Ziyaad Johnson

8 Dune Drive

Woodlands

Mitchells Plain

7785

Dear Hiring Manager,

I would like to express my interest in the position of an Associate Game & Level Designer at Nyamakop. I am a highly motivated ,hardworking and very eager individual. I strive to always do my best in whatever task is placed before me.

I enjoy playing video games and creating them. The very first game I played was Mario Bros as a child and was captivated by it. I've always been fascinated by how games are made. I've always dreamed of being a part of a games studio. My journey in game development started when I downloaded Unity and blender and started learning the engine and 3d modeling. I spent all my free time and weekends working on my game and learning new skills. There is nothing more satisfying than seeing something you work on finally take shape.

I have included a working prototype. As I believe that is the strongest portfolio. The prototype will display my level of skill in various aspects of game design and development such as level design, Basic AI, Combat and many aspects of game design. My ability to do and understanding the various aspects of game design allow me to combine them into an experience. If you have any questions regarding the prototype please feel free to ask.

I am confident that I would be a beneficial addition to Nyamakop.

Thank you for your time and consideration.

Sincerely,

Ziyaad Johnson

Ziyaad Johnson

8 Dune Drive, Woodlands Mitchell's Plain, 7785

Email: ZiyaadJohnson01@gmail.com Tel: 072 118 2884

Personal Information

First name: Ziyaad

Surname: Johnson

Address: 8 Dune Drive

Woodlands, Mitchell's Plain

7785

Telephone Numbers: (C) 072 118 2884

Email Address: ZiyaadJohnson01@gmail.com

Nationality: South African

Date of Birth: 21/12/1990

Place of Birth: Cape Town

Gender: Male

Marital Status: Single

Driving license: Code B, Have own transport.

Health status: Excellent

Education School

Diploma in Information Technology Varsity college 2011-2012

Certified Microsoft IT Professional College of Cape Town ,Crawford Campus 2010

Matric Princeton Secondary School 2004-2008

Hobbies and Interest

Computing Good with technology, Good with fixing Computer errors.

Socializing with Friends Communicating with people.

Discussing things with friends.

Brain Activates Puzzles, Management and Strategy games.

Determination activities Health and Fitness. Keeps the body in good condition also maintain Healthy lifestyle.

Game Design Skills

Game Engines: Unity and Unreal

3d graphics software: Blender

IDE : VisualStudio

Version control: Github

2D images/Sprites: Photoshop

Project management: Trello