Motivation & Effects of data augmentation techniques

Time Mask

Goal: Make the model more robust to partial loss of small segments of speech

<u>Principle</u>: Mask **certain time ranges** with the mean value of the spectrogram or zero (we used zero here)

- 1. Draw a random moment
- t in the time sample
- 2. Draw a random mask range
- t_mask with T the maximum value
- 3. The mask is full of 1, with only 0 in the time range of

[t, t+t_mask]

<u>Disclaimer</u>: if the time range between t and the end of the time sample is less than t_mask, the mask will not cover a range of t_mask

Frequency Mask

Goal: Make the model more robust to partial loss of frequency information

<u>Principle</u>: Mask **certain frequency bands** with either the mean value of the spectrogram or zero (we used zero here):

- 1. Draw a random frequency
- f in the frequency range of the sample
- 2. Draw a random mask range
- f_mask with F the maximum value
- 3. The mask is full of 1, with only 0 in the frequency range of

<u>Disclaimer</u>: if the frequency range between **f** and the maximum frequency is less than **f_mask**, the mask will not cover a range of **f_mask**

Time Shift

Goal: Make the model more robust to delay in the audio (the signal is not centered in the time range)

Principle:

1. Draw a random number of values

shift to be shifted

2. Shift

shift values to the right (the values shifted out of the range of the sample are re-injected to the left/at the beginning of the sample)

<u>Disclaimer</u>: The shift can cut the speech command in half, and reverse the order, causing the signal to be nonsensical (ex: "Yes" will be heard "Sye")