

0.1 Basics of Cryptoanalysis

In many cases, technical papers include the analysis on the key question: “How secure is this cryptographic algorithm?” or rather “Why this cryptographic algorithm is secure?”. In this section, we will shortly describe the notation and typical construction for justifying the security of cryptographic algorithms.

Typically, the cryptographic security is defined in a form of a game between the adversary (who we call \mathcal{A}) and the challenger (who we call \mathcal{C}). The adversary is trying to break the security of the cryptographic algorithm using arbitrary (but still efficient) protocol, while the challenger is following a simple, fixed protocol. The game is played in a form of a challenge, where the adversary is given some information and is asked to perform some task. The security of the cryptographic algorithm is defined based on the probability of the adversary to win the game.

0.1.1 Cipher Semantic Security

Let us get into specifics. Suppose that we want to specify that the encryption scheme is secure. Recall that cipher \mathcal{E} over the space $(\mathcal{K}, \mathcal{M}, \mathcal{C})$ (here, \mathcal{K} is the space containing all possible keys, \mathcal{M} – all possible messages and \mathcal{C} – all possible ciphers) consists of two algorithms:

- $E : \mathcal{K} \times \mathcal{M} \rightarrow \mathcal{C}$ – encryption method, that based on the provided message $m \in \mathcal{M}$ and key $k \in \mathcal{K}$ outputs the cipher $c = E(k, m) \in \mathcal{C}$.
- $D : \mathcal{K} \times \mathcal{C} \rightarrow \mathcal{M}$ – decryption method, that based on the provided cipher $c \in \mathcal{C}$ and key $k \in \mathcal{K}$ outputs the message $m = D(k, c) \in \mathcal{M}$.

Now let us play the following game between adversary \mathcal{A} and challenger \mathcal{C} :

1. \mathcal{A} picks any two messages $m_0, m_1 \in \mathcal{M}$ on his choice.
2. \mathcal{C} picks a random key $k \xleftarrow{R} \mathcal{K}$ and random bit $b \xleftarrow{R} \{0, 1\}$ and sends the cipher $c = E(k, m_b)$ to \mathcal{A} .
3. \mathcal{A} is trying to guess the bit b by using the cipher c .
4. \mathcal{A} outputs the guess \hat{b} .

Now, what should happen if our encryption scheme is secure? The adversary should not be able to guess the bit b with a probability significantly higher than $1/2$ (a random guess). Formally, define the **advantage** of the adversary \mathcal{A} as:

$$\text{SSAdv}[\mathcal{A}] := \left| \Pr[\hat{b} = b] - \frac{1}{2} \right| \quad (1)$$

0.2 Basic Number Theory

0.2.1 Primes

Primes are often used when doing almost any cryptographic computation. A prime number is a natural number (\mathbb{Z}^+) that is not a product of two smaller natural number. In other words, the prime number is divisible only by itself and 1. First primes look like this: 2, 3, 5, 7, 11...

0.2.2 Deterministic prime tests

A primality test is deterministic if it outputs True when the number is a prime and False when the input is composite with probability 1. An example of a deterministic prime test is `Trial_Division_Test`. Here is an example implementation in Rust:

```

1  fn is_prime(n: u32) -> bool {
2      let square_root = (n as f64).sqrt() as u32;
3
4      for i in 2..= square_root {
5          if n % i == 0 {
6              return false;
7          }
8      }
9
10     true
11 }

```

Deterministic tests often lack efficiency. For instance, even with square root optimization, the asymptotic complexity is $O(\sqrt{N})$. While further optimizations are possible, they do not change the overall asymptotic complexity.

In cryptography, N can be extremely large — 256 bits, 512 bits, or even 6144 bits. An algorithm is impractical when dealing with such large numbers.

0.2.3 Probabilistic prime tests

A primality test is probabilistic if it outputs True when the number is a prime and False when the input is composite with probability less than 1. Such test is often called a pseudoprimal test. Fermat Primality and Miller-Rabin Primality Tests are examples of probabilistic primality test. Both of them use the idea of **Fermat's Little Theorem**:

Theorem 0.1. Let p be a prime number and a be an integer not divisible by p . Then $a^{p-1} - 1$ is always divisible by p : $a^{p-1} \equiv 1 \pmod{p}$

The key idea behind the Fermat Primality Test is that if for some a not divisible by n we have $a^{n-1} \not\equiv 1 \pmod{n}$ then n is definitely NOT prime. Although, with such an approach, we might get a false positive, as you cannot state for sure that n is prime. For example, consider $n = 15$ and $a = 4$. $4^{15-1} \equiv 1 \pmod{15}$, but $n = 15 = 3 \cdot 5$ is composite. To solve this issue, a is picked many times, decreasing the chances of a false positive. The probability that a composite number is mistakenly called prime for k iterations is $2^{-k} = \frac{1}{2^k}$.

There exists a problem with such an algorithm in the form of **Carmichael numbers**, which are numbers that are Fermat pseudoprime to all bases. To put it simply, no matter how many times you check whether the number is prime using this type of primality test, it will always stay positive, even though the number is composite. The good thing is that Carmichael numbers are pretty rare. The bad thing is that there are infinitely many of them.

Even though this algorithm is probabilistic (which does not guarantee the correctness of the output) and has a vulnerability in the form of *Carmichael numbers*, it runs with an asymptotic complexity $O(\log^3 n)$. This is much better for large numbers and is often used in cryptography. Here is a pseudocode implementation of this algorithm:

```

1  # n = number to be tested for primality
2  # k = number of times the test will be repeated
3  def is_prime(n, k):

```

```
4     i = 1
5     while i <= k:
6         a = rand(2, n - 1)
7
8         if a^(n - 1) != 1 (mod n):
9             return False
10
11         i++
12
13     return True
```

Miller-Rabin primality test, is a more advanced form of Fermat primality test. The main difference is it is not vulnerable to *Carmichael numbers*, which makes it much better to use in practice.