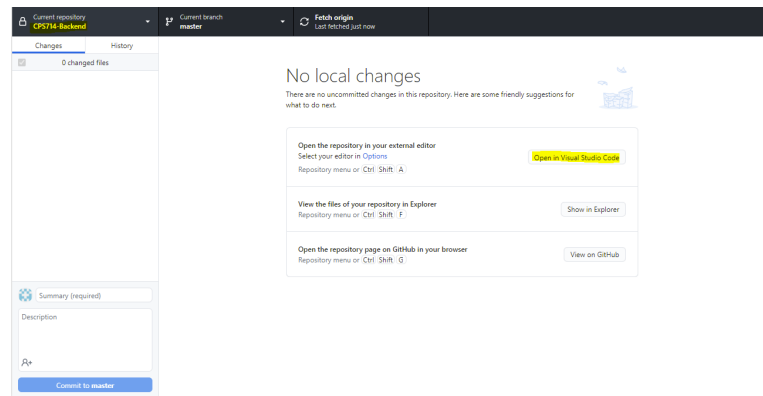


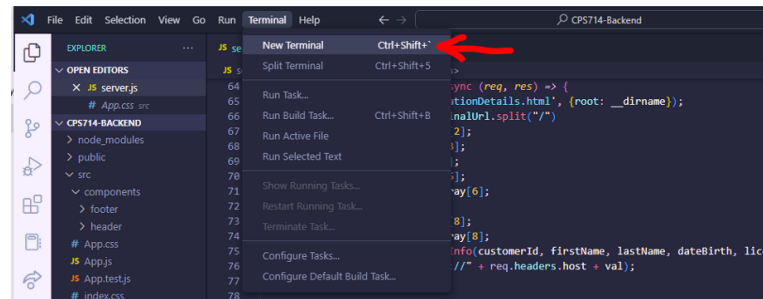
# HOW TO RUN BACKEND

1. Download/clone the Backend project.

2. Open the project folder in VSCode.



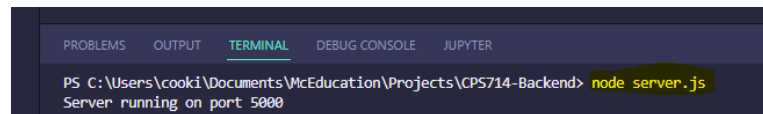
3. Open a New Terminal.



Start the server with the command:

```
node server.js
```

Now the server will be running on port 5000.



## VERIFICATION STEP

In your browser, check that the server is running by testing a sample command:

Visit <http://localhost:5000/get-branches>

- ➔ This should fetch a json object containing the 'branches' table of our car rental db
- ➔ If the page on the right is displayed, then ya you've successfully connected to the backend! :)

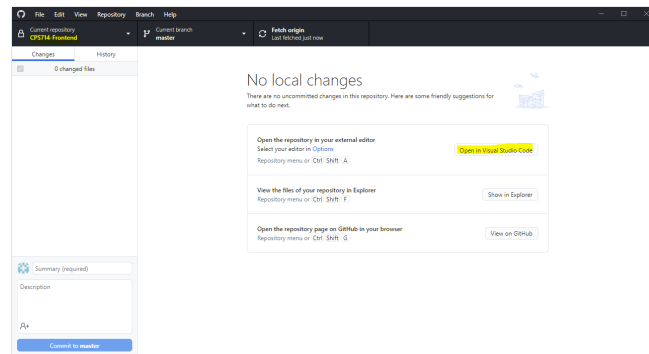


# HOW TO RUN FRONTEND + BACKEND

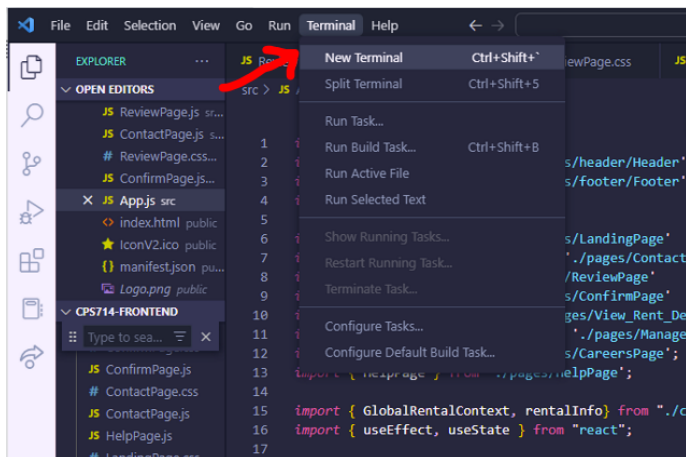
Assuming you've already followed the steps above for running the backend...

1. Download/clone Frontend project from Github

2. Open the Frontend project folder in VSCode.



3. Open a new terminal.

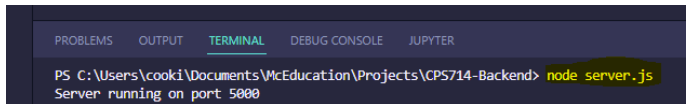


Ensure all dependencies are installed by running the commands below :

```
npm i
npm install @mui/material
@emotion/react @emotion/styled
```

```
PS C:\Users\cooki\Documents\McEducation\Projects\CP5714-Frontend> npm install
```

4. Make sure the backend server is running on port 5000 (see #3 of HOW TO RUN BACKEND)



5. Start the frontend app by running:

```
npm run start
```

Once the app has compiled successfully, it will be served on port 3000.

```
PROBLEMS OUTPUT TERMINAL DEBUG CONSOLE JUPYTER
PS C:\Users\cooki\Documents\McEducation\Projects\CP5714-Frontend>
PS C:\Users\cooki\Documents\McEducation\Projects\CP5714-Frontend> npm run start
```

```
PROBLEMS OUTPUT TERMINAL DEBUG CONSOLE JUPYTER

Compiled successfully!

You can now view wheelstogo-frontend in the browser.

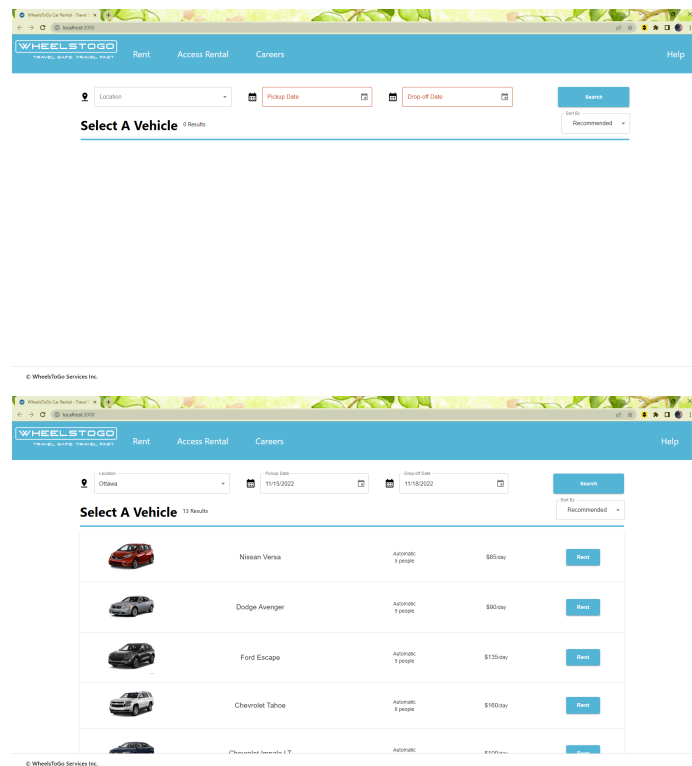
Local:           http://localhost:3000
On Your Network: http://192.168.56.1:3000

Note that the development build is not optimized.
To create a production build, use npm run build.

webpack compiled successfully
```

### VERIFICATION STEP

Test that the app works by opening this url in your browser: <http://localhost:3000>

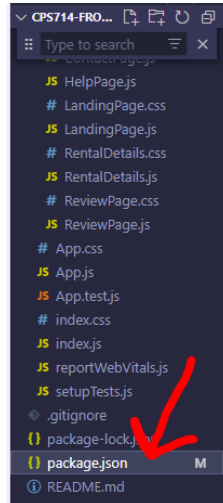


## IMPORTANT NOTE in case you have a Macbook!

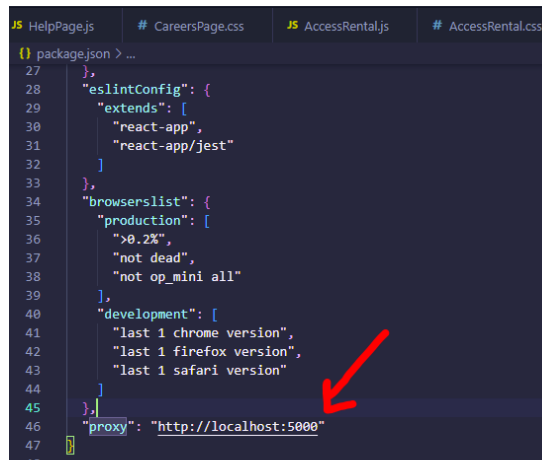
Port 5000 may be used as an airplane receiver on Apple/Mac computers, so our backend port will need to be changed to run on an available port (like port 3001) in order to be successful. To change the backend port, simply make the following changes:

- IN THE FRONTEND PROJECT...

1. Navigate to package.json



2. Ctrl-F "proxy"



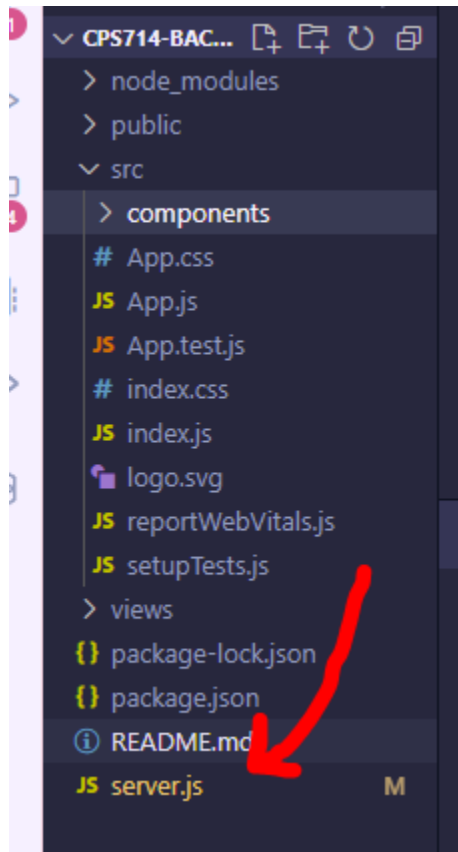
3. Change to 3001



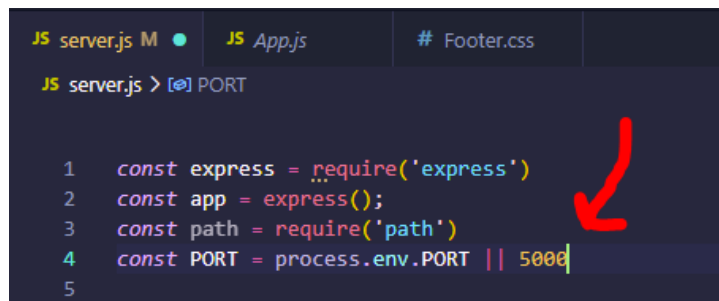
4. Save!!!  
Then keep following the instructions below.

- IN THE BACKEND PROJECT FOLDER...

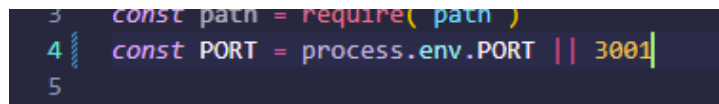
5. Navigate to server.js.



6. Ctrl F "PORT"



7. Change to 3001



8. Save changes!!!

9. Now rerun both the backend and frontend applications by referring to the above tutorials. Hopefully there should be no issues now :)