

# Mathematics for Cryptographers. Preliminaries.

ZKDL Camp

July 18, 2024



# Plan

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- 3 Basic Group Theory
- 4 Polynomials

## Some words about the course

- ZKDL Camp is a series of lectures and workshops on zero-knowledge proofs and cryptography.
- Here, we will learn state-of-the-art zero-knowledge systems: what are SNARKs, how they work under the hood from total scratch.
- Note, that this is not a regular course: we require a lot of commitment and the material is fairly complex.
- If possible, we will conduct workshops, where we will show practical implementations of the theoretical material.

# Approximate Camp Structure

- ① Basic Mathematics: group and number theory, finite fields, polynomials, elliptic curves etc.
- ② Deep Dive into SNARKs: General definition, arithmetic circuits, commitment schemes, encryption etc.
- ③ Analysis of modern zero-knowledge proving systems: Groth16, Plonk, BulletProofs, STARK etc.
- ④ Specialization topics: low-level optimizations, advanced protocols such as folding schemes, Nova etc.

# Number Theory

# Basic Group Theory

# Why groups



# Group Definition

## Definition

**Group**, denoted by  $(\mathbb{G}, \oplus)$ , is a set with a binary operation  $\oplus$ , obeying the following rules:

- 1 **Closure:** Binary operations always outputs an element from  $\mathbb{G}$ , that is  $\forall a, b \in \mathbb{G} : a \oplus b \in \mathbb{G}$ .
- 2 **Associativity:**  $\forall a, b, c \in \mathbb{G} : (a \oplus b) \oplus c = a \oplus (b \oplus c)$ .
- 3 **Identity element:** There exists a so-called identity element  $e \in \mathbb{G}$  such that  $\forall a \in \mathbb{G} : e \oplus a = a \oplus e = a$ .
- 4 **Inverse element:**  $\forall a \in \mathbb{G} \exists b \in \mathbb{G} : a \oplus b = b \oplus a = e$ . We commonly denote the inverse element as  $(\ominus a)$ .

# Group Examples

## Example

A group of integers with the regular addition  $(\mathbb{Z}, +)$  (also called the *additive group of integers*) is a group. Indeed, an identity element is  $e = 0$ , associativity obviously holds, and an inverse for each element  $a \in \mathbb{Z}$  is  $(\ominus a) := -a \in \mathbb{Z}$ .


## Example

The multiplicative group of positive real numbers  $(\mathbb{R}_{>0}, \cdot)$  is a group for similar reasons. An identity element is  $e = 1$ , while the inverse for  $a \in \mathbb{R}_{>0}$  is defined as  $\frac{1}{a}$ .

## Example

The additive group of natural numbers  $(\mathbb{N}, +)$  is not a group. Although operation of addition is closed, there is no identity element nor inverse element for, say, 2 or 10.

# Explanation for Developers



```
1  /// Trait that represents a group.
2  pub trait Group: Sized {
3      /// Checks whether the two elements are equal.
4      fn eq(&self, other: &Self) → bool;
5      /// Returns the identity element of the group.
6      fn identity() → Self;
7      /// Adds two elements of the group.
8      fn add(&self, a: &Self) → Self;
9      /// Returns the negative of the element.
10     fn negate(&self) → Self;
11     /// Subtracts two elements of the group.
12     fn sub(&self, a: &Self) → Self {
13         self.add(&a.negate())
14     }
15 }
```

# Polynomials

## Definition

**Field**  $K$  is a set equipped with appropriate **addition** and **multiplication** operations with the corresponding well-defined inverses, where you can perform the basic arithmetic.

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- $\mathbb{R}$  (real numbers) is a field.
- $\mathbb{Q}$  (rational numbers) is a field.
- $\mathbb{C}$  (complex numbers) is a field.
- $\mathbb{N}$  (natural numbers) is not a field: there is no additive inverse for 2 ( $-2$  is not in  $\mathbb{N}$ ).
- $\mathbb{Z}$  (integers) is not a field: additive inverse is defined, but the multiplicative is not ( $2^{-1}$  is not defined).

*Thanks for your attention!*