Tables (5)

Nom	Type	Schéma
frappe		CREATE TABLE "frappe" ("id_frappe" INTEGER, "horodatage" INTEGER NOT NULL, "id_session" INTEGER NOT NULL, "id_touche" INTEGER NOT NULL, PRIMARY KEY("id_frappe"), FOREIGN KEY("id_session") REFERENCES "session"("id_session"), FOREIGN KEY("id_touche") REFERENCES "touche"("id_touche"))
id_frappe	INTEGER	"id_frappe" INTEGER
horodatage	INTEGER	"horodatage" INTEGER NOT NULL
id_session	INTEGER	"id_session" INTEGER NOT NULL
id_touche	INTEGER	"id_touche" INTEGER NOT NULL
jeu		CREATE TABLE "jeu" ("nom" TEXT, "description" TEXT, "favori" NUMERIC NOT NULL DEFAULT 0 CHECK(favori IN (0, 1)), "touche_def_1" TEXT UNIQUE, "touche_def_2" TEXT UNIQUE, "touche_def_3" TEXT UNIQUE, "touche_def_4" TEXT UNIQUE, PRIMARY KEY("nom"))
nom	TEXT	"nom" TEXT
description	TEXT	"description" TEXT
favori	NUMERIC	"favori" NUMERIC NOT NULL DEFAULT 0 CHECK("favori" IN (0, 1))
touche_def_1	TEXT	"touche_def_1" TEXT UNIQUE
touche_def_2	TEXT	"touche_def_2" TEXT UNIQUE
touche_def_3	TEXT	"touche_def_3" TEXT UNIQUE
touche_def_4	TEXT	"touche_def_4" TEXT UNIQUE
session		CREATE TABLE "session" ("id_session" INTEGER, "info" TEXT, "id_jeu" TEXT NOT NULL, PRIMARY KEY("id_session"), FOREIGN KEY("id_jeu") REFERENCES "jeu"("nom"))
id_session	INTEGER	"id_session" INTEGER
info	TEXT	"info" TEXT
id_jeu	TEXT	"id_jeu" TEXT NOT NULL
sqlite_sequence		CREATE TABLE sqlite_sequence(name,seq)
name		"name"
seq		"seq"
touche		CREATE TABLE "touche" ("id_touche" INTEGER, "representation" TEXT NOT NULL, "x" INTEGER NOT NULL, "y" INTEGER NOT NULL, "code" INTEGER NOT NULL, PRIMARY KEY("id_touche"))
id_touche	INTEGER	"id_touche" INTEGER
representation	TEXT	"representation" TEXT NOT NULL
x	INTEGER	"x" INTEGER NOT NULL
y	INTEGER	"y" INTEGER NOT NULL
code	INTEGER	"code" INTEGER NOT NULL

Index (1)

Nom	Type	Schéma
index_unix		CREATE INDEX "index_unix" ON "frappe" ("horodatage")
horodatage		"horodatage"

Vues (0)

Nom	Type	Schéma

Déclencheurs (0)

Nom	Type	Schéma