Project Title: Party Time for Those Offline
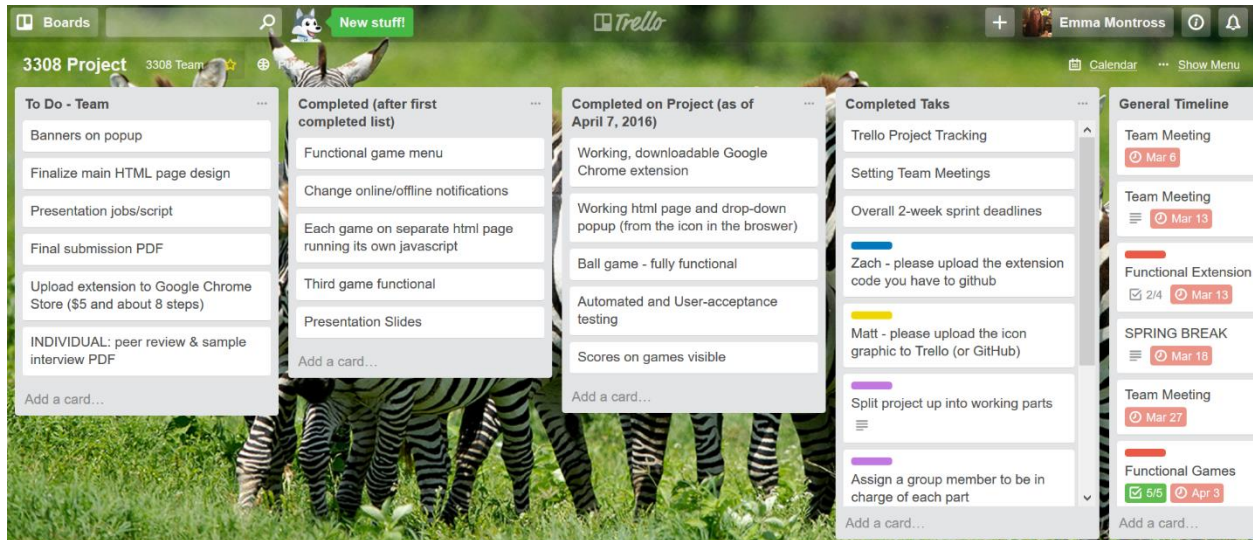
Group Members: Emma Montross, Matt Wright, Michael Feller, Zach Withrow

Project Tracker: https://trello.com/b/2ivhNpnx/3308-project

Screenshot taken April 23, 2016 (there were still tasks to be completed at that time):
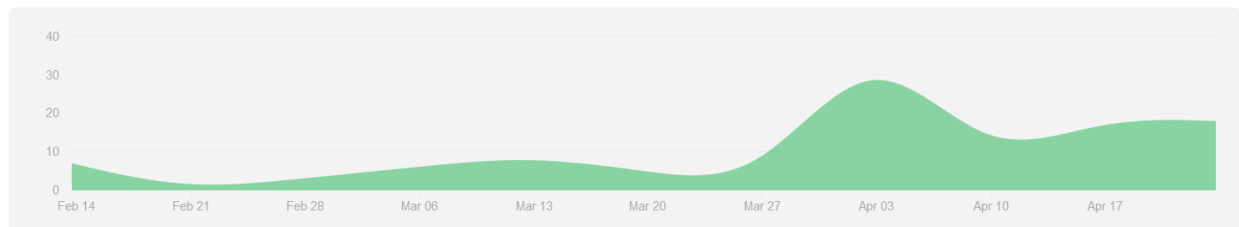

GitHub Repository: https://github.com/ZWithrow/3308-Spring-2016-Project

Contribution Report:

Overall Commit Contributions:

Emma's Commits:
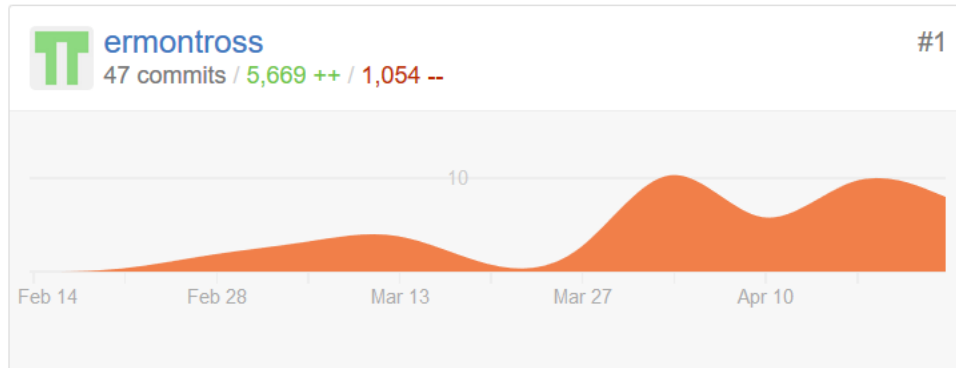
The code additions number is so much higher on Emma's graph because she did the automated testing and pushed the Jasmine library to our GitHub repository so it would possible for viewers (graders) to run the tests directly from the repository. Codewise, she did a little less than the other three group members, but took on the administrative duties (timeline, meeting schedules, presentation slides, final submission pdf, etc.)
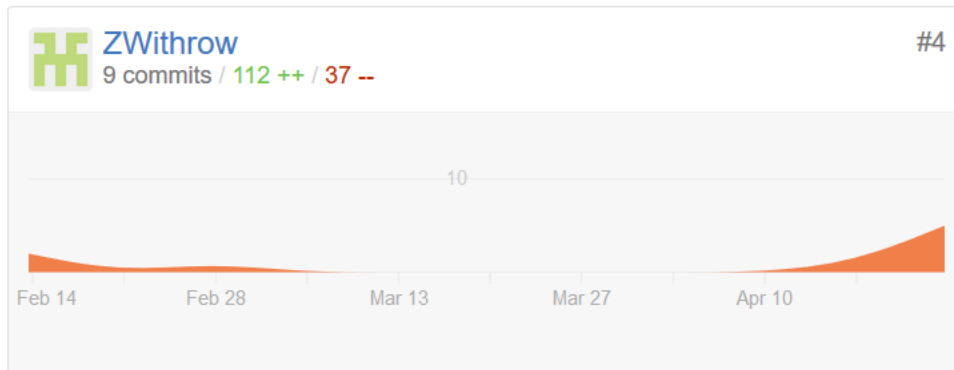
Matt's Commits:

Michael's Commits:
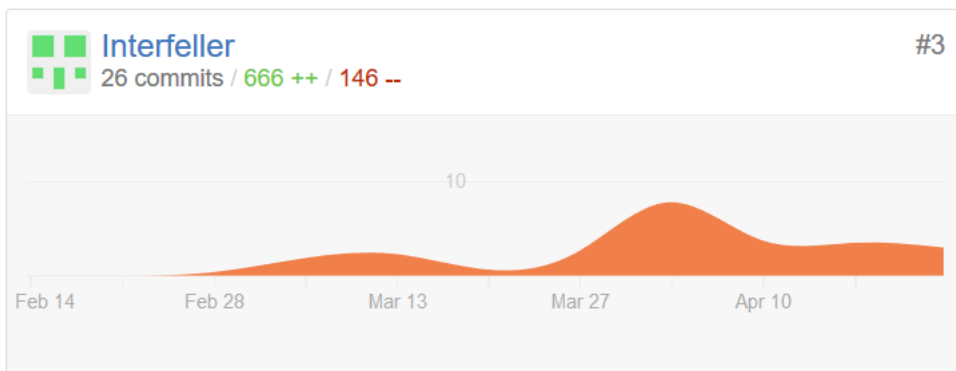
Zach's Commits:

This graph does not accurately depict Zach's contribution to the team. Zach coded **all** of the games and was committing to the GameDevelope branch most of the semester. This graph only shows commits to the master branch and does not include merging commits, which Zach also did to merge the game code with the master. He started committing to the master branch, but forgot to use global config, so GitHub still did not register his commits on the graphs (because he was not logged in as the user ZWithrow). Because of this, we have included a screenshot of some of the commits he pushed onto the GameDevelope branch:

How to access project: Download it from the Google Chrome Extension store (named Party Time for those Offline) or use GitHub. First, clone our GitHub repository. In the chrome browser, click on the three line icon in the upper right hand corner and under more tools, click on Extensions. On the extensions page, check the Developer Mode box (top right) and click "Load Unpacked Extension…". Direct it to your local GitHub repository folder and hit Ok. The party hat logo should appear in the top right. Click on the logo to start the party.

Auto-Documentation: Used JSDoc 3 (https://github.com/jsdoc3/jsdoc). Auto-generated documents are on our GitHub Repository in the auto-doc folder.