Objects Pt 1

Big Idea

Keys have values

Properties vs methods

Why would you want to use objects?

Coding skills

Access values

Add new key values pairs

Access everything

Fun Activity

Start with boxes

Inside the boxes are objects.

Take out interesting objects

Have kids record what characteristics objects have

What actions can you take with the object?

Coding Activity

1. Declare an object

2. Add a value to the objects

3. Get the value of the object

4. Make your own object

5. Make a method on the object?

Test/Data

Arrays Pt. 1

Big Idea

Order is important for arrays

Why would we want an array?

What would you do with them?

Investing/Fun Activity

Whiteboards with indices on the ground

Jumprope