

Lecture 17

Cams



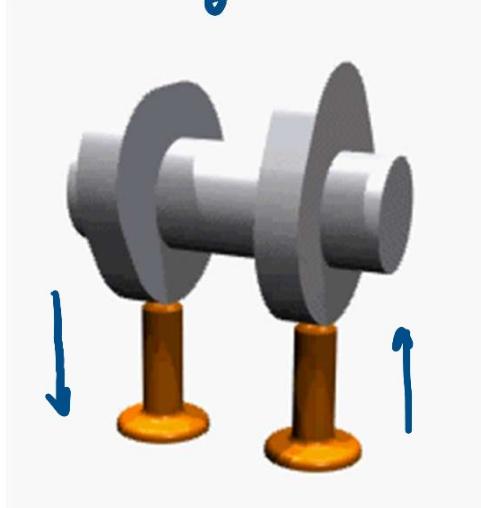
ME 370 - Mechanical Design 1

Module 6 topics: Motors, Cams and Motion Control

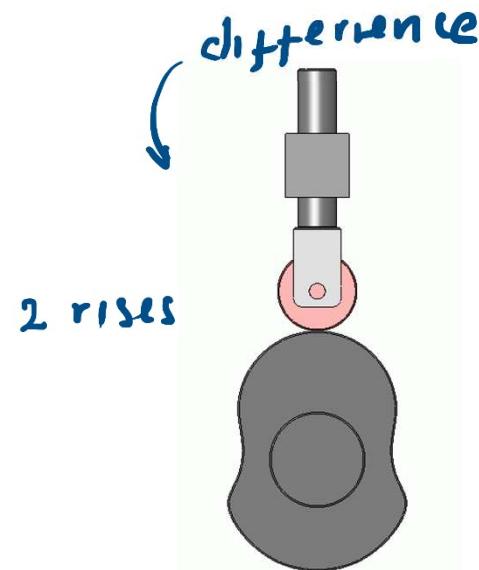
- **Motors**
 - DC motor principle
 - DC motor model
 - Linear Motor Model
 - Constraints
 - Behavior in time
 - Gearboxes
 - Motor Parameters
 - Power and Efficiency
- **Cam and Follower**
 - Types of Motion
 - Types of Follower
 - Practical Considerations
- **Motion control**
 - Simple Motion Control Dwell-Rise-Dwell motions:
 - Fundamental Law of Cam (Motion) Design
 - Simple Harmonic Motion
 - Sinusoidal Acceleration (i.e., Cycloidal Displacement)
 - Advanced Motion Control
 - Additional Dwell-Rise-Dwell motions:
 - Trapezoidal acceleration
 - Modified Trapezoidal acceleration
 - Modified Sine acceleration
 - 3-4-5 Polynomial Rise Displacement
 - 4-5-6-7 Polynomial Rise Displacement
 - Rise-Fall-Dwell motions:
 - Cycloidal Motion
 - Double Harmonic
 - 3-4-5-6 Polynomial

Cam usage:

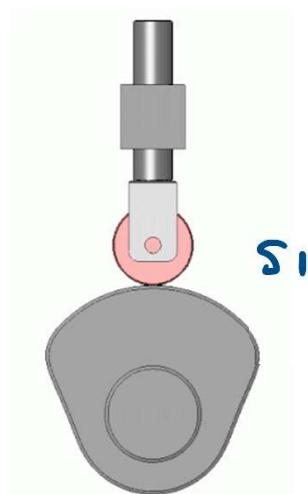
- To transform *rotational* motion to *translational* motion
 - For *repetitive output* motion, or displacement(s)
 - Competition: pneumatic or electro-mechanical actuators



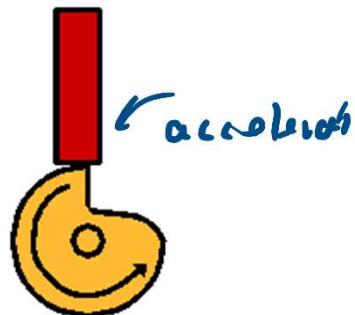
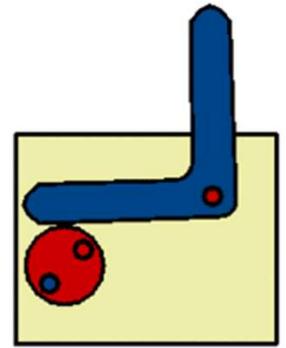
<https://en.wikipedia.org/wiki/Cam>
<https://i.imgur.com/hfvwPCQ.gif>



<https://www.creativemechanisms.com/blog/common-mechanisms-explained-with-animation.-part-1>



Single rise



[http://wiki.dtonline.org/
index.php/Radial_Cam](http://wiki.dtonline.org/index.php/Radial_Cam)

Categorization of cams and followers

1. Types of cams

- Radial
- Axial

2. Follower motion & contact

- Rotating or translating
- Roller / mushroom / flat

3. Types of joint closure

- Force-closure
- Form-closure

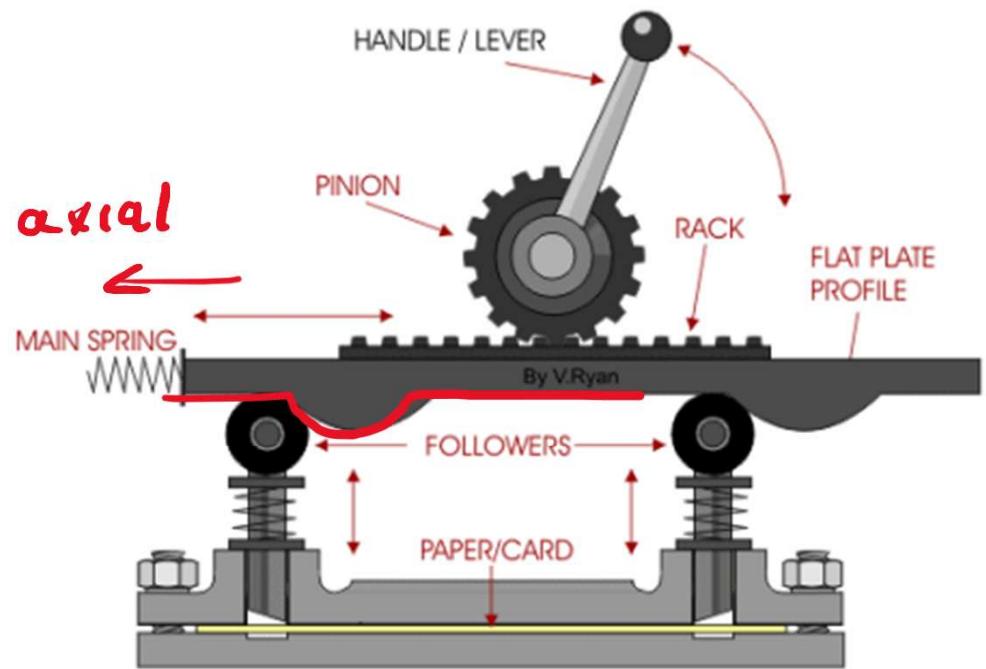
1. Types of cams (radial or axial)

Radial:



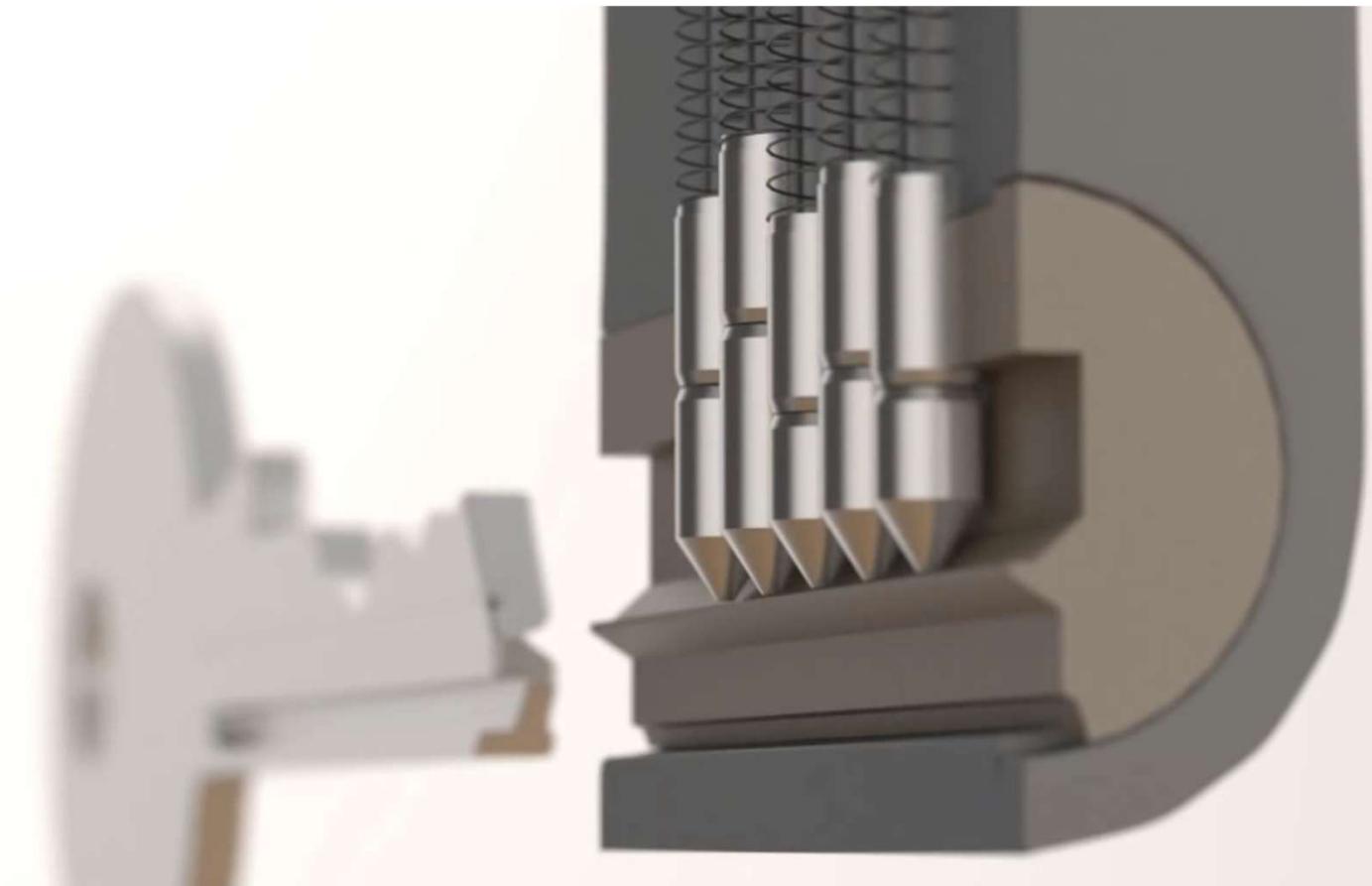
<https://www.creativemechanisms.com/blog/common-mechanisms-explained-with-animation.-part-1>

Axial:



<https://technologystudent.com/cams/flat1.htm>

How a pin tumbler lock works:

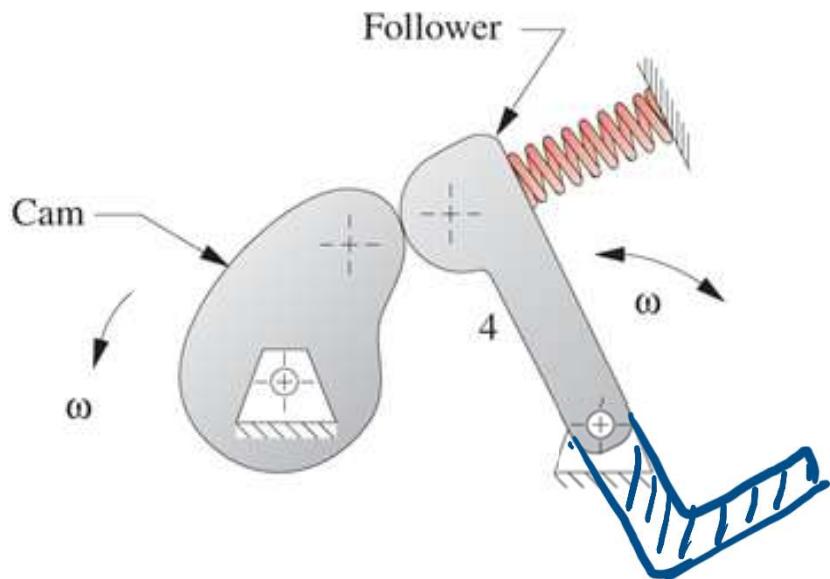


<https://www.youtube.com/watch?v=OIqFStAbDfU>

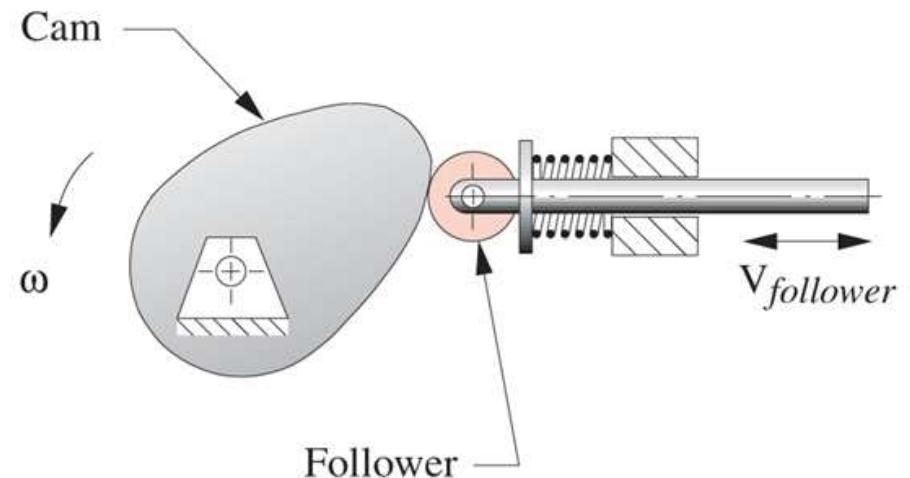
ILLINOIS

2. Types of follower (rotating or translating)

Rotating:



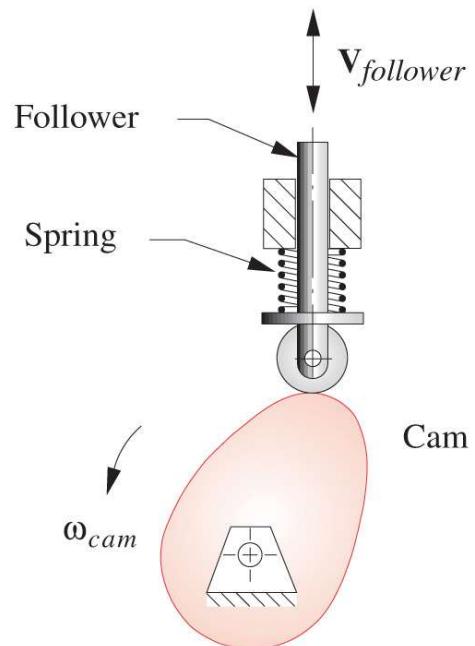
Translating:



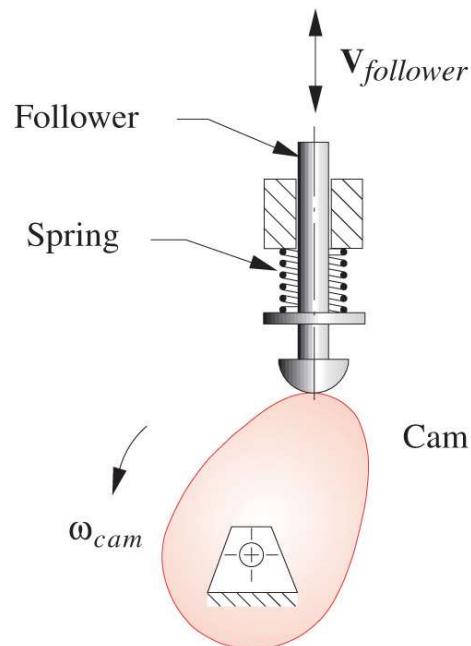
Images from Norton textbook

 ILLINOIS

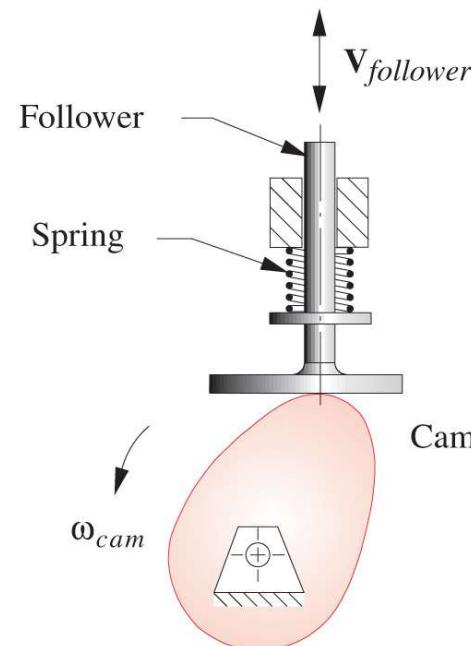
3. Types of follower shape



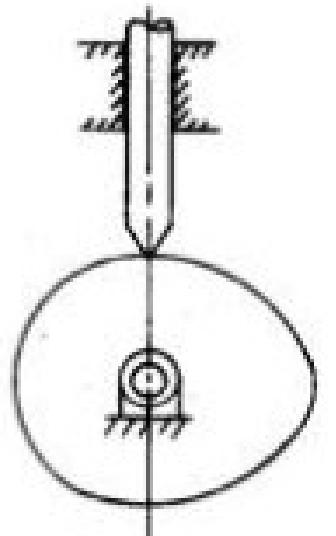
(a) Roller follower



(b) Mushroom follower



(c) Flat-faced follower



(d) Knife-edge Follower

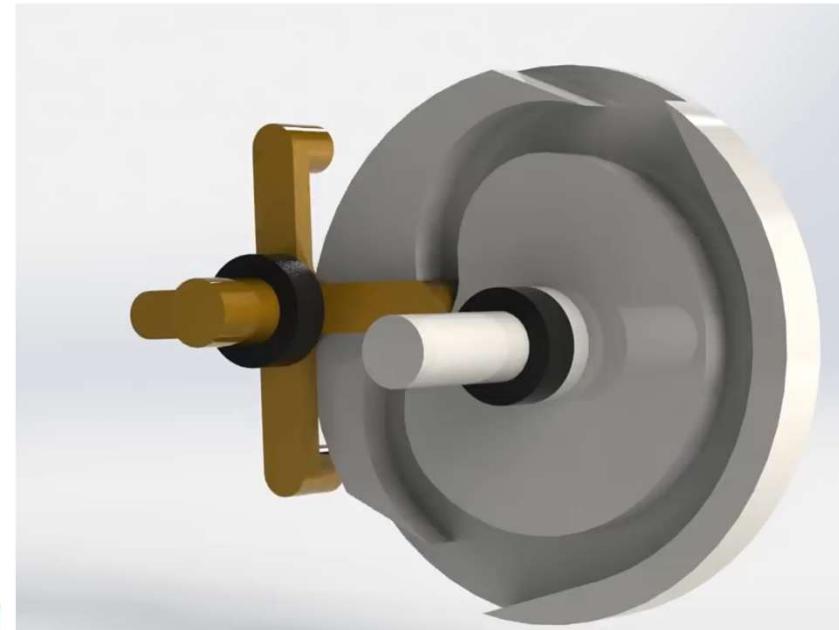
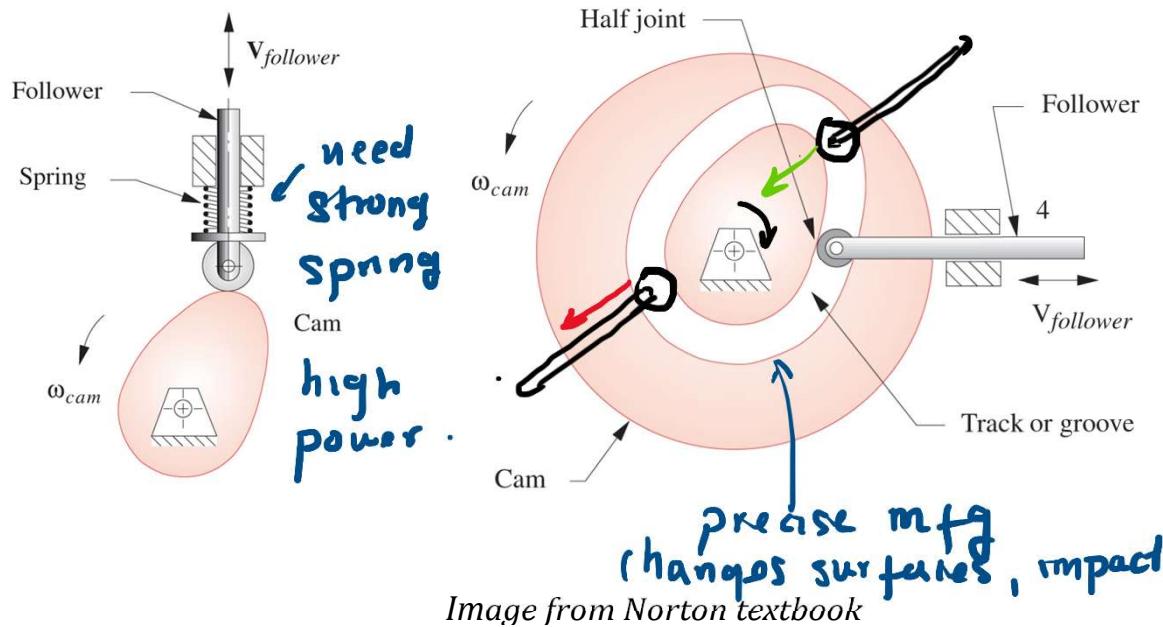
friction, wear

Images from Norton textbook

ILLINOIS

4. Types of joint closure (forced or form)

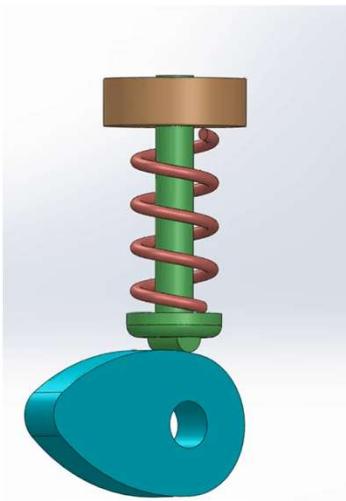
- Force-closure: external force (e.g. spring) used to keep the cam in contact with the follower.
- Form-closure: closed by joint geometry, using a slot in the cam.



<https://www.youtube.com/watch?v=09n9U4nZMZY>

Review of classification

- | | | | |
|----------------------|---------------|------------------|------|
| 1. Cam motion: | <u>radial</u> | axial | |
| 2. Follower motion: | rotate | <u>translate</u> | |
| 3. Follower contact: | roller | <u>mushroom</u> | flat |
| 4. Closure: | <u>force</u> | form | |



Select correct:

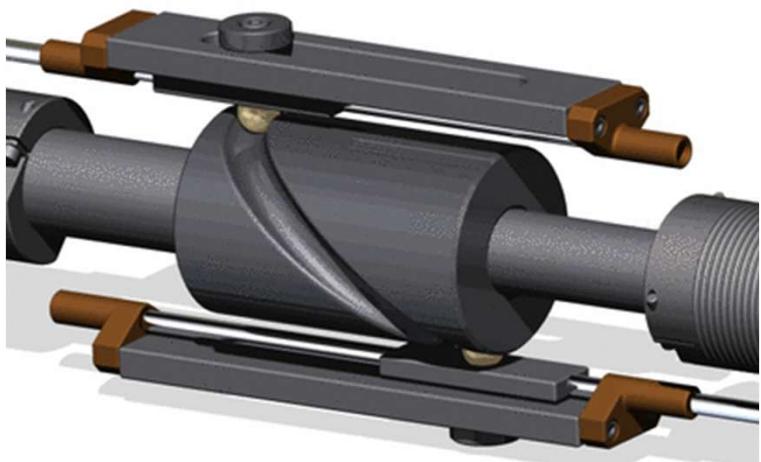
- A: radial, rotate, roller, force
- B: radial, translate, roller, form
- C: radial, translate, mushroom, force
- D: axial, translate, flat, form
- E: axial, translate, flat, force



Join Code: **370**

Review of classification

- | | | | |
|----------------------|---------------|------------------|------|
| 1. Cam motion: | <u>radial</u> | axial | |
| 2. Follower motion: | rotate | <u>translate</u> | |
| 3. Follower contact: | <u>roller</u> | mushroom | flat |
| 4. Closure: | force | <u>form</u> | |



<https://i.imgur.com/XT5QhCC.gif>

Select correct:

- A: radial, rotate, roller, force
- B: radial, translate, roller, form
- C: radial, translate, mushroom, force
- D: axial, translate, flat, form
- E: axial, translate, flat, force



Join Code: **370**

Review of classification

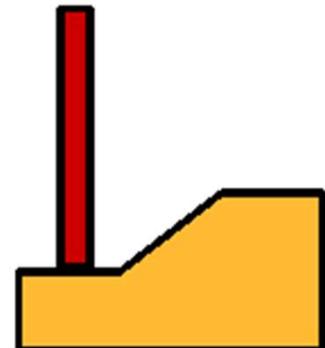
- | | | | |
|----------------------|--------------|------------------|-------------|
| 1. Cam motion: | radial | <u>axial</u> | |
| 2. Follower motion: | rotate | <u>translate</u> | |
| 3. Follower contact: | roller | mushroom | <u>flat</u> |
| 4. Closure: | <u>force</u> | form | |



Join Code: **370**

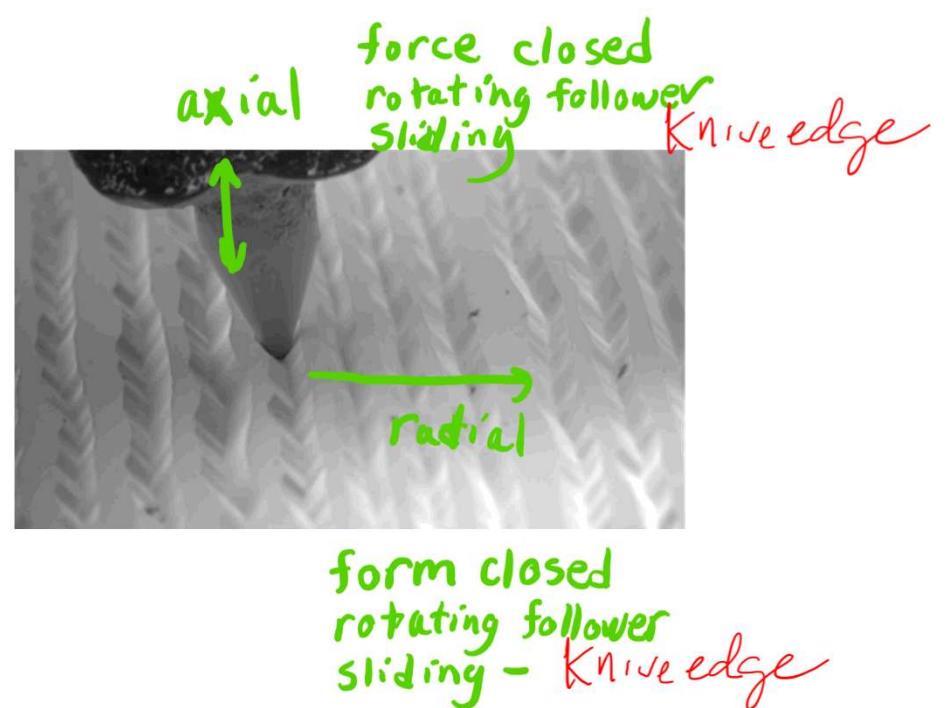
Select correct:

- A: radial, rotate, roller, force
- B: radial, translate, roller, form
- C: radial, translate, mushroom, force
- D: axial, translate, flat, form
- E: axial, translate, flat, force



[http://wiki.dtonline.org
/index.php/Linear_Cam](http://wiki.dtonline.org/index.php/Linear_Cam)

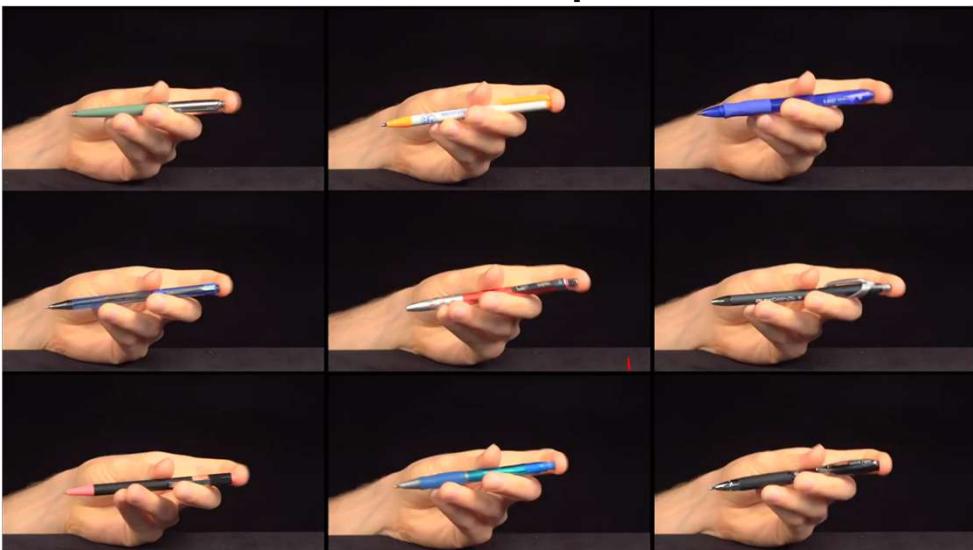
Recursion never terminates



How would we classify this 3D cam-follower along each axis (Radial/Axial)

Cam Applications

How a Retractable Ballpoint Pen Works

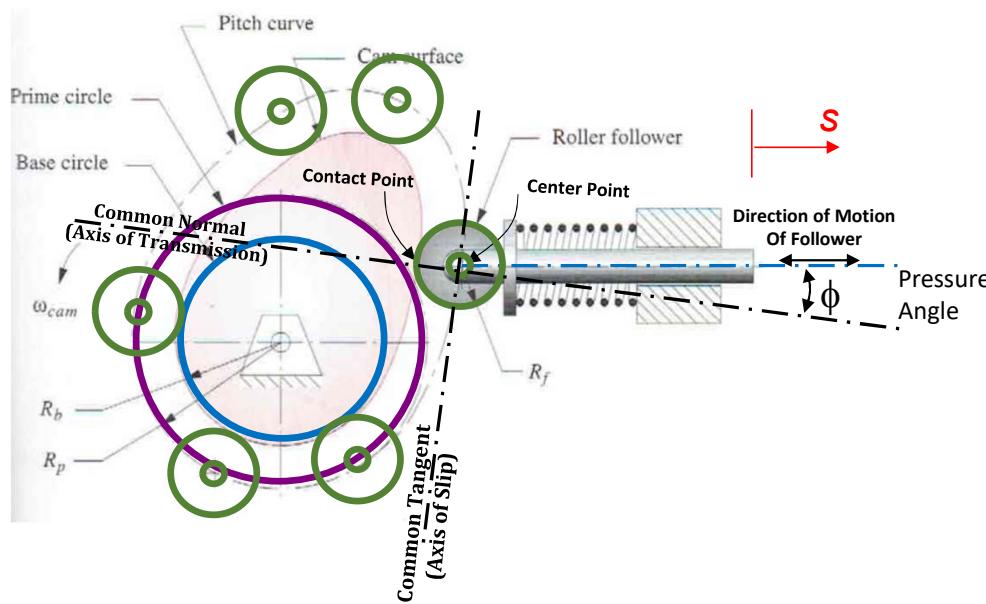


<https://youtu.be/MhVw-MHGv4s?si=Qwc44m0Ksf5fSvGW>

https://youtu.be/0dDiXJsmDOQ?si=P3t2_6s8PxSHOenv

Practical consideration: Cam sizing

While motion design is fundamentally important to cam design, once completed, concerns shift to efficient transmission of the motion from cam to follower. This is fundamentally related to ‘**sizing**’ the cam relative to the ‘lift’, s , it is supposed to generate in the follower.

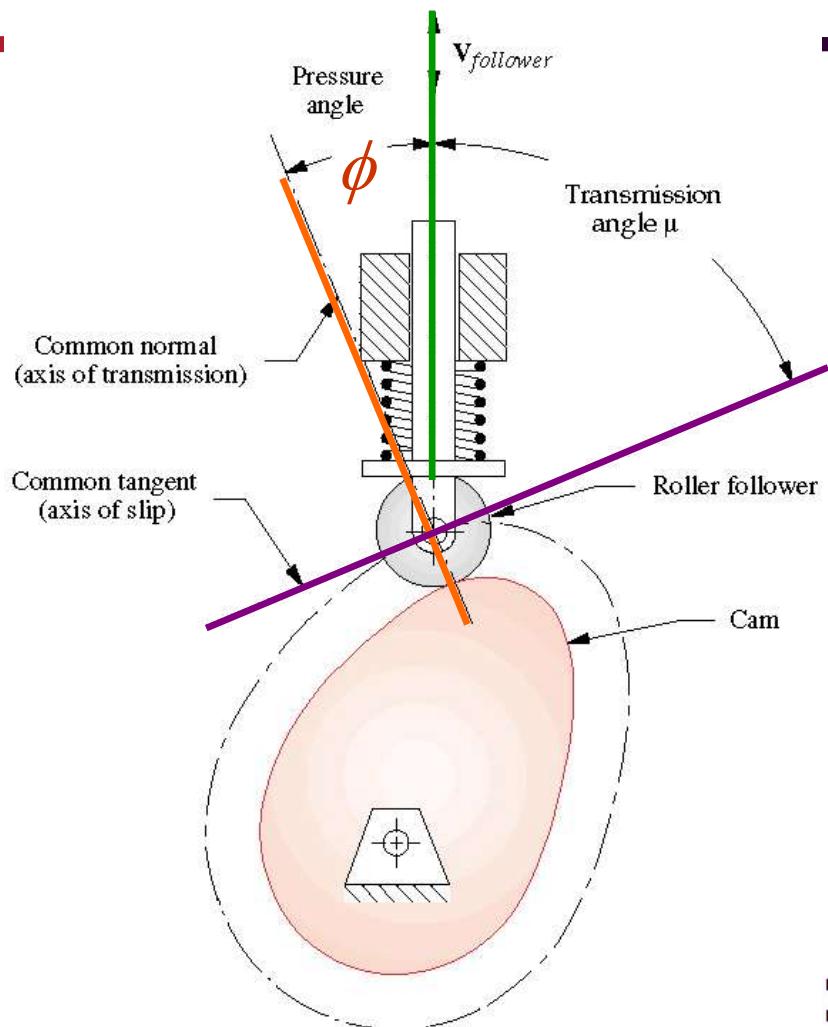


Besides lift, size of a cam is related to:

- 1. Base circle radius (R_b):** The radius of smallest circle, with center at center of rotation, that touches the surface of the cam.
- 2. Prime circle radius (R_p):** The radius of the smallest circle, centered at the cam's center of rotation, that is tangential to the locus of the center point of the follower (which is called the **pitch curve**)

Practical consideration: Cam Pressure Angle *(much like in gears)*

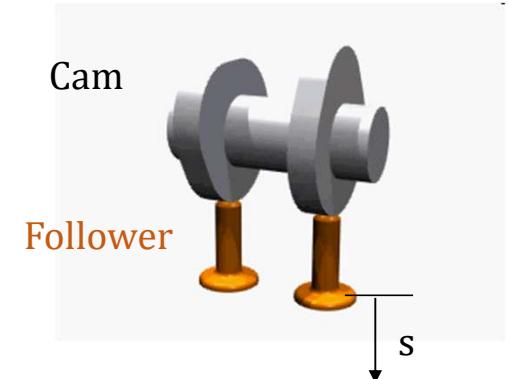
- Pressure Angle (ϕ)
 - the angle between **the direction of motion (velocity) of the follower** and **the direction of the axis of transmission**
- Want $\phi < 30$ for translating and $\phi < 35$ for oscillating followers



Cam Motion

Purpose:

- Transform rotational motion to translational (typically) motion
- Produce desired repetitive output motion, or displacement (s)
 - Function generator
 - Intermittent motion
- More expensive than gears
- Wears more easily, needs lubricant



https://en.wikipedia.org/wiki/Cam#/media/File:Nockenwelle_ani.gif

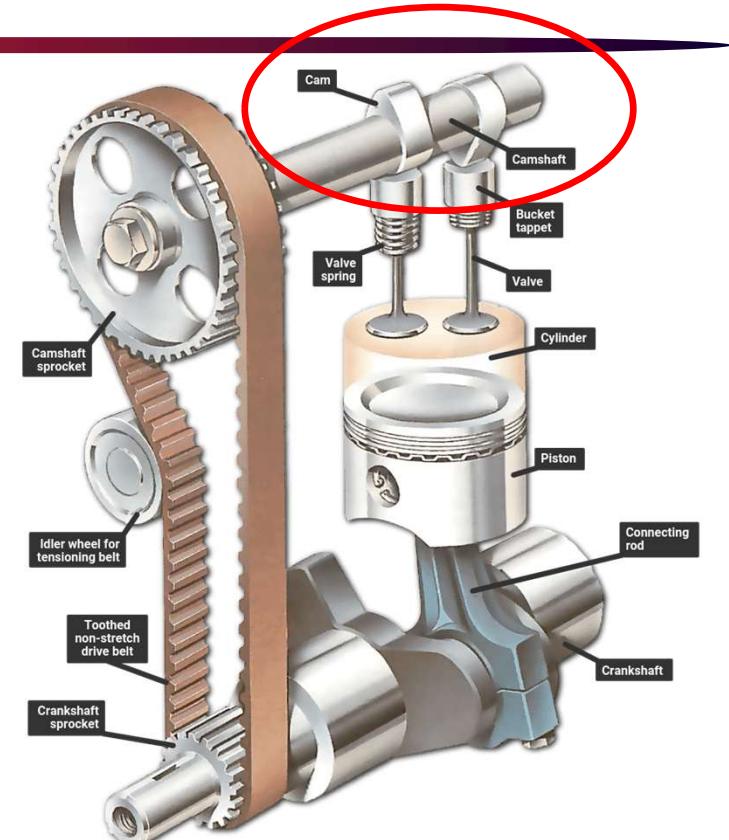
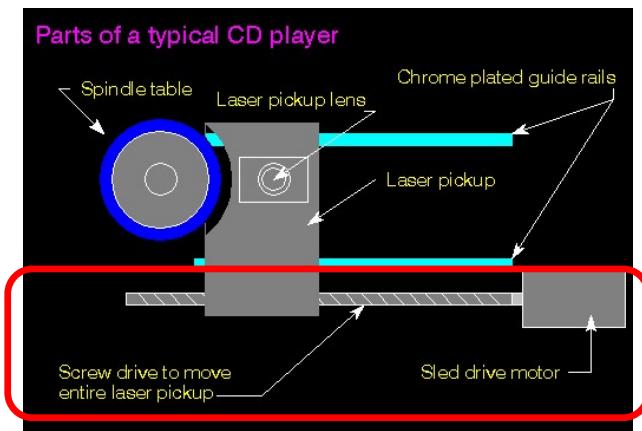
See these URLs for examples of motions and how to build own from paper

<http://www.robives.com/mechanisms/cams> this URL has old Adobe Flash images, but has good explanation of cam design considerations

<https://www.robives.com/mechanism/cam/> this newer URL shows multiple types of cam designs

Examples of Cam Usage

- Conventional cam design:
 - sewing machine
 - 4-stroke internal combustion engine
- New designs:
 - Replace cams with actuators
 - Pneumatic, electro-mechanical
 - Example: Laser positioning in CD drive



<https://www.howacarworks.com/basics/the-engine-how-the-valves-open-and-close>