

arbWaveCom

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# Chapter 1

## Module Index

### 1.1 Modules

Here is a list of all modules:

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## Chapter 2

# Data Structure Index

### 2.1 Data Structures

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## Chapter 3

# File Index

### 3.1 File List

Here is a list of all documented files with brief descriptions:

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## Chapter 4

# Module Documentation

### 4.1 Option subsystem return codes

Return codes used internally to indicate how to respond to parsing options.

#### Macros

- #define `OPT_RET_OK` 0  
*Indicates successful option parsing. Continue program operation.*
- #define `OPT_RET_ERR` -1  
*Indicates an error occurred while parsing options. Exit with non-zero code.*
- #define `OPT_RET_EXIT` -2  
*Indicates program should exit normally without further activity.*

#### 4.1.1 Detailed Description

Return codes used internally to indicate how to respond to parsing options.

## 4.2 Option encoding bitmasks

Bit masks for encoding the flags for the various options that can be set on the command line.

### Macros

- `#define OPT_TEMPLATE_MASK (1u << 0)`  
*Flag for requested template file output. 0 is unset, 1 is set.*
- `#define OPT_RANDOMP_MASK (1u << 1)`  
*Flag for using random amplitudes for output. 0 is unset, 1 is set.*
- `#define OPT_HELPREQ_MASK (1u << 2)`  
*Flag for user-requested help. 0 is unset, 1 is set.*
- `#define OPT_FROMCMD_MASK (1u << 15)`  
*Flag indicating user input frequency specification via command-line options. 0 is unset, 1 is set.*
- `#define OPT_STARTSET_MASK (1u << 8)`  
*Flag indicating user specified a start frequency, found in `progOptions::start_f`. 0 is unset, 1 is set.*
- `#define OPT_STOPSET_MASK (1u << 9)`  
*Flag indicating user specified a stop frequency, found in `progOptions::stop_f`. 0 is unset, 1 is set.*
- `#define OPT_AMPSET_MASK (1u << 10)`  
*Flag indicating user specified an amplitude. If `OPT_RANDOMP_MASK` is not also set, found in `progOptions::amplitude`. 0 is unset, 1 is set.*
- `#define OPT_PERIODSET_MASK (1u << 11)`  
*Flag indicating pulse duration is set, found in `progOptions::tooth_period`. 0 is unset, 1 is set.*
- `#define OPT_NUMSET_MASK (1u << 12)`  
*Flag indicating the number of teeth is set, found in `progOptions::num_f`. 0 is unset, 1 is set.*
- `#define OPT_ALLSET_MASK ( OPT_STARTSET_MASK | OPT_STOPSET_MASK | OPT_AMPSET_MASK | OPT_PERIODSET_MASK | OPT_NUMSET_MASK )`  
*Pre-combined set of flags for checking if all needed command line options are set.*

### 4.2.1 Detailed Description

Bit masks for encoding the flags for the various options that can be set on the command line.

Options these flags refer to are stored in `progOptions::flags`

## 4.3 Expected filenames for I/O

File names are hard-coded here for use throughout the program.

### Macros

- `#define TEMPLATE_FILENAME "template.txt"`  
*File to output the frequency specification template to.*
- `#define INPUT_FILENAME "freqSpec.txt"`  
*File to read for frequency specification input.*
- `#define OUTPUT_ROOT "awgOutput"`  
*File name stem used.*

### 4.3.1 Detailed Description

File names are hard-coded here for use throughout the program.



## Chapter 5

# Data Structure Documentation

### 5.1 freqList Struct Reference

#### Data Fields

- unsigned int **freqCount**
- unsigned int **actualSize**
- double \* **freqList**
- double \* **ampList**
- double \* **durList**

The documentation for this struct was generated from the following file:

- genBinary/genBinary.h

### 5.2 progOptions Struct Reference

Structure to hold values for command-line options.

```
#include <defOptions.h>
```

#### Data Fields

- uint32\_t **flags**  
*Bit flags used to indicate on-off states for various options. See [Option encoding bitmasks](#).*
- double **amplitude**  
*Amplitude chosen for combs with constant output-amplitude. In range [0, 1] (fraction of max).*
- double **start\_f**  
*Start frequency, sets the lowest frequency to be output in the series of pulses. In MHz.*
- double **stop\_f**  
*Stop frequency, sets the highest frequency to be output in the series of pulses. In MHz.*
- unsigned int **num\_f**  
*The number of individual pulse to generate.*
- double **clock\_freq**

*The sample output frequency. In MHz.*

- double [tooth\\_period](#)

*The length of each pulse. In ns.*

- char \* [inputPath](#)

*C-string for a command-line specified frequency specification file path.*

### 5.2.1 Detailed Description

Structure to hold values for command-line options.

Expected initialization found in [OPT\\_INIT\\_VAL](#)

See also

helpText TODO

The documentation for this struct was generated from the following file:

- defOptions/[defOptions.h](#)



## Chapter 6

# File Documentation

### 6.1 defOptions/defOptions.h File Reference

Functions and parameters for dealing with command-line options.

```
#include <inttypes.h>
```

#### Data Structures

- struct [progOptions](#)  
*Structure to hold values for command-line options.*

#### Macros

- #define [OPT\\_RET\\_OK](#) 0  
*Indicates successful option parsing. Continue program operation.*
- #define [OPT\\_RET\\_ERR](#) -1  
*Indicates an error occurred while parsing options. Exit with non-zero code.*
- #define [OPT\\_RET\\_EXIT](#) -2  
*Indicates program should exit normally without further activity.*
- #define [OPT\\_TEMPLATE\\_MASK](#) (1u << 0)  
*Flag for requested template file output. 0 is unset, 1 is set.*
- #define [OPT\\_RANDAMP\\_MASK](#) (1u << 1)  
*Flag for using random amplitudes for output. 0 is unset, 1 is set.*
- #define [OPT\\_HELPREQ\\_MASK](#) (1u << 2)  
*Flag for user-requested help. 0 is unset, 1 is set.*
- #define [OPT\\_FROMCMD\\_MASK](#) (1u << 15)  
*Flag indicating user input frequency specification via command-line options. 0 is unset, 1 is set.*
- #define [OPT\\_STARTSET\\_MASK](#) (1u << 8)  
*Flag indicating user specified a start frequency, found in [progOptions::start\\_f](#). 0 is unset, 1 is set.*
- #define [OPT\\_STOPSET\\_MASK](#) (1u << 9)  
*Flag indicating user specified a stop frequency, found in [progOptions::stop\\_f](#). 0 is unset, 1 is set.*
- #define [OPT\\_AMPSET\\_MASK](#) (1u << 10)

Flag indicating user specified an amplitude. If `OPT_RANDOMP_MASK` is not also set, found in `progOptions::amplitude`. 0 is unset, 1 is set.

- `#define OPT_PERIODSET_MASK (1u << 11)`

Flag indicating pulse duration is set, found in `progOptions::tooth_period`. 0 is unset, 1 is set.

- `#define OPT_NUMSET_MASK (1u << 12)`

Flag indicating the number of teeth is set, found in `progOptions::num_f`. 0 is unset, 1 is set.

- `#define OPT_ALLSET_MASK ( OPT_STARTSET_MASK | OPT_STOPSET_MASK | OPT_AMPSET_MASK | OPT_PERIODSET_MASK | OPT_NUMSET_MASK )`

Pre-combined set of flags for checking if all needed command line options are set.

- `#define TEMPLATE_FILENAME "template.txt"`

File to output the frequency specification template to.

- `#define INPUT_FILENAME "freqSpec.txt"`

File to read for frequency specification input.

- `#define OUTPUT_ROOT "awgOutput"`

File name stem used.

- `#define OPT_INIT_VAL {0, 0.0, 0.0, 0.0, 0, 1024.0, 0.0, NULL}`

Initialization data for a `progOptions` instantiation.

## Typedefs

- `typedef struct progOptions progOptions_type`

Structure to hold values for command-line options.

## Functions

- `int parseOptions (int argc, char *argv[], progOptions_type *options)`
- `void printOptions (const progOptions_type *toPrint, const char *idStr)`
- `void printBitSetting (uint32_t flags, unsigned int mask, const char *title)`

## Variables

- `int g_opt_debug`

Whether `-d/--debug` has been set. 0 is unset, 1 is set.

- `int g_opt_quiet`

Whether `-q/--quiet` has been set. 0 is unset, 1 is set.

### 6.1.1 Detailed Description

Functions and parameters for dealing with command-line options.

Contains the functions used to handle parsing of input flags, printing out debug information about set options, and masks used to decode flags.

## 6.1.2 Typedef Documentation

### 6.1.2.1 typedef struct progOptions progOptions\_type

Structure to hold values for command-line options.

Expected initialization found in [OPT\\_INIT\\_VAL](#)

See also

helpText TODO

## 6.2 defOptions/defOptions\_int.h File Reference

Sets up global flags for debug and quiet options.

### Variables

- int [g\\_opt\\_debug](#) = 0  
*Whether -d/--debug has been set. 0 is unset, 1 is set.*
- int [g\\_opt\\_quiet](#) = 0  
*Whether -q/--quiet has been set. 0 is unset, 1 is set.*

### 6.2.1 Detailed Description

Sets up global flags for debug and quiet options.

## 6.3 defOptions/templateContents.h File Reference

Content of the template file printed with the -t or --template flags.

### Variables

- const char [templateStr](#) []  
*The full template file contents.*

### 6.3.1 Detailed Description

Content of the template file printed with the -t or --template flags.

Contained here in its entirety to allow easy editing in the future.

### 6.3.2 Variable Documentation

#### 6.3.2.1 const char templateStr[]

**Initial value:**

```
= "# Lines starting with '#' are comments\n\
# All other lines should be in the following format\n\
# freq [MHz], duration [ns], amplitude [relative, [0,1] ]\n\
# durations are a goal, not a guarantee, will be rounded to nearest 1/2 cycle of freq (including 0!)\n\
# amplitudes relative scales, where 1 is full-scale.\n\
# Output is only 8-bit, so effective amplitude resolution is 1/127 ~ 0.008\n\
#\n\
# Example line of 111 MHz for 30ns, with 3/4 full scale amplitude\n\
# 100, 30, 0.75\n\
"
```

The full template file contents.

The template file will be written to disk when the full program is called with the -t or -template flags. This gives an example of how to specify the output pulses, as well as a description of how it will actually work internally.

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