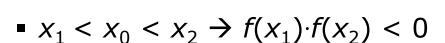
Solving Non-linear Equations

IPCST Seoul National University

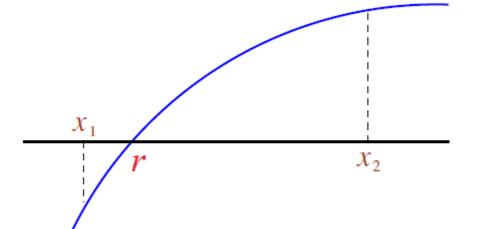
Finding Roots

- Premise
 - A root: *r*
 - f(x): continuous
 - Real-valued
 - Existence of r

$$f(r) = 0$$

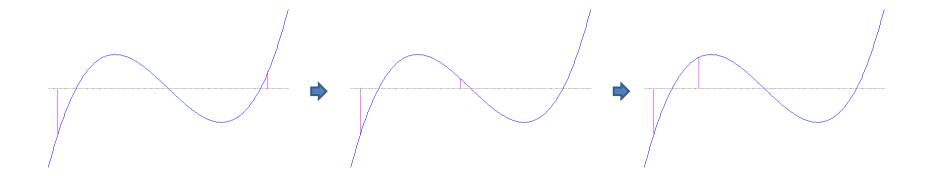


> For the bisection method



- Version 1
 - 1. Take initial x_1 and x_2 as $f(x_1) \cdot f(x_2) < 0$
 - 2. Given x_1 and x_2 , take $x_3 = \frac{x_1 + x_2}{2}$
 - ightharpoonup Let $x_1 = x_3$ if sign $(f(x_1)) = \text{sign}(f(x_3))$
 - ightharpoonup Let $x_2 = x_3$ if sign $(f(x_2)) = \text{sign}(f(x_3))$
 - \triangleright Otherwise: $f(x_3) = 0 \rightarrow \text{Stop.}$
 - 3. Repeat until $|x_1 x_2| < \text{tolerance}$
 - ✓ Better set a limit of the iteration number in case it takes too much time

- Version 2
 - 1. Take initial x_1 and x_2 as $f(x_1) \cdot f(x_2) < 0$
 - 2. Given x_1 and x_2 , take $x_3 = \frac{x_1 + x_2}{2}$
 - ightharpoonup Let $x_1 = x_3$ if sign $(f(x_1)) = \text{sign}(f(x_3))$
 - \triangleright Else, $x_2 = x_3$
 - 3. Repeat until $f(x_3)$ < tolerance
 - ✓ Better set a limit of the iteration number in case it takes too much time



- Slow linear convergence
- Robust
 - Never fails under the premise
 - But it cannot catch some multiple roots.



Convergence

 The error should be equal to or less than the half of the interval.

$$e_k \le \frac{u_k - l_k}{2} = \frac{u_0 - l_0}{2^{k+1}}$$

- where u_k : kth upper bound, l_k : kth lower bound
- Linear convergence

$$e_{k+1} = O(e_k)$$



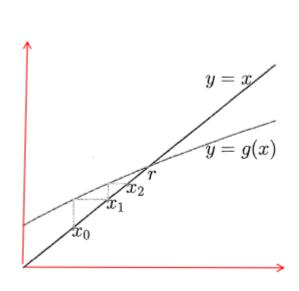
- Main idea
 - Modifying $f(x) = 0 \rightarrow x = g(x)$
 - The fixed point of g(x) gives the root r because $f(r) = 0 \leftrightarrow r = g(r)$
- Algorithm
 - 1. Guess an initial value x_0
 - 2. Iterate $x_{k+1} = g(x_k)$
 - Stopping criteria
 - $|x_k x_{k+1}| < \text{(tol.)} \text{ or } |x_k g(x_k)| < \text{(tol.)}$
 - · Limit of the iteration number set by you

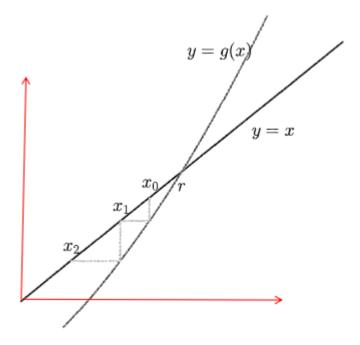
- Convergence
 - Root: r s.t. r = g(r)
 - Error: $e_{k+1} = |x_{k+1} r| = |g(x_k) r|$ = $|g(x_k) - g(r)| = |g'(\xi_k)||x_k - r| = |g'(\xi_k)|e_k$
 - where $\xi_k \in (x_k, r)$
 - Linear convergence if $|g'(\xi_k)| < 1$

$$e_{k+1} = O(e_k)$$

– Divergence if $|g'(\xi_k)| > 1$

- Convergence condition (Wen Shen p. 102)
 - There is a > 0 s.t. |g'(x)| < 1 for every $x \in [r a, r + a]$, and the initial guess $x_0 \in [r a, r + a]$





Figures from Wen Shen

- Error estimate
 - − Wen Shen pp. 103~104
 - Assume $|g'(x)| \le M < 1$

$$\begin{aligned} e_{k+1} &\leq M e_k \leq M^2 e_{k-1} \leq \cdots \leq M^{k+1} e_0 \\ e_0 &= |r - x_0| = |r - x_1 + x_1 - x_0| \leq e_1 + |x_1 - x_0| \\ &\leq M e_0 + |x_1 - x_0| \end{aligned}$$

$$\rightarrow e_0 \le \frac{1}{1-M} |x_1 - x_0|$$

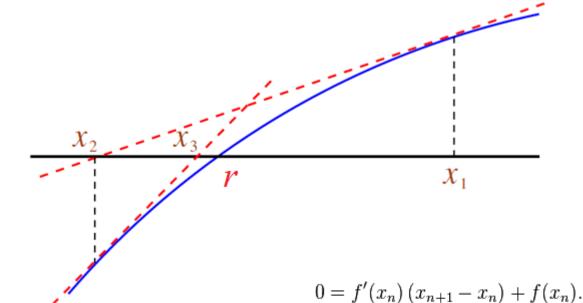
$$e_k \le \frac{M^k}{1 - M} |x_1 - x_0|$$

Do It Yourself

- Find a root of $\cos x = x$ with the fixed point iteration. Get 4 significant digits.
 - Wen Shen Example 5.4 & 5.6
- [After this class]: Try the fixed point iteration for the root of $e^{-x} = \cos x$. Check 4 iteration values for different form of g(x) and initial guesses.
 - Wen Shen 5.7 homework problem 2

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$$

until (error) < (tolerance)



You can regard this as a kind of fixed point iteration

- Preconditions
 - The function f(x) must be smooth.
 - The derivative f'(x) should be *known* or exactly calculated.
 - The initial guess must be *close* to the final result.
- Algorithm
 - 1. Guess an initial value x_0
 - 2. Iterate $x_{k+1} = x_k f(x_k)/f'(x_k)$
 - Stopping criteria
 - $|x_k x_{k+1}| < \text{(tol.)} \text{ or } |f(x_k)| < \text{(tol.)}$
 - · Limit of the iteration number set by you



- Advantages
 - Best fixed point iteration
 - optimal fixed point iteration if g'(r) = 0 where r = g(r)
 - Newton method: $g(x) = x f(x)/f'(x) \rightarrow g'(r) = 0$
 - Quadratic convergence near the root
 - Since x_k is close to r_i

$$g(x_k) = g(r) + (x_k - r)g'(r) + \frac{1}{2}(x_k - r)^2 g''(\xi_k), \ \xi_k \in (x_k, r)$$

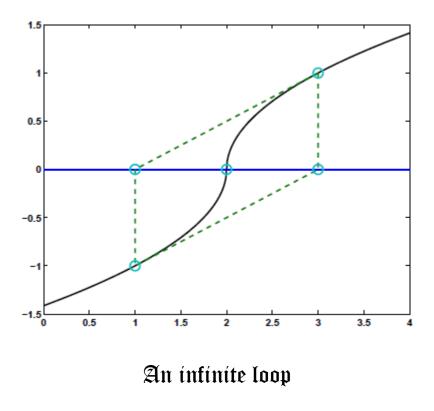
$$\rightarrow g(x_k) - g(r) = \frac{1}{2}(x_k - r)^2 g''(\xi_k)$$

• Error: $e_{k+1} = |x_{k+1} - r| = |g(x_k) - g(r)| = \frac{1}{2}e_k^2|g''(\xi_k)|$ $e_{k+1} = O(e_k^2)$

- Disadvantages of Newton's method
 - Fails at a stationary point (f'(x) = 0)
 - If the starting point is far from the root, it can lead to divergence or slow-convergence.
 - Linear convergence near a multiple root
 - Not well-behaved for a non-smooth function
 - There can be a cycle (infinite loop).



Disadvantages of Newton's method



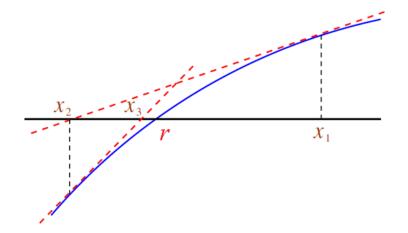
Do It Yourself

- Find a square-root of a natural number with the Newton's method. Get 5 significant digits.
 - Wen Shen Example 5.7
- [After this class]: Apply the Newton's method to $sgn(x-2)\sqrt{x-2}=0$. (See a cycle.)
- [After this class]: Try to solve $(x-1)^m = 0$
 - Wen Shen 5.7 homework problem 5

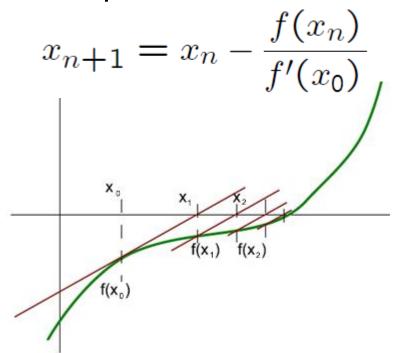
參考: Newton's Method



$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$$



Simplified



• Modified version: calculating f'(x) at every 6~8 steps

參考: Newton's Method

Modified version for vector-valued functions

$$\mathbf{x}_{n+1} = \mathbf{x}_n - \mathbf{\delta}$$

$$\mathbf{J}(\mathbf{x}_N) \, \mathbf{\delta} = \mathbf{f}(\mathbf{x}_n) \rightarrow \text{linear algebra}$$

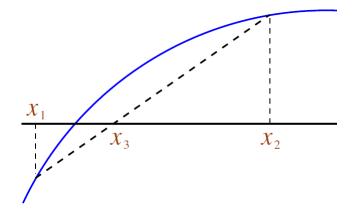
 $ightharpoonup J(x_N)$: Jacobian of f(x) at x_N $N = C \cdot m \le n < C \cdot (m+1)$. m: integer, C: constant integer 6~8.

Secant Method

 Newton's method with a finite difference approximation based on the two most recent iterates.

$$x_{n+1} = x_n - \frac{f(x_n)}{s_n}$$

$$s_n = \frac{f(x_n) - f(x_{n-1})}{x_n - x_{n-1}}$$



- **♦** Advantages
 - No need of f'
 - One f(x) computing per step

參考: Secant Method

- Super-linear convergence
 - Preconditions
 - f'(x) and f''(x) exist and are continuous.
 - The initial values are close to the root.

$$e_{n+1} = \frac{1}{2} \frac{f''(\xi)f'(\xi_n)f'(\xi_{n-1})}{f'(\xi)^3} e_n e_{n-1}$$
$$e_{n+1} = O(e_n e_{n-1})$$

• Not for a multiple root, $e_{n+1} = O(e_n^\phi)$ ϕ : golden ratio

Finding Roots

- Calculation speed
 - Newton ≈ Secant > Bisection
- Stability
 - Bisection > Secant ≈ Newton
- A hybrid method works better
 - 1. Bisection at first (lower bound a & upper bound b)
 - 2. Newton or secant (new point x_{i+1})
 - 3. Accept it if $a < x_{i+1} < b$. Otherwise, calculate it again by bisection (new a, $b \& x_{i+1}$)
 - 4. Repeat 2~3 until it satisfies the convergence criterion

Finding Roots

Hybrid method 2

- 1. Take initial a and b as $f(a) \cdot f(b) < 0$
- 2. Given a and b, take x_{i+1} from the secant method
 - ightharpoonup Let $a = x_{i+1}$ if $sign(f(a)) = sign(f(x_{i+1}))$
 - \triangleright Else, $b = x_{i+1}$
- 3. Repeat until $|a b| < \text{tolerance or } f(x_{i+1}) < \text{tolerance}$

Hybrid method 3

- 1. Bisection for 5-6 iteration to get good x_0
- 2. Newton or secant to get *r*

參考: Optimization



- Note: local minima or maxima
- 1. Solving f'(x) = 0
- 2. Golden section search
 - Unequal division: $\rho = 2 \phi$ (ϕ : golden ratio)
 - Check $f(\mathbf{u}) < f(\mathbf{v})$

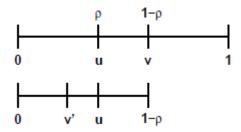


Figure from Moler

References

- Wen Shen,
 An Introduction to Numerical Computation
- C. Moler,
 Numerical Computing with MATLAB
- Wikipedia
- L. O. Jay, "Inexact Simplified Newton Iterations for Implicit Runge-Kutta Methods", SIAM J. Numer. Anal. 38, 1369 (2000).

Further Study

- There are many other root finding algorithms
 - Ex.) Muller's method,
 inverse quadratic interpolation,
 Brent-Dekker method

.