

## Cosmic\_Retro\_Blasters Pack\_1

A small free sample of 3 low poly, retro-futuristic blaster models for Unity (URP, HDRP, Built-in).

### Key Features

3 FBX models + 3 prefabs

1× 8×8 px texture ( Albedo and Emissive - PNG) & 1 material

Optimized low triangle counts

Plug-and-play drag, drop, and go

Want more? Get the full version with 12 detailed models:

<https://assetstore.unity.com/packages/slug/322899>

### Installation

Copy Cosmic\_Retro\_Blasters Pack\_1 into Assets.

For URP (recommended) set the URP asset in Project Settings Graphics.

For HDRP Built-in drag corresponding config files into Graphics Settings.

Open a demo scene in Demo\_Scenes.

Drop any prefab from Prefabs into your scene.

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