MC4100 源程序

```
#include "main.h"
#include "adc.h"
#include "tim.h"
#include "gpio.h"
#include "ht1623.h"
#include "lcd.h"
#include "user.h"
#include "key.h"
extern uint16_t Rpm,Time_SUM,RUN_Status;
extern uint8_t Set_Flag1,Set_Flag2,Set_Flag3,Set_Flag4,rpm_flag;
uint8_t time_blink=0,set_time_flag;
extern uint16_t rel_rpm;
extern uint8_t run_mode;
extern uint8_t mode_blink;
extern uint8_t p_dis_time;
uint16_t OPEN_Count=0;
void PWM_RPM_Convert(void);
void P_SET(void);
void MENU_SET(void);
void UP_KEY(void);
void DOWN_KEY(void);
void START_KEY(void);
void OPEN(void);
void save_data(void);
void p_circle(void);
#define speedx100 1
void SystemClock_Config(void);
extern    uint8_t cnt;
extern    uint16_t BEEP_Count,BEEP_Close;
/* USER CODE END PFP */
uint32_t WriteFlashData = 0x12345678;
uint32_t addr = 0x0807E000;
uint16_t Rpm_Cnt,PWM;
extern       uint16_t Set_Flag,Set_Count,Key_Count,Key1_Count;
extern       uint8_t Cover_Status;
uint16_t Convert_Set;
int          set_temp;
extern uint8_t P_Mode_Status;
extern uint8_t circle_run;
extern uint8_t L1_S,L2_S,L3_S,L4_S,L5_S,L6_S,L7_S,L8_S,L9_S,L10_S,L11_S,L12_S;
uint8_t circle_status;
uint8_t circel_count;
int main(void)
{

   HAL_Init();
   SystemClock_Config();
   MX_GPIO_Init();
   MX_TIM1_Init();
   MX_ADC_Init();
```

```
    HAL_TIM_Base_Start_IT(&htim1);

   Sys_Init();
      lcd_clr();
      HAL_TIM_PWM_Start(&htim1, TIM_CHANNEL_1);
      HAL_TIM_PWM_Start(&htim1, TIM_CHANNEL_3);
      // PWM=0;
      rpm_flag=1;
      __HAL_TIM_SET_COMPARE(&htim1,TIM_CHANNEL_3,50);
  while (1)
  {
          //HAL_GPIO_WritePin(GPIOA, GPIO_PIN_8, GPIO_PIN_SET);
        Cover_Status=HAL_GPIO_ReadPin (UP_KEY_GPIO_Port,UP_KEY_Pin);
        if((RUN_Status ==Sys_RUN)||(RUN_Status ==Sys_Down))
        {
              PWM=Rpm/100;

                if(Cover_Status==0)
                {
                    PWM=0;
                    rel_rpm=0;
                    if(RUN_Status ==Sys_RUN)
                    {
                        BEEP();
                      BEEP_Close=200;
                    }

                    Convert_Set=0;
                    RUN_Status =Sys_STOP;
                }
            uint16_t Set_PWM;
                if(Convert_Set>60)
                   Set_PWM=Convert_Set;
                else
                      Set_PWM=Convert_Set;
                 //PWM_RPM_Convert();

    __HAL_TIM_SET_COMPARE(&htim1,TIM_CHANNEL_1,Set_PWM+40);//pwm    0—71
speed 0-7000rpm
    }
        else
            __HAL_TIM_SET_COMPARE(&htim1,TIM_CHANNEL_1,0);//pwm 0—400
        LCD_Display();
        Key_Handle();
        p_circle();
    }
}
void SystemClock_Config(void)
{
  RCC_OscInitTypeDef RCC_OscInitStruct = {0};
```

```
  RCC_ClkInitTypeDef RCC_ClkInitStruct = {0};

  /** Initializes the CPU, AHB and APB busses clocks
  */
  RCC_OscInitStruct.OscillatorType =
RCC_OSCILLATORTYPE_HSI14|RCC_OSCILLATORTYPE_HSE;
  RCC_OscInitStruct.HSEState = RCC_HSE_ON;
  RCC_OscInitStruct.HSI14State = RCC_HSI14_ON;
  RCC_OscInitStruct.HSI14CalibrationValue = 16;
  RCC_OscInitStruct.PLL.PLLState = RCC_PLL_ON;
  RCC_OscInitStruct.PLL.PLLSource = RCC_PLLSOURCE_HSE;
  RCC_OscInitStruct.PLL.PLLMUL = RCC_PLL_MUL4;
  RCC_OscInitStruct.PLL.PREDIV = RCC_PREDIV_DIV1;
  if (HAL_RCC_OscConfig(&RCC_OscInitStruct) != HAL_OK)
  {
    Error_Handler();
  }
  RCC_ClkInitStruct.ClockType = RCC_CLOCKTYPE_HCLK|RCC_CLOCKTYPE_SYSCLK
                                |RCC_CLOCKTYPE_PCLK1;
  RCC_ClkInitStruct.SYSCLKSource = RCC_SYSCLKSOURCE_PLLCLK;
  RCC_ClkInitStruct.AHBCLKDivider = RCC_SYSCLK_DIV1;
  RCC_ClkInitStruct.APB1CLKDivider = RCC_HCLK_DIV1;

  if (HAL_RCC_ClockConfig(&RCC_ClkInitStruct, FLASH_LATENCY_1) != HAL_OK)
  {
    Error_Handler();
  }
}

/* USER CODE BEGIN 4 */
uint32_t next,Speed_Rel;
uint16_t KEY_Wait;
extern uint16_t
Rpm,Time_SUM,Dis_rpm,Dis_Set_Time,Dis_Rel_Time,Dis_rpm_rel,Dis_rpm_set;
extern uint8_t KEY_Status;
double pwm_data;
uint16_t menu_count,up_count,down_count,p_count;
uint8_t rpm_dis_mode=0;
uint8_t run_mode_set;//跑梯度设置位
uint8_t p_run_mode=0;//跑梯度模式
void HAL_GPIO_EXTI_Callback(uint16_t GPIO_Pin)
{
    //矩阵键盘
    if(GPIO_Pin ==COL1_Pin)
    {

        if(KEY_Wait==0)
        {
            if(KEY_Status==1)
            {
```

```
                    P_SET();
                p_count++;
                if(p_count>5)
                {
                    p_count=0;
                    if(p_run_mode)
                    {
                        p_run_mode=0;
                        run_mode_set=0;
                    }
                    else
                    {
                        p_run_mode=1;

                    }
                }
                KEY_Wait=400;
            }
            else if(KEY_Status==2)
            {
                    MENU_SET();
                menu_count++;
                if(menu_count>5)
                {
                    menu_count=0;
                    if(rpm_dis_mode==0)
                        rpm_dis_mode=1;
                      else
                        rpm_dis_mode=0;
                }
                KEY_Wait=400;
            }
            else if(KEY_Status==3)
            {
                UP_KEY();
                  up_count++;
                if(up_count>5)
                  {
                      KEY_Wait=50;
                  }
                  else
                      KEY_Wait=400;

            }

        }

}
  else if(GPIO_Pin ==COL2_Pin)
  {
```

```
            if(KEY_Wait)
            return;
            if(KEY_Wait==0)
            {
            if(KEY_Status==1)
                  {
                        if(RUN_Status ==Sys_RUN)
                        {
                        RUN_Status =Sys_Down;

                        rpm_flag=1;
                              BEEP();
                        }
                        else
                              OPEN();
                        //                circle_start=0;
                              //OPEN();
                        KEY_Wait=400;
                  }
                  else if(KEY_Status==2)
                  {
                              START_KEY();
                        KEY_Wait=400;
                  }
                  else if(KEY_Status==3)
                  {
                     DOWN_KEY();
                        down_count++;
                        if(down_count>5)
                        {
                              KEY_Wait=50;
                        }
                        else
                              KEY_Wait=400;
                  }
            //KEY_Wait=400;
            }
      }
}
void read_data(void);
uint32_t ms10;
uint32_t ms;
uint16_t val;
uint8_t res;
extern uint16_t Rpm,Time_SUM,Set_Time;
extern uint16_t save_time,save_rpm;
extern uint8_t Point_Flag;
extern uint8_t Sys_Mode;
extern uint16_t BEEP_Count,BEEP_Close;
uint16_t Half_Sec;
```

```
extern uint16_t full_rpm;
extern uint16_t full_Convert_Set;
int value_temp;
uint16_t MAX_RPM;
extern uint8_t Time_Status;//0:miao    1:fenzhong
uint8_t KEY1_Pin_ON;
uint16_t    UCT_FLAG;
uint8_t circle_start;//中间旋转图标
extern int rel_temp;
extern uint8_t    safe_status;
uint8_t safe_flag;
uint8_t safe_beep_status=0;
uint8_t safe_beep_count=0;
uint8_t run_mode1_blink,run_mode2_blink;
extern uint8_t run_mode,run_mode1,run_mode2;
int temp_count;
//extern int rel_temp;
void HAL_TIM_PeriodElapsedCallback(TIM_HandleTypeDef *htim)
{
   if(htim->Instance == TIM1)
   {
                ms10++;
                if(Key1_Count)
                Key1_Count--;
                if(KEY_Wait)
                KEY_Wait--;



            if(rel_temp>set_temp)
            {
                safe_status=1;
                RUN_Status =Sys_Down;
                rpm_flag=1;
                circle_start=0;
                if(safe_beep_status==0)
                {
                    safe_beep_status=1;
                    safe_beep_count=10;
                }
            }
            else
            {
                if(set_temp-rel_temp>10)
                safe_status=0;
                safe_beep_status=0;
            }
```

```
if(UCT_FLAG)
    UCT_FLAG--;
if(UCT_FLAG==0)
    HAL_GPIO_WritePin(UCT_GPIO_Port, UCT_Pin, GPIO_PIN_RESET);


if(BEEP_Close)
    BEEP_Close--;

if(BEEP_Count)
    BEEP_Count--;
 if(BEEP_Count==0)
     HAL_GPIO_WritePin(BEEP_GPIO_Port, BEEP_Pin, GPIO_PIN_RESET);
 ms++;

 if((ms%50)==0)
 {

     if( RUN_Status ==7)
     {


         if(rel_rpm>0)
         {

              rel_rpm=rel_rpm-100;
   if(rel_rpm<500)
                   rel_rpm=0;

              if(rel_rpm)
              get_pwm(rel_rpm);
  Convert_Set=full_Convert_Set;
              if(rel_rpm==0)
              {
                   RUN_Status =Sys_STOP;
                  //OPEN();
                   BEEP();
                  Convert_Set=0;
                   full_Convert_Set=0;
                   Rpm=save_rpm;
                   Time_SUM=save_time;
              }
         }
    }
 }

 if(ms>200)
 {
   ms=0;
     if(rel_rpm)
```

```
        {
            circle_run++;
          if(circle_run>3)
              circle_run=1;

        }
        else
        {
          circle_run=0;
        }

      if( RUN_Status==Sys_RUN)
      {
          if(full_Convert_Set>Convert_Set)
          {
              Convert_Set=Convert_Set+20;
              if(Convert_Set>full_Convert_Set)
                  Convert_Set=full_Convert_Set;
              rel_rpm=Rpm*Convert_Set/full_Convert_Set;
          }
        else    if(full_Convert_Set<Convert_Set)
          {
              Convert_Set=Convert_Set-20;
              if(Convert_Set<full_Convert_Set)
                  Convert_Set=full_Convert_Set;
              rel_rpm=Rpm*Convert_Set/full_Convert_Set;
          }
      }

      if(circle_status==1)
      {
          circel_count++;
          if(circel_count>12)
              circel_count=1;
      }

    }

  if(ms10>500)
  {
          Half_Sec++;

            if((set_time_flag==1)&&(RUN_Status ==Sys_RUN))
                {
                    time_blink=~time_blink;
                }
                else
                    time_blink=0;
                if(Set_Flag4)
                {
```

```
                if(mode_blink)
                    mode_blink=0;
                else
                    mode_blink=1;
            }
            else
            mode_blink=0;

            if(safe_status)
            {
                if(safe_flag)
                    safe_flag=0;
                else
                    safe_flag=1;
            }
            else
            {
                safe_flag=1;
            }

            if(run_mode_set==1)
                run_mode1_blink=~run_mode1_blink;
            else
                run_mode1_blink=0;


            if(run_mode_set==2)
                run_mode2_blink=~run_mode2_blink;
            else
                run_mode2_blink=0;
    if(Half_Sec>1)
        {
            if(safe_beep_count)
            {
                BEEP();
                safe_beep_count--;
            }
            if(RUN_Status ==Sys_RUN)
            {

                if(Time_SUM>0)
                {
                    Time_SUM--;
                  set_time_flag=1;

                }
            }
            else
                time_blink=0;
            if(Time_SUM==0)
```

```
        {
            if(p_run_mode==0)
            {
                if(RUN_Status !=Sys_Down)
                OPEN_Count=20;
              RUN_Status =Sys_Down;

            }
            else
            {
                run_mode=run_mode+1;
                if(run_mode>run_mode2)
                {
                    if(RUN_Status !=Sys_Down)
                    OPEN_Count=20;
                    RUN_Status =Sys_Down;
                    run_mode=1;
                }
                else
                {
                    read_data();
                    get_pwm(Rpm);
                }

            }
        }

    temp_count++;
    //温度获取
        if(temp_count>1)
        {
            HAL_ADC_Start(&hadc);
            val = HAL_ADC_GetValue(&hadc);
            res = func_get_ntc_temp(val, &value_temp);
            temp_count=0;
        }

        p_dis_time++;
        if(p_dis_time>9)
            p_dis_time=0;

        if(OPEN_Count)
        {
            OPEN_Count--;
            if(OPEN_Count==1)
                OPEN();
        }


        Half_Sec=0;
```

```
                }
        //设置位置闪烁
if(Set_Flag||p_run_mode)
        {
            if(Set_Count)
            Set_Count--;
            else
            {
                Set_Flag1=1;
                Set_Flag2=1;
                Set_Flag3=1;
                Set_Flag4=0;
                Set_Flag=0;
                run_mode_set=0;
                if(p_run_mode==0)
                {
                    if(P_Mode_Status)
                    save_data();
                }
            }
            if(Set_Flag==1)//时间
            {
                if(Set_Flag1)
                    Set_Flag1=0;
                else
                    Set_Flag1=1;
            }
            else if(Set_Flag==2)//转速
            {
                if(Set_Flag2)
                    Set_Flag2=0;
                else
                    Set_Flag2=1;
            }
            else if(Set_Flag==3)//温度
            {
                if(Set_Flag3)
                    Set_Flag3=0;
                else
                    Set_Flag3=1;
            }
            if(Key_Count)
                Key_Count--;
        }

        if(RUN_Status ==Sys_RUN)
        {
            if(rpm_flag)
            rpm_flag=0;
            else
```

```
                    rpm_flag=1;
                }

                ms10=0;

            }
    }
}



void P_SET(void)
{

    if(P_Mode_Status==0)
        {
            read_data();
            P_Mode_Status=1;
            Set_Flag4=1;
            Set_Flag=5;
            Set_Count=20;
        }
        else
        {
            if(Set_Flag==0)
            {
                read_data();
                    mode_blink=1;
                    Set_Flag=5;
                    Set_Flag1=1;
                    Set_Flag2=1;
                    Set_Flag3=1;
                    Set_Flag4=1;
                    Set_Count=20;
            }
            else
            {
                save_data();
                Set_Flag=0;
                Set_Flag1=1;
               Set_Flag2=1;
                Set_Flag3=1;
                Set_Flag4=0;
                Set_Count=0;
            }
        }

}
void MENU_SET(void)
{
```

```
                if(p_run_mode)
                        {
                            Set_Flag=0;
                            run_mode_set++;
                            if(run_mode_set>2)
                                run_mode_set=1;
                        }
                        else
                        {
                        Set_Flag++;
                    if(Set_Flag ==1)//时间设定
                        {
                            Set_Flag1=0;
                            Set_Flag2=1;
                            Set_Flag3=1;
                        }
                        else if(Set_Flag ==2)//转速设定
                        {
                            Set_Flag1=1;
                            Set_Flag2=0;
                            Set_Flag3=1;
                        }
                        else if(Set_Flag==3)
                        {
                            Set_Flag1=1;
                            Set_Flag2=1;
                            Set_Flag3=0;
                        }
                    else if(Set_Flag==4)
                        {
                            Set_Flag=0;
                            Set_Flag1=1;
                            Set_Flag2=1;
                            Set_Flag3=1;
                        }
                        else if(Set_Flag==6)
                        {
                            Set_Flag=1;
                            Set_Flag1=0;
                            Set_Flag2=1;
                            Set_Flag3=1;
                        }
                    }

                        Set_Count=10;
                        Key1_Count=5000;
}
void UP_KEY(void)
{
            if(p_run_mode)
```

```
{
            if(run_mode_set==1)
{
                    run_mode1++;
                    if(run_mode1>9)
                        run_mode1=1;
                    run_mode=run_mode1;
                    read_data();
                }
                else if(run_mode_set==2)
                {
                    run_mode2++;
                    if(run_mode2>9)
                        run_mode2=1;
                    run_mode=run_mode2;
                    read_data();
                }
}
else
{
              if(Set_Flag==1)
            {
                    Set_Time +=10;

                if(Set_Time>3590)
                  Set_Time=3590;
                  Time_SUM=Set_Time;
            }
            else if(Set_Flag==2)
            {
                if(Sys_Mode==Sys_RPM)//rpm 模式
                    MAX_RPM=10000;
                else if(Sys_Mode==Sys_RCF)//rcf 模式
                    MAX_RPM=10000;
                Rpm=Rpm+100;
                if(Rpm>MAX_RPM)
                    Rpm=MAX_RPM;
            }
            else if(Set_Flag==3)
            {
                set_temp=set_temp+10;
                if(set_temp>500)
                    set_temp=500;
            }
            else if(Set_Flag==5)
            {
                 save_data();
                    run_mode++;

                if(run_mode>9)
```

```
                                run_mode=1;
                            read_data();
                        }
                    }
                        if(RUN_Status==Sys_STOP)
                        Set_Count=10;//按键设置计时
                        else
                      Set_Count=3;
                        Key_Count=3;//按键加减计时

                        get_pwm(Rpm);

}
void DOWN_KEY(void)
{

    if(p_run_mode)
    {
        if(run_mode_set==1)
        {
            run_mode1--;
            if(run_mode1<1)
                run_mode1=9;
            run_mode=run_mode1;
            read_data();
        }
        else if(run_mode_set==2)
        {
            run_mode2--;
            if(run_mode2<1)
                run_mode2=9;
            run_mode=run_mode2;
            read_data();
        }


    }
    else
    {
                        if(Set_Flag==1)
                        {
                            if(Set_Time>10)
                                Set_Time -=10;
                            Time_SUM=Set_Time;

                        }
                        else if(Set_Flag==2)
                        {
                             if(Rpm>1000)
                                Rpm=Rpm-100;
```

```
                    }
                    else if(Set_Flag==3)
                    {
                        if(set_temp>rel_temp+50)

                            set_temp=set_temp-10;

                    }
                    else if(Set_Flag==5)
                    {
                        save_data();
                            run_mode--;

                        if(run_mode<1)
                            run_mode=9;
                        read_data();
                    }
                }
                    if(RUN_Status==Sys_STOP)
                    Set_Count=10;//按键设置计时
                    else
                  Set_Count=3;
                    Key_Count=3;//按键加减计时
                    //PWM=Rpm/30;

                    get_pwm(Rpm);

}

void START_KEY(void)
{
                    if(RUN_Status ==Sys_RUN)
                    {
                        RUN_Status =Sys_Down;
                        rpm_flag=1;
                        circle_start=0;
                        OPEN_Count=20;
                    }
                    else
                    {
                        if(safe_status==0)
                        {
                                RUN_Status =Sys_RUN;
                                circle_start=1;
                                if(p_run_mode)
                                {
                                    run_mode=run_mode1;
                                    read_data();
                                }
```

```
                                        save_time=Set_Time;
                                        save_rpm=Rpm;
                                        Set_Flag=0;
                                        Set_Flag3=1;
                                        Set_Flag2=1;
                                        Set_Flag1=1;
                                        Set_Flag4=0;
                                        run_mode_set=0;
                                        full_rpm=Rpm;
                                        get_pwm(Rpm);
                                        if(p_run_mode==0)
                                        save_data();
                                    }
                                }
                                BEEP();
}

void OPEN(void)
{


        HAL_GPIO_WritePin(UCT_GPIO_Port, UCT_Pin, GPIO_PIN_SET);
        UCT_FLAG=100;
        BEEP();
}
int save_buf[3];
void flash_write_buf(uint32_t add, int *data, uint8_t len);
#define flash_addr 0x08007000
#define BYTE_SIZE 0x04
void save_data(void)
{
      save_buf [0]=Set_Time;
      save_buf [1]=Rpm;
      save_buf [2]=set_temp;
      flash_write_buf(flash_addr+0x1000*(run_mode-1), save_buf, 3);
}
void read_data(void)
{
      Set_Time=(*((uint16_t*) (flash_addr+0x1000*(run_mode-1))));
      Rpm=(*((uint16_t*) (flash_addr+0x1000*(run_mode-1)+4)));
      set_temp=      (*((uint16_t*) (flash_addr+0x1000*(run_mode-1)+8)));
      Time_SUM=Set_Time;
      if(Rpm>12500)
      {
            Set_Time=300;
            set_temp=500;
            Rpm=10000;
            Time_SUM=Set_Time;
      }
```

```
}
void flash_write(uint32_t add, uint8_t data)
{
    FLASH_EraseInitTypeDef My_Flash;                //?? FLASH_EraseInitTypeDef ????My_Flash
    HAL_FLASH_Unlock();                             //??Flash
    My_Flash.TypeErase = FLASH_TYPEERASE_PAGES; //??Flash??????????
    My_Flash.PageAddress = add;                     //????????
    My_Flash.NbPages = 1;                           //????????,??????Min_Data = 1?Max_Data =(????-?????)????

    uint32_t PageError = 0;                         //??PageError,??????????????????FLASH??
    HAL_FLASHEx_Erase(&My_Flash, &PageError);       //????????

    uint16_t Write_Flash_Data = data;

/*?Flash????,FLASH_TYPEPROGRAM_HALFWORD  ?????Flash???16??,????32??64????,????HAL??????*/
    HAL_FLASH_Program(FLASH_TYPEPROGRAM_HALFWORD, add, Write_Flash_Data);
    HAL_FLASH_Lock();                               //??Flash
}
/*
uint8_t flash_read(uint32_t add)
//??:flash??????
//??:add-?????
//??:temp-?????
*/
uint8_t flash_read(uint32_t add)
{
    uint8_t temp;
    temp = *(__IO uint8_t *)(add);
    return temp;
}
void flash_write_buf(uint32_t add, int *data, uint8_t len)
{
    uint8_t i = 0;
    FLASH_EraseInitTypeDef My_Flash;                //?? FLASH_EraseInitTypeDef ????My_Flash
    HAL_FLASH_Unlock();                             //??Flash

    My_Flash.TypeErase = FLASH_TYPEERASE_PAGES; //??Flash??????????
    My_Flash.PageAddress = add;                     //????????
    My_Flash.NbPages = 1;                           //????????,??????Min_Data = 1?Max_Data =(????-?????)????

    uint32_t PageError = 0;                         //??PageError,??????????????????FLASH??
    HAL_FLASHEx_Erase(&My_Flash, &PageError);       //????????
```

```
    for (i = 0; i < len; i++)
    {

/*?Flash????,FLASH_TYPEPROGRAM_HALFWORD  ?????Flash???16??,????32??64????,????
HAL??????*/
        HAL_FLASH_Program(FLASH_TYPEPROGRAM_HALFWORD, (add + i *
BYTE_SIZE), data[i]);
    }

    HAL_FLASH_Lock();                                   //??Flash
}


void flash_read_buf(uint32_t add, int *data, uint8_t len)
{
    uint8_t i = 0;
    for (i = 0; i < len; i++)
    {
        data[i] = *(__IO int *)(add + i * BYTE_SIZE);
    }
}

void p_circle(void)
{
    if((p_run_mode)&&((RUN_Status ==Sys_RUN)||(RUN_Status ==Sys_Down)))
    {
        circle_status=1;
        switch (circel_count)
        {
            case 1:L1_S=1;L7_S=0;
                break;
            case 2:L2_S=1;L8_S=0;
                break;
            case 3:L3_S=1;L9_S=0;
                break;
            case 4:L4_S=1;L10_S=0;
                break;
            case 5:L5_S=1;L11_S=0;
                break;
            case 6:L6_S=1;L12_S=0;
                break;
            case 7:L7_S=1;L1_S=0;
                break;
            case 8:L8_S=1;L2_S=0;
                break;
            case 9:L9_S=1;L3_S=0;
                break;
            case 10:L10_S=1;L4_S=0;
                break;
```

```
                case 11:L11_S=1;L5_S=0;
                    break;
                case 12:L12_S=1;L6_S=0;
                    break;
            }

        }
        else
        {
            circel_count=0;
            circle_status=0;
            L1_S=0;
            L2_S=0;
            L3_S=0;
            L4_S=0;
            L5_S=0;
            L6_S=0;
            L7_S=0;
            L8_S=0;
            L9_S=0;
            L10_S=0;
            L11_S=0;
            L12_S=0;
        }
}
void Error_Handler(void)
{
  }

void assert_failed(char *file, uint32_t line)
{

}
#include "key.h"
#include "user.h"

extern uint16_t Rpm,Time_SUM;
uint16_t Scan_Status,KEY_Flag,RUN_Status;
uint16_t cur,Set_Flag,Set_Count,Key_Count,Key1_Count;
extern uint8_t Set_Flag1,Set_Flag2;
extern uint8_t Time_Status;
extern uint8_t Sys_Mode;
extern uint8_t Point_Flag;
//uint16_t MAX_RPM;

extern uint16_t PWM;
extern uint16_t BEEP_Count,BEEP_Close;
uint16_t full_rpm;
uint16_t full_Convert_Set;
extern uint8_t rpm_flag;
```

```
uint16_t save_time,save_rpm;
uint8_t KEY_Status;
extern uint16_t KEY_Wait;
extern uint16_t menu_count,up_count,down_count,p_count;
void stop(void);
/*****************************************************************************
*
* 名     称: Key_Handle(void)
* 功     能: 按键处理
* 参     数: PIO_TypeDef* GPIOx,uint16_t GPIO_Pin
* 返  回值:
*
* 修改历史:
* 改动原因：
*    ----------------------------------------------
*****************************************************************************
/

void Key_Handle(void)
{
    KEY_Status=1;
    HAL_GPIO_WritePin(ROW3_GPIO_Port,ROW3_Pin,GPIO_PIN_SET);
    HAL_GPIO_WritePin(ROW1_GPIO_Port,ROW1_Pin,GPIO_PIN_RESET);

    HAL_Delay(1);
    if(HAL_GPIO_ReadPin(COL1_GPIO_Port,COL1_Pin)==1)
        p_count=0;
    KEY_Status=2;
    HAL_GPIO_WritePin(ROW1_GPIO_Port,ROW1_Pin,GPIO_PIN_SET);
      HAL_GPIO_WritePin(ROW2_GPIO_Port,ROW2_Pin,GPIO_PIN_RESET);

    HAL_Delay(1);
    if(HAL_GPIO_ReadPin(COL1_GPIO_Port,COL1_Pin)==1)
         menu_count=0;

    KEY_Status=3;
    HAL_GPIO_WritePin(ROW2_GPIO_Port,ROW2_Pin,GPIO_PIN_SET);
    HAL_GPIO_WritePin(ROW3_GPIO_Port,ROW3_Pin,GPIO_PIN_RESET);
    HAL_Delay(1);
    if(HAL_GPIO_ReadPin(COL1_GPIO_Port,COL1_Pin)==1)
    {
        up_count=0;
        //KEY_Wait=400;
    }
        if(HAL_GPIO_ReadPin(COL2_GPIO_Port,COL2_Pin)==1)
    {
        down_count=0;
        //KEY_Wait=400;
    }
```

```
}

void stop(void)
{
      RUN_Status =Sys_STOP;

}
#include "user.h"
#include "ht1623.h"
#include "tim.h"
uint8_t Sys_Mode;//系统运行模式
uint8_t Cover_Status;
extern uint8_t P_Mode_Status;//进入模式选择模式
extern uint8_t Time_Status;
extern uint16_t Rpm,Time_SUM,Key_Count;
extern uint16_t cur,KEY_Flag;
extern uint16_t RUN_Status;
uint8_t Point_Flag;
uint16_t BEEP_Count,BEEP_Close;
extern uint8_t run_mode,run_mode1,run_mode2;
int rel_temp;
uint8_t    safe_status;
extern uint8_t safe_flag;
extern int set_temp;
extern uint8_t Set_Flag1,Set_Flag2,Set_Flag3;
extern uint16_t Set_Time;
extern void flash_write_buf(uint32_t add, int *data, uint8_t len);
extern void read_data(void);
int save_buf2[3]={300,10000,500};
#define flash_addr 0x08007000
//static const uint16_t Rpm_TAB[] = {
//1000,1620,2500,3040,3960,5400,6900,9090,10700,11400,11800,12000,
//};
//static const uint16_t PWM_TAB[] = {
//21,40,60,80,100,150,200,300,400,500,600,700,
//};

static const uint16_t Rpm_TAB[] = {
1000,1400,2200,2700,3400,4000,4600,5900,6940,7700,8350,8900,9400,10200,12000
};
static const uint16_t PWM_TAB[] = {
33,48,80,100,130,160,200,300,400,500,600,700,800,900,1000
};
extern uint16_t full_Convert_Set;
void BEEP(void)
{
          if(BEEP_Close==0)
             {
```

```
            HAL_GPIO_WritePin(BEEP_GPIO_Port, BEEP_Pin, GPIO_PIN_SET);

          BEEP_Count=100;
              }

}

void Sys_Init(void)
{
      HAL_GPIO_WritePin(BEEP_GPIO_Port, BEEP_Pin, GPIO_PIN_RESET);
      HAL_TIM_PWM_Stop(&htim1, TIM_CHANNEL_1);
      Sys_Mode=Sys_RPM;
      RUN_Status=Sys_STOP;
      Point_Flag=0;
      Time_Status =0;
      KEY_Flag=0;
      Key_Count=0;
      run_mode=1;
      run_mode1=1;
      run_mode2=1;
      safe_status=0;
//    Set_Time=(*((uint16_t*) (flash_addr+0x1000*(run_mode-1))));
//    if(Set_Time>9900)
//    {
//            flash_write_buf(flash_addr+0x1000*(run_mode-1), save_buf2, 3);
//    }
//    read_data();
//    safe_flag=1;
      //默认数据
            Set_Time=300;
            set_temp=500;
            Rpm=10000;
            Time_SUM=Set_Time;

      cur=400;
      Set_Flag3=1;
      Set_Flag2=1;
      Set_Flag1=1;

      P_Mode_Status=0;
      BEEP_Close=0;
      lcd_all();
      BEEP();
      lcd_init();

}
uint8_t index_l2, index_r2 ;

void get_pwm(uint16_t rpm1)
{
```

```
    if(rpm1 < Rpm_TAB[0])
    {
         full_Convert_Set=0;
    }

    else if(rpm1 > Rpm_TAB[14])
    {
        full_Convert_Set=PWM_TAB[14];
    }

    index_l2 = 0;
    index_r2 = 15 - 1;
    for(;index_r2 - index_l2 > 1;)
    {
        if((rpm1 <= Rpm_TAB[index_r2]) && (rpm1 > Rpm_TAB[(index_l2 + index_r2)%2
== 0 ? (index_l2 + index_r2)/2 : (index_l2 + index_r2)/2 ]))
        {
            index_l2 = (index_l2 + index_r2) % 2 == 0 ? (index_l2 + index_r2)/2 : (index_l2 +
index_r2)/2 ;
        }
        else
        {
            index_r2 = (index_l2 + index_r2)/2;
        }
    }
        if(Rpm_TAB[index_l2] == rpm1)
    {
        full_Convert_Set = PWM_TAB[index_l2];
    }
    else if(Rpm_TAB[index_r2] == rpm1)
    {
        full_Convert_Set = PWM_TAB[index_r2];
    }
    else
    {
        if(Rpm_TAB[index_r2] - Rpm_TAB[index_l2] == 0)
        {
            full_Convert_Set = PWM_TAB[index_l2];
        }
        else
        {
            full_Convert_Set = PWM_TAB[index_l2]+ (PWM_TAB[index_r2]-
PWM_TAB[index_l2])*(rpm1-Rpm_TAB[index_l2])/(Rpm_TAB[index_r2] -
Rpm_TAB[index_l2]);//(((int)index_l) - 20)*10 + ((value_adc-R10K_TAB[index_l] )*100 +
5)/10/(R10K_TAB[index_r] - R10K_TAB[index_l]);
        }
    }

}
```