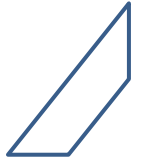


# Differentiation & Integration

IPCST  
Seoul National University



# Review of Taylor Series



- Taylor expansion about  $x = c$ ,

$$\begin{aligned} f(x) &= f(c) + f'(c)(x - c) + \frac{1}{2!}f''(c)(x - c)^2 + \frac{1}{3!}f'''(c)(x - c)^3 + \dots \\ &= \sum_{k=0}^{\infty} \frac{1}{k!}f^{(k)}(c)(x - c)^k. \end{aligned}$$

- Maclaurin series ( $c = 0$ )

$$f(x) = f(0) + f'(0)x + \frac{1}{2!}f''(0)x^2 + \frac{1}{3!}f'''(0)x^3 + \dots = \sum_{k=0}^{\infty} \frac{1}{k!}f^{(k)}(0)x^k.$$



# Review of Taylor Series



- Error and convergence
  - Assume  $f^{(k)}(x)$  ( $0 \leq k \leq n$ ) are smooth functions.

- Partial sum: 
$$f_n(x) = \sum_{k=0}^n \frac{1}{k!} f^{(k)}(c)(x - c)^k$$

- **Taylor theorem**

$$E_{n+1} = f(x) - f_n(x) = \sum_{k=n+1}^{\infty} \frac{1}{k!} f^{(k)}(c)(x - c)^k = \frac{1}{(n+1)!} f^{(n+1)}(\xi)(x - c)^{n+1}$$

- where  $\xi$  is some value between  $x$  and  $c$ .

# Review of Taylor Series

- Geometric interpretation of the Taylor theorem in case of  $n = 0$ 
  - Wen Shen example 1.8.

$$f(b) - f(a) = (b - a)f'(\xi), \quad \text{for some } \xi \text{ in } (a, b)$$



$$f'(\xi) = \frac{f(b) - f(a)}{b - a}$$

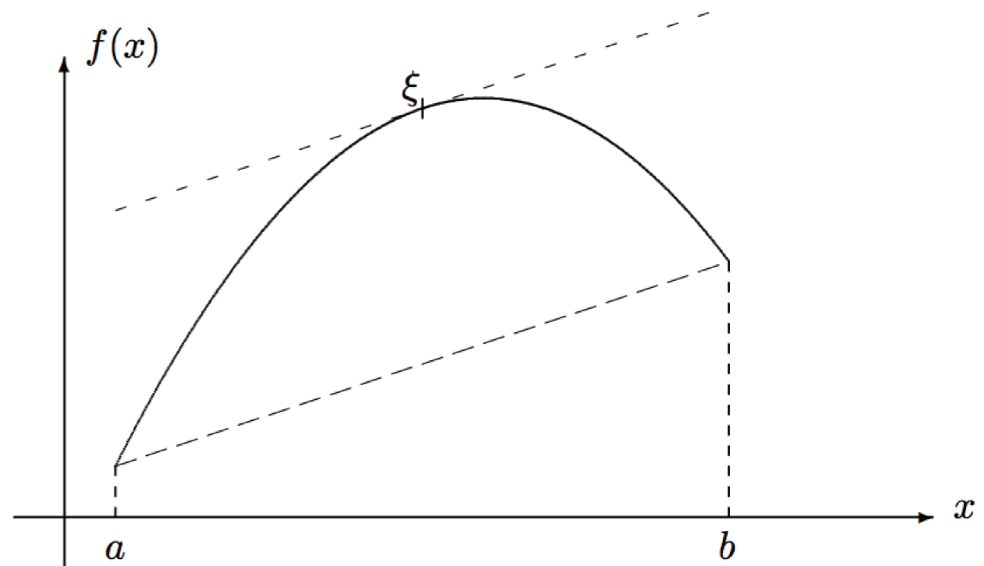


Figure from Wen Shen

# Finite Differences

- 1st order derivative
  - **Forward** 2-point formula

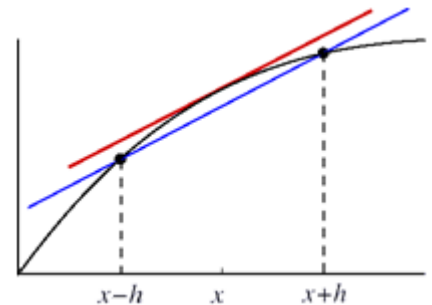
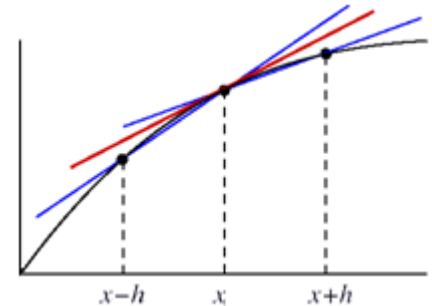
$$f'(x) = \frac{f(x+h) - f(x)}{h} + O(h)$$

- **Backward** 2-point formula

$$f'(x) = \frac{f(x) - f(x-h)}{h} + O(h)$$

- **Central** 3-point formula

$$f'(x) = \frac{f(x+h) - f(x-h)}{2h} + O(h^2)$$





# Finite Differences



- Local truncation errors

$$f(x+h) = f(x) + h f'(x) + \frac{h^2}{2} f''(x) + O(h^3)$$

$$f(x-h) = f(x) - h f'(x) + \frac{h^2}{2} f''(x) + O(h^3)$$

- **Forward** 2-point formula

$$\frac{f(x+h) - f(x)}{h} = f'(x) + \frac{h}{2} f''(x) + O(h^2)$$

- **Backward** 2-point formula

$$\frac{f(x) - f(x-h)}{h} = f'(x) - \frac{h}{2} f''(x) + O(h^2)$$



# Finite Differences



- Local truncation errors

$$f(x + h) = f(x) + hf'(x) + \frac{h^2}{2}f''(x) + \frac{h^3}{6}f'''(x) + O(h^4)$$

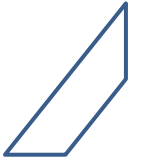
$$f(x - h) = f(x) - hf'(x) + \frac{h^2}{2}f''(x) - \frac{h^3}{6}f'''(x) + O(h^4)$$

- **Central** 3-point formula

$$\frac{f(x + h) - f(x - h)}{2h} = f'(x) + \frac{h^2}{6}f'''(x) + O(h^4)$$



# Do It Yourself



- For  $f(x) = e^x$ , compute finite differences at  $x = 0$  with  $h = 0.1, 0.01$  and find their local truncation errors.





# 參考: Finite Differences



- 1st order derivative

- **Forward** 3-point formula

$$f'(x) = \frac{-f(x+2h) + 4f(x+h) - 3f(x)}{2h} + O(h^2)$$

- **Backward** 3-point formula

$$f'(x) = \frac{3f(x) - 4f(x-h) + f(x-2h)}{2h} + O(h^2)$$

- **Central** 5-point formula

$$f'(x) = \frac{-f(x+2h) + 8f(x+h) - 8f(x-h) + f(x-2h)}{12h} + O(h^4)$$

- ❖ Look for '[Finite difference coefficients](#)'



# Finite Differences



- 2nd order derivative

- **Forward** 3-point formula

$$f''(x) = \frac{f(x+2h) - 2f(x+h) + f(x)}{h^2} + O(h)$$

- **Backward** 3-point formula

$$f''(x) = \frac{f(x-2h) - 2f(x-h) + f(x)}{h^2} + O(h)$$

- **Central** 3-point formula

$$f''(x) = \frac{f(x+h) - 2f(x) + f(x-h)}{h^2} + O(h^2)$$

# 参考: Multivariate Finite Differences

- Partial derivate version of finite differences
  - First-order central 3-point formula

$$\frac{\partial f(x, y)}{\partial x} = \frac{f(x + h_x, y) - f(x - h_x, y)}{2h_x} + O(h^2)$$

- Second-order central 3-point formula

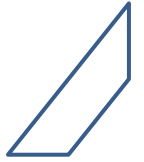
$$\frac{\partial^2 f(x, y)}{\partial y^2} \approx \frac{f(x, y + h_y) - 2f(x, y) + f(x, y - h_y)}{h_y^2}$$

$$\begin{aligned} & \frac{\partial^2 f(x, y)}{\partial x \partial y} \\ & \approx \frac{f(x + h_x, y + h_y) - f(x - h_x, y + h_y) - f(x + h_x, y - h_y) + f(x - h_x, y - h_y)}{4h_x h_y} \end{aligned}$$

- ❖ The last formula can be reformulated as combination of other finite differences.



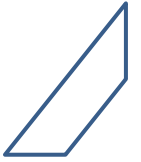
# Numerical Integration



- a.k.a. (numerical) quadrature
- Finding 
$$I(f) = \int_a^b f(x) dx$$
  - accurately by this way
    - The interval  $[a, b] \rightarrow$  subintervals
    - Polynomial approximation on each subinterval
      - Interpolation
    - Integration on each subinterval  $\rightarrow$  sum-up
    - ❖ Also, there are some techniques to create a new formula of enhanced accuracy.



# Numerical Integration



- Application cases
  - Some functions could be very hard to integrate analytically - no explicit expression of their anti-derivates
    - Ex.) the error function
  - Only discrete data set
    - Ex.) experimental measurement data

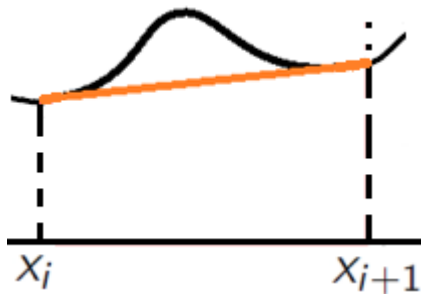
# Trapezoid Rule

- ◆ Equivalent to integration of **linear splines**

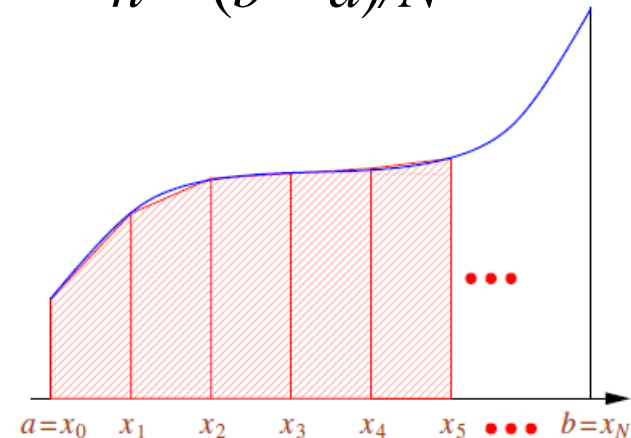
- On each subinterval,

$$\int_{x_i}^{x_{i+1}} f(x) dx \approx \frac{h}{2} (f(x_{i+1}) + f(x_i))$$

$$\checkmark h = x_{i+1} - x_i$$



- If equally spaced,  
 $h = (b - a)/N$



$$\frac{h}{2} [f_0 + 2f_1 + 2f_2 + \cdots + 2f_{N-1} + f_N]$$

$$\text{Ex) } \int_0^1 x^2 \approx \frac{0.2}{2} [0 + 2 \cdot 0.04 + 2 \cdot 0.16 + 2 \cdot 0.36 + 2 \cdot 0.64 + 1] = 0.34$$



# Trapezoid Rule



- Error estimates
  - Wen Shen p. 68
  - Considering the polynomial approximation

$$\int_{x_i}^{x_{i+1}} p_i(x) dx := \frac{h}{2} (f(x_{i+1}) + f(x_i))$$

- Enabling to define the error on subinterval

$$E_{T,i}(f; h) = \int_{x_i}^{x_{i+1}} [f(x) - p_i(x)] dx$$

- Interpolation error theorem gives upper bound

$$E_{T,i}(f; h) = \frac{1}{2} f''(\xi_i) \int_{x_i}^{x_{i+1}} (x - x_i)(x - x_{i+1}) dx = -\frac{1}{12} h^3 f''(\xi_i).$$



# Trapezoid Rule



- Error estimates
  - Wen Shen p. 69
  - Total error

$$|E_T(f; h)| = \sum_{i=0}^{n-1} |E_{T,i}(f; h)| \leq \sum_{i=0}^{n-1} \frac{M_i}{12} h^3 \leq \frac{h^3}{12} n M = \frac{h^3}{12} \cdot \frac{b-a}{h} M.$$

- where  $M_i := \max_{\xi \in [x_i, x_{i+1}]} |f''(\xi)|$  &  $M := \max_{\xi \in [a, b]} |f''(\xi)|$

$$\therefore |E_T(f; h)| \leq \frac{b-a}{12} h^2 \max_{x \in [a, b]} |f''(x)|.$$

- Ex)  $\int_0^1 x^2 \approx 0.34$  for  $h = 0.2 \rightarrow$  exact error =  $1/150$

$$|E_T(x^2; 0.2)| \leq \frac{1}{12} 0.04 \cdot 2 = \frac{1}{150}$$





# Do It Yourself

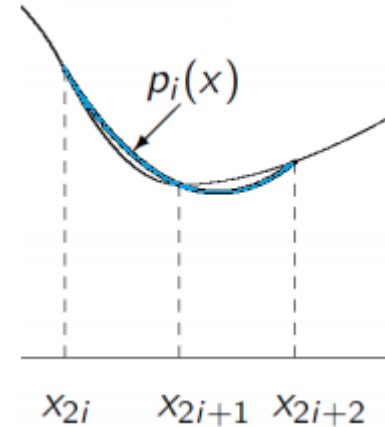


- Compute  $\int_0^2 e^x dx$  (that is,  $f(x) = e^x$ ) within the trapezoid rule and its error, increasing the number of nodes from 5 to 320. What is the minimum number of nodes to ensure an error  $\leq 0.5 \times 10^{-4}$ ?
  - Wen Shen example 4.2

# Simpson's Rule

◆ Equivalent to integration of **Lagrange polynomials**

- Subinterval:  $[x_{2i}, x_{2i+2}]$ 
  - Assuming  $x_{2i+2} - x_{2i+1} = x_{2i+1} - x_{2i} = h$
- Lagrange polynomial for the 3 pts  
 $(x_{2i+2}, x_{2i+1}, x_{2i})$



$$p_i(x) = \frac{1}{2h^2}f(x_{2i})(x - x_{2i+1})(x - x_{2i+2}) - \frac{1}{h^2}f(x_{2i+1})(x - x_{2i})(x - x_{2i+2}) + \frac{1}{2h^2}f(x_{2i+2})(x - x_{2i})(x - x_{2i+1})$$

$$\int_{x_{2i}}^{x_{2i+2}} p_i(x) dx = \frac{h}{3} [f(x_{2i}) + 4f(x_{2i+1}) + f(x_{2i+2})] .$$

Figure  
from  
Wen  
Shen



# Simpson's Rule



- If equally spaced,
  - Wen Shen pp. 71~72

$$\begin{aligned}\int_a^b f(x) dx &\approx S(f; h) \\ &\doteq \sum_{i=0}^{n-1} \int_{x_{2i}}^{x_{2i+2}} p_i(x) dx \\ &= \frac{h}{3} \sum_{i=0}^{n-1} [f(x_{2i}) + 4f(x_{2i+1}) + f(x_{2i+2})] \\ &= \frac{h}{3} \left[ f(x_0) + 4 \sum_{i=1}^n f(x_{2i-1}) + 2 \sum_{i=1}^{n-1} f(x_{2i}) + f(x_{2n}) \right].\end{aligned}$$



# Simpson's Rule



- Error estimates
  - Method 1 (Wen Shen p. 73)
    - Like in the trapezoid rule

$$|E_{S,i}(f; h)| = \left| \int_{x_{2i}}^{x_{2i+2}} [f(x) - p_i(x)] dx \right| \leq \frac{h^5}{90} M_i, \quad M_i = \max_{\xi \in [x_{2i}, x_{2i+2}]} |f^{(4)}(\xi)|.$$

➡  $|E_S(f; h)| \leq \frac{h^5}{90} \sum_{i=0}^{n-1} M_i \leq \frac{h^5}{90} n \max_{\xi \in [a,b]} |f^{(4)}(\xi)| = \frac{b-a}{180} h^4 \max_{\xi \in [a,b]} |f^{(4)}(\xi)|.$

- Method 2
  - Halving subintervals again

$$|S(f, h) - S(f, h/2)| \leq \frac{b-a}{180} h^4 \left[ \max_{\xi \in [a,b]} |f^{(4)}(\xi)| - \frac{1}{16} \min_{\xi \in [a,b]} |f^{(4)}(\xi)| \right] \leq \frac{15}{16} \frac{b-a}{180} h^4 \max_{\xi \in [a,b]} |f^{(4)}(\xi)|$$
$$\rightarrow |S(f, h) - S(f, h/2)| \approx \frac{15}{16} |E_S(f; h)| = 15 |E_S(f; h/2)|$$



# Simpson's Rule



- Error estimates

- Ex.)  $\int_0^2 e^x dx$  ,  $h = 0.1$

- Method 1

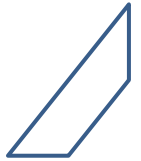
$$|E_S(f; h)| \leq \frac{2}{180} h^4 e^2 = 8.2 \times 10^{-6}$$

- Method 2

$$|E_S(f; h/2)| \approx \frac{|S(f, h) - S(f, h/2)|}{15} = 2.2 \times 10^{-7}$$

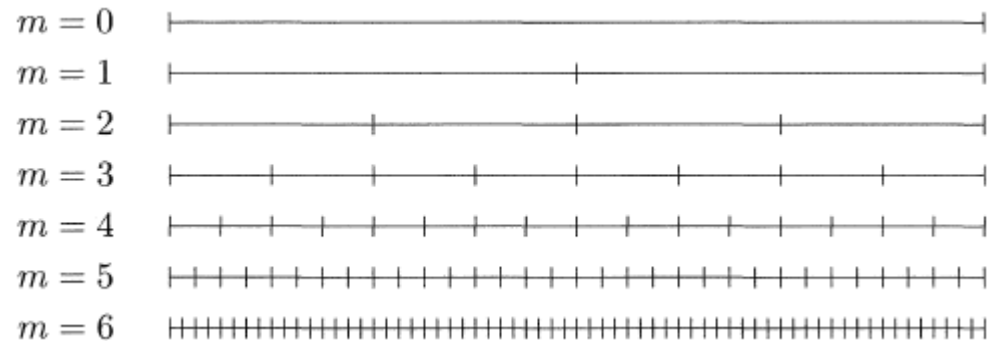


# Recursive Trapezoid Rule




– Wen Shen pp. 75 ~76

$$h_m = \frac{b-a}{2^m}, \quad h_{m+1} = \frac{1}{2}h_m.$$



$$\left\{ \begin{array}{l} T(f; h_m) = h_m \cdot \left[ \frac{1}{2}f(a) + \frac{1}{2}f(b) + \sum_{i=1}^{2^m-1} f(a + ih_m) \right], \\ T(f; h_{m+1}) = h_{m+1} \cdot \left[ \frac{1}{2}f(a) + \frac{1}{2}f(b) + \sum_{i=1}^{2^{m+1}-1} f(a + ih_{m+1}) \right]. \end{array} \right.$$

- ✓ Flexible
- ✓ More efficient than repetitive use of the trapezoid rule

 
$$T(f; h_{m+1}) = \frac{1}{2}T(f; h_m) + h_{m+1} \sum_{j=0}^{2^m-1} f(a + (2j+1)h_{m+1}).$$

# Richardson Extrapolation

- Error formula for trapezoid rule

$$E(f; h) = I(f) - T(f; h) = a_2 h^2 + a_4 h^4 + \cdots + a_n h^n$$

- if  $f$  can be expanded into a Taylor series

$$E\left(f; \frac{h}{2}\right) = I(f) - T\left(f; \frac{h}{2}\right) = a_2 \left(\frac{h}{2}\right)^2 + a_4 \left(\frac{h}{2}\right)^4 + \cdots + a_n \left(\frac{h}{2}\right)^n$$

- Eliminating the 2nd order term,

$$(2^2 - 1)I(f) - 2^2 T\left(f; \frac{h}{2}\right) + T(f; h) = O(h^4)$$

$$\Rightarrow U(h) = \frac{2^2 T(f; h/2) - T(f; h)}{2^2 - 1} = I(f) + O(h^4)$$

- ✓ Likewise, you can remove the 4th order term, the 6th order, ..... → **Romberg Algorithm**



# Romberg Algorithm

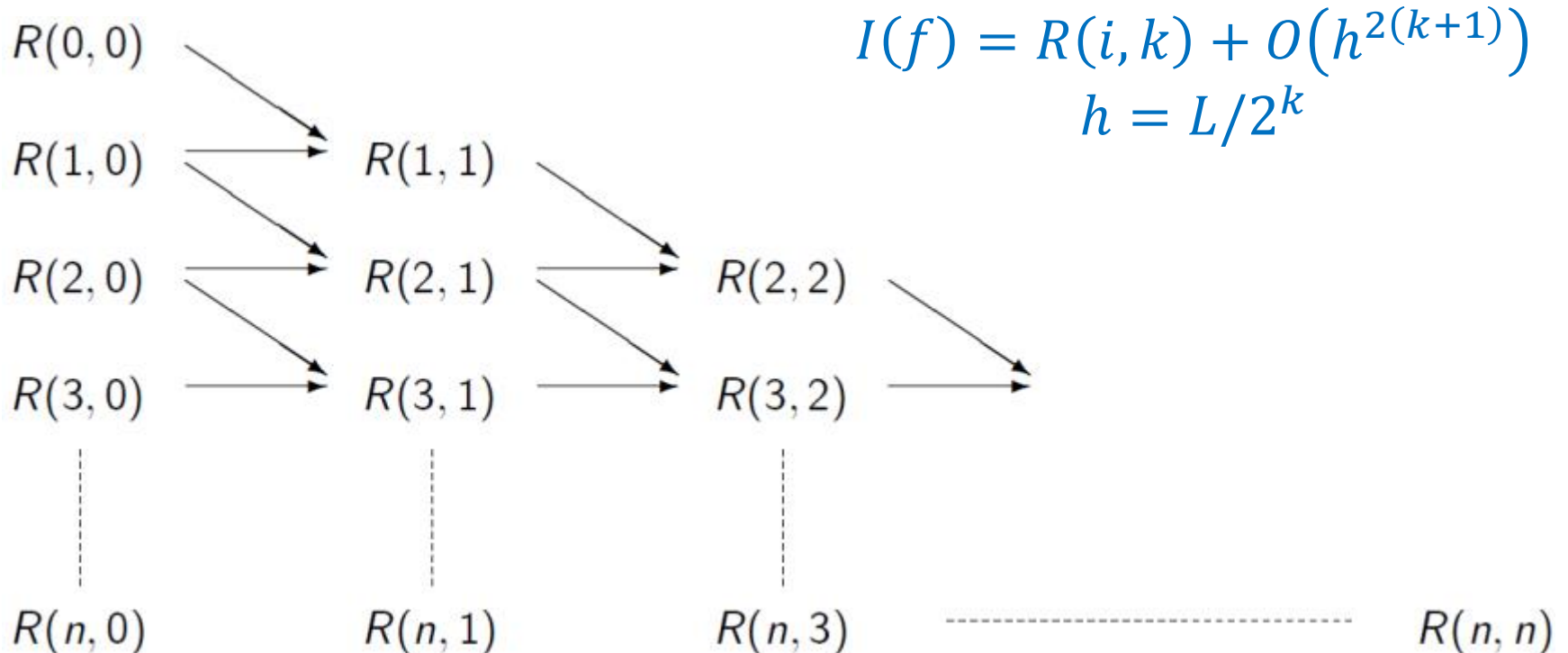


- Defining  $R(i, k)$ :
  - ◆  $R(i, 0)$  = recursive trapezoid rule results  
 $R(0, 0) = T(f; L)$  where  $L = b - a$   
 $R(1, 0) = T(f; L/2), R(2, 0) = T(f; L/4), \dots$   
 $\dots, R(n, 0) = T(f; L/2^n)$
  - ◆  $k \neq 0$ :  $R(i, k)$  is defined by a recursion formula
$$R(i, k) = R(i, k - 1) + \frac{R(i, k - 1) - R(i - 1, k - 1)}{2^{2k} - 1}$$
- ❖ Cf.)  $U(h) = T(f; h/2) + \frac{T(f; h/2) - T(f; h)}{2^2 - 1}$



# Romberg Algorithm

- Romberg triangle





# Romberg Algorithm



- Algorithm summary

- ① Initialization: set  $h = L$  & compute  $R(0,0)$
- ② Loop of  $i$ : compute  $R(i,0)$  by using the recursive trapezoid rule formula

$$T(f; h_{m+1}) = \frac{1}{2}T(f; h_m) + h_{m+1} \sum_{j=0}^{2^m-1} f(a + (2j+1)h_{m+1}).$$

- Set  $h = h/2$  every iteration
  - Inner loop for the summation (from 0 to  $2^m - 1$ )
- ③ Loop of  $i$  &  $k$ : compute  $R(i,k)$ 
    - Outer loop:  $k$  (from 1 to  $n$ )
    - Inner loop:  $i$  (from  $k$  to  $n$ )



# Do It Yourself



- [After this class]: Romberg integration
  - Wen Shen pp. 87
  - Use Romberg algorithm to compute  $\int_0^{\pi/2} \cos(2x) e^{-x} dx$  ( $= 0.2415759$ ) and get the results below

0.6221			
0.3111	0.2074		
0.2575	0.2397	0.2419	
0.2455	0.2415	0.2416	0.2416

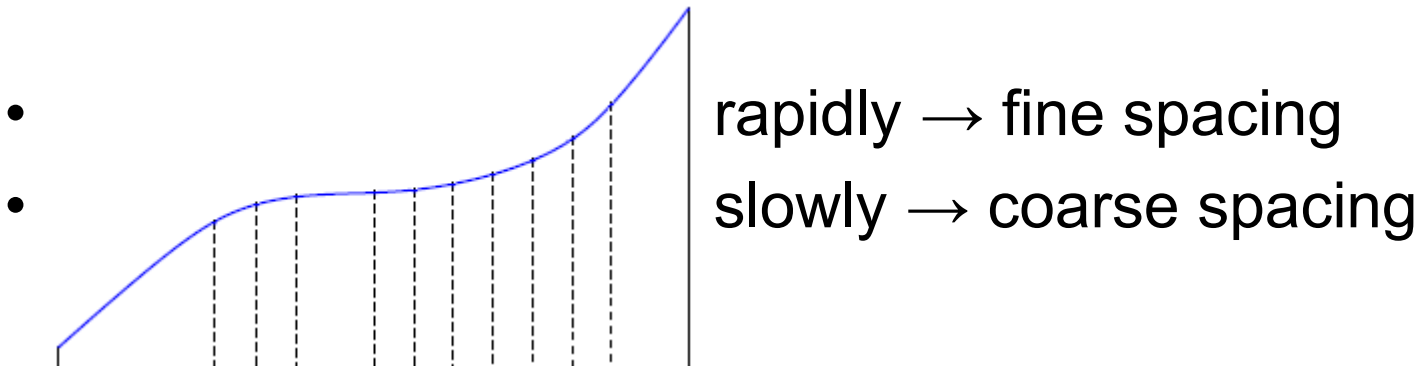


# Adaptive Quadrature



- The integrand varying rapidly  $\rightarrow$  fine spacing
- The integrand varying slowly  $\rightarrow$  coarse spacing
- **Algorithm**
  1. Integration for the given subinterval
  2. Error estimation
  3. If (error > tolerance)
    - I. Halve the given subinterval
    - II. Recursive calls for each subinterval (Repeat 1~3 for the new intervals)

# Adaptive Quadrature



- **Algorithm**

1. Integration for the given subinterval
2. Error estimation
3. If (error > tolerance)
  - I. Halve the given subinterval
  - II. Recursive calls for each subinterval (Repeat 1~3 for the new intervals)

# Adaptive Simpson's Quadrature

- Use  $|S_i(f, h) - S'_i(f, h/2)| \approx 15|E_{S',i}(f; h/2)|$  for each subinterval
  - where  $S'_i(f, h/2) = S_{2i}(f, h/2) + S_{2i+1}(f, h/2)$
- Algorithm summary
  - ① Compute  $S(f, h)$
  - ② Halve each subinterval and compute  $S(f, h/2)$
  - ③ Check  $|S_i(f, h) - S'_i(f, h/2)| \leq 15 \cdot (\text{tolerance})$ 
    - Yes: stop halving
    - No: recursive calls
  - You can easily find example codes via internet.



# Gaussian Quadrature



- So far, all numerical integration formulas have the form of

$$\int_a^b f(x) \approx A_1 f(x_0) + A_2 f(x_2) + \cdots + A_n f(x_n)$$

- ◆ Goal: Find the accurate integration values for polynomials by using the least **non-uniform** nodes.
- ❖ Some sets of polynomials have orthogonality and completeness.
  - Smooth functions in some interval can be approximated as a series of such polynomials.



# Gaussian Quadrature



- Legendre polynomials

- Interval:  $[-1, 1]$

$$P_0(x) = 1, P_1(x) = x, P_2(x) = \frac{1}{2}(3x^2 - 1), P_3(x) = \frac{1}{2}(5x^3 - 3x)$$

- Degree  $m = 1$ :  $f(x) = a_0P_0(x) + a_1P_1(x)$

$$\int_{-1}^1 f(x) = 2a_0 = 2f(0)$$

- Degree  $m = 2$ :  $f(x) = a_0P_0(x) + a_1P_1(x) + a_2P_2(x)$

- One node is insufficient. Add one more.

$$\int_{-1}^1 f(x) = 2a_0 = f\left(-\frac{1}{\sqrt{3}}\right) + f\left(\frac{1}{\sqrt{3}}\right)$$





# Gaussian Quadrature



- Legendre polynomials
  - Interval:  $[-1, 1]$   
 $P_0(x) = 1, P_1(x) = x, P_2(x) = \frac{1}{2}(3x^2 - 1), P_3(x) = \frac{1}{2}(5x^3 - 3x)$
  - Degree  $m = 3$ :  $f(x) = a_0P_0(x) + a_1P_1(x) + a_2P_2(x) + a_3P_3(x)$   
$$\int_{-1}^1 f(x) = 2a_0 = f\left(-\frac{1}{\sqrt{3}}\right) + f\left(\frac{1}{\sqrt{3}}\right)$$
  - Thanks to the properties of Legendre polynomials, we need only a few nodes.



# Gaussian Quadrature



- Legendre polynomials

- Interval:  $[-1, 1]$

$$P_0(x) = 1, P_1(x) = x, P_2(x) = \frac{1}{2}(3x^2 - 1), P_3(x) = \frac{1}{2}(5x^3 - 3x), P_4(x) = \frac{1}{8}(35x^4 - 30x^2 + 3), P_5(x) = \frac{1}{8}(63x^5 - 70x^3 + 15x)$$

- Degree  $m = 4$ :  $f(x) = a_0P_0(x) + a_1P_1(x) + a_2P_2(x) + a_3P_3(x) + a_4P_4(x)$

- Two nodes are insufficient. Add one more.

$$\int_{-1}^1 f(x) dx = 2a_0 = \frac{5}{9}f\left(-\sqrt{\frac{3}{5}}\right) + \frac{8}{9}f(0) + \frac{5}{9}f\left(\sqrt{\frac{3}{5}}\right)$$



# Gaussian Quadrature



- Legendre polynomials

- Interval:  $[-1, 1]$

$$P_0(x) = 1, P_1(x) = x, P_2(x) = \frac{1}{2}(3x^2 - 1), P_3(x) = \frac{1}{2}(5x^3 - 3x), P_4(x) = \frac{1}{8}(35x^4 - 30x^2 + 3), P_5(x) = \frac{1}{8}(63x^5 - 70x^3 + 15x)$$

- Degree  $m = 5$ :  $f(x) = a_0P_0(x) + a_1P_1(x) + a_2P_2(x) + a_3P_3(x) + a_4P_4(x) + a_5P_5(x)$

$$\int_{-1}^1 f(x) dx = 2a_0 = \frac{5}{9}f\left(-\sqrt{\frac{3}{5}}\right) + \frac{8}{9}f(0) + \frac{5}{9}f\left(\sqrt{\frac{3}{5}}\right)$$



# Gaussian Quadrature



- Legendre polynomials
  - We need  $n$  nodes for a polynomial of degree  $m = 2n - 1$ .
    - Without using the properties of Legendre polynomials, we can prove it by using
$$\int_a^b f(x) \approx A_1 f(x_0) + A_2 f(x_2) + \cdots + A_n f(x_n).$$
See Wen Shen p.83.
  - Node points  $x_i$ : roots of  $P_n$

# 參考: Gaussian Quadrature

- Legendre polynomials

$$\text{Weights } A_i = \frac{2}{(1-x_i^2)[P'_n(x_i)]^2}$$

#points	Nodes $x_i$	Weights $A_i$
1	0	2
2	$\pm\sqrt{1/3}$	1
3	$\pm\sqrt{0.6}$ 0	5/9 8/9
4	$\pm\sqrt{(3 - \sqrt{4.8})/7}$ $\pm\sqrt{(3 + \sqrt{4.8})/7}$	$(18 + \sqrt{30})/36$ $(18 - \sqrt{30})/36$
5	$\pm\sqrt{(5 - \sqrt{40/7})/9}$ 0 $\pm\sqrt{(5 + \sqrt{40/7})/9}$	$(322 + 13\sqrt{70})/900$ 128/225 $(322 - 13\sqrt{70})/900$



# Gaussian Quadrature



- Legendre polynomials
  - Use this transformation for general interval  $[a, b]$

$$t = \frac{1}{2}(b - a)x + \frac{1}{2}(a + b)$$

where  $x \in [-1, 1]$  &  $t \in [a, b]$ . Weights should be

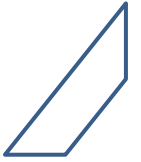
$$A_i \rightarrow \bar{A}_i = \frac{b - a}{2} A_i$$

- Inverse transformation

$$x = \frac{2t - (a + b)}{b - a}$$



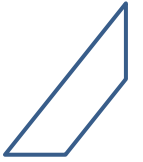
# Gaussian Quadrature



- Advantages
  - Higher order accuracy with small number of nodes
  - These formulas can handle integrands singular at the end of intervals.



# Do It Yourself



- Use Gaussian quadrature to get approximate values of  $\int_0^1 1/\sqrt{x} dx$ .
  - Starting from 1 node, increase the node number up to 3 nodes (or 5 nodes if you can).

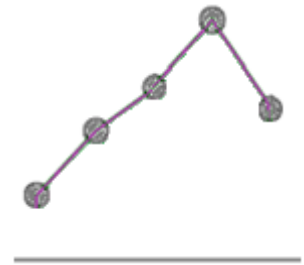


# 参考: Integrating Discrete Data

- $(x_k, y_k), k = 1, \dots, n$        $(x_k < x_{k+1})$
- **Trapezoid rule**

$$T = \sum_{k=1}^{n-1} h_k \frac{y_{k+1} + y_k}{2}$$

$$h_k = x_{k+1} - x_k$$

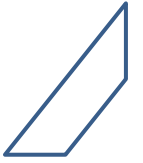


Equivalent to '(piecewise) linear (spline) interpolation' and integration

- ✓ Other methods (Simpson rule, Romberg algorithm, ..... ) cannot be applied if only discrete data are given.
- ✓ You can give higher order corrections, but they do not guarantee higher accuracy.



# References



- Wen Shen,  
“An Introduction to Numerical Computation”
- Wikipedia
- C. Moler,  
“Numerical Computing with MATLAB”