

Skin Detection [1]

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1. Introduction

The goal of skin-detection algorithms is to infer a label $w \in \{0,1\}$ denoting the presence or absence of skin at a pixel, based on the RGB [2] measurements $x = [x^R, x^G, x^B]$ at that pixel. This is a useful precursor to segmenting a face or hand, or it may be used as the basis of a crude method for detecting prurient content in web images. Taking a generative approach, it can be described the likelihoods as in Equation 1.

$$Pr(x|w = k) = Norm_x[\mu_k, \sigma_k] \quad (1)$$

and the prior probability [4] over states as in Equation 2.

$$Pr(w) = Bern_w[\lambda] \quad (2)$$

In the learning algorithm, it estimates the parameters $\mu_0, \mu_1, \Sigma_0, \Sigma_1$ from training data pairs $\{w_i, x_i\}_{i=1}^I$ where the pixels have been labeled by hand. In particular we learn μ_0 and Σ_0 from the subset of the training data where $w_i = 0$ and μ_1 and Σ_1 from the subset where $w_i = 1$. The prior parameter is learned from the world states $\{w_i\}_{i=1}^I$ alone.

To classify a new data point x as skin or non-skin it can apply Bayes rule [3] in Equation 3 and denote this pixel as skin if $Pr(w = 1|x) > 0.5$. Figure 1 shows the result of applying this model at each pixel independently in the image. Note that the classification is not perfect: there is genuinely an overlap between the skin and non-skin distributions and this inevitably results in misclassified pixels. The results could be improved by exploiting the fact that skin areas tend to be contiguous regions without small holes.

$$Pr(w = 1|x) = \frac{Pr(x|w = 1)Pr(w = 1)}{\sum_{k=0}^1 Pr(x|w = k)Pr(w = k)} \quad (3)$$

The RGB data are naturally discrete with $x^R, x^G, x^B \in \{0,1,...,255\}$, which is basic of the skin detection model on this assumption. For example, modeling the three color channels independently, the likelihoods become in Equation 4.

$$Pr(x|w = k) = Cat_{x^R}[\lambda_k^R]Cat_{x^G}[\lambda_k^G]Cat_{x^B}[\lambda_k^B] \quad (4)$$

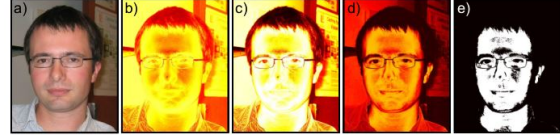


Figure 1. Skin detection. For each pixel we aim to infer a label $w \in \{0,1\}$ denoting the absence or presence of skin based on the RGB triple x . Here we modeled the class conditional density functions $Pr(x|w)$ as normal distributions. a) Original image. b) Log likelihood (log of data assessed under class-conditional density function) for non-skin. c) Log likelihood for skin. d) Posterior probability of belonging to skin class. e) Thresholded posterior probability $Pr(w|x) > 0.5$ gives estimate of w .

2. Conclusions

Assume that the elements of the data vector are independent as naïve Bayes. Of course, it is not necessarily valid in the real world. To model the joint distribution [5] of the R,G, and B components, it might combine them to form one variable with 256^3 entries and model this with a single categorical distribution. And it is more practical to quantize each channel to fewer levels (say 8) before combining them together.

References

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