

ELEC-E8125 Reinforcement Learning Policy gradient

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Today

Direct policy learning via policy gradient.

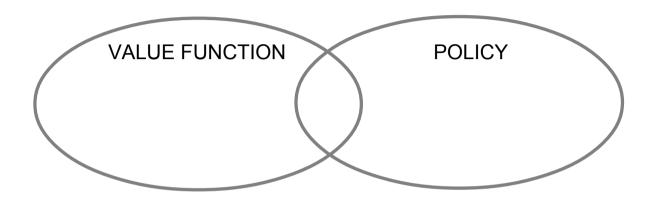
Learning goals

• Understand basis and limitations of policy gradient approaches.

- Even with value function approximation, large state spaces can be problematic.
- Learning parametric policies $\pi(u|x,\theta)$ directly without learning value functions sometimes easier.
- Non-Markov (partially observable) or adversarial situations might benefit from stochastic policies.



Value-based vs policy-based RL



Value-based

- · Learned value function.
- · Implicit policy.

Actor-critic

Policy-based

· Learned value function. · No value function.

· Learned policy.

· Learned policy.

- Can learn stochastic policies.
- Usually locally optimal.



Stochastic policies

• Discrete actions: Soft-max policy Probability portional to expontiated linear combination of features. Normalization constant

$$Z = \sum_{u} e^{\theta^T \varphi(x_t, u_t)}$$

Continuous actions: Gaussian policy

$$\pi_{\boldsymbol{\theta}}(u_t|\boldsymbol{x}_t) \sim N(\boldsymbol{\theta}^T \boldsymbol{\varphi}(\boldsymbol{x}_t), \sigma^2)$$

Mean is linear combination of features.

Can also be understood as linear policy plus exploration uncertainty

$$\pi_{\boldsymbol{\theta}}(u_t|\boldsymbol{x}_t) = \boldsymbol{\theta}^T \boldsymbol{\varphi}(\boldsymbol{x}_t) + \boldsymbol{\epsilon} \quad \boldsymbol{\epsilon} \sim N(0, \sigma^2)$$



Note: Policies include exploration!

But how to fit these?

Note: This is not RL!

Supervised policy learning – behavioral cloning

- Assume examples of policy are given in form of (x,u) pairs.
- How to fit a stochastic policy to these?



Note: This is not RL!

Supervised policy learning – behavioral cloning

- Assume examples of policy are given in form of (x,u) pairs. Assume independent examples.
- How to fit a stochastic policy to these?

$$\pi_{\boldsymbol{\theta}}(u_t|\boldsymbol{x}_t) \sim N(\boldsymbol{\theta}^T \boldsymbol{\varphi}(\boldsymbol{x}_t), \sigma^2)$$
 Example

- Maximum likelihood parameter estimation
 - Here: maximize probability of actions given states and parameters.

$$P(U|X;\theta) = \prod_{t} \pi_{\theta}(u_{t}|\mathbf{x}_{t})$$



Example: Maximum likelihood estimation

Maximize log-likelihood

$$P(U|X;\theta) = \prod_{t} \pi_{\theta}(u_{t}|\mathbf{x}_{t}) \qquad N(\mu,\sigma^{2}) = \frac{1}{\sqrt{2\pi\sigma^{2}}} e^{\frac{-(u-\mu)^{2}}{\sqrt{2}\sigma}}$$

Example: Maximum likelihood estimation

Maximize log-likelihood

$$P(U|X;\theta) = \prod_{t} \pi_{\theta}(u_{t}|\mathbf{x}_{t}) \qquad N(\mu,\sigma^{2}) = \frac{1}{\sqrt{2\pi\sigma^{2}}} e^{\frac{-(u-\mu)^{2}}{2\sigma}}$$

$$\log P(U|X;\theta) = \sum_{t} \log \pi_{\theta}(u_{t}|\mathbf{x}_{t})$$

$$\nabla \log P(U|X;\theta) = \sum_{t} \nabla \log \pi_{\theta}(u_{t}|\mathbf{x}_{t})$$



What is a good policy?

How to measure policy quality?

$$R(\mathbf{\theta}) = E\left[\sum_{t=0}^{T} \mathbf{y}^{t} r_{t}\right]$$

More generally,

$$R(\mathbf{\theta}) = E\left[\sum_{t=0}^{T} a_t r_t\right] \quad \blacktriangleleft$$

Can also represent average reward per time step.

Policy gradient

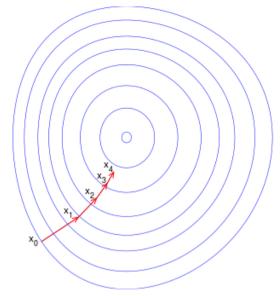
- Use gradient ascent on $R(\theta)$.
- Update policy parameters by

$$\mathbf{\theta}_{m+1} = \mathbf{\theta}_m + \alpha_m \mathbf{\nabla}_{\boldsymbol{\theta}} R|_{\mathbf{\theta} = \mathbf{\theta}_m}$$

How to calculate gradient?

$$R(\mathbf{\theta}) = E\left[\sum_{t=0}^{T} a_t r_t\right]$$

Depends on θ .



$$\sum_{m=0}^{\infty} \alpha_m > 0 \quad \sum_{m=0}^{\infty} \alpha_m^2 < \infty$$

Guarantees convergence to local minimum.



How to estimate gradient from data (if we have a chance to try different policies)?

Finite difference gradient estimation

- What is gradient?
 - Vector of partial derivatives.
- How to estimate derivative?
 - Finite difference: $f'(x) \approx \frac{f(x+dx)-f(x)}{dx}$
- For policy gradient:
 - Generate variation $\Delta \theta$
 - $$\begin{split} & \text{ Estimate experimentally } R(\boldsymbol{\theta} + \Delta \boldsymbol{\theta}_i) \approx \hat{R}_i = \sum_{t=0}^H a_t r_t \\ & \text{ Compute gradient } \left[\boldsymbol{g}_{FD}^T, R_{ref} \right]^T = \left(\Delta \boldsymbol{\Theta}^T \Delta \boldsymbol{\Theta} \right)^{-1} \Delta \boldsymbol{\Theta}^T \hat{\boldsymbol{R}} \end{split} \quad \Delta \boldsymbol{\Theta}^T = \begin{bmatrix} \Delta \boldsymbol{\theta}_1, \dots, \Delta \boldsymbol{\theta}_I \\ 1, \dots, 1 \end{bmatrix}$$

 - Repeat until estimate converged

Not easy to choose.

$$\Delta \mathbf{\Theta}^T = \begin{bmatrix} \Delta \mathbf{\theta}_{1}, \dots, \Delta \mathbf{\theta}_{I} \\ 1, \dots, 1 \end{bmatrix}$$

$$\hat{\boldsymbol{R}}^T = [\hat{R_1}, \dots, \hat{R_I}]$$



Likelihood-ratio approach

Assume trajectories tau are generated by roll-outs, thus

$$\mathbf{\tau} \sim p_{\boldsymbol{\theta}}(\mathbf{\tau}) = p(\mathbf{\tau}|\boldsymbol{\theta}) \quad R(\mathbf{\tau}) = \sum_{t=0}^{H} a_t r_t$$

Expected return can then be written

$$R(\mathbf{\theta}) = E_{\mathbf{\tau}}[R(\mathbf{\tau})] = \int p_{\mathbf{\theta}}(\mathbf{\tau}) R(\mathbf{\tau}) d\mathbf{\tau}$$

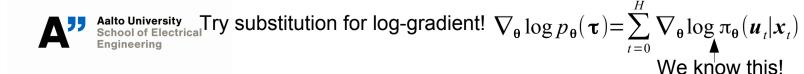
Gradient is thus

$$\nabla_{\boldsymbol{\theta}} R(\boldsymbol{\theta}) = \int \nabla_{\boldsymbol{\theta}} p_{\boldsymbol{\theta}}(\boldsymbol{\tau}) R(\boldsymbol{\tau}) d \boldsymbol{\tau}$$

$$= \int p_{\boldsymbol{\theta}}(\boldsymbol{\tau}) \nabla_{\boldsymbol{\theta}} \log p_{\boldsymbol{\theta}}(\boldsymbol{\tau}) R(\boldsymbol{\tau}) d \boldsymbol{\tau} - \text{Likelihood ratio "trick": Substitute}$$

• Why do that? $= E_{\tau} [\nabla_{\theta} \log p_{\theta}(\tau) R(\tau)] \qquad \nabla_{\theta} p_{\theta}(\tau) = p_{\theta}(\tau) \nabla_{\theta} \log p_{\theta}(\tau)$

$$p_{\boldsymbol{\theta}}(\boldsymbol{\tau}) = p(\boldsymbol{x}_0) \prod^{H} p(\boldsymbol{x}_{t+1}|\boldsymbol{x}_t, \boldsymbol{u}_t) \pi_{\boldsymbol{\theta}}(\boldsymbol{u}_t|\boldsymbol{x}_t)$$



Example differentiable policies

Soft-max policy

$$\pi_{\boldsymbol{\theta}}(\boldsymbol{u}_{t}|\boldsymbol{x}_{t}) \propto e^{\boldsymbol{\theta}^{T} \boldsymbol{\varphi}(\boldsymbol{x}_{t}, \boldsymbol{u}_{t})}$$

Log-policy (score function)

$$\nabla_{\boldsymbol{\theta}} \log \pi_{\boldsymbol{\theta}}(\boldsymbol{u}_{t}|\boldsymbol{x}_{t}) = \boldsymbol{\varphi}(\boldsymbol{x}_{t}, \boldsymbol{u}_{t}) - E_{\pi_{\boldsymbol{\theta}}}[\boldsymbol{\varphi}(\boldsymbol{x}_{t}, \cdot)]$$

Gaussian policy

Mean is linear
$$\pi_{\boldsymbol{\theta}}(u_t|\boldsymbol{x}_t) \sim N(\boldsymbol{\theta}^T \boldsymbol{\varphi}(\boldsymbol{x}_t), \sigma^2)$$
 combination of features.

Normalization constant missing.

Probability proportional to

combination of features.

exponentiated linear

Log-policy

$$\nabla_{\boldsymbol{\theta}} \log \pi_{\boldsymbol{\theta}}(u_t | \boldsymbol{x}_t) = \frac{\left(u_t - \boldsymbol{\theta}^T \boldsymbol{\varphi}(\boldsymbol{x}_t)\right) \boldsymbol{\varphi}(\boldsymbol{x}_t)}{\sigma^2}$$



Can also be understood as linear policy plus exploration uncertainty

exploration uncertainty
$$\pi_{m{artheta}}(u_t|m{x}_t)\!=\!m{ heta}^Tm{m{\phi}}(m{x}_t)\!+\!m{\epsilon}-m{\epsilon}\!\sim\!N(0\,,m{\sigma}^2)$$

Example differentiable policies

Normalization constant missing.

- Discrete neural net policy Probability proportional to $\pi_{\theta}(\pmb{u}_t|\pmb{x}_t) \propto e^{f_{\theta}(\pmb{x}_t,\pmb{u}_t)}$ exponentiated neural network output.
- Gaussian neural network policy

$$\pi_{\boldsymbol{\theta}}(u_t|\boldsymbol{x}_t) \sim N(f_{\boldsymbol{\theta}}(\boldsymbol{x}_t), \sigma^2)$$

$$\nabla_{\theta} \log \pi_{\theta}(u_t | \mathbf{x}_t) = \frac{\left(u_t - f_{\theta}(\mathbf{x}_t)\right) \nabla_{\theta} f_{\theta}(\mathbf{x}_t)}{\sigma^2}$$



MC policy gradient – REINFORCE

Episodic version shown here.

Approach:

 $- \text{ Perform episode } J \text{ (=1,2,3,...)}. \\ - \text{ Estimate gradient } \mathbf{g}_{RE} = E_{\tau} \left[\left(\sum_{t=0}^{H} \nabla_{\theta} \log \pi_{\theta}(\mathbf{u}_{t}|\mathbf{x}_{t}) \right) R(i) \right] \text{ Use empirical mean.} \\ \approx \frac{1}{J} \sum_{i=1}^{J} \left[\left(\sum_{t=0}^{H} \nabla_{\theta} \log \pi_{\theta}(\mathbf{u}_{t}^{[i]}|\mathbf{x}_{t}^{[i]}) \right) \left(\sum_{t} r_{t,i} \right) \right]$

$$\approx \frac{1}{J} \sum_{i=1}^{J} \left[\left(\sum_{t=0}^{H} \nabla_{\boldsymbol{\theta}} \log \pi_{\boldsymbol{\theta}} (\boldsymbol{u}_{t}^{[i]} | \boldsymbol{x}_{t}^{[i]}) \right) \left(\sum_{t} r_{t,i} \right) \right]$$

Reward for trial i

- Repeat with new trial(s) until convergence.
- No need to generate policy variations because of stochastic policy.



Limitations so far

- High variance in gradient estimate because of stochastic policy.
- Slow convergence, hard to choose learning rate.
 - Parametrization dependent gradient estimate.
- On-policy method.



Decreasing variance by adding baseline

 Constant baseline can be added to reduce variance of gradient estimate.

$$\nabla_{\mathbf{\theta}} R(\mathbf{\theta}) = E_{\mathbf{\tau}} [\nabla_{\mathbf{\theta}} \log p_{\mathbf{\theta}}(\mathbf{\tau}) (R(\mathbf{\tau}) - b)]$$
$$= E_{\mathbf{\tau}} [\nabla_{\mathbf{\theta}} \log p_{\mathbf{\theta}}(\mathbf{\tau}) R(\mathbf{\tau})]$$

Does not cause bias because

$$E_{\tau}[\nabla_{\theta} \log p_{\theta}(\tau)b] = \int \nabla_{\theta} p_{\theta}(\tau)b d\tau = b \nabla_{\theta} \int p_{\theta}(\tau)d\tau = b \nabla_{\theta} 1 = 0$$



Modifying rewards by a constant does not change optimal policy.

Episodic REINFORCE with optimal baseline

Optimal baseline for episodic REINFORCE (minimize variance of estimator):

$$b_{h} = \frac{E_{\tau} \left[\left(\sum_{t=0}^{H} \nabla_{\theta_{h}} \log \pi_{\theta}(\boldsymbol{u}_{t} | \boldsymbol{x}_{t}) \right)^{2} R_{\tau} \right]}{E_{\tau} \left[\left(\sum_{t=0}^{H} \nabla_{\theta_{h}} \log \pi_{\theta}(\boldsymbol{u}_{t} | \boldsymbol{x}_{t}) \right) \right]^{2}}$$

In practice, approximate by empirical mean (average over trials).

- Approach:
 - Perform trial J (=1,2,3,...).
 - For each gradient element h

Componentwise!

- Estimate optimal baseline $b_h = \frac{1}{I} \sum_{i=1}^J \left[\left(\sum_{t=0}^H \nabla_{\theta_h} \log \pi_{\theta}(\boldsymbol{u}_t^{[i]} | \boldsymbol{x}_t^{[i]}) \right) (R(i) b_h^{[i]}) \right]$
- Repeat until convergence.



Policy gradient theorem

 Observation: Future actions do not depend on past rewards.

$$E\left[\nabla_{\boldsymbol{\theta}} \log \pi_{\boldsymbol{\theta}}(\boldsymbol{u}_{t}|\boldsymbol{x}_{t})r_{k}\right] = 0 \quad \forall t > k$$

"don't take into account past rewards when evaluating the effect of an action" (causality, taking an action can only affect future rewards)

PGT:

 Reduces variance of estimate → Fewer samples needed on average.

$$\boldsymbol{g}_{PGT} = E_{\tau} \left[\sum_{k=0}^{H} \left(\sum_{t=0}^{k} \nabla_{\boldsymbol{\theta}_{h}} \log \pi_{\boldsymbol{\theta}}(\boldsymbol{u}_{t} | \boldsymbol{x}_{t}) \right) (a_{k} r_{k} - b_{k}^{h}) \right]$$



Note: If only rewards at final time step, this is equivalent to REINFORCE.

What if we have samples from another policy (e.g. earlier timesteps?

Optimize
$$E_{\tau \sim \pi_{\theta}(\tau)} \! \big[R(\tau) \big]$$
 using samples from
$$\pi \, {}'(\tau)$$

Use importance sampling!
$$E_{x \sim p(x)}[f(x)] = \int p(x)f(x)dx$$

Sample from
$$p(x)$$
 then sum over samples
$$= E_{x \sim q(x)} \left[\frac{p(x)}{q(x)} f(x) \right] = \int \frac{q(x)}{q(x)} p(x) f(x) dx$$
sample from $q(x)$

correction factor

Where does this

come from?

 What if we have samples from another policy (e.g. earlier timesteps?

Optimize
$$E_{\tau \sim \pi_{\theta}(\tau)}\!\big[R(\tau)\big]$$
 using samples from
$$\pi'(\tau)$$

Use importance sampling!

$$E_{x \sim p(x)}[f(x)] = \int p(x)f(x)dx$$

$$= E_{x \sim q(x)} \left[\frac{p(x)}{q(x)} f(x) \right]$$

Where does this come from?



$$E_{ au^{\sim\pi^{\,\prime}(au)}}\!\!\left[rac{\pi_{ heta}(au)}{\pi^{\,\prime}(au)}R(au)
ight]$$

$$\left|E_{ au^{\sim\pi^{\,\prime}(au)}}
ight|rac{\pi_{ heta}(au)}{\pi^{\,\prime}(au)}R(au)
ight|$$

We had earlier

$$p_{\boldsymbol{\theta}}(\boldsymbol{\tau}) = p(\boldsymbol{x}_0) \prod_{t=0}^{H} p(\boldsymbol{x}_{t+1}|\boldsymbol{x}_t, \boldsymbol{u}_t) \pi_{\boldsymbol{\theta}}(\boldsymbol{u}_t|\boldsymbol{x}_t)$$

Thus

$$\frac{\pi_{\boldsymbol{\theta}}(\boldsymbol{\tau})}{\pi'(\boldsymbol{\tau})} = \frac{p(\boldsymbol{x}_0) \prod_{t=0}^{H} p(\boldsymbol{x}_{t+1}|\boldsymbol{x}_t, \boldsymbol{u}_t) \pi_{\boldsymbol{\theta}}(\boldsymbol{u}_t|\boldsymbol{x}_t)}{p(\boldsymbol{x}_0) \prod_{t=0}^{H} p(\boldsymbol{x}_{t+1}|\boldsymbol{x}_t, \boldsymbol{u}_t) \pi'(\boldsymbol{u}_t|\boldsymbol{x}_t)} = \frac{\prod_{t=0}^{H} \pi_{\boldsymbol{\theta}}(\boldsymbol{u}_t|\boldsymbol{x}_t)}{\prod_{t=0}^{H} \pi'(\boldsymbol{u}_t|\boldsymbol{x}_t)}$$

Now the gradient

$$\nabla_{\theta} E_{\tau \sim \pi'(\tau)} \left[\frac{\pi_{\theta}(\tau)}{\pi'(\tau)} R(\tau) \right] = E_{\tau \sim \pi'(\tau)} \left[\frac{\nabla_{\theta} \pi_{\theta}(\tau)}{\pi'(\tau)} R(\tau) \right]$$

$$= E_{\tau \sim \pi'(\tau)} \left[\frac{\pi_{\theta}(\tau)}{\pi'(\tau)} \nabla_{\theta} \log \pi_{\theta}(\tau) R(\tau) \right]$$

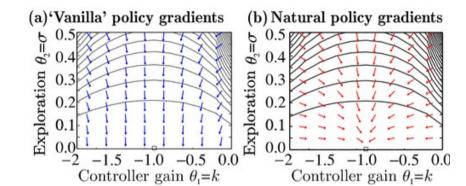
$$= E_{\tau \sim \pi'(\tau)} \left[\left(\prod_{t} \frac{\pi_{\theta}(\tau)}{\pi'(\tau)} \right) \left(\sum_{t} \nabla_{\theta} \log \pi_{\theta}(u_{t}|x_{t}) \right) \left(\sum_{t} r_{t} \right) \right]$$

Compare to on-policy (REINFORCE)

$$\nabla_{\theta} E_{\tau \sim \pi_{\theta}(\tau)} [R(\tau)] = E_{\tau \sim \pi_{\theta}(\tau)} [\left(\sum_{t} \nabla_{\theta} \log \pi_{\theta}(u_{t}|x_{t})\right) \left(\sum_{t} r_{t}\right)]$$

Gradient vs natural gradient

- Gradient depends on parametrization.
- Natural gradient parametrization independent.



$$\nabla_{\theta}^{NG} \pi_{\theta}(u|\mathbf{x}) = \mathbf{F}_{\theta}^{-1} \nabla_{\theta} \pi_{\theta}(u|\mathbf{x})$$

Intuition: Divide gradient update by second derivative.

Normalizes parameter influence.

Fisher information matrix

$$\boldsymbol{F}_{\boldsymbol{\theta}} = E\left[\nabla_{\boldsymbol{\theta}} \log \pi_{\boldsymbol{\theta}}(u|\boldsymbol{x}) \nabla_{\boldsymbol{\theta}} \log \pi_{\boldsymbol{\theta}}(u|\boldsymbol{x})^{T}\right]$$



Potentially improves convergence significantly, in practice sample-based approximation less useful.

Summary

- Policy gradient methods can be used for stochastic policies and continuous action spaces.
- Finite-difference approaches approximate gradient by policy adjustments.
- Likelihood ratio-approaches calculate gradient through known policy.
- Policy gradient often requires very many updates because of noisy gradient and small update steps.



Next: Actor-critic approaches

 Can we combine policy learning with value-based methods?