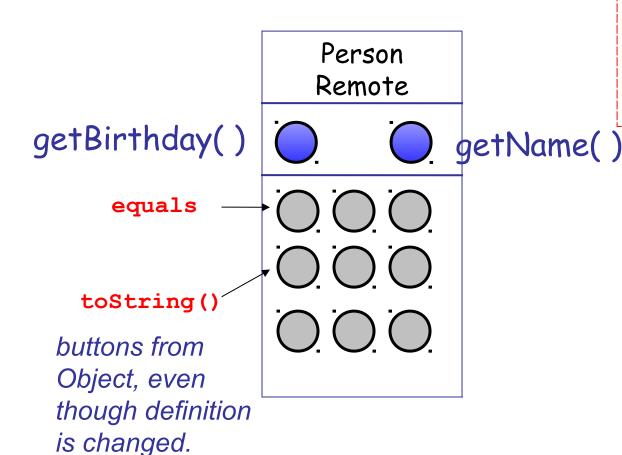


Does p Have a getGpa() button?

Person p = new Student();

Student has a getGpa method.

Why is there no getGpa button?



Does p Have a getGpa() button?

Person p = new Student(); Person Remote getBirthday() getName() equals toString() buttons from **Object**

p does not have a getGpa() button because p is declared as a Person remote.

Person does not have a getGpa method.

How Can We Get a getGPA Button?

Person p = new Student();

Change the Remote Control!

```
Person p = new Student();
   Student s = (Student) p;
                  Student
                             getGpa()
                  Remote
getBirthday()
                           getName()
                                Create a new
     equals
                                reference to the same
                                object using a cast.
   toString()
 buttons from
                                Student s does have a
 Object
                                getGpa method.
```

Method Signature includes Parameter

```
Student

Person
equals (Object)

toString()

getName()

equals (Student)
getGpa()

New methods

Object
equals (Object)

toString()
etc.

Override
equals(Object)
```

```
class Student extends Person {
  public boolean equals( Student s ) // BAD IDEA
  public String toString( )
```

Which equals() is called?

```
Student
toString()
equals(Student)
```

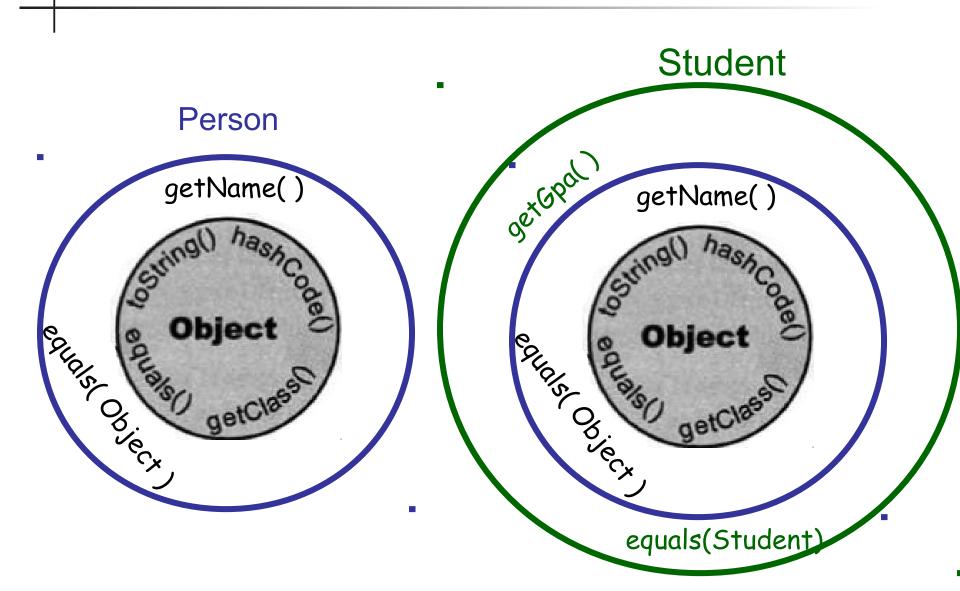
```
Person
equals(Object)
getValue()
```

```
Object
equals(Object)
toString()
etc.
```

```
Student a = new Student();
Person b = new Student();
//1.
b.equals( a )
//2.
a.equals( b )
```

Draw the remote control!

Another view of Inheritance



Object References

Student Object obj = new Student(); getGpal obj.toString() ??? getName() An "Object" remote control (reference) only knows the methods for object. equals(Student