

## Questions & Solutions: Randomized Algorithms

(1)

You are given a function  $Random()$  such that:

- it returns 0 with probability  $1/2$ ,
- it returns 1 with probability  $1/2$ .

By calling the function  $Random()$ , write an algorithm such that:

- it is a Las-Vegas algorithm,
- it takes a positive integer  $n$  as input,
- it returns a random integer between 1 and  $n$  (with the same probability).

Analyze the expected time complexity of your algorithm.

### Referenced solution:

ALG\_1( $n$ )

1.  $L \leftarrow \lceil \log_2 n \rceil$
2. Create an array  $A[1..L]$
3. Repeat
4.   for  $i \leftarrow 1$  to  $L$
5.      $A[i] \leftarrow Random()$
6.   Let  $X$  be the **binary number** formed by  $A[1..L]$ .
7.    $X \leftarrow X + 1$
8. Until  $X \leq n$
9. Return  $X$

Explanation:

- $A[1..L]$  is the binary number of  $X$ .

The binary representation of an integer between 1 and  $n$  at most has  $\log n$  digits.

- For each position in  $A[1..L]$ ,  $A[i]$  is selected uniformly at random from  $\{0,1\}$ .

In this case, each integer is chosen with the same probability.

Analysis:

- In the loop, each iteration takes  $O(L) = O(\log n)$  time

- Since  $n > 2^{L-1}$ , the probability of success at Line 8 is at least  $1/2$ .

- By the geometric distribution formula, the expected number of iterations:  $\frac{1}{(1/2)} = 2$

- Time complexity =  $O(2 * \log n) = O(\log n)$

(2)

You are given a function *Random-Bias()* such that:

- it returns 0 with probability  $p$ ,
- it returns 1 with probability  $1-p$ .

where  $p$  is a constant and  $0 < p < 1$ . However, you do not know the value of  $p$ .

By calling the function *Random-Bias()*, write an algorithm such that:

- it is a Las-Vegas algorithm,
- it returns 0 with probability  $1/2$ ; it returns 1 with probability  $1/2$ .

Express the expected time complexity of your algorithm in terms of  $p$ .

**Referenced solution:**

ALG\_2()

1. Repeat
2.    $X \leftarrow \text{Random} - \text{Bias}()$
3.    $Y \leftarrow \text{Random} - \text{Bias}()$
4. Until  $X \neq Y$
5. Return  $X$

**Analysis:**

- In the loop, each iteration takes  $O(1)$  time.
- The probability of success at Line 4 is  $2p(1-p)$
- By the geometric distribution formula, the expected number of iterations is  $\frac{1}{(2p(1-p))}$
- Time complexity:  $O(\frac{1}{2p(1-p)}) = O(\frac{1}{p(1-p)})$

**Proof:**

Let  $A$  be the event " $X = 0$ " and  $B$  the event " $X + Y = 1$ ".

By definition, the conditional probability  $Pr\{A \mid B\} = \frac{Pr\{A \cap B\}}{Pr\{B\}}$ .

$$\begin{aligned}
 & Pr\{output = 0\} \\
 &= Pr\{X = 0 \mid X + Y = 1\} \\
 &= \frac{Pr\{X=0 \cap X+Y=1\}}{Pr\{X+Y=1\}} \\
 &= \frac{Pr\{X=0 \cap Y=1\}}{Pr\{X=0 \cap Y=1\} + Pr\{X=1 \cap Y=0\}} \\
 &= \frac{p(1-p)}{p(1-p) + (1-p)p} \\
 &= \frac{1}{2}
 \end{aligned}$$

In the same way,  $Pr\{output = 1\} = \frac{1}{2}$ .