

Variables as Remote Control

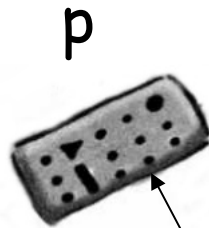
A useful memory aid
used in *Head First Java*

A Variable is a Reference

Person p = new Person()

a *reference* for sending
commands to object

object



buttons on
remote
control are
methods

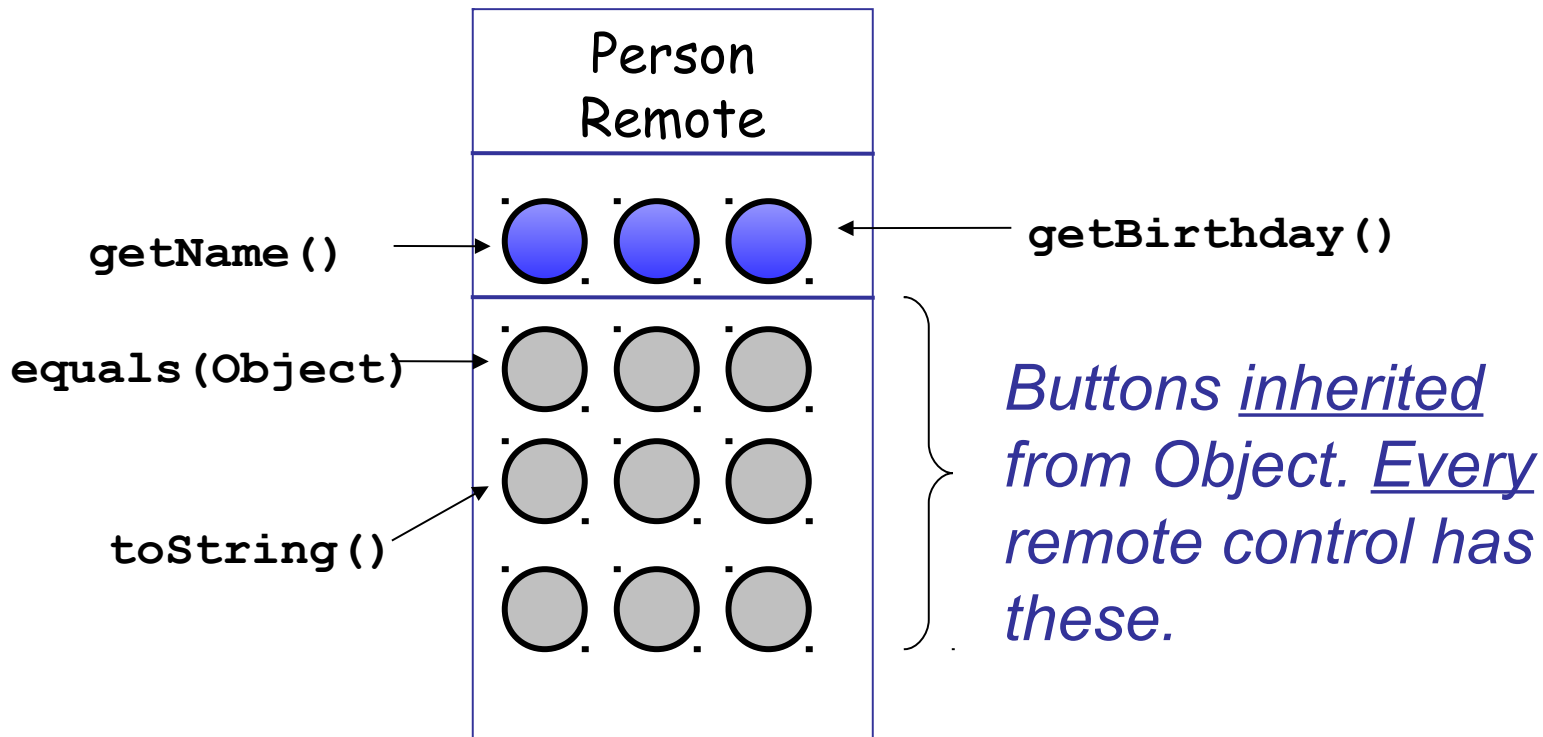
Person

```
#clone()  
equals(Object)  
finalize()  
getClass()  
hashCode()  
toString()  
getName(): Str  
getBirthday()
```

The Compiler decides what Buttons

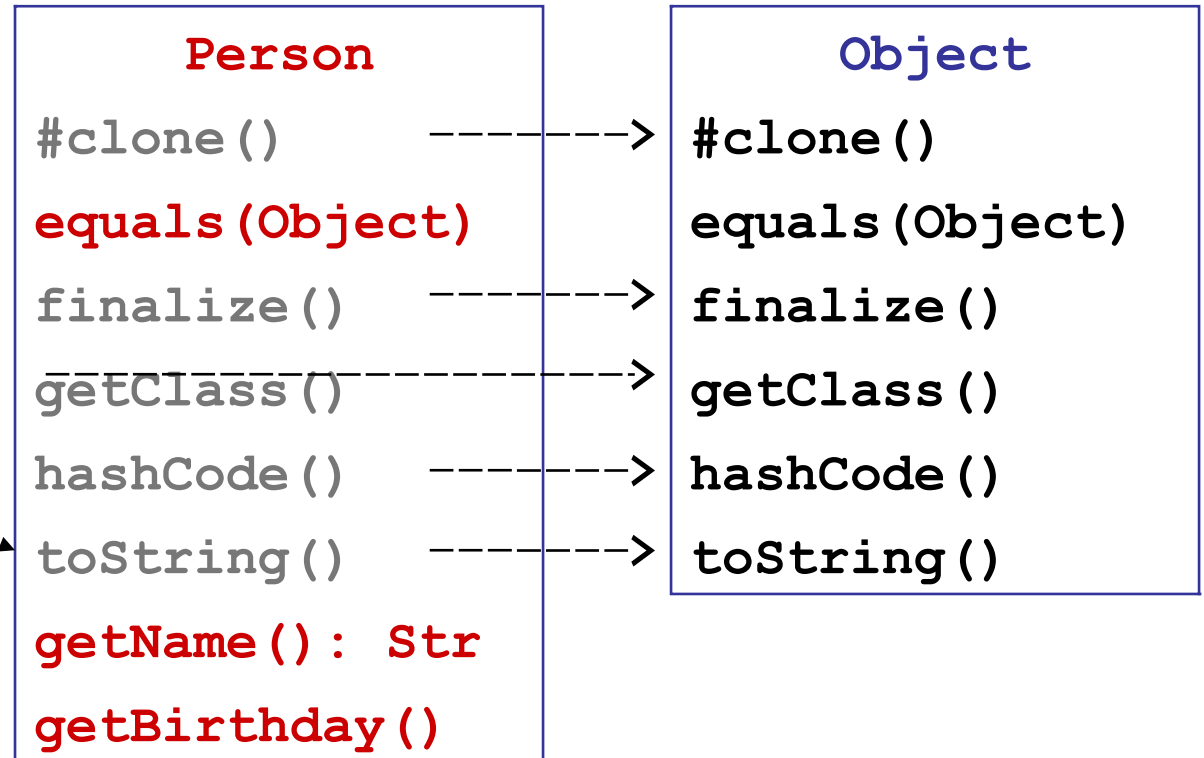
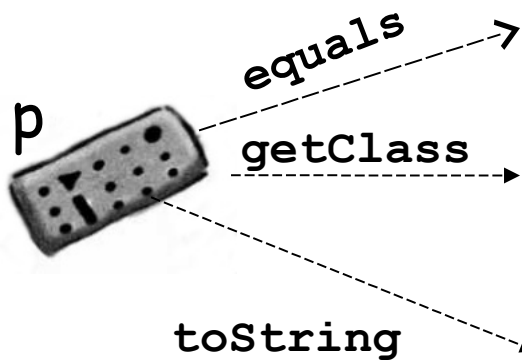
Person p = _____?

Compiler uses the declared type (Person) of variable to decide what buttons (methods) it has.



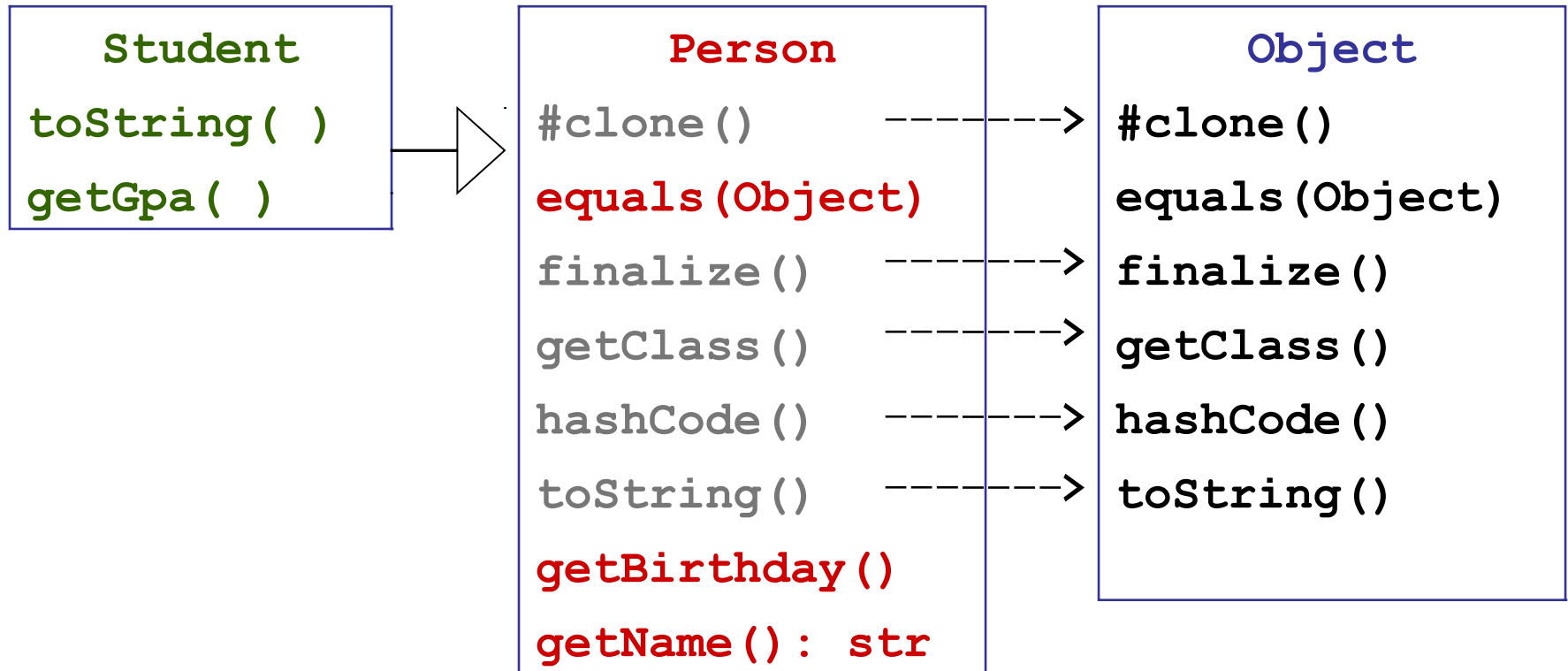
Invoking Methods

Person p = new
Person()



At **runtime**, JVM invokes method of **actual object**.
If a class **overrides** a method, the override is used.

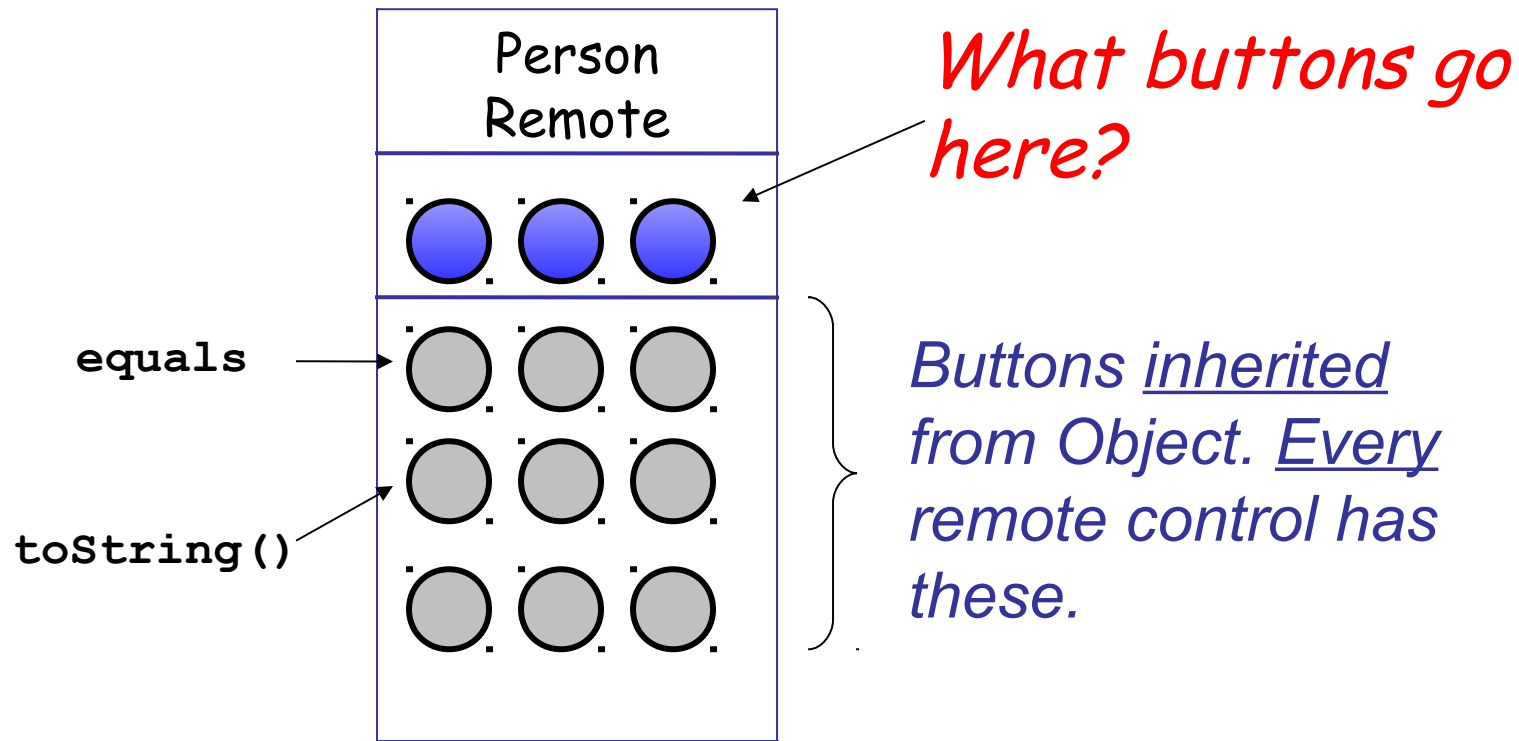
Student extends Person



```
class Student extends Person {
    public double getGpa() { ... }
    public String toString() { ... }
```

What Buttons Does `p` Have?

```
Person p = new Student( );
```

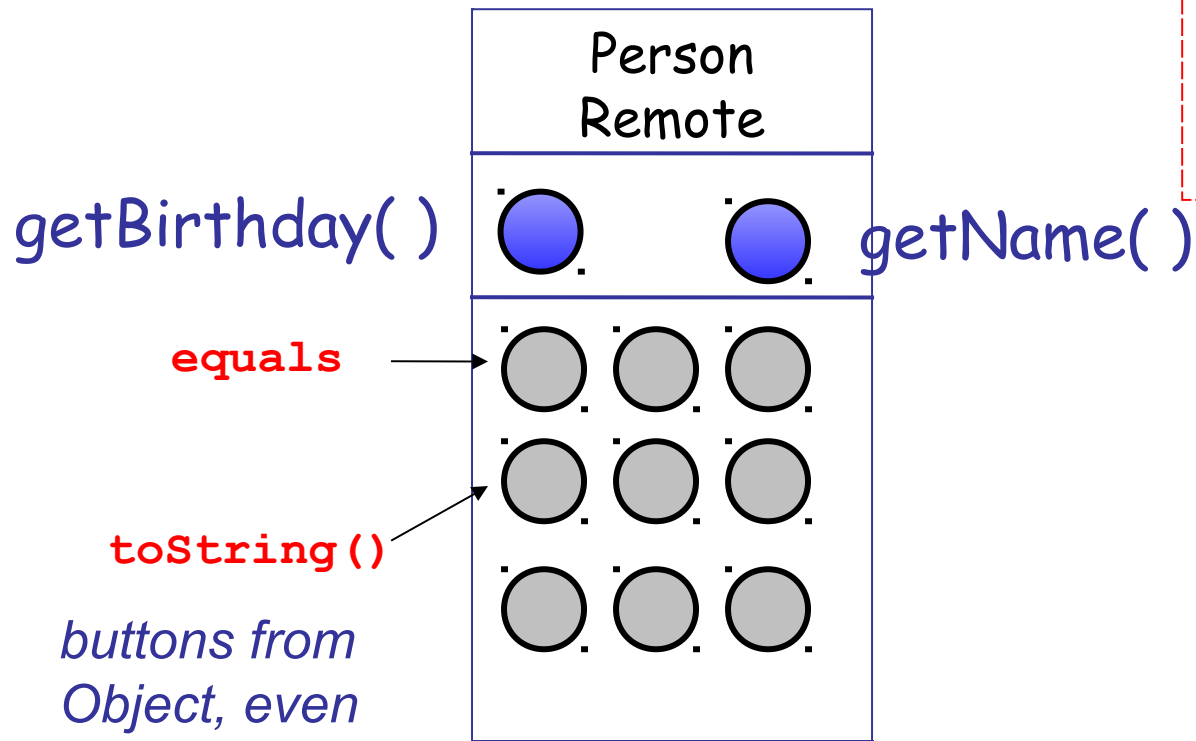


What Buttons Does `p` Have?

```
Person p = new Student( );
```

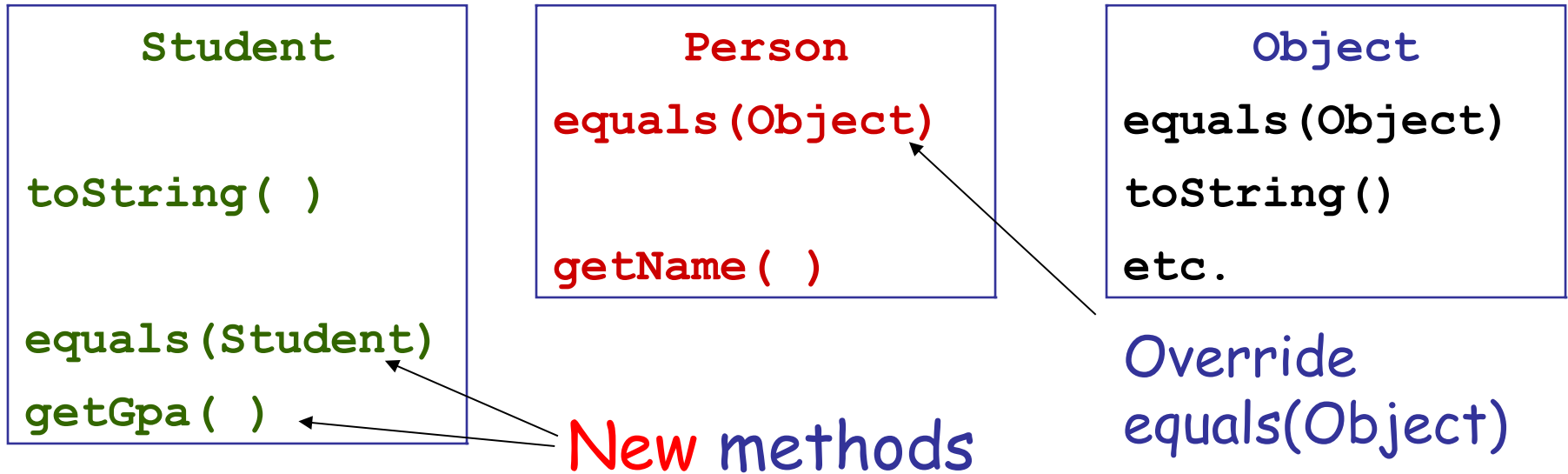
Student has a
getGpa method.

Why is there no
getGpa button?



*buttons from
Object, even
though definition
is changed.*

Method Signature includes Parameter



```
class Student extends Person {  
    public boolean equals( Student s ) // BAD IDEA  
    public String toString( )
```


Which equals() is called?

Student

`toString()`

`equals(Student)`

Person

`equals(Object)`

`getValue()`

Object

`equals(Object)`

`toString()`

`etc.`

```
Student a = new Student();
```

```
Person b = new Student( );
```

```
//1.
```

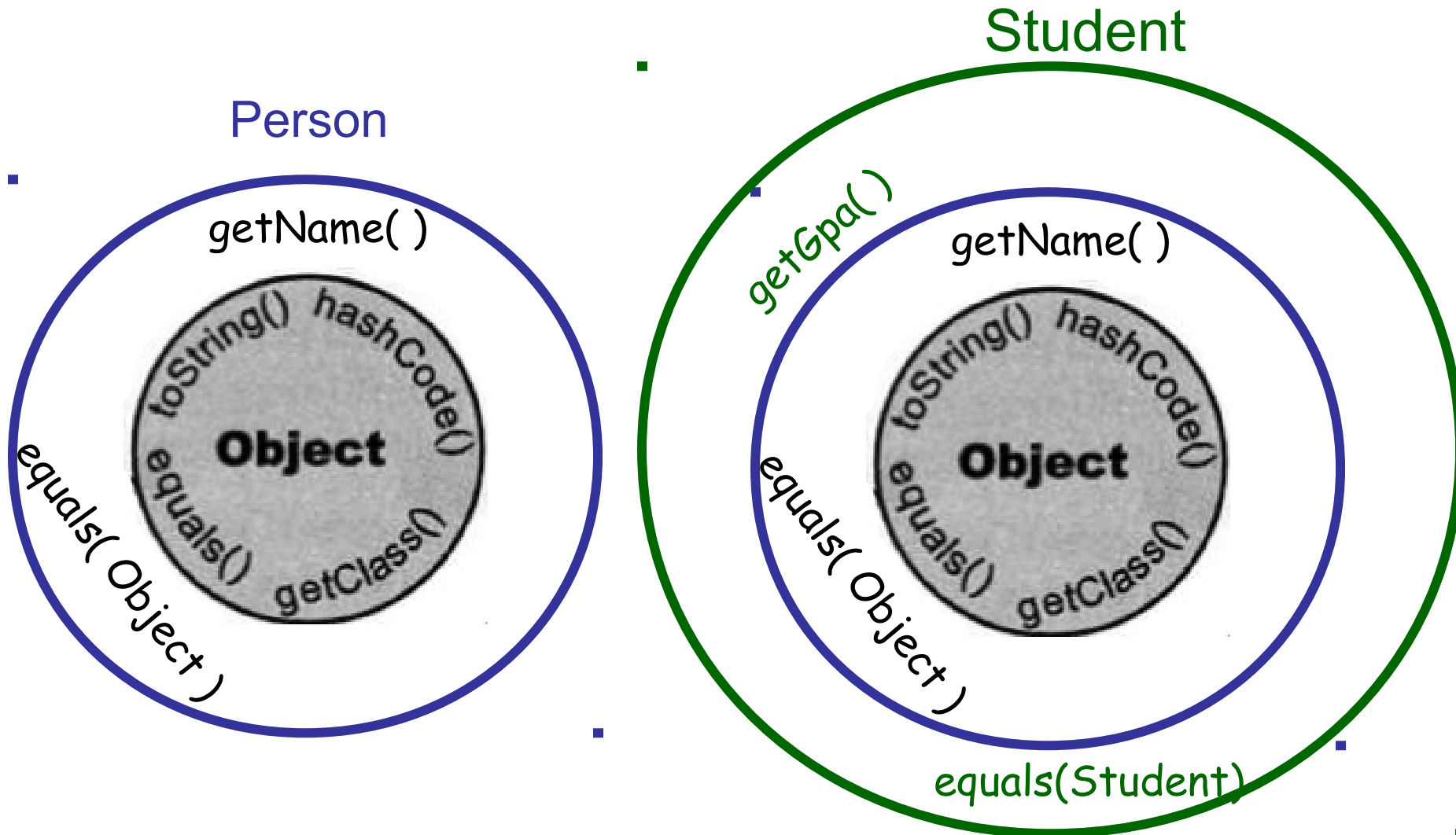
```
b.equals( a )
```

```
//2.
```

```
a.equals( b )
```

Draw the remote control !

Another view of Inheritance



Object References

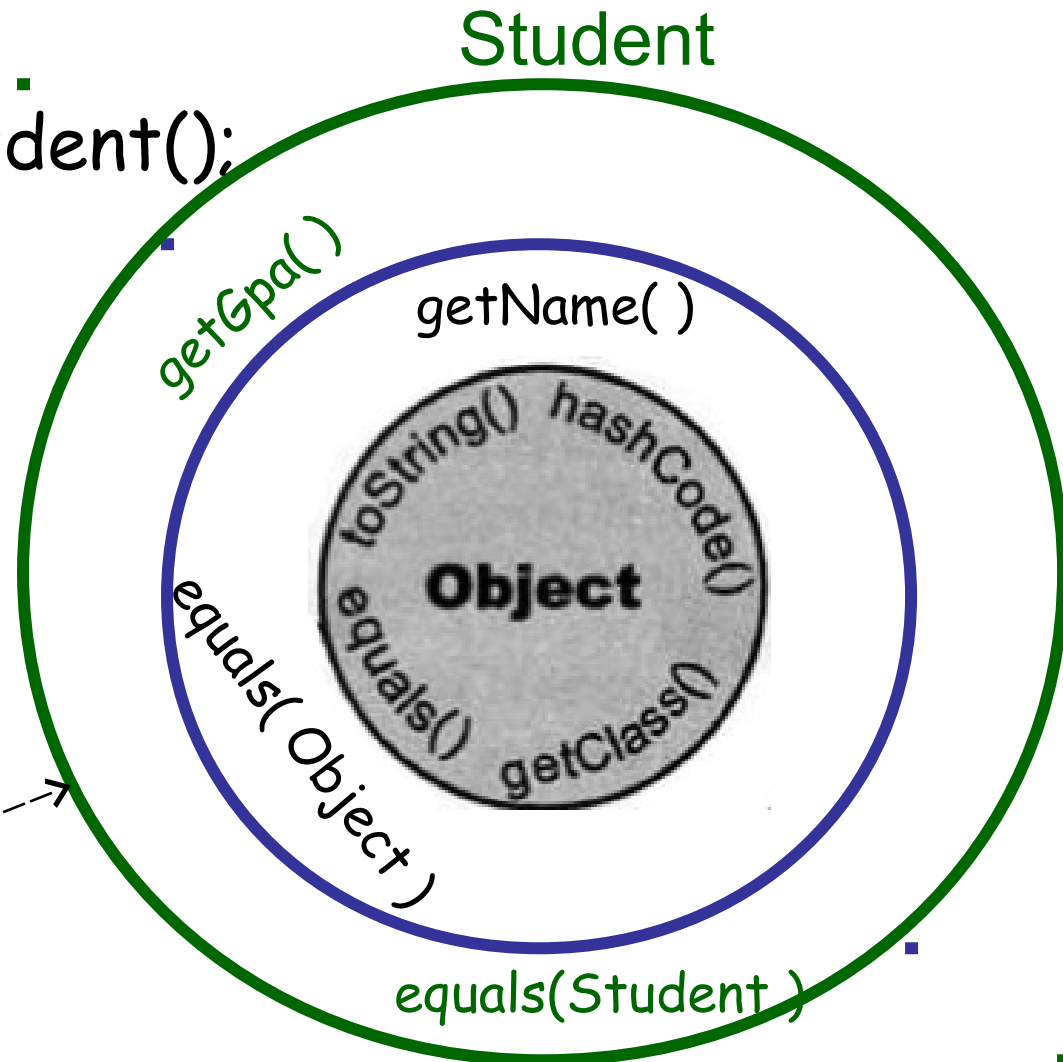
Object obj = new Student();

obj.toString() ???

An "Object" remote control (reference) only knows the methods for object.



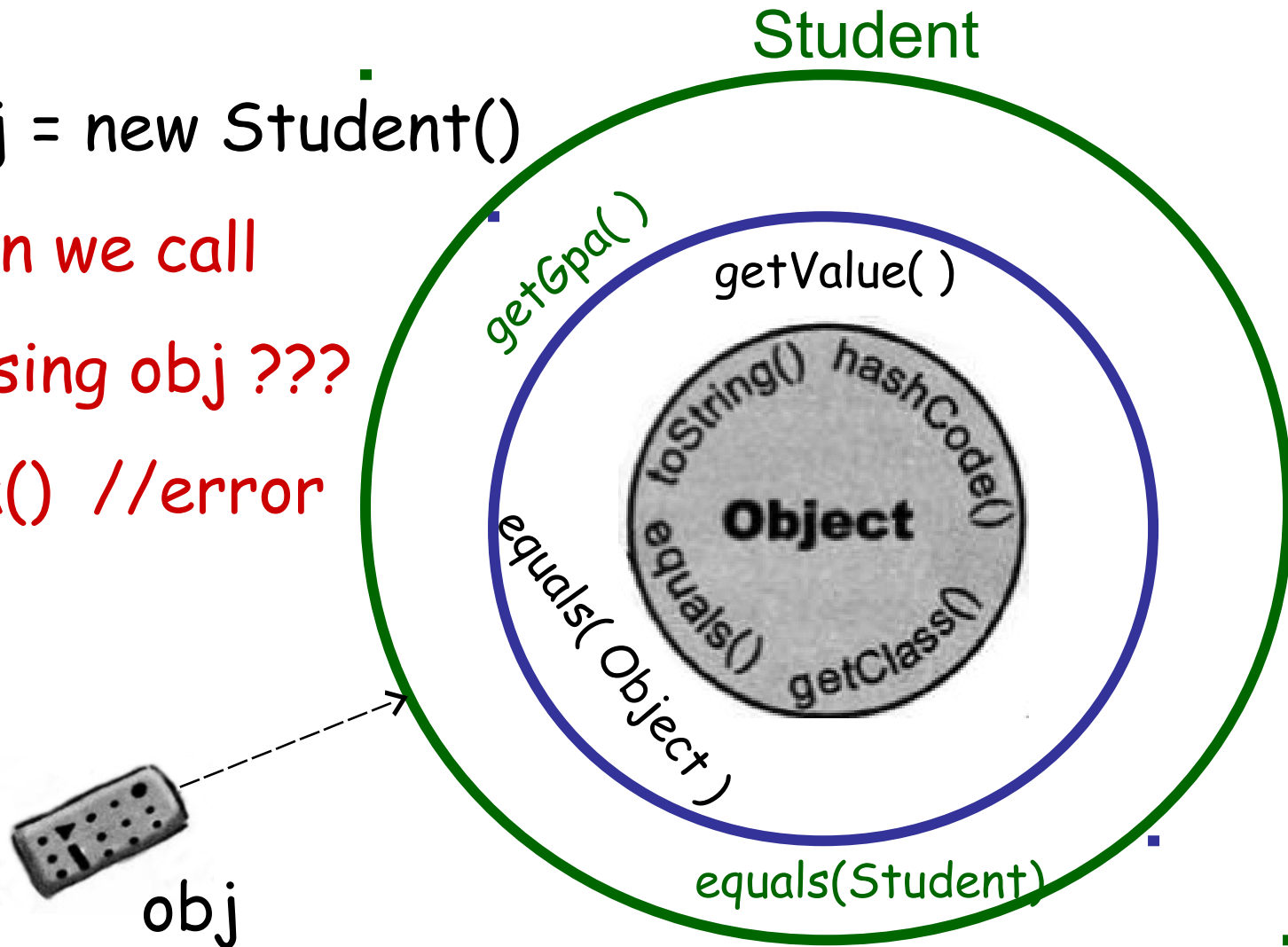
obj



How to Access the Real object

Object obj = new Student()

??? how can we call
getGpa() using obj ???
obj.getGpa() //error



Solution: use a *cast*

// "Object" remote (reference) only has buttons

// for methods of the Object class

```
Object obj = new Student();
```

```
obj.getGpa(); // ERROR!
```

// Cast it to a "Student" reference (remote).

```
Student s = (Student)obj;
```

// "Student" remote (reference) has all

// the methods of Student class.

```
s.getGpa(); // OK!
```