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Do You Know?

1. The processActors() and makeMove() methods are overridden.
2. ChameleonCritter uses the same makeMove() method as Actor.
3. To drop flowers in its old locations, save its location before it moves and after it moves, add a flower to the location.
4. ChameleonCritter gets its actors the same way a default Critter would.
5. The Actor class contains the getLocation() method.
6. A Critter can access its own grid by calling the getGrid() method.