

# Applications (I)

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# Outline

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- Norm Approximation
  - Basic Norm Approximation
  - Penalty Function Approximation
  - Approximation with Constraints
- Least-norm Problems
- Regularized Approximation
- Classification
  - Linear Discrimination
  - Support Vector Classifier
  - Logistic Regression



# Basic Norm Approximation

## □ Norm Approximation Problem

$$\min \|Ax - b\|$$

- $A \in \mathbb{R}^{m \times n}, b \in \mathbb{R}^m$  are problem data
- $x \in \mathbb{R}^n$  is the variable
- $\|\cdot\|$  is a norm on  $\mathbb{R}^n$
- Approximation solution of  $Ax \approx b$ , in  $\|\cdot\|$

## □ Residual

$$r = Ax - b$$

## □ A Convex Problem

- $b \in \mathcal{R}(A)$ , the optimal value is 0
- $b \notin \mathcal{R}(A)$ , more interesting



# Basic Norm Approximation

## □ Approximation Interpretation

$$Ax = x_1 a_1 + \cdots + x_n a_n$$

- $a_1, \dots, a_n \in \mathbf{R}^m$  are the columns of  $A$
- Approximate the vector  $b$  by a linear combination
- Regression problem
  - ✓  $a_1, \dots, a_n$  are regressors
  - ✓  $x_1 a_1 + \cdots + x_n a_n$  is the regression of  $b$



# Basic Norm Approximation

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## □ Estimation Interpretation

- Consider a linear measurement model

$$y = Ax + \nu$$

- $y \in \mathbf{R}^m$  is a vector measurement
- $x \in \mathbf{R}^n$  is a vector of parameters to be estimated
- $\nu \in \mathbf{R}^m$  is some measurement error that is unknown, but presumed to be small
- Assume smaller values of  $\nu$  are more plausible       $\hat{x} = \operatorname{argmin}_z \|Az - y\|$



# Basic Norm Approximation

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## □ Geometric Interpretation

- Consider the subspace  $\mathcal{A} = \mathcal{R}(A) \subseteq \mathbf{R}^m$ , and a point  $b \in \mathbf{R}^m$
- A projection of the point  $b$  onto the subspace  $\mathcal{A}$ , in the norm  $\|\cdot\|$

$$\begin{aligned} & \min && \|u - b\| \\ & \text{s. t.} && u \in \mathcal{A} \end{aligned}$$

- Parametrize an arbitrary element of  $\mathcal{R}(A)$  as  $u = Ax$ , we see that norm approximation is equivalent to projection



# Basic Norm Approximation

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## □ Weighted Norm Approximation Problems

$$\min \|W(Ax - b)\|$$

- $W \in \mathbb{R}^{m \times m}$  is called the weighting matrix
- A norm approximation problem with norm  $\|\cdot\|$ , and data  $\tilde{A} = WA, \tilde{b} = Wb$
- A norm approximation problem with data  $A$  and  $b$ , and the  $W$ -weighted norm

$$\|z\|_W = \|Wz\|$$



# Basic Norm Approximation

## □ Least-Squares Approximation

$$\min \|Ax - b\|_2^2 = r_1^2 + r_2^2 + \cdots + r_m^2$$

- The minimization of a convex quadratic function

$$f(x) = x^\top A^\top Ax - 2b^\top Ax + b^\top b$$

- A point  $x$  minimizes  $f$  if and only if

$$\nabla f(x) = 2A^\top Ax - 2A^\top b = 0$$

- Normal equations

$$A^\top Ax = A^\top b$$



# Basic Norm Approximation

## □ Chebyshev or Minimax Approximation

$$\min \|Ax - b\|_{\infty} = \max\{|r_1|, \dots, |r_m|\}$$

■ Be cast as an LP

$$\begin{aligned} \min \quad & t \\ \text{s.t.} \quad & -t1 \leq Ax - b \leq t1 \end{aligned}$$

with variables  $x \in \mathbf{R}^n$  and  $t \in \mathbf{R}$

## □ Sum of Absolute Residuals Approximation

$$\min \|Ax - b\|_1 = |r_1| + \dots + |r_m|$$

■ Be cast as an LP

$$\begin{aligned} \min \quad & 1^T t \\ \text{s.t.} \quad & -t \leq Ax - b \leq t \end{aligned}$$

with variables  $x \in \mathbf{R}^n$  and  $t \in \mathbf{R}^m$



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# $l_p$ -norm Approximation

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- $l_p$ -norm approximation, for  $1 \leq p \leq \infty$

$$(|r_1|^p + \cdots + |r_m|^p)^{1/p}$$

- The equivalent problem with objective

$$|r_1|^p + \cdots + |r_m|^p$$

- A separable and symmetric function of the residuals
- Objective depends only on the amplitude distribution of the residuals



# Penalty Function Approximation

## □ The Problem

$$\begin{aligned} \min \quad & \phi(r_1) + \cdots + \phi(r_m) \\ \text{s.t.} \quad & r = Ax - b \end{aligned}$$

- $\phi: \mathbf{R} \rightarrow \mathbf{R}$  is called the penalty function
- $\phi$  is convex
- $\phi$  is symmetric, nonnegative, and satisfies  $\phi(0) = 0$
  
- A penalty function assesses a cost or penalty for each component of residual



# Example

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## □ $\ell_p$ -norm Approximation

$$\phi(u) = |u|^p$$

- Quadratic penalty:  $\phi(u) = u^2$
- Absolute value penalty:  $\phi(u) = |u|$

## □ Deadzone-linear Penalty Function

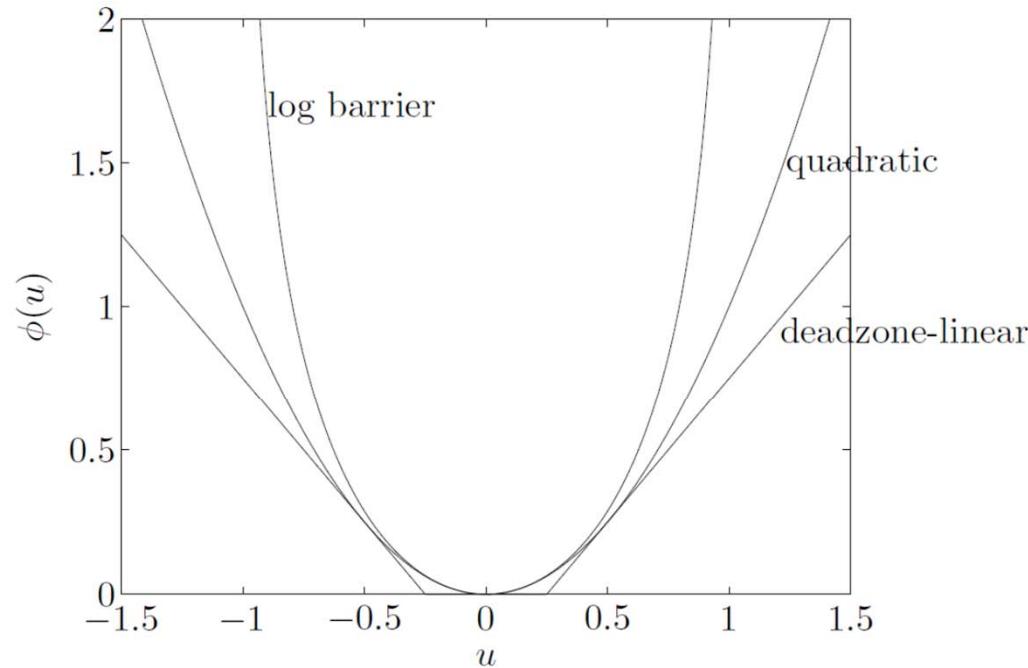
$$\phi(u) = \begin{cases} 0 & |u| \leq a \\ |u| - a & |u| > a \end{cases}$$

## □ The Log Barrier Penalty Function

$$\phi(u) = \begin{cases} -a^2 \log(1 - (u/a)^2) & |u| < a \\ \infty & |u| \geq a \end{cases}$$

# Example

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**Figure 6.1** Some common penalty functions: the quadratic penalty function  $\phi(u) = u^2$ , the deadzone-linear penalty function with deadzone width  $a = 1/4$ , and the log barrier penalty function with limit  $a = 1$ .

- Log barrier penalty function assesses an infinite penalty for residuals larger than  $a$
- Log barrier function is very close to the quadratic penalty for  $|u/a| \leq 0.25$



# Discussions

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- Roughly speaking,  $\varphi(u)$  is a measure of our dislike of a residual of value  $u$
- If  $\varphi$  is very small for small  $u$ , it means we care very little if residuals have these values
- If  $\varphi(u)$  grows rapidly as  $u$  becomes large, it means we have a strong dislike for large residuals
- If  $\varphi$  becomes infinite outside some interval, it means that residuals outside the interval are unacceptable



# Discussions

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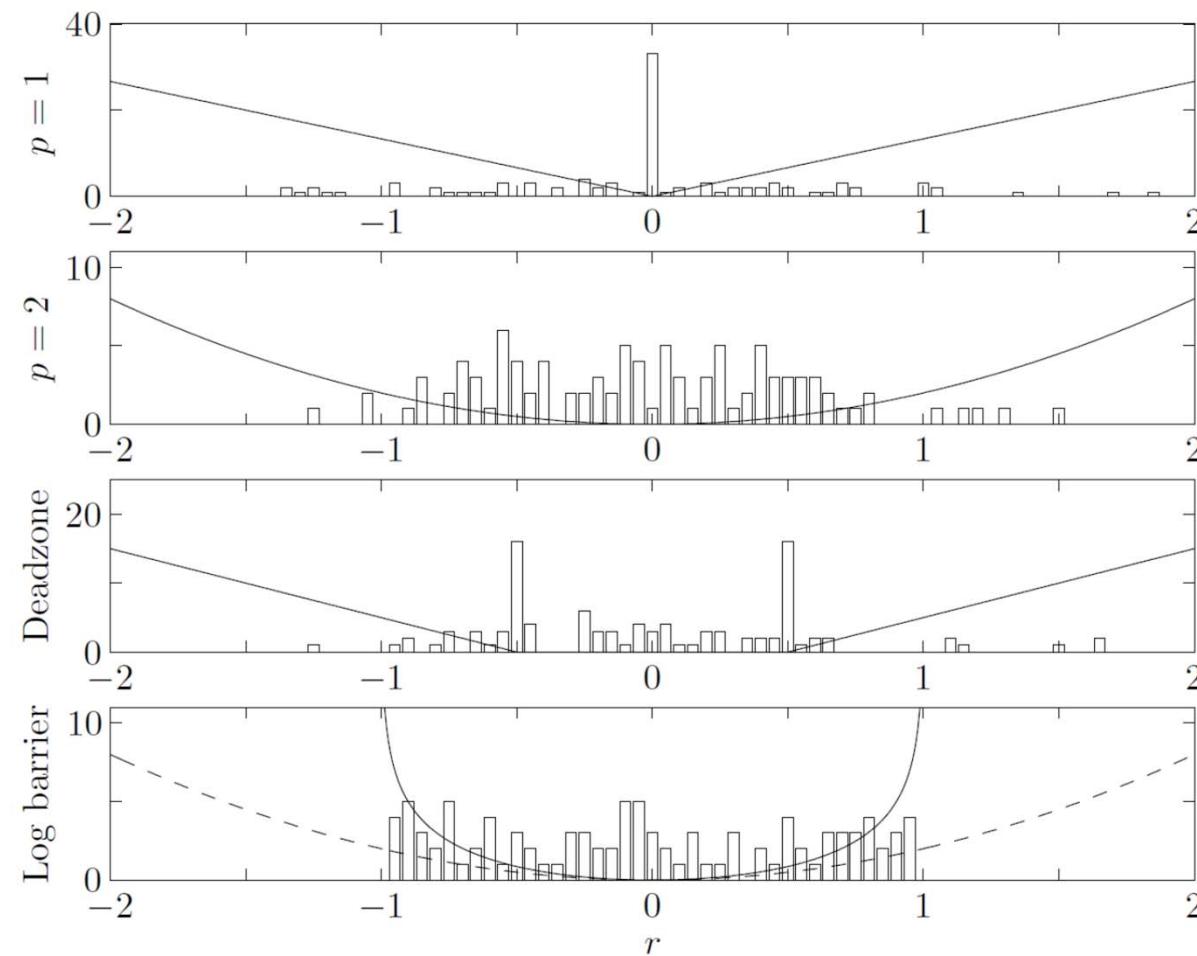
□  $\phi_1(u) = |u|$ 、 $\phi_2(u) = u^2$

- For small  $u$  we have  $\phi_1(u) \gg \phi_2(u)$ , so  $\ell_1$ -norm approximation puts relatively larger emphasis on small residuals
- The optimal residual for the  $\ell_1$ -norm approximation problem will tend to have **more zero and very small residuals**
- For large  $u$  we have  $\phi_2(u) \gg \phi_1(u)$ , so  $\ell_1$ -norm approximation puts less weight on large residuals
- The  $\ell_2$ -norm solution will tend to have **relatively fewer large residuals**



# Example

□  $A \in \mathbb{R}^{100 \times 30}$ ,  $b \in \mathbb{R}^{100}$





# Observations of Penalty Functions

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- The  $\ell_1$ -norm penalty puts the most weight on small residuals and the least weight on large residuals.
- The  $\ell_2$ -norm penalty puts very small weight on small residuals, but strong weight on large residuals.
- The deadzone-linear penalty function puts no weight on residuals smaller than 0.5, and relatively little weight on large residuals.
- The log barrier penalty puts weight very much like the  $\ell_2$ -norm penalty for small residuals, but puts very strong weight on residuals larger than around 0.8, and infinite weight on residuals larger than 1.



# Observations of Amplitude Distributions

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- For the  $\ell_1$ -optimal solution, many residuals are either zero or very small. The  $\ell_1$ -optimal solution also has relatively more large residuals.
- The  $\ell_2$ -norm approximation has many modest residuals, and relatively few larger ones.
- For the deadzone-linear penalty, we see that many residuals have the value  $\pm 0.5$ , right at the edge of the 'free' zone, for which no penalty is assessed.
- For the log barrier penalty, we see that no residuals have a magnitude larger than 1, but otherwise the residual distribution is similar to the residual distribution for  $\ell_2$ -norm approximation.



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# Approximation with Constraints

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## □ Add Constraints to

$$\min \|Ax - b\|$$

- Rule out certain unacceptable approximations of the vector  $b$
- Ensure that the approximator  $Ax$  satisfies certain properties
- Prior knowledge of the vector  $x$  to be estimated
- Prior knowledge of the estimation error  $\nu$
- Determine the projection of a point  $b$  on a set more complicated than a subspace



# Approximation with Constraints

## □ Nonnegativity Constraints on Variables

$$\begin{aligned} \min \quad & \|Ax - b\| \\ \text{s.t.} \quad & x \geq 0 \end{aligned}$$

- Estimate a vector  $x$  of parameters known to be nonnegative
- Determine the projection of a vector  $b$  onto the cone generated by the columns of  $A$
- Approximate  $b$  using a nonnegative linear combination of the columns of  $A$



# Approximation with Constraints

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## □ Variable Bounds

$$\begin{aligned} \min \quad & \|Ax - b\| \\ \text{s.t.} \quad & l \leq x \leq u \end{aligned}$$

- Prior knowledge of intervals in which each variable lies
  
- Determine the projection of a vector  $b$  onto the image of a box under the linear mapping induced by  $A$



# Approximation with Constraints

## □ Probability Distribution

$$\begin{aligned} \min \quad & \|Ax - b\| \\ \text{s.t.} \quad & x \geq 0, 1^T x = 1 \end{aligned}$$

- Estimation of proportions or relative frequencies
- Approximate  $b$  by a convex combination of the columns of  $A$

## □ Norm Ball Constraint

$$\begin{aligned} \min \quad & \|Ax - b\| \\ \text{s.t.} \quad & \|x - x_0\| \leq d \end{aligned}$$

- $x_0$  is prior guess of what the parameter  $x$  is, and  $d$  is the maximum plausible deviation



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# Least-norm Problems

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## □ Basic least-norm Problem

$$\begin{aligned} & \min && \|x\| \\ & \text{s.t.} && Ax = b \end{aligned}$$

- $A \in \mathbf{R}^{m \times n}, b \in \mathbf{R}^m$
- $x \in \mathbf{R}^n, \|\cdot\|$  is a norm on  $\mathbf{R}^n$
- The solution is called a **least-norm solution** of  $Ax = b$ .
- A convex optimization problem
- Interesting when  $m \leq n$



# Least-norm Problems

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## □ Reformulation as Norm Approximation Problem

- Let  $x_0$  be any solution of  $Ax = b$
- Let  $Z \in \mathbf{R}^{n \times k}$  be a matrix whose columns are a basis for the nullspace of  $A$ .

$$\{x | Ax = b\} = \{x_0 + Zu | u \in \mathbf{R}^k\}$$

- The least-norm problem can be expressed as

$$\min \|x_0 + Zu\|$$



# Least-norm Problems

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## □ Estimation interpretation

- We have  $m < n$  perfect linear measurement, given by  $Ax = b$
- Our measurements do not completely determine  $x$
  
- Suppose our prior information, is that  $x$  is more **likely to be small** than large.
- Choose the parameter vector  $x$  which is smallest among all parameter vectors that are consistent with the measurements



# Least-norm Problems

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## □ Geometric interpretation

- The feasible set  $\{x | Ax = b\}$  is affine
- The objective is the distance between  $x$  and the point 0
  
- Find the point in the affine set with minimum distance to 0
- Determine the projection of the point 0 on the affine set  $\{x | Ax = b\}$



# Least-norm Problems

## □ Least-squares Solution of Linear Equations

$$\begin{aligned} & \min && \|x\|_2^2 \\ & \text{s.t.} && Ax = b \end{aligned}$$

### ■ The optimality conditions

$$2x^* + A^\top v^* = 0 \quad Ax^* = b$$

✓  $v$  is the dual variable

### ■ The Solution

$$x^* = -\frac{1}{2}A^\top v^* \Rightarrow -\frac{1}{2}AA^\top v^* = b$$

$$\Rightarrow v^* = -2(AA^\top)^{-1}b, x^* = A^\top(AA^\top)^{-1}b$$



# Least-norm Problems

## □ Least-penalty Problems

$$\begin{aligned} \min \quad & \phi(x_1) + \cdots + \phi(x_n) \\ \text{s. t.} \quad & Ax = b \end{aligned}$$

- $\phi: \mathbf{R} \rightarrow \mathbf{R}$  is convex, nonnegative and satisfies  $\phi(0) = 0$
- The penalty function value  $\phi(u)$  quantifies our dislike of a component of  $x$  having value  $u$
- Find  $x$  that has least total penalty, subject to the constraint  $Ax = b$



# Least-norm Problems

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## □ Sparse Solutions via Least $\ell_1$ -norm

$$\begin{aligned} \min \quad & \|x\|_1 \\ \text{s.t.} \quad & Ax = b \end{aligned}$$

- Tend to produce a solution  $x$  with a large number of components equal to 0
  
- Tend to produce sparse solutions of  $Ax = b$ , often with  $m$  nonzero components



# Least-norm Problems

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## □ Sparse Solutions via Least $\ell_1$ -norm

$$\begin{aligned} \min \quad & \|x\|_1 \\ \text{s.t.} \quad & Ax = b \end{aligned}$$

## □ Find solutions of $Ax = b$ that have only $m$ nonzero components

- $\tilde{A}$  is a submatrix of  $A$
- $\tilde{x}$  and subvector of  $x$
- Solve  $\tilde{A}\tilde{x} = b$ 
  - ✓ If there is a solution, we are done
- Complexity:  $n!/(m! (n - m)!)$



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# Bi-criterion Formulation

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## □ A (convex) Vector Optimization Problem with Two Objectives

$$\min(\text{w.r.t. } \mathbf{R}_+^2) \quad (\|Ax - b\|, \|x\|)$$

- Find a vector  $x$  that is small
- Make the residual  $Ax - b$  small
- Optimal trade-off between the two objectives
  - ✓ The minimum value of  $\|x\|$  is 0 and the residual norm is  $\|b\|$
  - ✓ Let  $C$  denote the set of minimizers of  $\|Ax - b\|$ , and then any minimum norm point in  $C$  is Pareto optimal



# Regularization

## □ Weighted Sum of the Objectives

$$\min \|Ax - b\| + \gamma \|x\|$$

- $\gamma > 0$  is a problem parameter
- A common scalarization method used to solve the bi-criterion problem
- As  $\gamma$  varies over  $(0, \infty)$ , the solution traces out the optimal trade-off curve

## □ Weighted Sum of Squared Norms

$$\min \|Ax - b\|^2 + \gamma \|x\|^2$$



# Regularization

## □ Tikhonov Regularization

$$\min \|Ax - b\|_2^2 + \delta \|x\|_2^2 = x^\top (A^\top A + \delta I) x - 2b^\top A x + b^\top b$$

### ■ Analytical solution

$$x = (A^\top A + \delta I)^{-1} A^\top b$$

- Since  $A^\top A + \delta I > 0$  for any  $\delta > 0$ , the Tikhonov regularized least-squares solution requires no rank assumptions on the matrix  $A$



# Regularization

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## □ $\ell_1$ -norm Regularization

$$\min \|Ax - b\|_2 + \gamma \|x\|_1$$

- Find a sparse solution
- The residual is measured with the Euclidean norm and the regularization is done with an  $\ell_1$ -norm
- By varying the parameter  $\gamma$  we can sweep out the optimal trade-off curve between  $\|Ax - b\|_2$  and  $\|x\|_1$



# Example

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## □ Regressor Selection Problem

$$\begin{aligned} \min \quad & \|Ax - b\|_2 \\ \text{s.t.} \quad & \text{card}(x) \leq k \end{aligned}$$

- One straightforward approach is to check every possible sparsity pattern in  $x$  with  $k$  nonzero entries
- For a fixed sparsity pattern, we can find the optimal  $x$  by solving a least-squares problem
- Complexity:  $n!/(k! (n - k)!)$



# Example

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## □ Regressor Selection Problem

$$\begin{aligned} \min \quad & \|Ax - b\|_2 \\ \text{s.t.} \quad & \text{card}(x) \leq k \end{aligned}$$

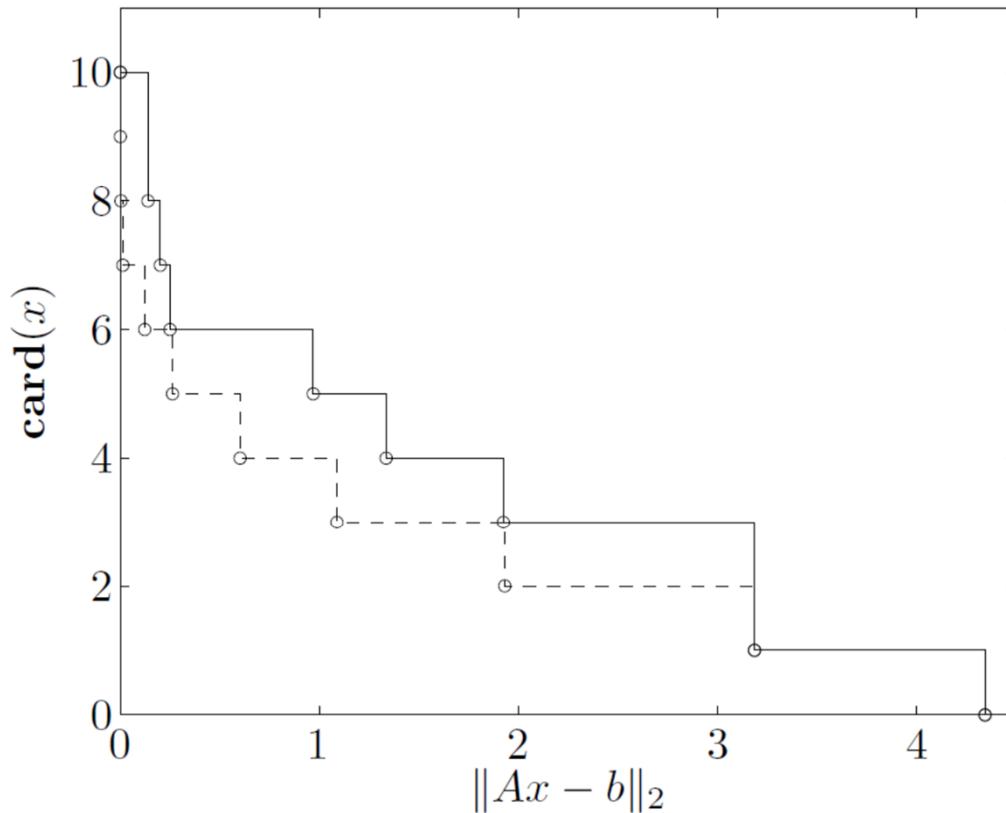
- A good heuristic approach is to solve the following problem for different  $\gamma$

$$\min \|Ax - b\|_2 + \gamma \|x\|_1$$

- Find the smallest value of  $\gamma$  that results in a solution with  $\text{card}(x) \leq k$
- We then fix this sparsity pattern and find the value of  $x$  that minimizes  $\|Ax - b\|_2$



# Example



**Figure 6.7** Sparse regressor selection with a matrix  $A \in \mathbf{R}^{10 \times 20}$ . The circles on the dashed line are the Pareto optimal values for the trade-off between the residual  $\|Ax - b\|_2$  and the number of nonzero elements  $\text{card}(x)$ . The points indicated by circles on the solid line are obtained via the  $\ell_1$ -norm regularized heuristic.



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# Classification

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- Given two sets of points in  $\mathbf{R}^n$

$\{x_1, \dots, x_N\}$  and  $\{y_1, \dots, y_M\}$

- Find a function  $f: \mathbf{R}^n \rightarrow \mathbf{R}$

$$f(x_i) > 0, i = 1, \dots, N, \quad f(y_i) < 0, i = 1, \dots, M$$

- Positive on the first set and negative on the second

- $f$  or its 0-level set  $\{x | f(x) = 0\}$ , **separates**, **classifies**, or **discriminates** the two sets of points



# Linear Discrimination

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- Affine function  $f(x) = a^T x - b$

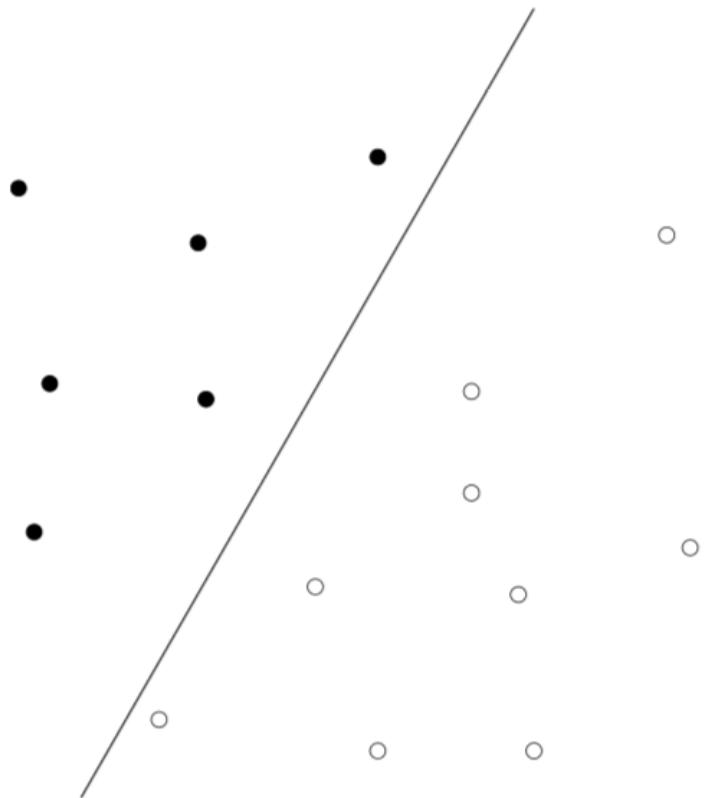
$$\begin{aligned} a^T x_i - b &> 0, i = 1, \dots, N, \\ a^T y_i - b &< 0, i = 1, \dots, M \end{aligned}$$

- A hyperplane that separates the two sets of points
- The strict inequalities are homogeneous in  $a$  and  $b$ 
  - Equivalent conditions

$$\begin{aligned} a^T x_i - b &\geq 1, i = 1, \dots, N, \\ a^T y_i - b &\leq -1, i = 1, \dots, M \end{aligned}$$



# Example



**Figure 8.8** The points  $x_1, \dots, x_N$  are shown as open circles, and the points  $y_1, \dots, y_M$  are shown as filled circles. These two sets are classified by an affine function  $f$ , whose 0-level set (a line) separates them.



# Robust Linear Discrimination

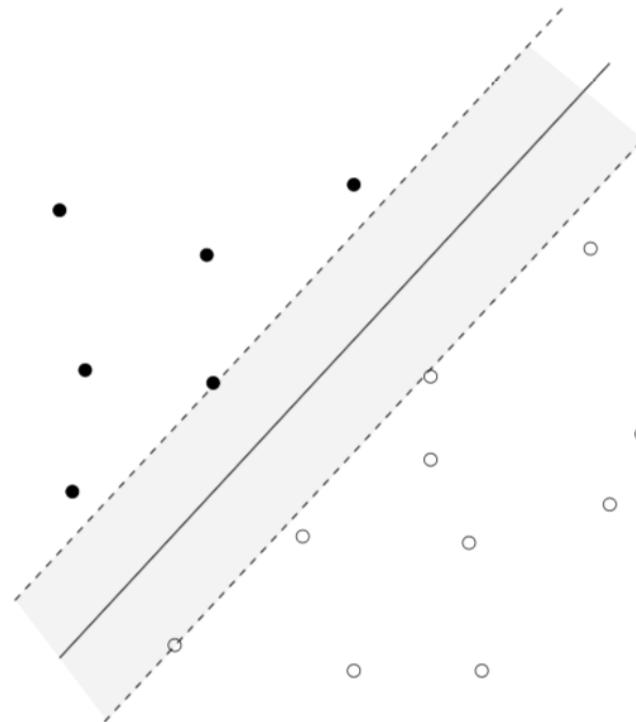
- Seek the function that gives the maximum possible 'gap' between  $x_i$  and  $y_i$

$$\begin{aligned} & \max \quad t \\ \text{s.t.} \quad & a^\top x_i - b \geq t, i = 1, \dots, N \\ & a^\top y_i - b \leq -t, i = 1, \dots, M \\ & \|a\|_2 \leq 1 \end{aligned}$$

- $a$  is normalized
- The optimal value  $t^*$  is positive if and only if the two sets of points can be linearly discriminated

# Example

- If  $\|a\|_2 = 1$ ,  $a^T x_i - b$  is the Euclidean distance from the point  $x_i$  to the separating hyperplane  $a^T z = b$
- $b - a^T y_i$  is the distance from  $y_i$  to the hyperplane



**Figure 8.9** By solving the robust linear discrimination problem (8.23) we find an affine function that gives the largest gap in values between the two sets (with a normalization bound on the linear part of the function). Geometrically, we are finding the thickest slab that separates the two sets of points.



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# Support Vector Classifier

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- When the two sets of points cannot be linearly separated
  
- One that minimizes the number of points misclassified
  - Unfortunately, this is in general a difficult **combinatorial** optimization problem



# Support Vector Classifier

- When the two sets of points cannot be linearly separated

- Relaxation  $a^\top x_i - b \geq 1, i = 1, \dots, N,$   
 $a^\top y_i - b \leq -1, i = 1, \dots, M$

$$a^\top x_i - b \geq 1 - u_i, i = 1, \dots, N,$$
$$a^\top y_i - b \leq -(1 - v_i), i = 1, \dots, M$$



- Nonnegative variables  $u_1, \dots, u_N$  and  $v_1, \dots, v_M$
- When  $u = v = 0$ , we recover the original constraints
- By making  $u$  and  $v$  large enough, these inequalities can always be made feasible



# Support Vector Classifier

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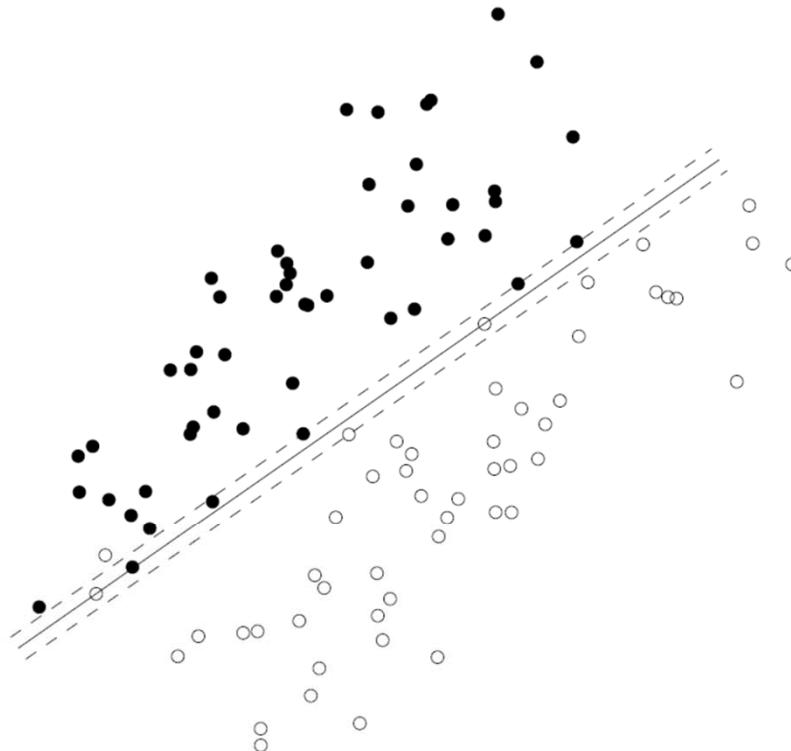
- Our goal is to find  $a, b$  and sparse nonnegative  $u$  and  $v$  that satisfy the inequalities
- We can minimize the sum of the variables  $u_i$  and  $v_i$

$$\begin{aligned} \min \quad & 1^T u + 1^T v \\ \text{s. t.} \quad & a^T x_i - b \geq 1 - u_i, i = 1, \dots, N \\ & a^T y_i - b \leq -(1 - v_i), i = 1, \dots, M \\ & u \geq 0, v \geq 0 \end{aligned}$$

- When  $0 < u_i < 1$ ,  $x_i$  is classified correctly by  $a^T x - b$ , but still incurs a loss  $u_i$



# Example



**Figure 8.10** Approximate linear discrimination via linear programming. The points  $x_1, \dots, x_{50}$ , shown as open circles, cannot be linearly separated from the points  $y_1, \dots, y_{50}$ , shown as filled circles. The classifier shown as a solid line was obtained by solving the LP (8.25). This classifier misclassifies one point. The dashed lines are the hyperplanes  $a^T z - b = \pm 1$ . Four points are correctly classified, but lie in the slab defined by the dashed lines.



# Support Vector Classifier

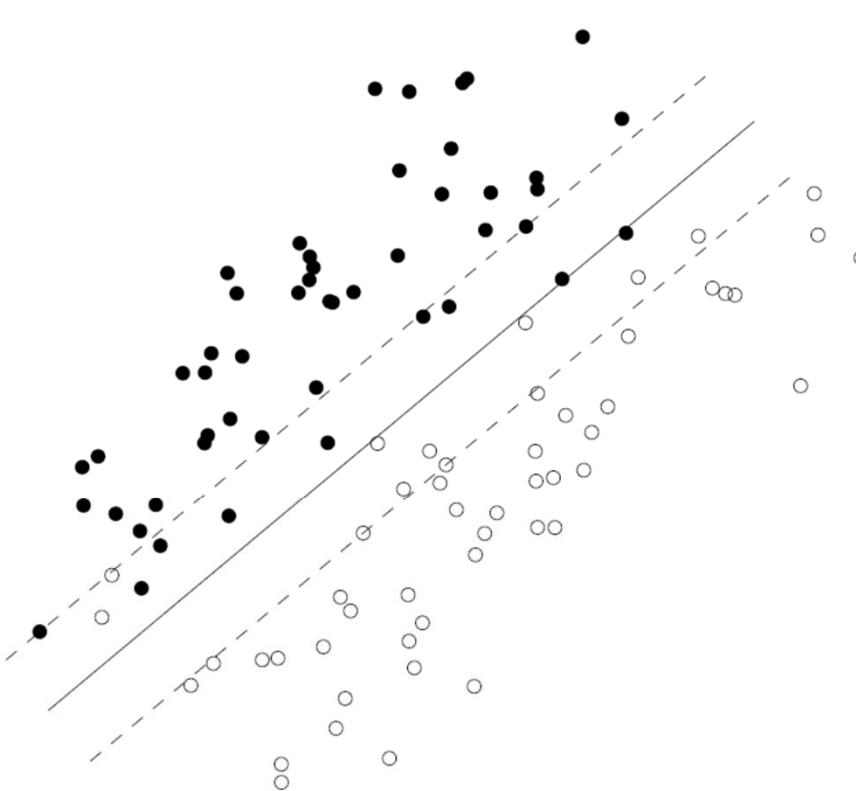
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- More generally, we can consider the trade-off between the number of misclassified points, and the width of the slab  $\{z - 1 \leq a^\top z - b \leq 1\}$ , which is given by  $2/\|a\|_2$

$$\begin{aligned} \min \quad & \|a\|_2 + \gamma(1^\top u + 1^\top v) \\ \text{s. t.} \quad & a^\top x_i - b \geq 1 - u_i, i = 1, \dots, N \\ & a^\top y_i - b \leq -(1 - v_i), i = 1, \dots, M \\ & u \geq 0, v \geq 0 \end{aligned}$$

- We want to minimize the error and maximize the width of the slab and

# Example



**Figure 8.11** Approximate linear discrimination via support vector classifier, with  $\gamma = 0.1$ . The support vector classifier, shown as the solid line, misclassifies three points. Fifteen points are correctly classified but lie in the slab defined by  $-1 < a^T z - b < 1$ , bounded by the dashed lines.



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# Logistic Regression

- $z$  is a random variable with values 0 or 1, with a distribution that depends on  $u \in \mathbf{R}^n$

■ Logistic Model

$$\text{prob}(z = 1) = \frac{\exp(a^\top u - b)}{1 + \exp(a^\top u - b)}$$

$$\text{prob}(z = 0) = \frac{1}{1 + \exp(a^\top u - b)}$$

- Given sets of points,  $\{x_1, \dots, x_N\}$  and  $\{y_1, \dots, y_M\}$ , arise as samples from the logistic model



# Logistic Regression

## □ Maximum Likelihood Estimation

$$\min -l(a, b)$$

- $l$  is the log-likelihood function

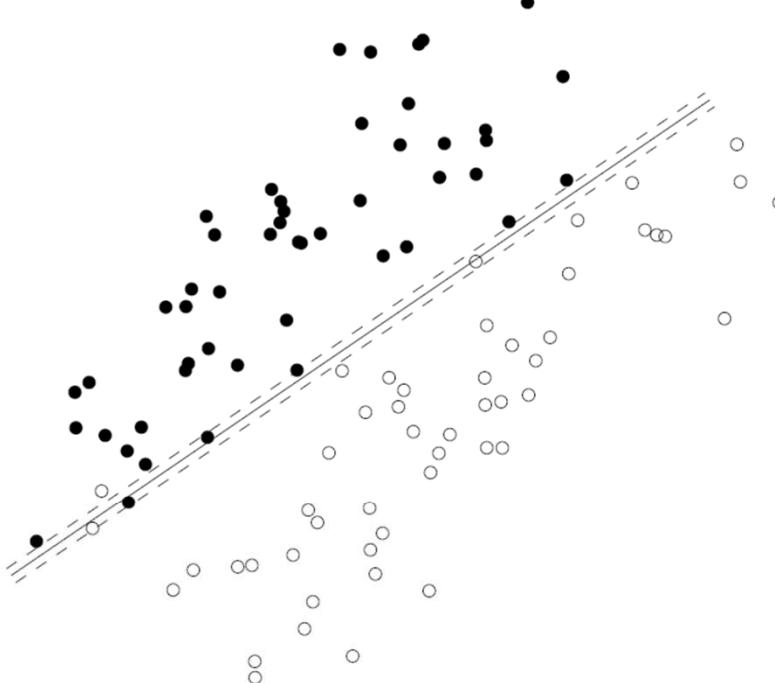
$$l(a, b) = \sum_{i=1}^N (a^\top x_i - b)$$

$$-\sum_{i=1}^N \log(1 + \exp(a^\top x_i - b)) - \sum_{i=1}^M \log(1 + \exp(a^\top y_i - b))$$

- If the two sets of points can be linearly separated, then the optimization problem is unbounded below
  - ✓ Add domain constraints

# Example

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**Figure 8.12** Approximate linear discrimination via logistic modeling. The points  $x_1, \dots, x_{50}$ , shown as open circles, cannot be linearly separated from the points  $y_1, \dots, y_{50}$ , shown as filled circles. The maximum likelihood logistic model yields the hyperplane shown as a dark line, which misclassifies only two points. The two dashed lines show  $a^T u - b = \pm 1$ , where the probability of each outcome, according to the logistic model, is 73%. Three points are correctly classified, but lie in between the dashed lines.



# Summary

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## □ Norm Approximation

- Basic Norm Approximation
- Penalty Function Approximation
- Approximation with Constraints

## □ Least-norm Problems

## □ Regularized Approximation

## □ Classification

- Linear Discrimination
- Support Vector Classifier
- Logistic Regression