

# Rui Zhu

github.com/zrui98 | zrui.dev | ciguatera.z.rui@gmail.ca

## SKILLS

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<b>Languages</b>	Java, JavaScript, Kotlin, Typescript, Python, Bash, SQL, Golang, Redis
<b>Frameworks</b>	Spring Boot, Micronaut, React/Redux, Svelte, VueJS/Vuex, NodeJS, Spring, JUnit, Jest, JQuery
<b>Tools</b>	git, docker, maven, nix, aws

## WORK EXPERIENCE

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### Associate Software Engineer

Jan 2021 – Present

*Capital One*

*Toronto, ON*

- Implemented new features/content in Gatsby React site servicing 15000+ unique visitors/week
- Used aws IaC with terraform to manage security groups and IAM roles and deploy infra changes
- Wrote cypress, rtl, and enzyme tests, while maintaining 100% code coverage
- Implemented new internal dev environment using golang lambda and s3
- Worked in scrum team utilizing mob/pair programming to effectively complete large tasks
- Integrated live API data into website, removing dependency on hardcoded data

### Software Engineer Intern

May 2020 – Aug 2020

*Capital One*

*Toronto, ON*

- Implemented new user workflows in VueJS/Vuex SPA used by customer agents
- Created new endpoints and business logic in RESTful NodeJS APIs that were consumed by front end
- Performed Accessibility testing on web application, and documented/fixed issues

### Software Engineer Intern

May 2019 – Aug 2019

*Capital One*

*Toronto, ON*

- Upgraded RESTful API from Spring 4 to Spring Boot 2, improving code maintainability and security
- Added performance increasing modifications to object pooling for encryption/decryption classes
- Created unit and integration tests using Wiremock, H2 DB, and Mockito, getting 100% code coverage

### Front End Developer Intern

Sept 2018 – Dec 2018

*Ross Video*

*Ottawa, ON*

- Worked on SaaS webapp servicing major news stations/stadiums in North America
- Implemented new features in Javascript/Jquery application such as video players and login groups
- Added UX improvements for touchpad devices

### Software Test Engineer Intern

May 2018 – Aug 2018

*Gemalto*

*Ottawa, ON*

- Wrote performance testing scripts using python and java to automate retrieval of data (xml, csv)
- Used SQLAlchemy ORM to efficiently query and filter from data set with 20,000+ rows
- Created a web app using JQuery to run and display comparisons between data sets, improving usability

## PROJECTS

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### Valhalla Rising

Micronaut+Kotlin, Svelte+Typescript, PostgreSQL

turn based websocket game (2-4 players) with matchmaking.

- Has JWT authenticated RESTful API for account/game management.
- Designed with async and parallel requests in mind

### kimosabe

Spring Boot, React, PostgreSQL, Redis

Social application for finding buddies to play games with

- Used IGDB API cached in Redis and RediSearch for searching of games
- Implemented features in Spring Boot API and React Front end
- Orchestrated test pipeline using drone CI/CD

### fserv

Golang, PostgreSQL

File server w/ imgur style file name shortening used for self hosting images/files

- Wrote web server that served simple, light HTML website with JWT Authentication
- Added features for account management and private files

## EDUCATION

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### Carleton University

Sept 2016 – Dec 2020

*Bachelors Computer Science, 10.7/12 CGPA (3.8/4.0)*

*Ottawa, ON*

- TA for Data structures class, mentoring 100+ students.