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# include <bits/stdc++.h>
using namespace std;
# ifdef LOCAL
    # include "C:\Users\Kevin\Desktop\demo\save\debug.h"
# else
# define debug(...) 114514
# define ps 114514
# endif

using ll = long long;
using i64 = long long;

void solve() {

}

int main () {
# ifndef cin
    std::ios::sync_with_stdio (false);
    std::cin.tie (nullptr) ;
# endif
    // __fin("C:\\Users\\Kevin\\Desktop\\cpp\\in.in") ;

    i64 _ = 1 ;
    // cin >> _ ;
    while (_ --) {
        solve ();
# ifdef LOCAL
# ifndef cin
        cout.flush();
# endif
# endif
    }
    return 0 ;
}
```