

Tables (4)

Nom	Type	Schéma
frappe		CREATE TABLE "frappe" ("id_frappe" INTEGER, "horodatage" INTEGER NOT NULL, "id_session" INTEGER NOT NULL, "code" INTEGER NOT NULL, PRIMARY KEY("id_frappe"), FOREIGN KEY("code") REFERENCES "touche"("code"), FOREIGN KEY("id_session") REFERENCES "session"("id_session"))
id_frappe	INTEGER	"id_frappe" INTEGER
horodatage	INTEGER	"horodatage" INTEGER NOT NULL
id_session	INTEGER	"id_session" INTEGER NOT NULL
code	INTEGER	"code" INTEGER NOT NULL
jeu		CREATE TABLE "jeu" ("nom" TEXT, "description" TEXT, "favori" NUMERIC NOT NULL DEFAULT 0 CHECK(favori IN (0, 1)), "touche_def_1" TEXT UNIQUE, "touche_def_2" TEXT UNIQUE, "touche_def_3" TEXT UNIQUE, "touche_def_4" TEXT UNIQUE, PRIMARY KEY("nom"))
nom	TEXT	"nom" TEXT
description	TEXT	"description" TEXT
favori	NUMERIC	"favori" NUMERIC NOT NULL DEFAULT 0 CHECK("favori" IN (0, 1))
touche_def_1	TEXT	"touche_def_1" TEXT UNIQUE
touche_def_2	TEXT	"touche_def_2" TEXT UNIQUE
touche_def_3	TEXT	"touche_def_3" TEXT UNIQUE
touche_def_4	TEXT	"touche_def_4" TEXT UNIQUE
session		CREATE TABLE "session" ("id_session" INTEGER, "info" TEXT, "id_jeu" TEXT NOT NULL, PRIMARY KEY("id_session"), FOREIGN KEY("id_jeu") REFERENCES "jeu"("nom"))
id_session	INTEGER	"id_session" INTEGER
info	TEXT	"info" TEXT
id_jeu	TEXT	"id_jeu" TEXT NOT NULL
touche		CREATE TABLE "touche" ("code" INTEGER, "representation" TEXT NOT NULL, "x" INTEGER NOT NULL, "y" INTEGER NOT NULL, PRIMARY KEY("code"))
code	INTEGER	"code" INTEGER
representation	TEXT	"representation" TEXT NOT NULL
x	INTEGER	"x" INTEGER NOT NULL
y	INTEGER	"y" INTEGER NOT NULL

Index (2)

Nom	Type	Schéma
indx_frappe_horodatage		CREATE INDEX "indx_frappe_horodatage" ON "frappe" ("horodatage")
horodatage		"horodatage"
indx_touche_representation		CREATE INDEX "indx_touche_representation" ON "touche" ("representation")
representation		"representation"

Vues (0)

Nom	Type	Schéma
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Déclencheurs (0)

Nom	Type	Schéma
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