Homework 5

*CH5 homework

Please complete these and submit to e-learning. All must be handwritten. Write, scan as pdf, submit.

1. Complete this table with the correct answer, either: BROADCAST, MULTICAST, UNICAST

| | Situation | Transmission |
|---|---|--------------|
| | The lecturer sends to all School of Computing | |
| a | students. | |
| b | The lecturer sends to year 2 SCSR students. | |
| _ | A message sent to all hosts in the 192.168.1.0/24 | |
| С | subnet | |
| | A message sent to hosts in the range of | |
| d | 192.168.1.1 – 192.168.1.100 of the 192.168.1.0/24 | |
| | subnet | |
| | A ping to hosts 192.168.1.1 of the 192.168.1.0/24 | |
| е | subnet | |

| 2. | Communication | channels that | connect adjac | ent nodes alo | ong communication | า path | are called |
|----|---------------|---------------|---------------|---------------|-------------------|--------|------------|
|----|---------------|---------------|---------------|---------------|-------------------|--------|------------|

3. What is another name for the datagram at link layer?

4. At the link layer the _____ address is used.

5. Set the correct parity bit in the table below.

| | Data bits | Parity used | Parity bit |
|---|--------------|-------------|------------|
| а | 011110010101 | even | |
| b | 011110010101 | odd | |
| С | 01101100101 | even | |
| d | 01101100101 | odd | |
| е | 01101100100 | even | |

6. The following are transmitted data received by the receiver. Using even parity, can you detect if there is a problem, and where? Show your workings.

a 10101111 **0**11111010 **0**01011100 **0 00001001 0**

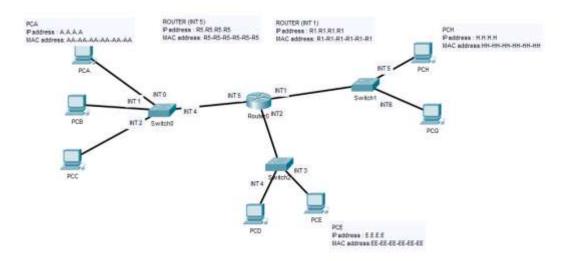
b 01010001 **1** 10101010 **0** 11110101 **1 00101110 0**

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7. You are given the following data, D and generator G;**Show your workings clearly

| D | G |
|--------|------|
| 110100 | 1010 |

- a. with CRC calculate the message sent, D_{sent}.
- b. Check that your D_{sent} is correct. Is it correct? How do you know?
- c. If receiver receives D = 110110110, show that there is error.
- 8. Using a mind map of your choice; explain, in general, how frames share the same media. Include all possible methods and what happens during collisions.
- 9. Refer to the figure below for the following questions. *Note: addressing conventions follows the example given. Also assume that TTL is 60 minutes.



- a. When it first boot, PCA ARP table is ______.
- b. Then PCC pings PCA. What will the ARP table look like at PCA? **ignore TTL and Type for now.

| IP add | MAC add |
|--------|---------|
| | |
| | |
| | |

c. Then PCG pings PCA. What will the ARP table look like at PCA now? **ignore TTL and Type for now.

| IP add | MAC add |
|--------|---------|
| | |
| | |
| | |

- d. PCA wants to send a packet to PCB, but does not know PCB's MAC address. Explain how it will get it and finally send the packet.
- e. PCA wants to send a packet to PCD, but does not know PCD's MAC address. Explain how it will get it and finally send the packet.

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f. After the communications (at b and c) is done, what will the switch table (A.K.A MAC address table) content for Switch0? **Assume it also starts empty.

| MAC add | Interface |
|---------|-----------|
| | |
| | |
| | |
| | |

--END - -

I hated every minute of training, but I said, 'Don't quit. Suffer now and live the rest of your life as a champion.'

Muhammad Ali

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