**TEXTUAL STORYBOARD FOR NINJAMOTION**

**EVENTS:**

When the world starts do my first method

When up arrow is typed do

jump

When down arrow is typed do

duck

When left arrow is typed do

kick left

When right arrow is typed do

kick right

When 'e' is typed do

left jab

When 'r' is typed do

right jab

**METHODS FOR “NINJAMOTION”**

**evilNinja.jump**

*Do in order:*

* *move up (end gently)*
* *move down*

**evilNinja.duck**

*Do in order:*

* *turn torso forward (quickly)*
* *turn torso back*

**evilNinja.kickLeft**

*Do in order:*

*turn leftLeg forward (quickly)*

*turn leftLeg back*

**evilNinja.kickRight**

*Do in order:*

*turn rightLeg forward (quickly)*

*turn rightLeg back*

**evilNinja.jabLeft**

*Do in order*

*Do together*

*leftForeArm orient to leftArm (quickly)*

*turn leftArm backwards (quickly)*

*turn left arm forwards*

**evilNinja.jabRight**

*Do in order*

*Do together*

*rightForeArm orient to rightArm (quickly)*

*turn rightArm backwards (quickly)*

*turn right arm forwards*