# 16-08 nginx-hls-多码率测试环境搭建

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下面是一个NGINX-RTMP直播配置的范例

腾讯课堂 《FFmpeg/WebRTC/RTMP音视频流媒体高级开发》 https://ke.qq.com/course/468797? tuin=137bb271

# 1 nginx-rtmp开源项目

项目地址: https://github.com/winshining/nginx-http-flv-module

• nginx-http-flv-module的其他功能与nginx-rtmp-module的对比:

功能	nginx-http-flv- module	nginx-rtmp-module	备注
HTTP-FLV (播放)	√-	X	支持HTTPS-FLV和 chunked回复
GOP缓存	$\sqrt{}$	x	
虚拟主机	$\sqrt{}$	x	
省略 listen 配置	√-	见备注	配置中必须有一个
纯音频支持	√-	见备注	wait_video 或 wait_key 开启后无法 工作
reuseport 支持	$\sqrt{}$	х	
定时打印访问记录	$\sqrt{}$	x	
JSON风格的stat	$\sqrt{}$	х	
stat中包含录制详情	$\sqrt{}$	x	

# 2 环境搭建

Linux主机版本: ubuntu 16.04

## 安装依赖库

下载相关的依赖库

```
1 sudo apt-get update
2 #安装依赖: gcc、g++依赖库
3 sudo apt-get install build-essential libtool
4 #安装 pcre依赖库 (http://www.pcre.org/)
5 sudo apt-get install libpcre3 libpcre3-dev
6 #安装 zlib依赖库 (http://www.zlib.net)
7 sudo apt-get install zlib1g-dev
8 #安装ssl依赖库
9 sudo apt-get install openssl
```

## 安装nginx-http-flv-module

git clone https://github.com/winshining/nginx-http-flv-module.git

该源码下载后的路径是 /home/ubuntu/0voice/media/nginx-rtmp/nginx-http-flv-module, 在编译 nginx的时候需要用到

#### 安装ffmpeg

参考 ubuntu ffmpeg环境搭建

## 安装nginx

- --prefix=/usr/local/rtmp-nginx 指定nginx安装目录
- --add-module=/home/ubuntu/0voice/media/nginx-rtmp/nginx-http-flv-module

```
1 注意安装的时候要带ssl
2 #下载nginx 1.19.2版本
3 wget http://nginx.org/download/nginx-1.19.2.tar.gz
4 tar xvzf nginx-1.19.2.tar.gz
5 cd nginx-1.19.2/
6 # 配置, 一定要支持https
7 ./configure --prefix=/usr/local/rtmp-nginx --with-http_ssl_module --add-module=/home/ubuntu/0voice/media/nginx-rtmp/nginx-http-flv-module
8 # 编译
9 make
10 #安装
11 sudo make install
12 最终安装到目录: /usr/local/rtmp-nginx/nginx 主要是避免和原有的nginx有冲突
```

最终安装到目录: /usr/local/rtmp-nginx/nginx 主要是避免和原有的nginx有冲突

启动: sudo /usr/local/rtmp-nginx/nginx/sbin/nginx 停止: sudo /usr/local/nginx/rtmp-nginx/sbin/nginx -s stop 重新加载配置文件: sudo /usr/local/rtmp-nginx/nginx/sbin/nginx -s reload

如果nginx-http-flv-module路径不对会报错,比如下面所示。

## 3 配置文件

```
1 daemon off;
 2 # 如果开启off对应的ts文件不并删除
 3 # master_process off;
 4 user root;
 6 error_log /tmp/error.log debug;
 7 events{
      worker connections 1024;
 9 }
10
11
12 rtmp{
13
       server {
14
           listen 1935;
15
           chunk size 4000;
16
17
           #live
           application live {
18
19
               live on;
20
21
                   exec /usr/bin/ffmpeg -i rtmp://localhost/live/$na
  me
                       -c:a copy -c:v libx264 -b:v 300K -g 30 -f fl
22
   v rtmp://localhost/hls/$name_hi
                       -c:a copy -c:v libx264 -b:v 200K -g 30 -s 46
23
   2x254 -f flv rtmp://localhost/hls/$name_mid
24
                       -c:a copy -c:v libx264 -b:v 100K -g 30 -s 23
   0x128 -f flv rtmp://localhost/hls/$name_low;
25
           }
26
27
           application hls {
```

```
28
               live on;
29
               hls on;
               hls_path /tmp/hls;
30
31
               hls_nested on;
32
               hls_fragment 2s;
33
               hls_playlist_length 6s;
34
35
               hls_variant _hi BANDWIDTH=350000;
           hls_variant _mid BANDWIDTH=250000;
36
37
           hls_variant _low BANDWIDTH=150000;
39
          }
       }
40
41 }
42
43 #HTTP
44 http{
45
       server {
46
           listen 8081;
47
           #welcome
48
           location / {
49
50
               root html;
51
               index index.html index.htm;
52
           }
53
54
           #hls
           location /hls {
55
               types {
56
57
                   application/vnd.apple.mpegusr m3u8;
                   video/mp2t ts;
58
               }
59
60
               #root /tmp;
           alias /tmp/hls;
61
62
               add_header Cache-Control no-cache;
           }
63
64
       }
65 }
```

#### 4 测试

#### 模拟丢包

```
1 1. 延迟设置
2 //延迟 300ms ± 100ms
3 sudo tc qdisc add dev eth0 root netem delay 300ms 100ms
4 sudo tc qdisc del dev eth0 root netem delay 300ms 100ms
5
6 2. 丢包
7 //丢包率 5%
8 sudo tc qdisc add dev eth0 root netem loss 30%
9 sudo tc qdisc del dev eth0 root netem loss 5%
```

#### 推流:

ffmpeg -re -i time.flv -vcodec copy -acodec copy -f flv -y

rtmp://111.229.231.225/live/livestream

RTMP流地址为: rtmp://111.229.231.225/live/livestream

HLS流地址为: http://111.229.231.225:8081/hls/livestream.m3u8

http://111.229.231.225:8081/hls/livestream\_hi/index.m3u8

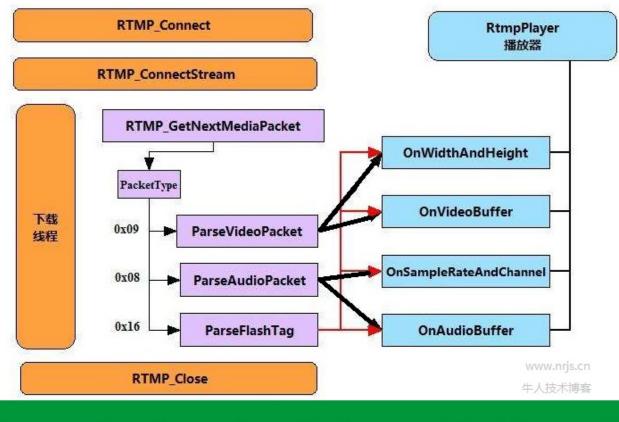
使用 ffplay和vlc进行播放测试

# 5 Nginx的RTMP直播模块开发参数说明和配置范例

参考:

【官方文档】Nginx模块Nginx-Rtmp-Module学习笔记(二)HLS 指令详解https://www.cnblogs.com/tinywan/p/5981197.html

现在直播也是非常流行的一种应用场景,各种应用和H5页面上也经常用到直播。目前直播技术以RTMP方式是非常成熟的,虽然有10秒左右的延迟。但是这完全不影响直播的效果和稳定性。这次我们就以Nginx下的RTMP直播模块来讲一下直播的应用级别开发。安装这种类型的RTMP模块,需要重新编译NGINX服务。并且下载RTMP安装包。这里的安装和编译在另一篇牛人技术文章中说过了,在此就不多介绍了。下面我们来说说RTMP模块的一些命令参数和配置方法。





## 直播RTMP模块中一些主要的配置选项

rtmp

server NGINX中的服务块

listen 监听端口

application 用于在NGINX配置文件中创建同一个程序块

timeout 连接过期时间

ping 测试数据包

ping\_timeout 测试数据包超时时间

max\_streams 最大流数量

ack\_window

chunk\_size

max\_queue
max\_message
buflen
out\_queue
out\_cork

### 在直播时的一些配置项

live

meta

interleave

wait\_key

wait\_video

publish\_notify

drop\_idle\_publisher

sync

play\_restart

idle\_streams

## HLS协议进行m3u8实时直播

hls

hls\_path

hls\_fragment

hls\_playlist\_length

hls\_sync

hls\_continuous

hls\_nested

hls\_base\_url

hls\_cleanup

hls\_fragment\_naming

hls\_fragment\_naming\_granularity

hls\_fragment\_slicing

hls\_variant

hls\_type

hls\_keys hls\_key\_path hls\_key\_url hls\_fragments\_per\_key

#### 录制直播视频以便回放重播

record\_path record\_suffix

record\_unique

record\_append

record\_lock

record\_max\_size

record\_max\_frames

record\_interval

recorder

record\_notify

## 使用HTTP动态自适应不同带宽的视频

dash

dash\_path

dash\_fragment

dash\_playlist\_length

dash\_nested

dash\_cleanup

MPEG-DASH

#### 用于视频点播的配置

play

play\_temp\_path

play\_local\_path

#### 拉流转播到其他平台

pull
push
push\_reconnect
session\_relay

#### 直播状态的消息和状态

on\_connect
on\_play
on\_publish
on\_done
on\_play\_done
on\_publish\_done
on\_record\_done
on\_update
notify\_update\_timeout
notify\_update\_strict
notify\_relay\_redirect
notify\_method

## 对直播的访问权限控制

allow
deny
Exec 一簇函数(进程往往要调用一种exec函数以执行另一个程序)
exec\_push
exec\_pull
exec
exec\_options
exec\_static
exec\_kill\_signal

```
respawn
respawn_timeout
exec_publish
exec_play
exec_play_done
exec_publish_done
exec_record_done
```

#### 其他RTMP的配置选项

```
access_log 访问日志
log_format
max_connections 连接数Limits 限制
rtmp_stat 数据统计
rtmp_stat_stylesheet
Multi-worker live streaming 多线程直播流
rtmp_auto_push
rtmp_auto_push_reconnect
rtmp_socket_dir
rtmp_control 直播Control 控制模块
```

## 下面是一个NGINX-RTMP直播配置的范例

```
worker_processes 1;

events {
   worker_connections 1024;
}

#这里开始是牛人技术测试直播的配置信息
rtmp {
   server {
    listen 1935;
    chunk_size 4096;
```

```
application hls {
             live on;
             hls on;
             hls_path /byDATA/NginxRtmpNRJS/webroot/tt/hls;
             hls fragment 5s;
        }
         #用来给115频道
         application ANuid115 {
             live on;
             hls on;
             hls_path /byDATA/NginxRtmp/webroot/ANuid115;
             hls_fragment 5s;
        }
         #用来测试
         application ANuid901 {
             live on;
             hls on;
                                       #实时回访
             wait key on;
                                       #保护TS切片
             hls_nested on;
                                       #每个流都自动创建一个文件夹
             hls_fragment 5s;
                                       #每个ts文件为5s的样子
             hls fragment naming system;#使用系统时间戳命名ts文件
             hls_playlist_length 10800s;
                                       #保存m3u8列表长度时间, 默认是30
秒,可考虑三小时10800秒
                                   #是否删除列表中已经没有的媒体块TS文件,
             hls cleanup on;
默认是开启
             hls_continuous on;
                                   #连续模式
             hls path /byDATA/NginxRtmp/webroot/live/record/ANuid901; #媒体
块ts的位置
        }
         application ANuid902 {
             live on;
```

```
hls on;
              hls_path /byDATA/NginxRtmp/webroot/tt/ANuid902;
              hls_fragment 5s;
         }
          application ANuid903 {
              live on;
              hls on;
              hls_path /byDATA/NginxRtmp/webroot/tt/ANuid903;
              hls_fragment 5s;
         }
    }
}
http {
  include
              mime.types;
  default_type application/octet-stream;
  #access_log logs/access.log main;
  sendfile
               on;
  #tcp_nopush
                  on;
  #keepalive_timeout 0;
  keepalive_timeout 65;
#byAdd
#include /byDATA/NginxRtmp/conf/*.conf; 此处可以添加自定义配置文件目录
  #gzip on;
  server {
     listen
               80:
     server_name localhost;
     #charset koi8-r;
     #access_log logs/host.access.log main;
     location / {
              #byAdd
              #root /byDATA/NginxRtmp/webroot/tt;
```

```
root html;
   index index.html index.htm;
}
#error page 404
                         /404.html;
# redirect server error pages to the static page /50x.html
#
error_page 500 502 503 504 /50x.html;
location = /50x.html {
   root html;
}
# proxy the PHP scripts to Apache listening on 127.0.0.1:80
#location ~ \.php$ {
    proxy_pass http://127.0.0.1;
#}
# pass the PHP scripts to FastCGI server listening on 127.0.0.1:9000
#
#location ~ \.php$ {
#
          html;
    root
   fastcgi_pass 127.0.0.1:9000;
#
# fastcgi_index index.php;
    fastcgi_param SCRIPT_FILENAME /scripts$fastcgi_script_name;
#
#
    include
                 fastcgi_params;
#}
# deny access to .htaccess files, if Apache's document root
# concurs with nginx's one
#
#location ~ /\.ht {
#
    deny all;
#}
#byAdd
server {
listen
          80;
server_name flow.320023.com;
```

```
location /ANuid901 {
              types {
                   application/vnd.apple.mpegurl m3u8;
                   video/mp2t ts;
              }
              root /byDATA/NginxRtmp/webroot/live/record;
              add_header Cache-Control no-cache;
     }
         #推流状态查看 http://flow.320023.com/stat
         location /stat {
              rtmp stat all;
              rtmp_stat_stylesheet stat.xsl;
         }
         location /stat.xsl {
              root /byDATA/NginxRtmp/Program/nginx-rtmp-module-master/;
         }
         #rewrite /ANuid901/(.*).m3u8$ /ANuid901/$1/index.m3u8 last;
                                                                         #重写
用于兼容阿里云m3u8命名格式
         #rewrite /ANuid901/(.*).ts$ /ANuid901/StreamName/$1.ts last;
                                                                         #重写
让上面m3u8能找到ts文件
  }
  # another virtual host using mix of IP-, name-, and port-based configuration
  #
  #server {
      listen
                8000;
                somename:8080;
  #
      listen
  #
      server_name somename alias another.alias;
      location / {
  #
  #
         root html;
  #
         index index.html index.htm;
      }
  #
  #}
  # HTTPS server
  #
```

```
#server {
  #
      listen
                 443 ssl;
  #
      server_name localhost;
  #
      ssl_certificate
                        cert.pem;
  #
      ssl_certificate_key cert.key;
  #
      ssl_session_cache shared:SSL:1m;
  #
      ssl_session_timeout 5m;
  #
      ssl_ciphers HIGH:!aNULL:!MD5;
  #
       ssl_prefer_server_ciphers on;
  #
      location / {
  #
         root html;
  #
         index index.html index.htm;
      }
  #
  #}
}
```