Rui Zhu

github.com/zrui98 | zrui.dev | ciguatera.z.rui@gmail.ca

SKILLS

Languages Frameworks Java, JavaScript, Kotlin, Typescript, Python, Bash, Golang, SQL, Redis

Spring Boot, Micronaut, React/Redux, Svelte, VueJS/Vuex, NodeJS, Spring, JUnit, Jest, JQuery

Tools git, docker, maven, nix, aws

WORK EXPERIENCE

Associate Software Engineer

Jan 2021 – Present Toronto, ON

Capital One

- Implemented new content and figma designs in Gatsby React site servicing 15000+ unique visitors/week
- Participated in the design and development of lambda NodeJS REST API's for CRUD operations on business logic
- Used terraform to manage security groups and IAM roles
- Wrote cypress, rtl, and enzyme tests while maintaining 100% code coverage
- Implemented new internal dev environment using golang lambda as file server to serve content from s3
- · Integrated live API data into site, improving response time of product changes by 30 minutes
- Participated in agile development practices to effectively manage tasks
- · Optimized AWS cloudfront infrastructure to increase resiliency through cloudfront origin failover

Software Engineer Intern

May 2020 - Aug 2020 Toronto, ON

Capital One

- Implemented new user workflows in VueJS/Vuex SPA used by customer agents
- · Created new endpoints and business logic in RESTful NodeJS APIs that were consumed by front end
- Performed Accessibility testing on web application, and documented/fixed issues

Software Engineer Intern

May 2019 - Aug 2019

Capital One

- Upgraded RESTful API from Spring 4 to Spring Boot 2, improving code maintainability and security
- · Added performance increasing modifications to object pooling for encryption/decryption classes
- · Created unit and integration tests using Wiremock, H2 DB, and Mockito, getting 100% code coverage

Front End Developer Intern

Sept 2018 - Dec 2018

Ottawa, ON

Ottawa, ON

Toronto. ON

- Ross Video
 Worked on SaaS webapp servicing major news stations/stadiums in North America
 - · Implemented new features in Javascript/Jquery application such as video players and login groups
 - Added UX improvements for touchpad devices

Software Test Engineer Intern

May 2018 - Aug 2018

Gemalto

- Wrote performance testing scripts using python and java to automate retrieval of data (xml, csv)
- Used SQLAlchemy ORM to efficiently query and filter from data set with 20,000+ rows
- · Created a web app using JQuery to run and display comparisons between data sets, improving usability

PROJECTS

Valhalla Falling

Micronaut+Kotlin, Svelte+Typescript, PostgreSQL

turn based websocket game (2-4 players) with matchmaking.

- Has JWT authenticated RESTful API for account/game management.
- Designed with async and parallel requests in mind for scalability

kimosabe

Spring Boot, React, PostgreSQL, Redis

Social application for finding buddies to play games with

- Used IGDB API cached in Redis and RediSearch for searching of games
- Implemented features in Spring Boot API and React Front end
- Orchestrated pipeline using drone CI/CD + docker to include deployment + testing
- DB Migrations through flyway

fserv

Golang, PostgreSQL

File server w/ imgur style file name shortening used for self hosting images/files

- Wrote web server that served simple, light HTML website with JWT Authentication
- Added features for account management and private files

EDUCATION

Carleton University
Bachelors Computer Science, 10.7/12 CGPA (3.8/4.0)

Sept 2016 - Dec 2020

Ottawa, ON

• TA for Data structures class, mentoring 100+ students.